Elbert Chao

CANADIAN CITIZEN

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EDUCATION

Bachelor of Engineering Science, Software Engineering

University of Western Ontario

London, ON, Canada Sept 2021 – May 2025

- Year 4 GPA: 3.9/4.0; Deans Honor List: 2021-2024
- Coursework: Cloud Computing, Software Testing and Maintenance, Web Technologies, Introduction to Machine Learning, Artificial Intelligence I/II, Data Structure & Algorithms, Database Management, Operating Systems

WORK EXPERIENCE

Free Appropriate Sustainability Technology - FAST

London, ON, Canada

Undergraduate Assistant

Nov 2024 – Present

- Developing a Next.js-based web interface to monitor strawberry ripeness using AI-driven segmentation technology, providing farmers with a user-friendly interaction platform
- Integrating the front-end interface with a Python-based Flask backend, facilitating real-time data processing
- Collaborating with AI researchers to ensure functionality aligned with segmentation model outputs, enhancing system integration

PepsiCo - Frito-Lay

Toronto, ON, Canada

May 2023 - Aug 2023

Warehouse Technician

- Executed warehouse operations such as picking and packing resulting in a 15% increase in order fulfillment rate
- Orchestrated coordination among warehouse personnel, contributing to a 10% reduction in inventory processing time
- Regularly undertook additional responsibilities beyond the required duties, alleviating the company's overall workload

PROJECTS

FormFixer.AI | React Native, MongoDB, Tailwind CSS, TensorFlow Lite

Sept 2024 - Present

- Coding a real-time form correction Android app using React Native, MongoDB, Tailwind CSS, and a Pose **Detection ML Model** to enhance exercise safety, reducing injury risk for beginner gym-goers by 40%
- Optimizing the **TensorFlow Lite** model to improve key joint detection accuracy, enhancing the clarity of human movement analysis by 25%
- Leading a team of 4, utilizing Jira and Confluence to optimize project workflows and enhance efficiency

Cheer Program (MongoDB, Express[S, React[S, Node]S, Material UI, Socket.io, GCP

Ian 2024 – May 2024

- Designed an intuitive navigation & chatroom system utilizing ReactJS, Socket.io, enhancing user engagement by 25%
- Collaborated with a team of 5 utilizing Jira and Confluence to optimize project workflows
- Deployed the web application on Google Cloud Platform (GCP) using Cloud Run, ensuring enhanced scalability and efficient resource management

COMPETITIVE ACHIEVEMENTS

Western Engineering Competition 🖺 | Game Demo 🕒 | 2nd Place Programming Winner Software Developer

London, ON, Canada Nov 2024

- Programmed a Space Asteroid Game using Pygame, competing against over 500 participants across 10 categories
- Completed a functional game with a team of 4 under a 7-hour time constraint, demonstrating effective teamwork
- Delivered a final presentation to judges using MS PowerPoint, highlighting architecture and technical features

Western Cyber Society (WCS) | 1st Place Entertainment Category Winner

London, ON, Canada Jan 2024 – Apr 2024

Backend Developer, SIP Spotify Playlist Generator Team

- Developed a model using Python, Spotify's API, and OpenAI API to create personalized playlists for users, increasing listening retention
- Facilitated weekly meetings with a team of 6 to strategize the successive phases of the software development
- Presented our project at the Toronto Tech Expo, competing with over 15 innovative software integration teams

TECHNICAL SKILLS

Languages: Python, Java, JavaScript, HTML/CSS, SQL, C/C++

Databases: MongoDB, MySQL

Web Technologies: ReactJS, React Native, NextJS, ExpressJS, Material UI, Socket.io

Cloud Developer Tools: Google Cloud Platform (GCP)

Technologies/Frameworks: GitHub Actions, Docker, Pygame, OpenAI API, Spotify API, TensorFlow Lite