

HackReact

Topics

JavaScript

- ◊ JavaScript Basics
 - ◊ ECMAScript 6
 - ◊ Babel
 - ◊ JSX
 - ◊ Webpack

React

- ◊ React
 - ◊ Components
 - ◊ Listeners
 - ◊ State
 - ◊ Props
- ◊ Redux
- ◊ React Native
- ◊ HackReact

Hack

- ◊ Teams
- ◊ React or React Native
- ◊ Goals

ECMAScript 6 (ES6)

- ◊ Also known as ECMAScript 2015
- ◊ Successor of ECMAScript 5 (since 2009)
- ◊ Standardized scripting language (ISO certified)
- ◊ JavaScript is an implementation of ECMAScript
- ◊ Compiler is required to run ES6 code in browsers or engines (2016/03)

◊ Programming React makes more fun with ES 6



Babel

- ◊ JavaScript compiler
- ◊ Ability to use ES6 now without waiting for browser or engine support
- ◊ Plugin-based

```
1 | var t = (i) => i * 5;
```



```
1 | var t = function (i) {  
2 |     return i * 5;  
3 | };
```

BABEL

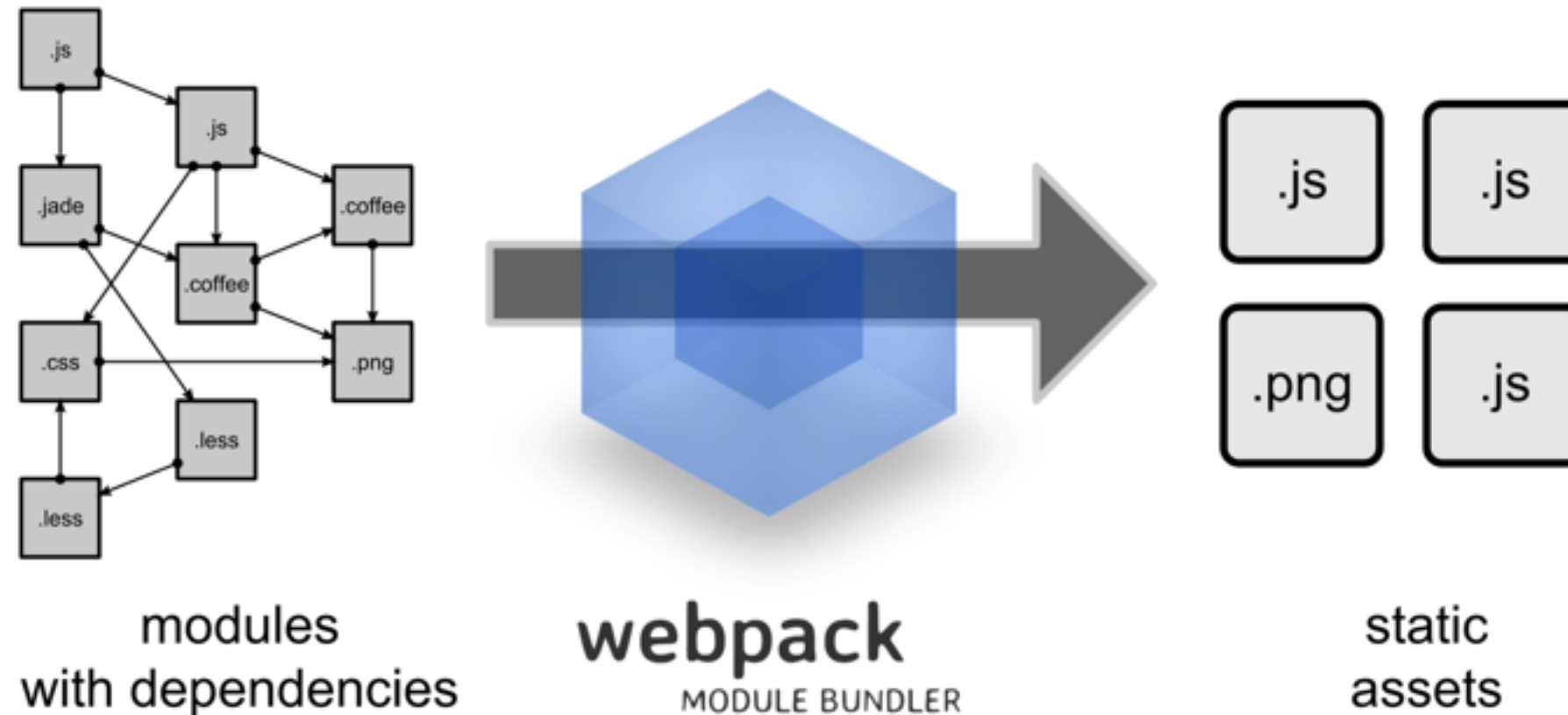
JSX

~~<https://jsx.github.io/>~~

<https://facebook.github.io/jsx/> 👍

```
1  var headline = <h1>HackReact!</h1>;
```

Webpack



Webpack compared: http://survivejs.com/webpack_react/webpack_compared/

Image: <https://webpack.github.io/>

React



The following code snippets could be written more efficient and beautiful

They are just kept easy for presentation purposes

Image: <http://images.mysafetylabels.com/img/lg/L/bold-caution-label-lb-2305.png>

React

- ◊ React is a library, not a framework
- ◊ What React does: Render UI components

12 lines (10 sloc) | 192 Bytes

```
1  import React, { Component, PropTypes } from 'react';
2
3  export default class Home extends Component {
4    render() {
5      return (
6        <div>
7          <h1>HackReact!</h1>
8        </div>
9      );
10   }
11 }
```


React - Listeners

17 lines (14 sloc) | 292 Bytes

```
1  import React, { Component, PropTypes } from 'react';
2
3  export default class Home extends Component {
4    sayHello() {
5      alert('Hello!');
6    }
7
8    render() {
9      return (
10        <div>
11          <h1>HackReact!</h1>
12          <button onClick={this.sayHello}>Say Hello</button>
13        </div>
14      );
15    }
16  }
```

React - State

22 lines (18 sloc) | 402 Bytes

```
1  import React, { Component, PropTypes } from 'react';
2
3  export default class Home extends Component {
4    state = {
5      counter: 0
6    };
7
8    increase() {
9      this.setState({counter: ++this.state.counter});
10   }
11
12   render() {
13     return (
14       <div>
15         <h1>HackReact!</h1>
16         <button onClick={this.increase.bind(this)}>Increase</button>
17         <p>{this.state.counter}</p>
18       </div>
19     );
20   }
21 }
```

React - State (DON'T DO THIS)

22 lines (18 sloc) | 376 Bytes

```
1  import React, { Component, PropTypes } from 'react';
2
3  export default class Home extends Component {
4    state = {
5      counter: 0
6    };
7
8    increase() {
9      this.state.counter++;
10   }
11
12   render() {
13     return (
14       <div>
15         <h1>HackReact!</h1>
16         <button onClick={this.increase.bind(this)}>Increase</button>
17         <p>{this.state.counter}</p>
18       </div>
19     );
20   }
21 }
```

React - Props

28 lines (23 sloc) | 504 Bytes

```
1  import React, { Component, PropTypes } from 'react';
2
3  class Counter extends Component {
4    render() {
5      return <p>{this.props.value}</p>;
6    }
7  }
8
9  export default class Home extends Component {
10    state = {
11      counter: 0
12    };
13
14    increase() {
15      this.setState({counter: ++this.state.counter});
16    }
17
18    render() {
19      return (
20        <div>
21          <h1>HackReact!</h1>
22          <button onClick={this.increase.bind(this)}>Increase</button>
23          <Counter value={this.state.counter}/>
24        </div>
25      );
26    }
27  }
```

React - Function props

34 lines (28 sloc) | 643 Bytes

```
1  import React, { Component, PropTypes } from 'react';
2
3  class Counter extends Component {
4    render() {
5      return <p>{this.props.value}</p>;
6    }
7  }
8
9  class CounterButton extends Component {
10   render() {
11     return <button onClick={this.props.handleClick}>Do sth with counter</button>;
12   }
13 }
14
15 export default class Home extends Component {
16   state = {
17     counter: 0
18   };
19
20   increase() {
21     this.setState({counter: ++this.state.counter});
22   }
23
24   render() {
25     return (
26       <div>
27         <h1>HackReact!</h1>
28         <CounterButton handleClick={this.increase.bind(this)} />
29         <Counter value={this.state.counter} />
30       </div>
31     );
32   }
33 }
```

React - Props (DON'T DO THIS)

38 lines (31 sloc) | 703 Bytes

```
1  import React, { Component, PropTypes } from 'react';
2
3  class DoubleCounter extends Component {
4    componentDidUpdate() {
5      this.props.value++;
6    }
7
8    render() {
9      return <p>{this.props.value}</p>;
10   }
11 }
```

Redux

- ◊ Predictable state container for JavaScript apps
- ◊ NOT REACT SPECIFIC
- ◊ NOT THE REACT COMPONENT STATE
- ◊ Can be used with different JavaScript libraries or frameworks
 - ◊ e.g. react-redux

Redux - Terms

Store

- ◊ Holds the state
- ◊ Enables us to dispatch actions on it

Actions

- ◊ Payloads of information
- ◊ Describe the fact that something happened

Reducers

- ◊ Specify how the state should change

It's called a reducer because it's the type of function you would pass to

`Array.prototype.reduce(reducer, ?initialValue)`. It's very important that the reducer stays pure.

Things you should **never** do inside a reducer:

- Mutate its arguments;
- Perform side effects like API calls and routing transitions;
- Calling non-pure functions, e.g. `Date.now()` or `Math.random()`.

<http://redux.js.org/>

React + Redux - When to use?

- ◇ Communication between components (not parent <-> child relation)
- ◇ Keep API communication away from components
- ◇ Keep complex business logic away from components
- ◇ Non-UI logic will be reusable and is not coupled to React
- ◇ Can be re-used in a React Native project 😄

Any code examples?

Live!



React Native

- ◊ Also developed by Facebook
- ◊ Framework on top of React library
- ◊ Develop Native apps for iOS and Android
- ◊ React components are mapped to native UI components
- ◊ JavaScript business logic runs in a separate thread
- ◊ „Native like performance“
- ◊ No comparison to Ionic or other hybrid app frameworks

The Hackathon

- ◊ Lets develop a messenger!
 - ◊ Using Sendbird as a third party service
- ◊ Decide if you want to hack React for the web or React Native
- ◊ Goal for mobile:
 - ◊ Have a runnable messenger app for iOS or/and Android
- ◊ Goal for web:
 - ◊ Push to your git repository
 - ◊ Codeship will deploy your project to Heroku



CODESHIP



HEROKU



SendBird




ELBSTACK



codecentric

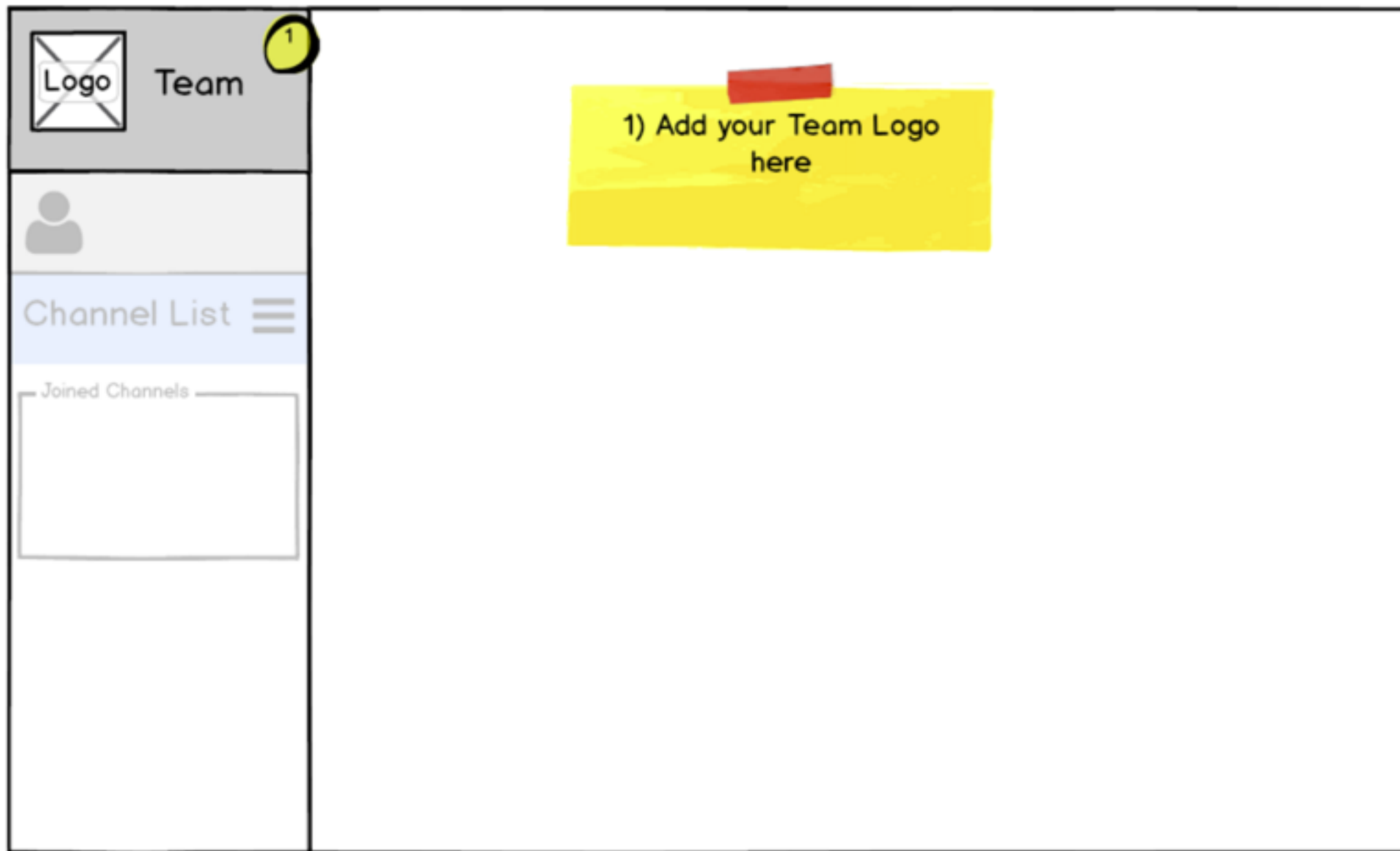
The Hackathon (2)

- ◊ Build web or native teams of 3-4 people
- ◊ Find your React „expert“ 
- ◊ For web checkout: <https://github.com/elbstack/elbstack-hackreact-web-<team-number>.git>
- ◊ For native checkout: <https://github.com/elbstack/elbstack-hackreact-native/>
- ◊ Type as fast as you can



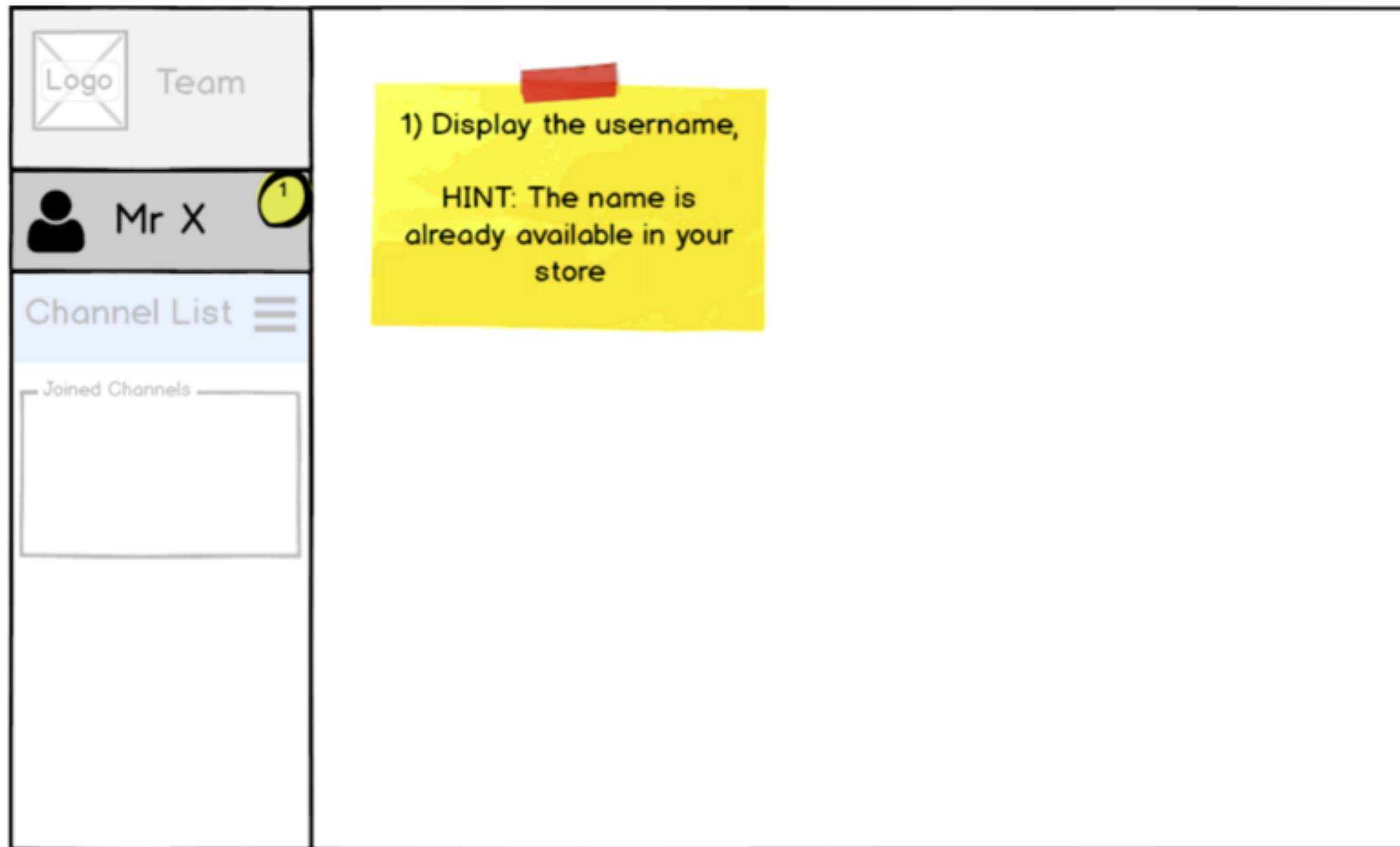
Exercise 1

Embed your team name + logo



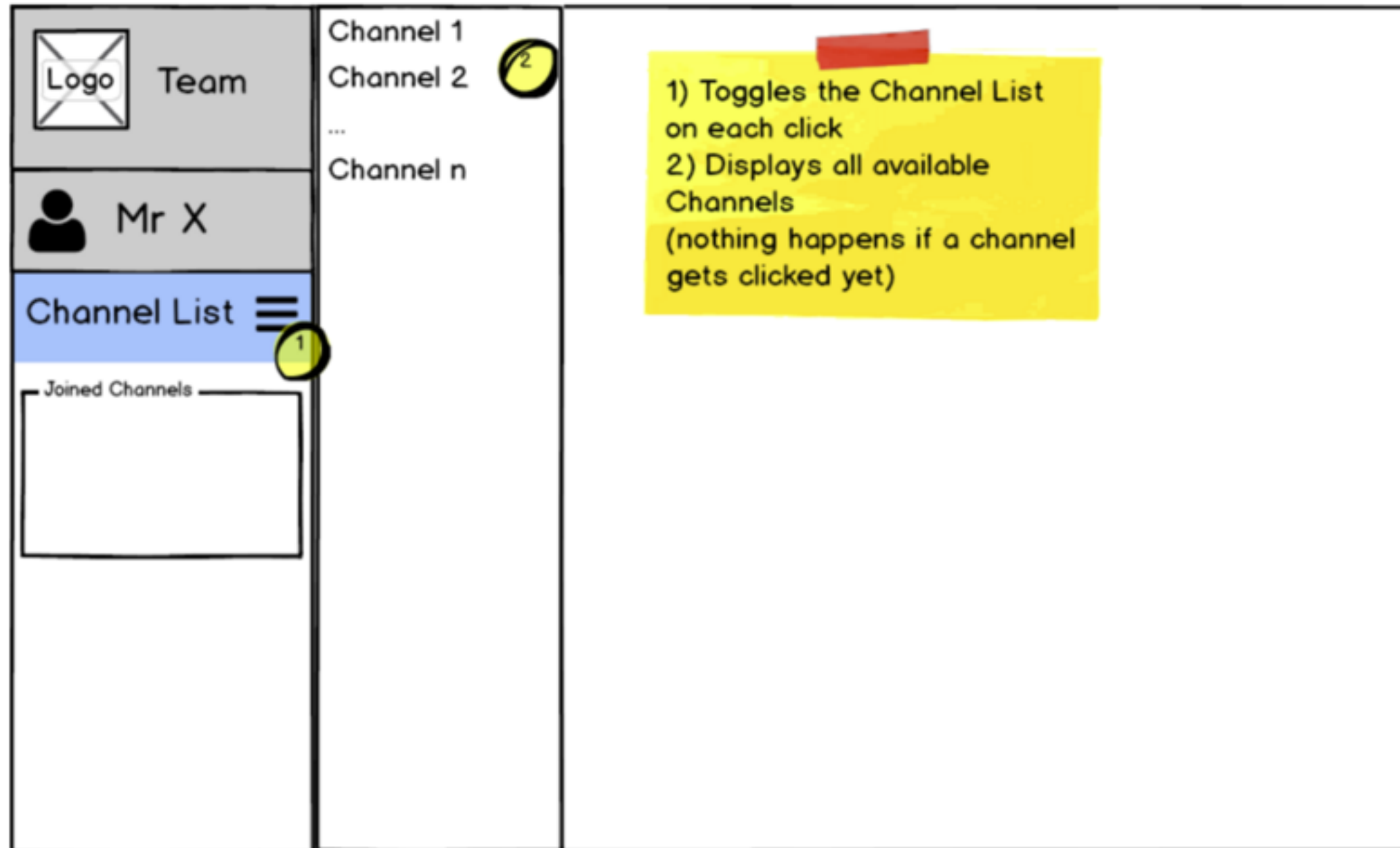
Exercise 2

Display username



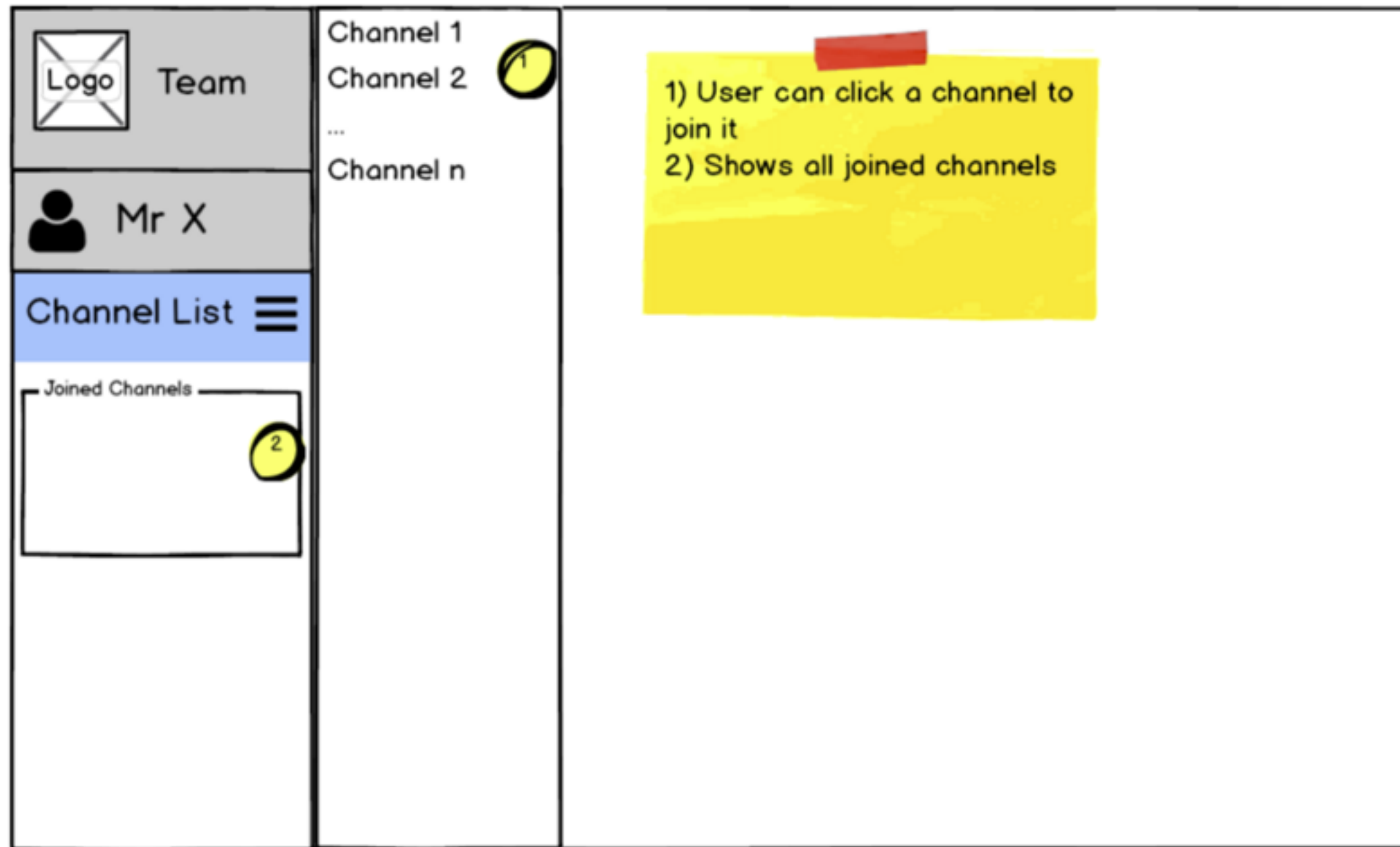
Exercise 3

Display all available chat channels



Exercise 4

Join channel



Exercise 5

Display channel content

Team

Logo

Mr X

Channel List

Joined Channels

- Channel 1
- Channel 4

Channel 1

12:01 *user1*: Lorem ipsum dolor sit amet, consectetur adipisicing elit

12:06 *user2*: sed do eiusmod tempor incididunt ut

13:35 *user3*: et dolore magna aliqua

13:39 *user1*: officia deserunt mollit anim id est laborum.

1) Click on a joined channel open a chat

2) Shows the channel name in the header


3) Displays all messages of a given channel with *time, user, message*

Exercise 7

Live update of channel messages

Exercise 8

Choose from

- ◊ Typing indicator
- ◊ Edit / Delete messages
- ◊ Images
- ◊ URL-Preview
- ◊ Emojis 



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elbstack.com

codecentric.de

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