

Generating continuous random variables

Math 276 *Actuarial Models*

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University of Connecticut - Storrs
Lecture Weeks 4-5

Generating
continuous random
variables

EA Valdez



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- **Proposition:** Let $U \sim U(0, 1)$. For any continuous CDF F , the random variable X defined by

$$X = F^{-1}(U)$$

has distribution function F .

- **Proof:** in class.
- So long as we can derive the explicit form for F^{-1} , we can use this result to generate from a continuous distribution with CDF F :

Step 1: generate a random number U .

Step 2: set $X = F^{-1}(U)$ and you are done.

Some example

- 1 Let X come from a distribution with CDF

$$F(x) = x^n, \quad 0 < x < 1.$$

We can generate from this distribution by setting $X = U^{1/n}$ after generating U .

- 2 **Exponential** Suppose X comes from an $\text{Exp}(\lambda)$ with PDF

$$f(x) = \lambda e^{-\lambda x}, \quad x > 0.$$

We can generate from this distribution by setting $X = -\frac{1}{\lambda} \log U$ where U is the generated random number.

- 3 **Weibull** A random variable X is said to have a Weibull(α, β) distribution if its CDF has the form

$$F(x) = 1 - \exp(-\alpha x^\beta), \quad x > 0.$$

Describe a method to generate from this distribution.



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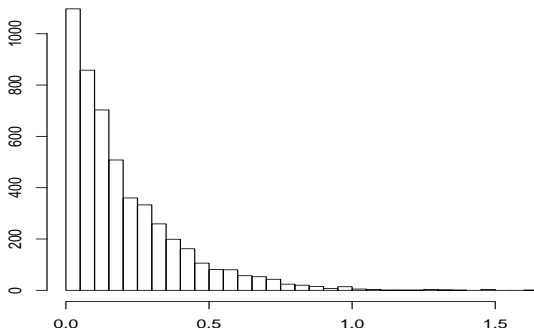
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Simulating exponentials in R

The following executes commands in R to simulate from exponential with $\lambda = 5$.

```
> urandom <- runif(5000)
> lambda <- 5
> x.exp <- -log(urandom)/lambda
> x.exp[1:20]
 [1] 0.44388841 0.03379772 0.09910273 0.15201846 0.03336014 0.01021211
 [7] 0.22211658 0.14559882 0.49368172 0.18587106 0.01590227 0.07396419
[13] 0.19668067 0.38644089 0.05817653 0.16742193 0.10366767 0.06664743
[19] 0.21755809 0.29353129
> summary(x.exp)
   Min.    1st Qu.    Median      Mean   3rd Qu.      Max.
3.168e-05 5.675e-02 1.321e-01 1.975e-01 2.692e-01 1.479e+00
> hist(x.exp,br=25,xlab="",ylab="",main="5,000 simulations from Exponential")
```

5,000 simulations from Exponential



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- For a $\text{Gamma}(n, \lambda)$ random variable, note that because we cannot write an explicit form for the expression of the F^{-1} , it is difficult to directly apply inverse transform method.
- However, recall that the sum of independent Exponentials leads us to a Gamma distribution.
- We can generate from a Gamma distribution by generating n random numbers U_1, U_2, \dots, U_n and then setting

$$\begin{aligned} X &= -\frac{1}{\lambda} \log U_1 - \dots - \frac{1}{\lambda} \log U_n \\ &= -\frac{1}{\lambda} \log(U_1 \cdots U_n). \end{aligned}$$

- This works provided n is a positive integer.



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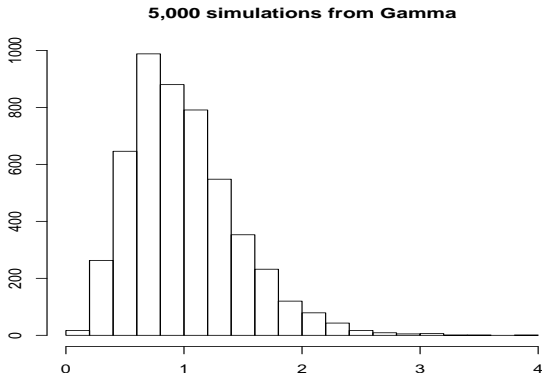
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Simulating gamma in R

The following executes commands in R to simulate from gamma with $n = 5$ and $\lambda = 5$.

```
> urandom1 <- runif(5000)
> urandom2 <- runif(5000)
> urandom3 <- runif(5000)
> urandom4 <- runif(5000)
> urandom5 <- runif(5000)
> u.prod <- urandom1*urandom2*urandom3*urandom4*urandom5
> lambda <-5
> x.gamma <- -log(u.prod)/lambda
> summary(x.gamma)
  Min. 1st Qu.  Median    Mean 3rd Qu.    Max.
0.1140 0.6689 0.9277 0.9998 1.2490 3.9810
> hist(x.gamma,br=25,xlab="",ylab="",main="5,000 simulations from Gamma")
```



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- Exploit the property of a Poisson process.
- Recall that for a Poisson process with rate λ , the times between successive events are independent exponentials with rate λ , and the number of events by time 1, $N(1)$, is Poisson with mean λ .
- Thus, to generate from a Poisson with mean λ , we can
 - generate n successive interarrival times which are exponentials, X_1, X_2, \dots, X_n .
 - determine the number of events by time 1 using

$$N(1) = \max \left(n : \sum_{i=1}^n X_i \leq 1 \right).$$



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- Equivalently, we generate U_1, \dots, U_n, \dots and set

$$\begin{aligned} N &= \max \left(n : \sum_{i=1}^n -\frac{1}{\lambda} \log U_i \leq 1 \right) \\ &= \max \left(n : \sum_{i=1}^n \frac{1}{\lambda} \log U_i \geq -\lambda \right) \\ &= \max(n : \log(U_1 \cdots U_n) \geq -\lambda) \\ &= \max(n : U_1 \cdots U_n \geq e^{-\lambda}) \end{aligned}$$

- This is also equivalent to setting

$$N = \min(n : U_1 \cdots U_n < e^{-\lambda}) - 1.$$

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- Suppose we wish to generate X from a distribution with PDF $f(x)$.
- Assume that we are able to generate Y from a distribution with PDF $g(y)$ and that there is a constant c such that

$$\frac{f(y)}{g(y)} \leq c, \text{ for all } y.$$

- According to the **rejection method**, we can generate X using the following steps:

Step 1: generate Y from distribution with density g .

Step 2: generate a random number U .

Step 3: if $U \leq \frac{f(Y)}{cg(Y)}$, set $X = Y$.

Step 4: else, return to step 1.



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Theorem:

- 1 The random variable X generated by the rejection method has density f .
- 2 The number of iterations required for the rejection algorithm has a geometric distribution with mean c .

Proof: to be discussed in class.

Some examples

- **Example 5d:** Use the rejection method to generate from

$$f(x) = 20x(1 - x)^3, \quad 0 < x < 1.$$

- **Example 5e:** Use the rejection method to generate from a $\text{Gamma}(3/2, 1)$ density with

$$f(x) = Kx^{1/2}e^{-x}, \quad x > 0,$$

where $K = 1/\Gamma(3/2) = 2/\sqrt{\pi}$.

- **Example 5f:** Suggest a rejection method for generating from a standard Normal random variable $Z \sim N(0, 1)$.
- **Example 5g:** Suggest a rejection method for generating from a truncated $\text{Gamma}(2, 1)$, conditional on its value exceeding 5.
- These examples to be discussed in details in class.



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- The following is a routine in R to simulate from the absolute value of a standard Normal random variable, using the rejection method.
- Function is called `simhalfnorm.R`.

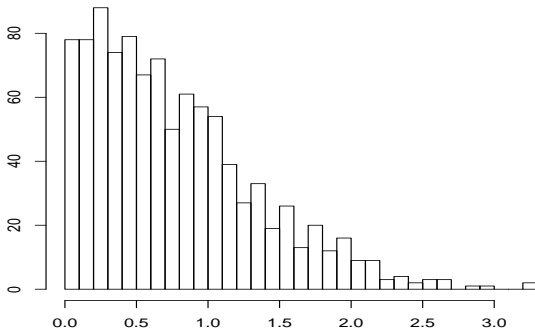
```
# function to generate from a half-Normal distribution
# i.e. absolute value of a standard Normal

simhalfnorm <- function(n.gen){
  sim.vector <- rep(0,n.gen)
  # to start, generate 2 independent exponentials with rate 1
  for(i in 1:n.gen){
    urandom <- runif(2) ; y <- -log(urandom)
    while(y[2] < (y[1]-1)^2/2){
      urandom <- runif(2) ; y <- -log(urandom)
    }
    sim.vector[i] <- y[1]
  }
  # output
  sim.vector
}
```

Executing the simulation

```
> source("C:\\...\\Math276-Spring2008\\Rcodes-2008\\Week4\\simhalfnorm.R")
> out1 <- simhalfnorm(1000)
> out1[1:20]
 [1] 0.30606099 1.03767270 0.95139082 1.89421610 0.41375272 1.09521146
 [7] 0.98360575 0.60245821 0.47552683 0.60963746 0.84500891 1.17122770
[13] 1.39765356 0.80675612 1.00840132 1.17619377 0.40388706 0.33065198
[19] 0.01615143 0.94438367
> summary(out1)
      Min.      1st Qu.      Median      Mean      3rd Qu.      Max.
0.0008065 0.3058000 0.6472000 0.7694000 1.0780000 3.2830000
> sd(out1)
[1] 0.5799377
> hist(out1,br=25,xlab="",ylab="",main="1,000 simulations from half-normal")
```

1,000 simulations from half-normal



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- Suppose X and Y are independent standard Normal random variables with R and θ their corresponding polar coordinates:

$$\begin{aligned} R^2 &= X^2 + Y^2 \\ \tan \theta &= \frac{Y}{X} \end{aligned}$$

- It can be shown that R^2 and Θ has joint density

$$f(d, \theta) = \frac{1}{2} \frac{1}{2\pi}, 0 < d < \infty, 0 < \theta < 2\pi.$$

- R^2 and Θ are independent with the following marginals:
 - R^2 is exponential with mean 2, and
 - Θ is Uniform over $(0, 2\pi)$.



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- The idea then is to first generate their polar coordinates and then transform back to rectangular coordinates.

- This can be done with the following steps:

Step 1: generate two random numbers U_1 and U_2 .

Step 2: compute $R^2 = -2 \log U_1$ and $\theta = 2\pi U_2$.

Step 3: then set

$$X = R \cos \Theta = \sqrt{-2 \log U_1} \cos(2\pi U_2)$$

$$Y = R \sin \Theta = \sqrt{-2 \log U_1} \sin(2\pi U_2)$$

- These are known as **Box-Muller** transformations.

Simulating standard normal using Box-Muller in R

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- The following is a routine in R to simulate from standard normal using the Box-Muller transformations.
- Function is called `simnormbm.R`.

```
# function to generate standard Normal using the Box-Muller transformations
```

```
simnormbm <- function(n.gen){  
  urandom1 <- runif(n.gen)  
  urandom2 <- runif(n.gen)  
  Rsq <- -2*log(urandom1)  
  theta <- 2*pi*urandom2  
  x <- sqrt(Rsq)*cos(theta)  
  y <- sqrt(Rsq)*sin(theta)  
  # combine independent x and y  
  z <- (x+y)/sqrt(2)  
  # output  
  z  
}
```

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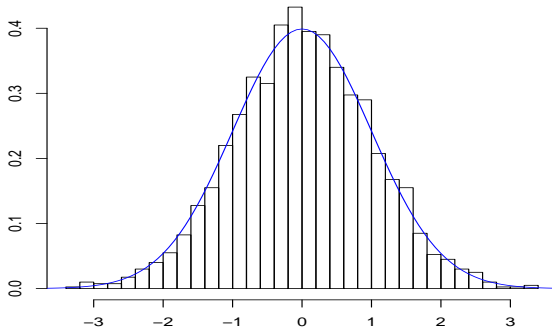
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Executing the simulation

```
> source("C:\\...\\Math276-Spring2008\\Rcodes-2008\\Week4\\simnormbm.R")
> out1 <- simnormbm(2000)
> out1[1:20]
 [1] -0.56867837  2.20613520 -0.46835432 -0.55154500 -2.17445397  2.33841314
 [7]  1.12578412  0.36733281 -1.24346577 -0.41904992 -0.17311589 -0.95007900
[13] -0.04571634  2.75877598 -0.86521717  0.88587815 -0.92575967 -1.70796891
[19] -0.50454892 -1.11563401
> summary(out1)
      Min.      1st Qu.        Median         Mean        3rd Qu.         Max.
-3.298e+00 -6.694e-01  6.473e-05  1.055e-02  6.969e-01  3.246e+00
> sd(out1)
[1] 0.9935784
> hist(out1,br=25,xlab="",ylab="",main="2,000 simulations from Normal using Box-Muller",freq=FALSE)
> curve(dnorm(x),from=-4,to=4,col="blue",add=TRUE)
```

2,000 simulations from Normal using Box-Muller



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- The Box-Muller transformation is believed to be computationally inefficient because of the computation of the sine and cosine functions.
- The **Polar method** avoids these computations by generating random numbers U_1 and U_2 and setting

$$V_1 = 2U_1 - 1 \quad \text{and} \quad V_2 = 2U_2 - 1.$$

- Compute $S = R^2 = V_1^2 + V_2^2$ and then set

$$X = V_1 \sqrt{\frac{-2 \log S}{S}}$$
$$Y = V_2 \sqrt{\frac{-2 \log S}{S}}$$

- Details in class. Algorithm is given on pages 81-82.

Simulating standard normal using the polar method in R

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- The following is a routine in R to simulate from standard normal using the polar method.
- Function is called `simnormpolar.R`.

```
# function to generate standard normal using the Polar method
```

```
simnormpolar <- function(n.gen){  
  sim.vector <- rep(0,n.gen)  
  for (i in 1:n.gen){  
    urandom <- runif(2)  
    v1 <- 2*urandom[1]-1; v2 <- 2*urandom[2]-1  
    s <- v1^2 + v2^2  
    while(s > 1){  
      urandom <- runif(2)  
      v1 <- 2*urandom[1]-1; v2 <- 2*urandom[2]-1  
      s <- v1^2 + v2^2  
    }  
    insq <- -2*log(s)/s  
    x <- sqrt(insq)*v1  
    y <- sqrt(insq)*v2  
    sim.vector[i] <- (x+y)/sqrt(2)  
  }  
  # output  
  sim.vector  
}
```

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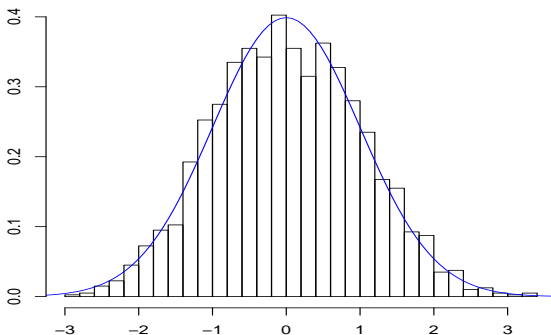
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```
> source("C:\\...\\Math276-Spring2008\\Rcodes-2008\\Week4\\simnormpolar.R")
> out1 <- simnormpolar(2000)
> out1[1:20]
 [1] -0.53573046  0.58419468 -1.56107977  0.27961148 -1.37491965 -1.33070593
 [7]  0.09831912 -0.88206048  1.17231397  0.44666004  0.90755589 -1.38911674
[13]  1.24109777  0.34494397  0.46953717  1.03635509 -0.53338976  1.18540414
[19]  0.29707077 -0.71940887
> summary(out1)
      Min.   1st Qu.   Median     Mean   3rd Qu.     Max.
-2.926000 -0.704400 -0.008467  0.017280  0.720300  3.390000
> sd(out1)
[1] 1.000975
> hist(out1,br=25,xlab="",ylab="",main="2,000 simulations from Normal using polar method",freq=FALSE)
> curve(dnorm(x),from=-4,to=4,col="blue",add=TRUE)
```

2,000 simulations from Normal using polar method



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- To generate a Poisson process with rate λ , use the fact that the times between successive events are independent exponentials each with rate λ .
- Generate n random numbers U_1, \dots, U_n and set $X_i = -\frac{1}{\lambda} \log U_i$, the time between the $(i-1)$ st and the i th event.
- The sum $\sum_{i=1}^j X_i$, for $j = 1, \dots, n$ then gives the actual time of the j th event.
- To generate then the first T time units of the process, follow the previous procedure and stopping when the sum then exceeds T .



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Generating the first T time units

- In the following algorithm,
 t refers to time,
 I is the number of events occurring by time t , and
 $S(I)$ is the most recent event time.
- Generating the first T time units of a Poisson process with rate λ :
 - Step 1: start with $t = 0$, $I = 0$.
 - Step 2: generate a random number U .
 - Step 3: set $t = t - \frac{1}{\lambda} \log U$ and STOP if $t > T$.
 - Step 4: reset $I = I + 1$, $S(I) = t$.
 - Step 5: return to Step 2.
- The values $S(1), S(2), \dots, S(I)$ are the I event times in increasing order.



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- The following is a routine in R to simulate the arrival times of a Poisson process.
- Function is called `simpproc.R`.

```
# simulating the arrival times of a Poisson process
# inputs are: number of simulations and lambda parameter

simpproc <- function(n.gen,lambda){
  x <- rep(0,n.gen)
  # generate exponential inter-arrival times
  for(i in 1:n.gen){
    urandom <- runif(1)
    x[i] <- -log(urandom)/lambda
  }
  # computing the time of the n-th arrival
  arrival.times <- c(0, cumsum(x))
  # plotting the process
  nn <- c(0:n.gen)
  plot(arrival.times,nn,type="s",ylab="",xlab="arrival times", main="Simulated Poisson Process")
}
```

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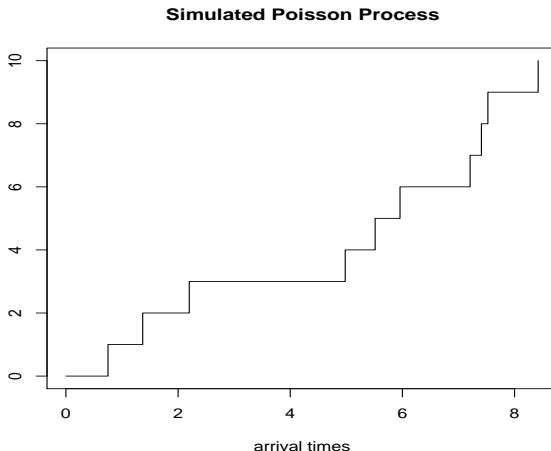
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Executing the simulation

```
> source("C:\\...\\Math276-Spring2008\\Rcodes-2008\\Week4\\simpproc.R")  
> simpproc(10,1.5)
```



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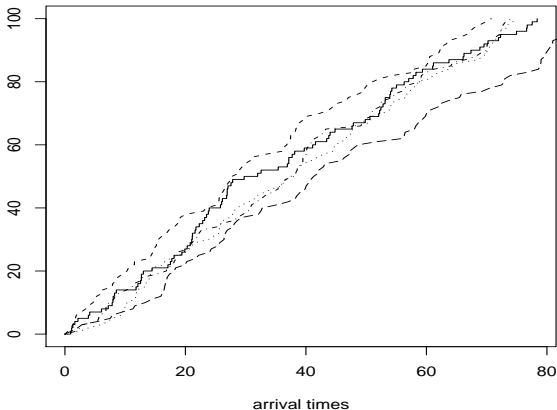
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Several simulations

```
> source("C:\\...\\Math276-Spring2008\\Rcodes-2008\\Week4\\simprocs.R")  
> simprocs(100,1.2)
```

Several Simulated Poisson Processes



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- Recall that for a Poisson process with rate λ , the total number of events that occur by time t , $N(T)$, is Poisson with mean λT .
- The following general steps can then be followed:
 - generate $N(T)$ from a Poisson with mean λT .
 - generate $N(T)$ random numbers $U_1, \dots, U_{N(T)}$.
 - $TU_1, TU_2, \dots, TU_{N(T)}$ are taken as the event times by time T of the Poisson process.
- This works more efficiently than simulating from exponentials, provided all we are interested in were on the set of event times of the process.
- Often such is not the case however, we would also like the event times in increasing order.



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- In the nonhomogeneous Poisson process, the rate depends on time t , where $\lambda(t)$ is called the intensity function.

- One approach is called the **thinning** approach:

- start by choosing a λ such that

$$\lambda(t) \leq \lambda, \text{ for all } t \leq T.$$

- randomly select the event times of a Poisson process with rate λ .
 - If an event of a Poisson process with rate λ is counted with probability $\lambda(t)/\lambda$, then the process of counted events is the desired nonhomogeneous Poisson process.

Algorithm with the thinning approach



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- Applying the thinning approach, the following algorithm provides generating the first T time units of a nonhomogeneous Poisson process with intensity $\lambda(t)$:

Step 1: set $t = 0$, $I = 0$.

Step 2: generate a random number U .

Step 3: set $t = t - \frac{1}{\lambda} \log U$ and if $t > T$, STOP.

Step 4: generate another random number U .

Step 5: if $U \leq \lambda(t)/\lambda$, set $I = I + 1$, $S(I) = t$.

Step 6: return to Step 2.

- The final value of I is the number of events by time T with the event times $S(1), \dots, S(I)$.

Improvement to the thinning approach

- An improvement to the approach, though less efficient, is to break up the whole interval into subintervals and then use the thinning procedure over each subinterval.
- In effect, determine suitable values k , $0 = t_0 < t_1 < t_2 < \dots < t_k < t_{k+1} = T$, $\lambda_1, \dots, \lambda_{k+1}$ such that

$$\lambda(s) \leq \lambda_i, \text{ if } t_{i-1} \leq s < t_i, \quad i = 1, \dots, k+1.$$

- Over each time interval (t_{i-1}, t_i) , generate exponentials with rate λ_i and accept the generated event with probability $\lambda(s)/\lambda_i$.
- This works because of the memoryless property.
- See page 85 for the algorithmic steps using subintervals.



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- An alternative approach is to generate event times S_1, S_2, \dots directly.
- This may be accomplished by generating first S_1 from distribution function F_0 ; then generate S_2 by adding S_1 to a generated value from F_{S_1} ; then generate S_3 by adding S_2 to a generated value from F_{S_2} , and so on.
- This alternative procedure works in cases where there are known efficient procedures for simulating from the F 's, e.g. inverse transform.
- Suppose an event occurs at time s , additional time until the next event has distribution function:

$$\begin{aligned} F_s(x) &= P(\text{time from } s \text{ until next event} \leq x \mid \text{event at } s) \\ &= 1 - \exp\left(-\int_0^x \lambda(s+y)dy\right). \end{aligned}$$

Example 5h

- Consider the example in Example 5h, pages 86-87.
- Suggest simulation procedure for a nonhomogeneous Poisson process with intensity function given by

$$\lambda(t) = \frac{1}{t+a}, \text{ for } t \geq 0.$$

- Details in class.



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