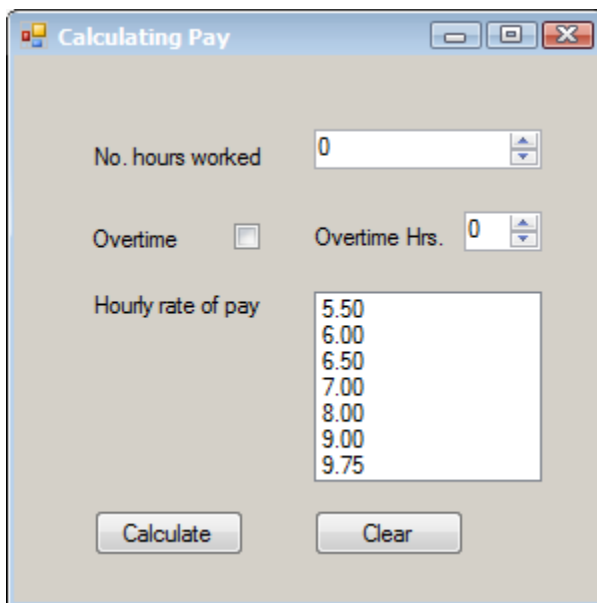


A Program to Calculate Pay

Write a program that calculates total weekly pay as illustrated below. The user enters the number of hours worked and selects the hourly rate of pay from a list box. If overtime has been done, the number of hours is also entered. Overtime hours are any hours over 40 and are paid at double the hourly rate. A check box handles overtime. Clicking this should make visible the text box for inputting the number of overtime hours. Other key features that need to be incorporated include the following:

- Only allow a minimum of 8 and a maximum of 55 hours to be the number of hours worked in total
- Have all controls disabled on form until required to be used
- The users pay upon clicking on calculate button should be calculated and displayed via a message box/label



The screenshot shows a Windows application window titled "Calculating Pay". The window has a standard Windows XP-style title bar with minimize, maximize, and close buttons. The main content area is a light gray form. It contains the following controls:

- A label "No. hours worked" followed by a numeric spinner box (up/down arrows) containing the value "0".
- A label "Overtime" followed by a disabled checkbox.
- A label "Overtime Hrs." followed by a disabled numeric spinner box (up/down arrows) containing the value "0".
- A label "Hourly rate of pay" followed by a list box containing the following values: 5.50, 6.00, 6.50, 7.00, 8.00, 9.00, and 9.75.
- At the bottom of the form are two buttons: "Calculate" and "Clear".

Help

- Use knowledge gained from exercise 2 in relation to accessing the various controls content and formatting and assigning to specific variables