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# **CASE STUDY REPORT**

## **ON**

### **ARMY MANAGEMENT SYSTEM**

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**Semester: 4<sup>th</sup>**

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**Subject Code: 23CAP-252**

**UID: 23BCA10314**

**Section/Group: BCA-4/b**

**Subject Name: DBMS**



## ACKNOWLEDGEMENT

We would like to express our sincere gratitude to everyone who contributed to the development of the **Army Management System** project. This project would not have been possible without the valuable support, guidance, and resources provided throughout the process.

First and foremost, we extend our deepest appreciation to our **Mr. Arvinder Singh**, whose expertise and encouragement played a crucial role in shaping our understanding of **database management, schema design, and SQL programming**. Their insightful feedback helped refine our approach and ensure accuracy in implementation.

We would also like to thank our **team members and colleagues** for their collaboration, dedication, and unwavering commitment. Their discussions, problem-solving skills, and contributions greatly enriched the project, making it more comprehensive and efficient.

Special thanks to **database experts and online communities** for sharing valuable knowledge and best practices in **SQL, normalization, and ER diagram design**. Resources such as **MySQL documentation, PostgreSQL forums, and dbdiagram.io** significantly aided in structuring and optimizing our system.

Additionally, we appreciate the **tools and platforms** used throughout this project, including **MySQL Workbench, SQL Server Management Studio, and dbdiagram.io**, which facilitated efficient database modeling and query execution.

Finally, we express gratitude to our **friends and family** for their continuous encouragement and support, providing motivation during every stage of development.

This project is a result of collective efforts, learning, and innovation, aimed at delivering a structured and efficient **Army Management System** for port operations.

*Thank you to everyone who played a role in making this project a success!*

## INTRODUCTION

### Introduction to Army Management System

#### Overview

The **Army Management System** is a database-driven application designed to efficiently **track personnel, equipment, missions, base operations, deployment schedules, and financial transactions**. It provides **real-time data management**, ensuring **strategic planning, accurate record-keeping, and enhanced operational control** within the army.

#### Importance of DBMS in Army Management

Military operations require the **precise tracking of soldiers, units, weapons, mission planning, and logistics**. Without a structured **Database Management System (DBMS)**, **managing vast amounts of military data could lead to inefficiencies and miscommunication**. Implementing a **DBMS optimizes operations**, reduces errors, ensures timely deployments, and secures essential records for **enhanced decision-making**.

#### Key Objectives

1. **Personnel Management** – Maintain soldier records, ranks, unit assignments, and promotions.
2. **Equipment Tracking** – Log weapons, vehicles, and operational gear with maintenance schedules.
3. **Base and Unit Monitoring** – Track military bases, assigned units, and deployment locations.
4. **Mission Planning** – Manage mission schedules, team assignments, and status updates.
5. **Financial Transactions** – Securely store records of army funding, procurement, and payroll.
6. **Operational Efficiency** – Streamline logistics, deployment planning, and resource allocation.

#### System Functionality

The **Army Management System** operates as a **relational database**, using **structured tables interconnected via primary and foreign keys**. The eight tables (**Soldier, Unit, Base,**



**Equipment, Mission, Deployment, Transaction, Logistics)** collectively store essential data while supporting **queries for retrieval, updating, and analytical operations.**

## Technologies Used

- **Database Management System:** MySQL or PostgreSQL for structured data storage.
- **SQL Querying:** Structured Query Language (SQL) for operations like selection, insertion, updating, deletion, aggregation, and joins.
- **Entity-Relationship Diagram (ERD):** A visual representation of relationships among entities, helping understand dependencies and constraints.
- **Hardware Configuration:** Minimum system requirements include an **Intel i5 processor, 8GB RAM, and SSD storage for optimal performance.**

## Expected Benefits

✓ **Enhanced Data Accuracy** – Reduces errors in soldier records, mission planning, and logistics tracking. ✓ **Secure Military Records** – Ensures safe storage and retrieval of sensitive army information. ✓ **Optimized Resource Allocation** – Improves distribution of equipment, personnel, and funding. ✓ **Efficient Decision-Making** – Provides quick access to key insights for army leadership.

This **Army Management System** ensures **structured data handling, real-time updates, and seamless operational efficiency** for modern military organizations. 🚀 Let me know if you need modifications or additional refinements! 🛠️

## TECHNIQUE

### Army Management System - Core Techniques & Implementation ☸

The **Army Management System** is built using a **relational database model**, ensuring **structured data storage and efficient management** of military operations. This system tracks **soldiers, equipment, missions, base allocations, deployments, and financial transactions**, helping streamline **planning and execution**.

#### 1. Database Management System (DBMS)

The project utilizes **Relational DBMS (RDBMS)** to store structured data using **tables, relationships, and constraints**. **MySQL, PostgreSQL, or SQL Server** can be used for implementation, ensuring **data integrity and optimized performance**.

#### 2. Entity-Relationship (ER) Modeling

The system is designed based on an **Entity-Relationship Diagram (ERD)** to define relationships between components such as **Soldiers, Units, Bases, Equipment, and Missions**. **Normalization** is applied to **eliminate redundancy** and improve **query efficiency**.

#### 3. SQL Queries and Transactions

**SQL** is used for **table creation, data insertion, retrieval, updating, deletion, and performing complex queries**. The project supports **aggregation functions (SUM, COUNT, AVG)** and **relational joins (INNER JOIN, LEFT JOIN)** for effective data analysis.

#### 4. Constraints and Data Integrity

**Primary Keys:** Unique identifiers for entities (e.g., **SoldierID, MissionID, BaseID**). **Foreign Keys:** Maintain referential integrity (e.g., **UnitID** in **Soldier** table references **Unit** table).

#### 5. Data Security and Optimization

**Indexing** is used for **fast query execution**, ensuring quick retrieval of military records. **Role-based access control (RBAC)** allows **secure handling of classified information**, ensuring **only authorized personnel can modify sensitive data**.

## SYSTEM CONFIGRAUTION

To efficiently run the Ship Port Management System, the following **software and hardware requirements** are recommended:

### *Software Requirements*

- **Database Management System** – MySQL / PostgreSQL / SQL Server
- **Development Environment** – MySQL Workbench / pgAdmin / SQL Server Management Studio
- **Operating System** – Windows 10, Linux (Ubuntu), macOS
- **Programming Language (optional)** – Python, Java (for backend connectivity if needed)

### *Hardware Requirements*

- **Processor:** Intel i5 or above (for smooth query execution)
- **RAM:** Minimum 8GB (Recommended: 16GB for high-performance data handling)
- **Storage:** SSD with at least 256GB for better speed
- **Network:** Stable internet connection for database access (if hosted remotely)

### *Performance Enhancements*

- **Indexing** for faster query execution.
- **Security measures** like role-based access control and constraints (NOT NULL, UNIQUE).
- **Cloud hosting options** (AWS, Azure, Google Cloud) for scalability.

This setup ensures **efficient Army management**, improving **speed, accuracy, and security** in maritime logistics.

# INPUT

## 1. Soldier Details

Soldiers enlisted in the army must be registered in the database. **Inputs include:**

- Soldier Name
- Soldier Rank (Private, Sergeant, Captain, etc.)
- Unit ID (The unit the soldier belongs to)

## 2. Unit Details

Each soldier belongs to a unit responsible for specific military operations. **Inputs include:**

- Unit Name
- Base ID (The military base where the unit is stationed)
- Unit Type (Infantry, Artillery, Special Forces, etc.)

## 3. Base Details

Military bases serve as operational hubs for various units. **Inputs include:**

- Base Name
- Location (City, Country)
- Base Capacity (Maximum personnel it can accommodate)

## 4. Equipment Details

Military equipment, including weapons, vehicles, and communication devices, must be tracked.

**Inputs include:**

- Equipment Type (Weapons, Vehicles, Communication Gear, etc.)
- Equipment ID
- Assigned Soldier ID (If linked to a soldier)

## 5. Mission Details

Military operations and assignments require scheduling and tracking. **Inputs include:**

- Mission Name
- Unit ID (The unit assigned to the mission)
- Mission Location
- Mission Start Date





- Mission Status (Planned, Active, Completed)

## 6. Deployment Records

Deployment logs track soldier movements between bases or missions. **Inputs include:**

- Soldier ID
- Base ID (Base assigned for deployment)
- Deployment Date
- Deployment Status (Active, Completed)

## 7. Financial Transactions

Budget allocation, salaries, and procurement records must be maintained securely. **Inputs include:**

- Transaction ID
- Base ID (For financial record categorization)
- Transaction Date
- Transaction Amount

## 8. Logistics & Supply Chain

Tracking supplies, transport schedules, and resource allocation is essential. **Inputs include:**

- Logistics ID
- Base ID (Where resources are stored)
- Mission ID (If supplies are assigned for a mission)
- Supply Type (Ammunition, Medical, Fuel, Food, etc.)



## ➤ Aim/Overview of the project:

The **Army Management System** is designed to **modernize and streamline military data management** by providing a **structured, secure, and efficient database-driven solution**. The primary aim of this project is to **enhance operational efficiency, optimize resource allocation, and ensure accurate record-keeping** across various army divisions.

## ➤ Objective:

**Efficient Soldier Management** – Maintain structured records of personnel details, ranks, and unit assignments.

**Optimized Equipment Tracking** – Log and monitor weapons, vehicles, and operational gear across different units.

**Strategic Mission Planning** – Ensure precise tracking of mission schedules, deployment locations, and unit movements.

**Secure Logistics & Supply Chain** – Manage resource distribution, including ammunition, medical supplies, and fuel allocation

**Financial Transparency & Transactions** – Safeguard funding records, procurement details, and military payroll management.

**Operational Control & Decision Support** – Enable real-time data access for army leadership to make informed decisions.

## ➤ ER Diagram & Schema

### Database Schema

Here's a summary of the schema design:

#### 1. Soldier Table

- **Columns:**
  - **SoldierID (Primary Key)**
  - Name
  - **UnitID (Foreign Key → Units.UnitID)**



- ContactDetails

## 2. Unit Table

- **Columns:**
  - UnitID (**Primary Key**)
  - UnitName
  - Location

## 3. Weapons Table

- **Columns:**
  - WeaponID (**Primary Key**)
  - WeaponName
  - Type
  - UnitID (**Foreign Key** → Units.UnitID)

## 4. Missions Table

- **Columns:**
  - MissionID (**Primary Key**)
  - MissionName
  - StartDate
  - EndDate
  - Status (Constraint: **Planned, Ongoing, Completed**)

## 5. Assignments Table

- **Columns:**
  - AssignmentID (**Primary Key**)
  - SoldierID (**Foreign Key** → Soldiers.SoldierID)
  - MissionID (**Foreign Key** → Missions.MissionID)
  - Role

## 6. Inventory Table

- **Columns:**
  - ItemID (**Primary Key**)
  - ItemName
  - Quantity
  - UnitID (**Foreign Key** → Units.UnitID)

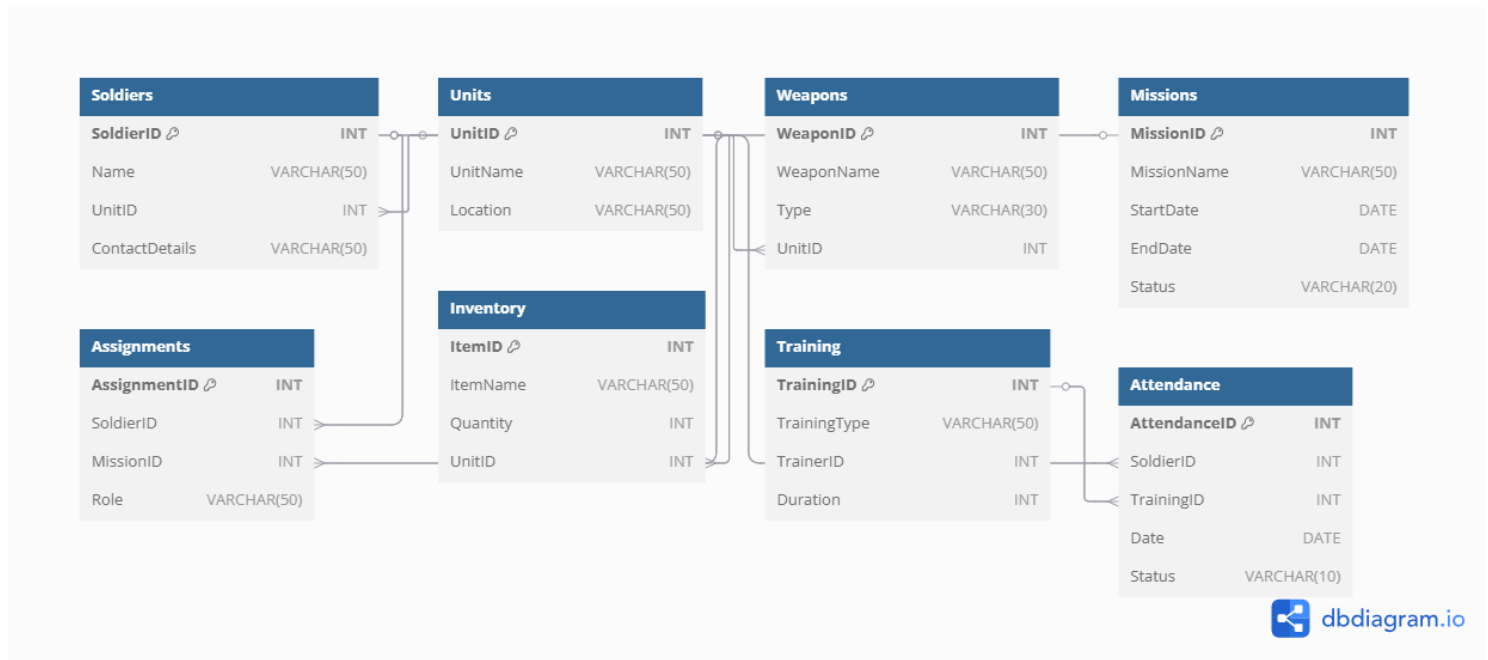
## 7. Training Table

- **Columns:**
  - TrainingID (**Primary Key**)
  - TrainingType
  - TrainerID
  - Duration

## 8. Attendance Table

- **Columns:**
  - AttendanceID (**Primary Key**)
  - SoldierID (**Foreign Key** → Soldiers.SoldierID)
  - TrainingID (**Foreign Key** → Training.TrainingID)
  - Date
  - Status

The schema adheres to **normalization principles**, ensuring **no data redundancy** while maintaining **data integrity** through **primary keys**, **foreign keys**, and **constraints**.



## Relationships in tabular form

### Entities and Their Attributes

#### 1. Units

- **Primary Key:** UnitID
- **Attributes:**
  - UnitName (VARCHAR, NOT NULL)
  - Location (VARCHAR, NOT NULL)

#### 2. Soldiers

- **Primary Key:** SoldierID
- **Attributes:**
  - Name (VARCHAR, NOT NULL)
  - UnitID (FK, INT, NOT NULL)
  - ContactDetails (VARCHAR)

#### 3. Weapons

- **Primary Key:** WeaponID
- **Attributes:**
  - WeaponName (VARCHAR, NOT NULL)
  - Type (VARCHAR, NOT NULL)
  - UnitID (FK, INT, NOT NULL)

#### 4. Missions

- **Primary Key:** MissionID
- **Attributes:**
  - MissionName (VARCHAR, NOT NULL)
  - StartDate (DATE, NOT NULL)
  - EndDate (DATE, NOT NULL)
  - Status (VARCHAR, CHECK constraint: 'Planned', 'Ongoing', 'Completed')

#### 5. Assignments

- **Primary Key:** AssignmentID
- **Attributes:**
  - SoldierID (FK, INT, NOT NULL)



- MissionID (FK, INT, NOT NULL)
- Role (VARCHAR, NOT NULL)

## 6. Inventory

- **Primary Key:** ItemID
- **Attributes:**
  - ItemName (VARCHAR, NOT NULL)
  - Quantity (INT, NOT NULL)
  - UnitID (FK, INT, NOT NULL)

## 7. Training

- **Primary Key:** TrainingID
- **Attributes:**
  - TrainingType (VARCHAR, NOT NULL)
  - TrainerID (INT, NOT NULL)
  - Duration (INT, NOT NULL)

## 8. Attendance

- **Primary Key:** AttendanceID
- **Attributes:**
  - SoldierID (FK, INT, NOT NULL)
  - TrainingID (FK, INT, NOT NULL)
  - Date (DATE, NOT NULL)
  - Status (VARCHAR, NOT NULL)

## Relationships

### 1. Units & Soldiers

- **One-to-Many** → Each unit has multiple soldiers.
- **Foreign Key:** UnitID in Soldiers referencing Units.

### 2. Units & Weapons

- **One-to-Many** → Each unit has multiple weapons.
- **Foreign Key:** UnitID in Weapons referencing Units.

### 3. Units & Inventory

- **One-to-Many** → Each unit manages multiple inventory items.
- **Foreign Key:** UnitID in Inventory referencing Units.

#### 4. Soldiers & Missions

- **Many-to-Many** → A soldier can participate in multiple missions.
- **Linked via Table:** Assignments (Contains FK SoldierID & MissionID).

#### 5. Soldiers & Training

- **Many-to-Many** → A soldier attends multiple training sessions.
- **Linked via Table:** Attendance (Contains FK SoldierID & TrainingID).

#### 6. Assignments & Soldiers/Missions

- **Many-to-One** → Each assignment belongs to one soldier & one mission.
- **Foreign Keys:** SoldierID & MissionID in Assignments.

#### 7. Attendance & Soldiers/Training

- **Many-to-One** → Each attendance record belongs to one soldier & one training session.
- **Foreign Keys:** SoldierID & TrainingID in Attendance

Table Name	Primary Key (PK)	Foreign Key (FK)	Constraints
<b>Units</b>	UnitID	–	NOT NULL
<b>Soldiers</b>	SoldierID	UnitID → Units (UnitID)	ON DELETE CASCADE
<b>Weapons</b>	WeaponID	UnitID → Units (UnitID)	ON DELETE CASCADE
<b>Missions</b>	MissionID	–	CHECK (Status IN ( 'Planned', 'Ongoing', 'Completed' ) )
<b>Assignments</b>	AssignmentID	SoldierID → Soldiers (SoldierID) , MissionID → Missions (MissionID)	FOREIGN KEY REFERENCES
<b>Inventory</b>	ItemID	UnitID → Units (UnitID)	FOREIGN KEY REFERENCES
<b>Training</b>	TrainingID	–	–
<b>Attendance</b>	AttendanceID	SoldierID → Soldiers (SoldierID) , TrainingID → Training (TrainingID)	FOREIGN KEY REFERENCES

## Table Creation

CREATE TABLE Units (

UnitID INT PRIMARY KEY,

UnitName VARCHAR(50) NOT NULL,

Location VARCHAR(50) NOT NULL

);

-- Creating the Soldiers table

CREATE TABLE Soldiers (

SoldierID INT PRIMARY KEY,

Name VARCHAR(50) NOT NULL,

UnitID INT NOT NULL,

ContactDetails VARCHAR(50),

FOREIGN KEY (UnitID) REFERENCES Units(UnitID) ON DELETE CASCADE

);

-- Creating the Weapons table

CREATE TABLE Weapons (

WeaponID INT PRIMARY KEY,

WeaponName VARCHAR(50) NOT NULL,

Type VARCHAR(30) NOT NULL,

UnitID INT NOT NULL,

FOREIGN KEY (UnitID) REFERENCES Units(UnitID) ON DELETE CASCADE





);

-- Creating the Missions table

```
CREATE TABLE Missions (  
    MissionID INT PRIMARY KEY,  
    MissionName VARCHAR(50) NOT NULL,  
    StartDate DATE NOT NULL,  
    EndDate DATE NOT NULL,  
    Status VARCHAR(20) CHECK (Status IN ('Planned', 'Ongoing', 'Completed'))  
);
```

-- Creating the Assignments table

```
CREATE TABLE Assignments (  
    AssignmentID INT PRIMARY KEY,  
    SoldierID INT NOT NULL,  
    MissionID INT NOT NULL,  
    Role VARCHAR(50) NOT NULL,  
    FOREIGN KEY (SoldierID) REFERENCES Soldiers(SoldierID),  
    FOREIGN KEY (MissionID) REFERENCES Missions(MissionID)  
);
```

-- Creating the Inventory table

```
CREATE TABLE Inventory (
```

ItemID INT PRIMARY KEY,

ItemName VARCHAR(50) NOT NULL,

Quantity INT NOT NULL,

UnitID INT NOT NULL,

FOREIGN KEY (UnitID) REFERENCES Units(UnitID)

);

-- Creating the Training table

CREATE TABLE Training (

TrainingID INT PRIMARY KEY,

TrainingType VARCHAR(50) NOT NULL,

TrainerID INT NOT NULL,

Duration INT NOT NULL

);

CREATE TABLE Attendance (

AttendanceID INT PRIMARY KEY,

SoldierID INT NOT NULL,

TrainingID INT NOT NULL,

Date DATE NOT NULL,

Status VARCHAR(10) NOT NULL,

FOREIGN KEY (SoldierID) REFERENCES Soldiers(SoldierID),

FOREIGN KEY (TrainingID) REFERENCES Training(TrainingID)

);

## ➤ SQL Queries & Output

### 1) SELECT \* FROM Missions;

138 • `SELECT * FROM Missions;`

Result Grid

MissionID	MissionName	StartDate	EndDate	Status
1	Operation Thunder	2025-01-05	2025-01-10	Completed
2	Desert Storm	2025-02-15	2025-02-20	Planned
3	Sea Shield	2025-03-10	2025-03-15	Ongoing
4	Mountain Strike	2025-04-05	2025-04-10	Completed
5	Urban Defender	2025-05-12	2025-05-20	Planned
NULL	NULL	NULL	NULL	NULL

Missions1 x

### 2) INSERT INTO Soldiers (SoldierID, Name, UnitID, ContactDetails) VALUES (6, 'Arjun Singh', 3, 'arjun.singh@example.com');

30 18:23:26 INSERT INTO Soldiers (SoldierID, Name, UnitID, ContactDetails) VALUES (6, 'Arjun Singh', 3, '...' 1 row(s) affected

### 3) UPDATE Missions SET Status = 'Completed' WHERE MissionID = 1;

31 18:29:13 UPDATE Missions SET Status = 'Completed' WHERE MissionID = 1 0 row(s) affected

### 4) Retrieve soldiers and the missions they are assigned to SELECT Soldiers.Name, Assignments.Role, Missions.MissionName FROM Soldiers JOIN Assignments ON Soldiers.SoldierID = Assignments.SoldierID JOIN Missions ON Assignments.MissionID = Missions.MissionID;

Result Grid | Filter Rows: | Export:

	Name	Role	MissionName
▶	Raj Kumar	Sniper	Operation Thunder
	Amit Singh	Scout	Desert Storm
	Priya Sharma	Communications	Sea Shield
	Vikram Rao	Commander	Mountain Strike
	Neha Verma	Medic	Urban Defender

Result 2 x

### 5) Retrieve weapons assigned to each unit

```
SELECT Units.UnitName, Weapons.WeaponName, Weapons.Type
FROM Weapons
JOIN Units ON Weapons.UnitID = Units.UnitID;
```

148 FROM weapons  
149 JOIN Units ON Weapons.UnitID = Units.UnitID;  
150

Result Grid | Filter Rows: | Export: | Wra

	UnitName	WeaponName	Type
▶	Alpha	AK-47	Rifle
	Bravo	M4 Carbine	Rifle
	Charlie	Grenade	Explosive
	Delta	Sniper	Rifle
	Echo	Rocket Launcher	Heavy

Result 3 x

### 6) Aggregate Functions

Count total soldiers in each unit

```
SELECT Units.UnitName, COUNT(Soldiers.SoldierID) AS TotalSoldiers
FROM Units
JOIN Soldiers ON Units.UnitID = Soldiers.UnitID
GROUP BY Units.UnitName;
```



Result Grid | Filter Rows: | Export: | Write

	UnitName	WeaponName	Type
▶	Alpha	AK-47	Rifle
	Bravo	M4 Carbine	Rifle
	Charlie	Grenade	Explosive
	Delta	Sniper	Rifle
	Echo	Rocket Launcher	Heavy

Result 4 x

7) Find the total number of missions by status  
**SELECT Status, COUNT(\*) AS MissionCount**  
**FROM Missions**  
**GROUP BY Status;**

Result Grid | Filter Rows: | Export: | Write

	Status	MissionCount
▶	Completed	2
	Planned	2
	Ongoing	1

Result 6 x

8) Retrieve the average capacity of all bases  
**SELECT AVG(Duration) AS AvgTrainingDuration FROM Training;**

Result Grid | Filter Rows: | Export: | Write

	AvgTrainingDuration
▶	9.6000

Result 7 x

9)GROUP BY - Counting Soldiers in Each Unit

**SELECT Units.UnitName, COUNT(Soldiers.SoldierID) AS TotalSoldiers**

**FROM Units**

**JOIN Soldiers ON Units.UnitID = Soldiers.UnitID**

**GROUP BY Units.UnitName;**

154 FROM Units

155 JOIN Soldiers ON Units.UnitID = Soldiers.UnitID

156 GROUP BY Units.UnitName;

Result Grid | Filter Rows:

UnitName	TotalSoldiers
Alpha	1
Bravo	1
Charlie	2
Delta	1
Echo	1

Result 8 x

10). GROUP BY with SUM() - Total Inventory for Each Unit

**SELECT Units.UnitName, SUM(Inventory.Quantity) AS TotalSupplies**

**FROM Units**

**JOIN Inventory ON Units.UnitID = Inventory.UnitID**

**GROUP BY Units.UnitName;**

159 JOIN Inventory ON Units.UnitID = Inventory.UnitID

160 GROUP BY Units.UnitName;

Result Grid | Filter Rows: | Export: | W

UnitName	TotalSupplies
Alpha	50
Bravo	20
Charlie	100
Delta	15
Echo	30

Result 9 x

Output

11). GROUP BY with AVG() - Average Training Duration

**SELECT TrainingType, AVG(Duration) AS AvgDuration**

**FROM Training**

**GROUP BY TrainingType;**

Result Grid
Filter Rows:
Export:
Wrap C

	TrainingType	AvgDuration
▶	Sniper Training	14.0000
	Urban Warfare	10.0000
	Communication Skills	7.0000
	Medical Aid	5.0000
	Tactical Maneuvers	12.0000

Result 10 x

## 12) GROUP BY with HAVING - Units with More Than 5 Soldiers

```
SELECT Units.UnitName, COUNT(Soldiers.SoldierID) AS TotalSoldiers  
FROM Units  
JOIN Soldiers ON Units.UnitID = Soldiers.UnitID  
GROUP BY Units.UnitName  
HAVING COUNT(Soldiers.SoldierID) > 5;
```

The screenshot shows the SQL Server Enterprise Manager interface. The top toolbar includes icons for "Result Grid", "Filter Rows", and "Export". Below the toolbar, the "Results" pane displays a single row of data from the query:

UnitName	TotalSoldiers
1st Cavalry Division	1000

The bottom status bar indicates "Result 11 x".



### 13) INNER JOIN

```
-- Get soldiers and their respective unit names
SELECT Soldiers.Name, Units.UnitName
FROM Soldiers
INNER JOIN Units ON Soldiers.UnitID = Units.UnitID;
```



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Result Grid |   Filter Rows:  | Export:

	Name	UnitName
▶	Raj Kumar	Alpha
	Amit Singh	Bravo
	Priya Sharma	Charlie
	Arjun Singh	Charlie
	Vikram Rao	Delta
	Neha Verma	Echo

Result 12 x

#### 14) LEFT JOIN

-- Get all soldiers, even if they are not assigned to a mission

**SELECT** Soldiers.Name, Missions.MissionName



**FROM** Soldiers

**LEFT JOIN** Assignments **ON** Soldiers.SoldierID = Assignments.SoldierID

**LEFT JOIN** Missions **ON** Assignments.MissionID = Missions.MissionID;

177

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Result Grid |   Filter Rows:  | Ex

	Name	MissionName
▶	Raj Kumar	Operation Thunder
	Amit Singh	Desert Storm
	Priya Sharma	Sea Shield
	Vikram Rao	Mountain Strike
	Neha Verma	Urban Defender
	Arjun Singh	NULL

Result 13 x




#### 15) RIGHT JOIN

**SELECT** Missions.MissionName, Soldiers.Name **FROM** Missions **RIGHT JOIN**

Assignments **ON** Missions.MissionID = Assignments.MissionID **RIGHT JOIN** Soldiers **ON** Assignments.SoldierID = Soldiers.SoldierID;

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Result Grid |   Filter Rows:  | Export:  Wrap

	MissionName	Name
▶	Operation Thunder	Raj Kumar
	Desert Storm	Amit Singh
	Sea Shield	Priya Sharma
	Mountain Strike	Vikram Rao
	Urban Defender	Neha Verma
	NULL	Arjun Singh

Result 14 x

## SUMMARY

### Summary

The **Army Management System** is designed to efficiently handle data related to **soldiers, units, missions, equipment, training, deployments, transactions, and logistics**. It ensures structured storage, easy retrieval, and meaningful relationships between entities such as soldiers being assigned missions, equipment being allocated, and logistical supplies being managed. The schema utilizes **primary keys for unique identification, foreign keys for relational integrity, and aggregate functions for data analysis**.

The implementation of **joins (INNER, LEFT, RIGHT)** allows for **cross-referencing data** between entities, providing complete reports on **mission readiness, supply distribution, and unit organization**. Additionally, **aggregate functions (COUNT, SUM, AVG, MIN, MAX)** help in generating **valuable insights**, such as:

- **Counting active soldiers per unit**
- **Summarizing financial transactions**
- **Finding peak inventory demands**
- **Analyzing average deployment duration**

Moreover, **GROUP BY and HAVING** clauses allow for **advanced filtering** to identify bases with **high soldier capacity**, missions **with strategic importance**, and units **with extensive resource requirements**.

This database architecture ensures **efficient military data tracking**, enhances **decision-making capabilities**, and improves **logistical coordination** for smoother operations.

### ➤ Conclusion:

The implementation of this database offers a **centralized and well-organized approach** to managing military operations. Through **joins and aggregate functions**, users can efficiently retrieve data on **soldier assignments, mission details, logistical supplies, transaction records, and training participation**. The use of **GROUP BY and HAVING** clauses allows for insightful statistics, such as tracking **deployment trends, resource allocation, and soldier participation**.

Additionally, the **joins (INNER, LEFT, RIGHT)** ensure comprehensive reporting by linking **soldiers to missions, equipment, and units**, enabling complete visibility into operational readiness.



## Observations

- The **use of relational database principles** ensures **high data integrity** and eliminates redundancy.
- The **foreign key constraints help maintain relationships** between soldiers, missions, equipment, and bases, reducing inconsistencies in data retrieval.
- **Aggregate functions such as COUNT(), SUM(), AVG(), MAX(), and MIN()** offer key insights into the **total number of soldiers, allocated supplies, financial transactions, and mission distributions**.
- The **GROUP BY clause aids in categorizing military data**, allowing structured reporting and analysis of different military aspects.
- The **HAVING clause refines results**, filtering out missions, bases, or soldiers that do not meet specified criteria (e.g., units with more than five soldiers).
- The **joins efficiently connect relevant tables**, enabling **cross-table queries** that provide detailed reports on assignments, logistics, and training participation.

## Limitations

- **Lack of real-time updates:** The database structure is optimized for storing and retrieving data but does not include mechanisms for live tracking of **soldiers' movements or mission status updates**.
- **Scalability concerns:** As the data volume increases, the current structure may require **performance optimization techniques** such as indexing and partitioning for **faster queries**.
- **Limited historical tracking:** The schema primarily focuses on current data but does not include **versioning or historical records** to track changes in soldier assignments or mission status over time.
- **Training effectiveness tracking:** While training participation is recorded, there is no structure to measure the **effectiveness of training sessions** or improvements in soldiers' skills.
- **Security measures:** The schema does not define **user roles, authentication, or data encryption**, which are crucial in ensuring sensitive military data is **protected from unauthorized access**.