

Gene genealogies in haploid populations evolving according to sweepstakes reproduction
— exact $\mathbb{E}[L_i(n)]$ for the δ_0 -Beta($\gamma, 2 - \alpha, \alpha$)-coalescent

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Let $\{\xi^n\} \equiv \{\xi^n(t); t \geq 0\}$ denote the δ_0 -Beta($\gamma, 2 - \alpha, \alpha$)-coalescent for $0 < \gamma \leq 1$ and $0 < \alpha < 2$. Write $L_i(n) \equiv \int_0^{\tau(n)} \#\{\xi \in \xi^n(t) : \#\xi = i\} dt$ for $i = 1, \dots, n-1$, $L(n) \equiv L_1(n) + \dots + L_{n-1}(n)$, and $\tau(n) \equiv \inf\{t \geq 0 : \#\xi^n(t) = 1\}$. With this C code we compute $\mathbb{E}[L_i(n)]$ predicted by the δ_0 -Beta($\gamma, 2 - \alpha, \alpha$)-coalescent. This family of multiple-merger coalescents can be obtained from a model of a haploid panmictic population of constant size evolving according to sweepstakes reproduction (heavy right-tailed offspring number distribution).

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1 Copyright

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2 Compilation, output and execution

This CWEB [KL94] document (the .w file) can be compiled with `cweave` to generate a .tex file, and with `ctangle` to generate a .c [KR88] file.

One can use `cweave` to generate a .tex file, and `ctangle` to generate a .c file. To compile the C++ code (the .c file), one needs the GNU Scientific Library. Using a Makefile can be helpful, naming this file `iguana.w`

```
iguana.pdf : iguana.tex
    cweave iguana.w
    pdflatex iguana
    bibtex iguana
    pdflatex iguana
    pdflatex iguana
    ctangle iguana
    gcc -std=c23 -O3 -march=native -m64 -x c iguana.c -lm -lgsl -lgslcblas

clean :
    rm -vf iguana.c iguana.tex
```

Use `valgrind` to check for memory leaks:

```
valgrind -v --leak-check=full --show-leak-kinds=all -vgdb=full -leak-resolution=high
-num-callers=50 <program call>
```

Use `cppcheck` to check the code:

```
cppcheck --enable=all --language=c iguana.c
```

Use `splint` to check the code:

3 intro

Suppose the population evolves as in Definition 3.1.

Definition 3.1 (Evolution of a haploid panmictic population) Consider a haploid, i.e. each individual carries exactly one gene copy, panmictic population of constant size N evolving in discrete (non-overlapping) generations. In any given generation each individual independently produces a random number of potential offspring according to some given law. If the total number of potential offspring produced in this way is at least N , then N of them sampled uniformly at random without replacement form a new set of reproducing individuals, and the remaining potential offspring perish. Otherwise we will assume an unchanged population over the generation (all the potential offspring perish).

Let $\{\pi_{N,n}(t); t \geq 0\}$ denote the Markov sequence describing the random ancestral relations of n gene copies (leaves) sampled from a population of size N evolving according to Definition 3.1. If the random number of potential offspring (X) of an arbitrary individual is distributed according to

$$\lim_{x \rightarrow \infty} Cx^\alpha \mathbb{P}(X \geq x) = 1 \quad (1)$$

[Sch03, Eq 11] then $\{\pi_{N,n}(\lfloor t/c_N \rfloor); t \geq 0\}$ converges as $N \rightarrow \infty$ in the J_1 -Skorohod topology to the Beta($2 - \alpha, \alpha$)-coalescent provided $1 \leq \alpha < 2$ [Sch03, Thm 4c].

Suppose X is distributed according to

$$g(k) \left(\frac{1}{k^\alpha} - \frac{1}{(1+k)^\alpha} \right) \leq \mathbb{P}(X = k) \leq f(k) \left(\frac{1}{k^\alpha} - \frac{1}{(1+k)^\alpha} \right), \quad k \in [\zeta(N)], \quad (2)$$

where the functions g, f are independent of N and so that $\mathbb{E}[X] > 1$ and $\mathbb{P}(X \leq \zeta(N)) = 1$. Furthermore, the population evolves according to Definition 3.2 or Definition 3.3.

Definition 3.2 (The random environment of type A) Suppose a population evolves according to Definition 3.1 with the number of potential offspring produced by each individual distributed according to (1) or (2). Fix $0 < \alpha < 2 \leq \kappa$. Write E for the event $\{X_i \sim L(\alpha, \zeta(N)) \text{ for all } i \in [N]\}$ and E^c when κ replaces α in E for some given $\zeta(N)$. Suppose, with $(\varepsilon_N)_N$ a positive sequence with $0 < \varepsilon_N < 1$ and $\varepsilon_N \rightarrow 0$,

$$\mathbb{P}(E) = \varepsilon_N, \quad \mathbb{P}(E^c) = 1 - \varepsilon_N$$

Definition 3.3 (The random environment of type B) Suppose a population evolves according to Definition 3.1 with the law for the number of potential offspring given by Eq (2). Fix $0 < \alpha < 2 \leq \kappa$. Write E_1 for the event $\{\text{there exists exactly one } i \in [N] : X_i \sim L(\alpha, \zeta(N)), X_j \sim L(\kappa, \zeta(N)) \text{ for all } j \in [N] \setminus \{i\}\}$ with i picked uniformly at random, and E_1^c when κ replaces α in E_1 so that $E_1^c = E^c$ from Definition 3.2. Suppose

$$\mathbb{P}(E_1) = \bar{\varepsilon}_N, \quad \mathbb{P}(E_1^c) = 1 - \bar{\varepsilon}_N$$

where $(\bar{\varepsilon}_N)_N$ is a positive sequence with $0 < \bar{\varepsilon}_N < 1$ for all N .

Then $\{\pi_{N,n}(\lfloor t/c_N \rfloor); t \geq 0\}$ converges as $N \rightarrow \infty$ in the J_1 -Skorohod topology to the Kingman-Beta($\gamma, 2 - \alpha, \alpha$)-coalescent provided $\liminf_{N \rightarrow \infty} \zeta(N)/N > 0$.

Let $L_i(n)$ denote the random length of branches supporting $i \in \{1, 2, \dots, n-1\}$ leaves; write $L(n) = \sum_i L_i(n)$. We compute

$$\varphi_i(n) := \frac{\mathbb{E}[L_i(n)]}{\mathbb{E}[L(n)]} \quad (3)$$

by adapting a recursion for computing $\mathbb{E}[L_i(n)]$ for Λ -coalescents [BBE2013a]. We compute $\varphi_i(n)$

for the Kingman-Beta($\gamma, 2 - \alpha, \alpha$)-coalescent with transition rates

$$\lambda_{n,k} = \mathbb{1}_{\{k=2\}} \binom{n}{k} \frac{C_\kappa}{C} + \binom{n}{k} \frac{\alpha c'_\alpha}{C m_\infty^\alpha} B(\gamma, k - \alpha, n - k + \alpha) \quad (4a)$$

$$\gamma = \mathbb{1}_{\left\{ \frac{\zeta(N)}{N} \rightarrow K \right\}} \frac{K}{m_\infty + K} + \mathbb{1}_{\left\{ \frac{\zeta(N)}{N} \rightarrow \infty \right\}} \quad (4b)$$

$$C = C_\kappa + \frac{\alpha c}{m_\infty^\alpha} \int_{\mathbb{1}_{\{\zeta(N)/N \rightarrow K\}} \frac{m_\infty}{K+m_\infty}}^1 (1-y)^{1-\alpha} y^{\alpha-1} dy \quad (4c)$$

$$C_\kappa = 2m_\infty^{-2} \mathbb{1}_{\{\kappa=2\}} + 2m_\infty^{-2} \frac{c_\kappa}{2^\kappa (\kappa-2)(\kappa-1)} \mathbb{1}_{\{\kappa>2\}} \quad (4d)$$

The range of α in Definition 3.2 and Definition 3.3 intersects at 1 so one must decide which of the two definitions holds when $\alpha = 1$. Let where $0 < c' < 1$ and $c > 0$. Write $c'_\alpha = c$ if Definition 3.2 holds when $\alpha = 1$, and $c'_\alpha = \mathbb{1}_{\{\alpha=1\}} c' + \mathbb{1}_{\{\alpha \in (0,2) \setminus \{1\}\}} c$ when Definition 3.3 holds when $\alpha = 1$ (and $\kappa > 2$). We approximate m_∞ with $m_\infty \approx (2 + (1 + 2^{1-\kappa})/(\kappa-1))/2$. When $\kappa > 2$

$$\kappa + 2 < c_\kappa < \kappa^2$$

4 code

The code requires the GSL Library. Comments within the code are in **this font and colour**; the code follows in § 4.1–§ 4.13, we conclude in § 5.

4.1 the included libraries

the included C libraries

```
5 < includes 5 > ≡  
#include <stdlib.h>  
#include <stdio.h>  
#include <string.h>  
#include <math.h>  
#include <assert.h>  
#include <gsl/gsl_rng.h>  
#include <gsl/gsl_randist.h>  
#include <gsl/gsl_vector.h>  
#include <gsl/gsl_matrix.h>  
#include <gsl/gsl_sf.h>  
#include <gsl/gsl_errno.h>  
#include <gsl/gsl_fit.h>  
#include <gsl/gsl_multifit_nlin.h>  
#include <gsl/gsl_sort.h>  
#include <gsl/gsl_statistics_double.h>  
#include <gsl/gsl_integration.h>  
#include <gsl/gsl_errno.h>
```

This code is used in chunk 17.

4.2 the beta function

return the logarithm of the (incomplete) beta function $B(x, a, b) = \int_0^x t^{a-1}(1-t)^{b-1} dt$ for $0 < x \leq 1$ and $a, b > 0$ using the Gauss hypergeometric function $B(x, a, b) = a^{-1}x^a(1-x)^b F(a+b, 1, a+1, x)$

6 ⟨ beta function 6 ⟩ ≡

```
static long double betafunc(const double x, const double a, const double b)
{
    /*
     * the GSL incomplete beta function is normalised by the complete beta
     * function */
    assert(x > 0);
    assert(a > 0);
    assert(b > 0); /* the standard way would be gsl_sf_beta_inc(a, b, x) * gsl_sf_beta(a, b) */
    /* return the logarithm of the beta function as log Γ(a) + log Γ(b) - log Γ(a+b) */
    const long double f = (long double)(x < 1 ? gsl_sf_hyperg_2F1(a + b, 1, a + 1, x) : 1);
    assert(f > 0); /* return 1_{x<1} (log f + a log x + b log(1-x) - log a) + 1_{x=1} (log Γ(a) + log Γ(b) - log Γ(a+b))
    */
    return (x < 1 ? (logl(f) + ((long double)((a * log(x)) + (b * log(1 - x)) - log(a)))) :
        (lgamma((long double)a) + lgamma((long double)b) - lgamma((long
        double)(a + b))));
}
```

This code is used in chunk 17.

4.3 binomial constant

compute the log of the binomial constant $\binom{n}{k}$

7 $\langle \text{binomial } 7 \rangle \equiv$

```
static long double binom(const int n, const int k)
{
    assert(k ≤ n);
    assert(k ≥ 0);
    assert(n ≥ 0); /*  

        log  $\binom{n}{k}$  = log Γ(n + 1) − log Γ(k + 1) − log Γ(n − k + 1) */  

    return (lgamma((long double)(n + 1)) − lgamma((long double)(k + 1)) − lgamma((long  

        double)(n − k + 1)));
}
```

This code is used in chunk 17.

4.4 total beta rate

return the total beta rate $\binom{n}{k} B(\gamma, k - \alpha, n + \alpha - k)$.
8 $\langle \text{betarate } 8 \rangle \equiv$

```
static double lbetank(const int n, const int k, const double a, const double g)
{
    /*
        return exp(log(n) + log B(g, k - alpha, n - k + alpha)) */
    § 4.3 and § 4.2 */
    return ((double)expl(binom(n, k) + betafunc(g, ((double)k) - a, ((double)(n - k)) + a)));
}
```

This code is used in chunk 17.

4.5 the constant C in (4a)

compute the constant C in (4a) where we approximate $m_\infty \approx (2 + (1 + 2^{1-\kappa})/(\kappa - 1))/2$

9 $\langle \text{constantC} \ 9 \rangle \equiv$

```

static double constantC(const double a, const double k, const double c, const double
    cprime, const double g)
{
    /*  

     *  $a = \alpha, k = \kappa, c = c, cprime = c'$  */  

     *  

     *  $g = \gamma = \mathbb{1}_{\{\zeta(N)/N \rightarrow K\}} \frac{K}{m_\infty + K} + \mathbb{1}_{\{\zeta(N)/N \rightarrow \infty\}}$  and  $\frac{m_\infty}{K+m_\infty} = 1 - \gamma$  */  

const double m = (2. + (1. + pow(2, 1 - k))/(k - 1))/2.; /*  

     * (4d); first taking  $\kappa = 2$  */  

const double Ck = 1/pow(m, 2.); /*  

     *  

     *  $c'_\alpha = \mathbb{1}_{\{\alpha=1\}} c' + \mathbb{1}_{\{\alpha \in (0,2) \setminus \{1\}\}} c$  */  

const double caprime = (a > 1 ? c : (a < 1 ? c : cprime)); /*  

     * the integral in (4c)  $\int_{\mathbb{1}_{\{\zeta(N)/N \rightarrow K\}}}^1 \frac{m_\infty}{K+m_\infty} (1-y)^{1-\alpha} y^{\alpha-1} dy = \int_0^1 \mathbb{1}_{\{0 < t \leq \gamma\}} t^{1-\alpha} (1-t)^{\alpha-1} dt$   

     */ /*  

     * the incomplete beta function is normalised by the complete beta function in GSL */
const double tegur = (g < 1 ? (gsl_sf_beta_inc(2 - a, a, g) * gsl_sf_beta(2 - a,
    a)) : gsl_sf_beta(2 - a, a));
return (Ck + (a * caprime * tegur / pow(m, a)));
}

```

This code is used in chunk 17.

4.6 $\lambda_{n,k}$ (4a)

compute the transition rate $\lambda_{n,k}$ in (4a)

10 $\langle \text{lambdank } 10 \rangle \equiv$

```
static double lambdank(const int n,const int k,const double a,const double
                      kappa,const double c,const double cprime,const double gm)
{
    assert(k > 1);
    assert(n > 1);
    assert(k ≤ n);      /*
        we approximate  $m_\infty \approx \frac{1}{2} \left( 2 + \frac{1+2^{1-\kappa}}{\kappa-1} \right) */$ 
    const double m = (2. + (1. + pow(2,1 - kappa))/(kappa - 1))/2.;      /*
        taking  $\kappa = 2$  so that  $C_\kappa = 2m_\infty^{-2}$  (4d) */
    const double Ck = 2/pow(m,2.);
    const double caprime = (a ≠ 1 ? c : cprime);      /*
        return (4a) using lbtank § 4.4 and constantC § 4.5 */
    return (((k < 3 ? (Ck * ((double)(k * (k - 1)))/2.) : 0) + (a * caprime * lbtank(n,k,a,
        gm)/pow(m,a)))/constantC(a,kappa,c,cprime,gm));
}
```

This code is used in chunk 17.

4.7 check the functions

check the functions in § 4.2, § 4.3, 4.4

11 $\langle \text{check 11} \rangle \equiv$

```
static void checking(const double ix, const int ib)
{
    for (int k = 3; k <= ib; ++k) {
        printf("%f %d %d\n", ix, ib, k);
        printf("%Lf\n", betafunc(ix, (double)ib, (double)k));
        printf("%g\n", log(gsl_sf_beta_inc((double)ib, (double)k,
                                             ix) * gsl_sf_beta((double)ib, (double)k)));
        printf("%Lf %g %g\n", binom(ib, k), log((double)gsl_sf_choose((unsigned)ib,
                                                               (unsigned)k)), gsl_sf_lnchoose((unsigned int)ib, (unsigned int)k));
    }
}
```

This code is used in chunk 17.

4.8 the jump rate

compute the jump rate of going from i to j blocks $\lambda_{i,i-k+1}$ with $\lambda_{n,k}$ the rate of merging k blocks; then $k = n - j + 1$

12 $\langle \text{jumprate } 12 \rangle \equiv$

```
static double qij(const int i,const int j,const double a,const double kpp,const
double c,const double cpr,const double g)
{      /*  
kpp is  $\kappa \geq 2$  */      /*  
cpr is  $c'_\alpha = c$  when  $\alpha \neq 1$ , otherwise  $c' \in (0,1)$  when  $\alpha = 1$  and  $\kappa > 2$  */      /*  
g is  $\gamma$  (4b) */  
assert(i > 1);  
assert(j > 0);  
assert(j < i);      /*  
i  $\rightarrow$  j = i - k + 1 so k = i - j + 1 ; using lambdank § 4.6 */  
return (lambdank(i,i - j + 1,a,kpp,c,cpr,g));  
}
```

This code is used in chunk 17.

4.9 QP

compute the matrices Q and P

13 $\langle \text{QP 13} \rangle \equiv$

```
static void QP(const int n, const double a, const double kpp, const double cconst, const
    double cprime, const double g, gsl_matrix *Q, gsl_matrix *P)
{
    /*
     * compute matrices Q qij and P pij */
    /* a is  $\alpha \in (0, 2)$  */
    /* kpp is  $\kappa \geq 2$  */
    /* cconst is  $c > 0$  */
    /* cprime is  $c' \in (0, 1)$  */
    /* g is  $\gamma$  (4b) */
    int i, j;
    double s = 0;
    double x = 0;
    for (i = 2; i  $\leq$  n; i++) {
        assert(i  $\leq$  n);
        s = 0.;
        for (j = 1; j < i; j++) {
            /* using qij from § 4.8 */
            x = qij(i, j, a, kpp, cconst, cprime, g);
            s += x;
            gsl_matrix_set(Q, i, j, x);
            gsl_matrix_set(P, i, j, x);
        }
        assert(s > 0);
        gsl_matrix_set(Q, i, i, s);
        for (j = 1; j < i; j++) {
            assert(j < i);
            gsl_matrix_set(P, i, j, gsl_matrix_get(P, i, j)/s);
        }
    }
}
```

This code is used in chunk 17.

4.10 G

compute the G matrix

```
14 <Gmatrix 14> ≡
  static void gmatrix(const int n, gsl_matrix *G, gsl_matrix *Q, gsl_matrix *P)
  {
    int i, k, m;
    double s = 0.0; /* initialise the diagonal */
    for (i = 2; i ≤ n; i++) {
      assert(gsl_matrix_get(Q, i, i) > 0);
      gsl_matrix_set(G, i, i, 1./gsl_matrix_get(Q, i, i));
    }
    for (i = 3; i ≤ n; i++) {
      assert(i ≤ n);
      for (m = 2; m < i; m++) {
        s = 0.;
        for (k = m; k < i; k++) {
          assert(i ≤ n);
          assert(k ≤ n);
          assert(m ≤ n);
          s += gsl_matrix_get(P, i, k) * gsl_matrix_get(G, k, m);
        }
        gsl_matrix_set(G, i, m, s);
      }
    }
  }
```

This code is used in chunk 17.

4.11 the matrix $p^{(n)}[k, b]$

compute the matrix $p^{(n)}[k, b]$

15 $\langle \text{pnkb 15} \rangle \equiv$

```

static void pnkb(int n, gsl_matrix * lkb, gsl_matrix * G, gsl_matrix * P)
{
    /*
     * j is n' nprime from [BBE2013a, Prop A1] */
    /* lnb is the matrix  $p^{(n\text{prime})}[k, b]$ ; used for each fixed k */
    gsl_matrix * lnb = gsl_matrix_calloc(n + 1, n + 1);
    int k, b, j, i;
    double s = 0.0;
    gsl_matrix_set(lkb, n, 1, 1.0);
    for (k = 2; k < n; k++) {
        for (i = k; i ≤ n; i++) {
            for (b = 1; b ≤ i - k + 1; b++) {
                gsl_matrix_set(lnb, i, b, (k ≡ i ? (b ≡ 1 ? 1.0 : 0.0) : 0.0));
                s = 0.0;
                for (j = k; j < i; j++) {
                    gsl_matrix_set(lnb, i, b, gsl_matrix_get(lnb, i,
                        b) + (b > i - j ? (((double)(b - i + j)) * gsl_matrix_get(lnb, j,
                        b - i + j) * (gsl_matrix_get(P, i, j) * gsl_matrix_get(G, j, k) / gsl_matrix_get(G,
                        i, k)) / ((double)j)) : 0.0) + (b < j ? (((((double)(j - b)) * gsl_matrix_get(lnb,
                        j, b) * (gsl_matrix_get(P, i, j) * gsl_matrix_get(G, j, k) / gsl_matrix_get(G, i,
                        k)) / ((double)j))) : 0.0));
                }
            }
        }
    }
    gsl_matrix_set_zero(lnb);
}
gsl_matrix_free(lnb);
}

```

This code is used in chunk 17.

4.12 compute the expected spectrum

compute the expected spectrum $\mathbb{E}[L_i(n)] / \mathbb{E}[L(n)]$

16 $\langle \text{ebi 16} \rangle \equiv$

```

static void ebi(const int n, const double a, const double kappa, const double
    cconst, const double cprime, const double gm)
{
    /* 
        n is sample size */ 
        /*
        a is  $\alpha \in (0, 2)$  */
        /*
        kappa is  $\kappa \geq 2$  */
        /*
        cconst is  $c > 0$  */
        /*
        cprime is  $c' \in (0, 1)$  */
        /*
        gm is  $\gamma$  (4b) */

    gsl_matrix * P = gsl_matrix_calloc(n + 1, n + 1);
    gsl_matrix * Q = gsl_matrix_calloc(n + 1, n + 1);
    gsl_matrix * G = gsl_matrix_calloc(n + 1, n + 1);
    gsl_matrix * Pn = gsl_matrix_calloc(n + 1, n + 1); /* 
        iA is  $\kappa$  */

    const double iA = kappa;
    const double minfty = (2. + (1. + pow(2., 1. - iA)) / (iA - 1.)) / 2.; /* 
        compute the Q and P matrices § 4.9 */

    QP(n, a, iA, cconst, cprime, gm, Q, P); /* 
        the G matrix § 4.10 */

    gmatrix(n, G, Q, P); /* 
        the  $p^{(n)}[k, b]$  matrix § 4.11 */

    pnb(n, Pn, G, P);

    int b, k;
    double s = 0.0; /* 
        eb will store  $\mathbb{E}[L(n)]$  */
    double eb = 0.0;
    double *ebi = (double *) calloc(n, sizeof(double));
    for (b = 1; b < n; b++) {
        s = 0.;

        for (k = 2; k ≤ n - b + 1; k++) {
            s = s + (gsl_matrix_get(Pn, k, b) * ((double) k) * gsl_matrix_get(G, n, k));
        }

        ebi[b] = s;
        eb += s;
    }

    assert(eb > 0);

    double x;
    for (b = 1; b < n; ++b) {
        x = ((double) b) / ((double) n);
        printf("%.g,%.g\n", log(x) - log(1 - x), log(ebi[b]/eb) - log(1.0 - (ebi[b]/eb)));
    }

    gsl_matrix_free(P);
    gsl_matrix_free(Q);
    gsl_matrix_free(G);
    gsl_matrix_free(Pn);
    free(ebi);
}

```

This code is used in chunk 17.

4.13 the main function

```

17      /*
§ 4.1 */
⟨ includes 5⟩    /*
§ 4.2 */
⟨ beta function 6⟩    /*
§ 4.3 */
⟨ binomial 7⟩    /*
§ 4.4 */
⟨ betarate 8⟩    /*
§ 4.5 */
⟨ constantC 9⟩    /*
§ 4.6 */
⟨ lambdank 10⟩    /*
§ 4.7 */
⟨ check 11⟩    /*
§ 4.8 */
⟨ jumprate 12⟩    /*
§ 4.9 */
⟨ QP 13⟩    /*
§ 4.10 */
⟨ Gmatrix 14⟩    /*
§ 4.11 */
⟨ pnkb 15⟩    /*
§ 4.12 */
⟨ ebi 16⟩

int main(int argc, char *argv[])
{
    /*
ebi § 4.12 */    /*
ebi( const int n, const double a, const double kappa, const double cconst, const
double cprime, const double gm ); /* ebi( atoi(argv[1]), atof(argv[2]),
atof(argv[3]), atof(argv[4]), atof(argv[5]), atof(argv[6]) ); */
ebi(100, 0.01, 2, 1, 1, 1);
return GSL_SUCCESS;
}

```

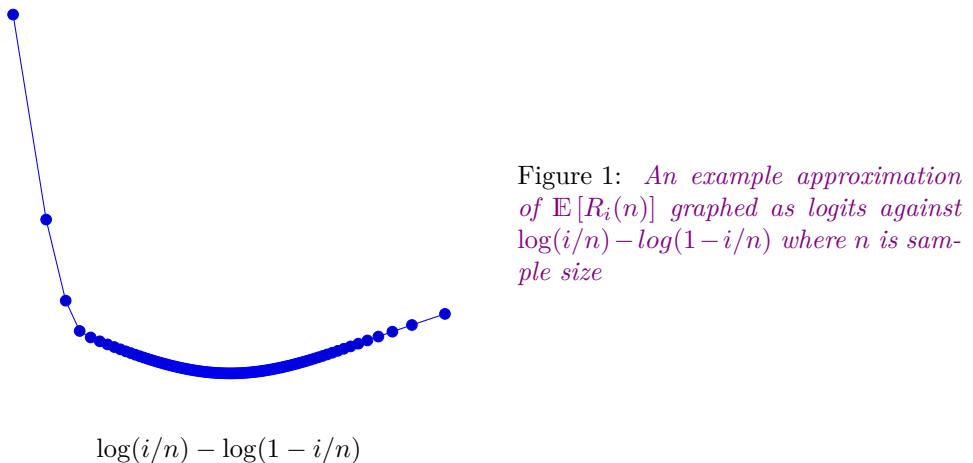
5 conclusions and bibliography

For $i = 1, 2, \dots, n - 1$ where n is sample size we compute

$$\mathbb{E}[L_i(n)] = \sum_{k=2}^{n-i+1} kp^{(n)}[k, i]g(n, k) \quad (5)$$

by a recursion; $g(n, m) = \mathbb{E}[\int_0^\infty \mathbf{1}_{\{\#\xi^n(s)=m\}} ds : \xi^{(n)}(0) = n]$ is the expected amount time $\{\xi^n\}$ has m blocks when starting with n , and $p^{(n)}[k, b]$ is the probability a given branch when there are k branches will support exactly b leaves; see [BBE2013a] for details. Equation (5) can be used to compute $\mathbb{E}[L_i(n)]$ for any coalescent provided $p^{(n)}[k, i]g(n, k)$ can be computed; [Blath2016] apply (5) to Ξ -coalescents admitting simultaneous multiple mergers. On the implementation side, $p^{(n)}[k, i]$ involves nested loops.

Figure 1 records an example



References

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