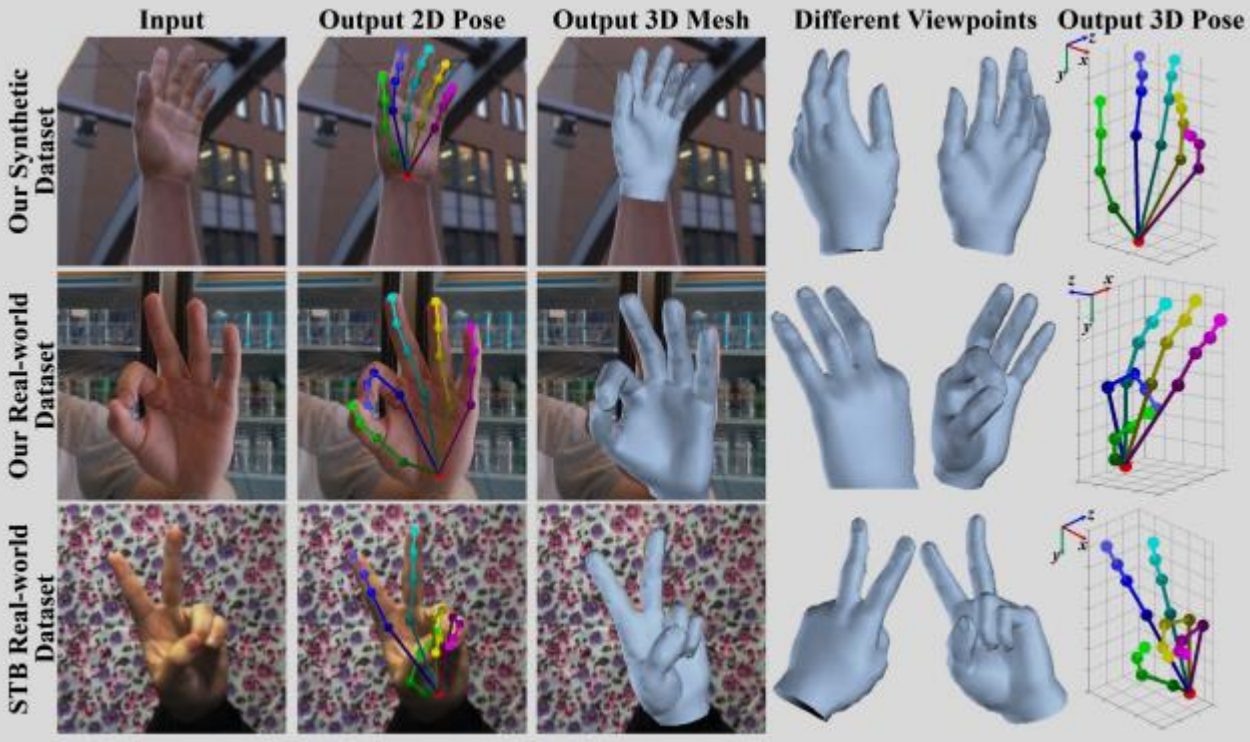
Computer Vision

Lecture 05: Segmentation, Pose estimation

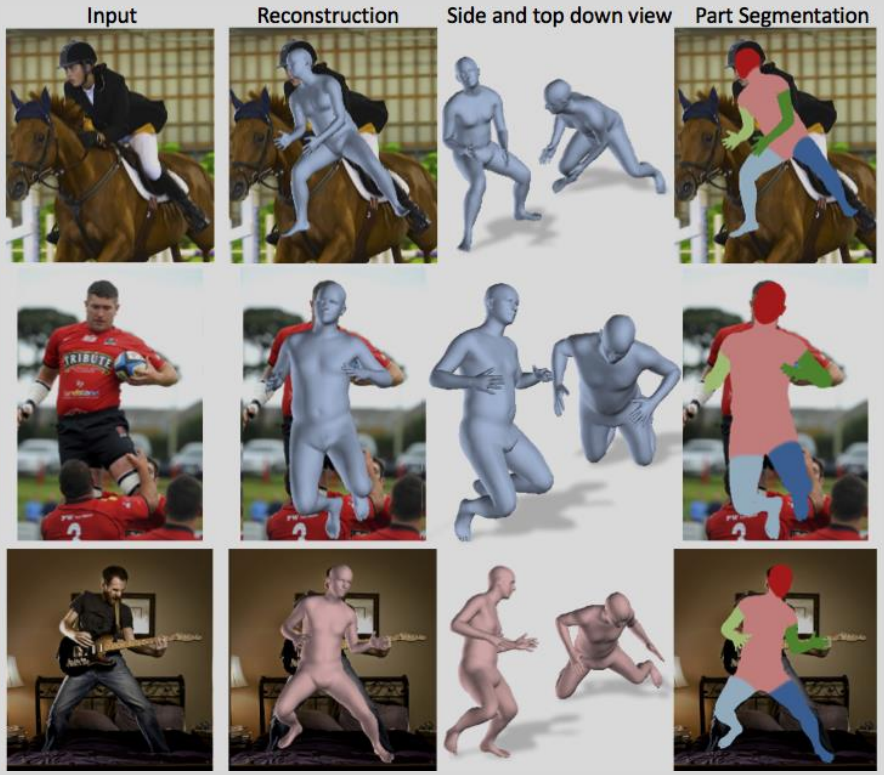
Computer vision applications

Detecting object locations and segmentation. [Mask RCNN ICCV'17]

Computer vision applications



3D hand mesh reconstruction (Ge et al. CVPR'19)



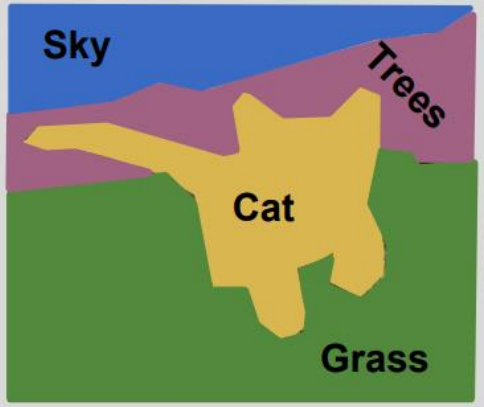
3D human mesh reconstruction (Kanazawa et al. CVPR'18)

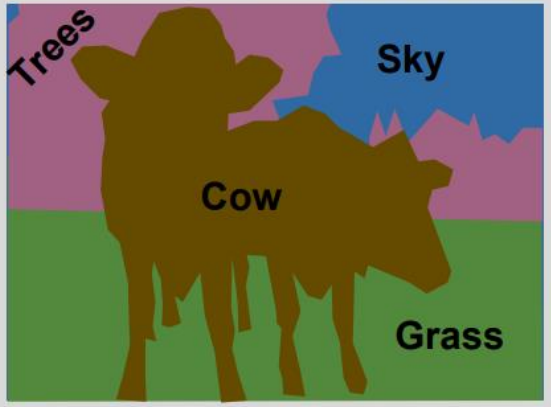
Semantic segmentation

Semantic Segmentation

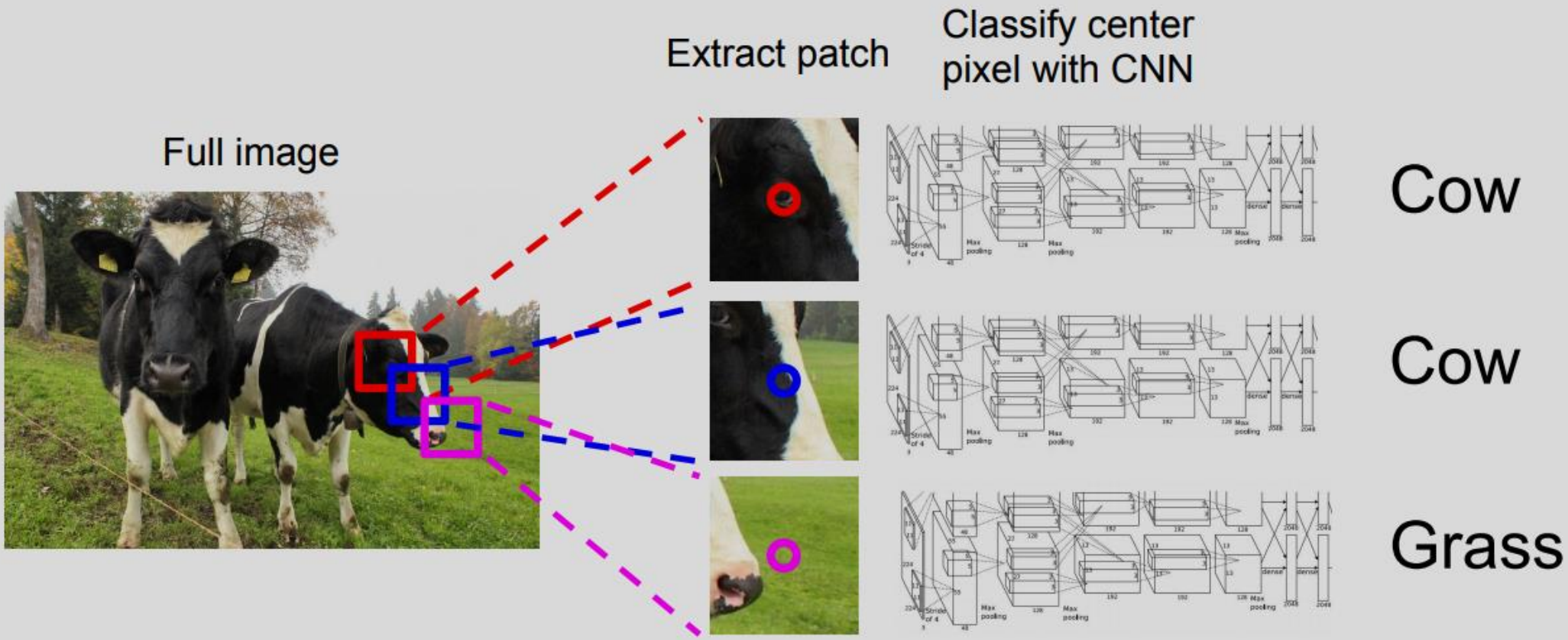
Label each pixel in the image with a category label

Don’t differentiate instances, only care about pixels



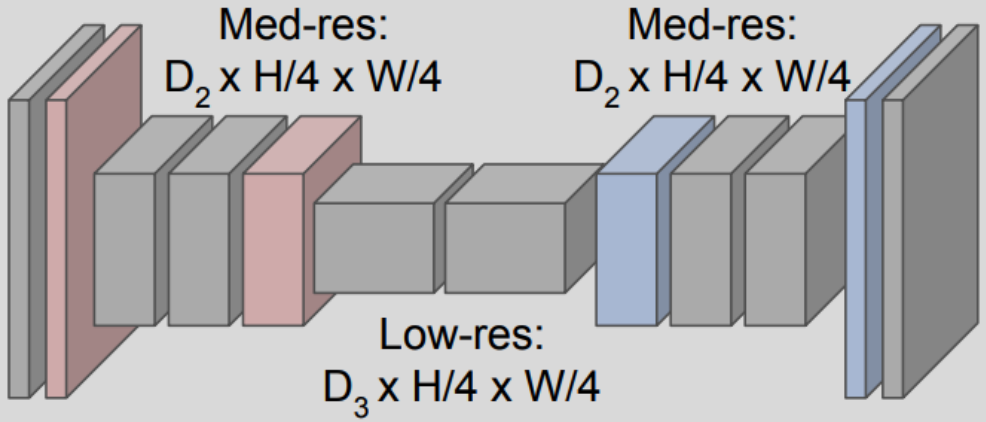


Semantic segmentation



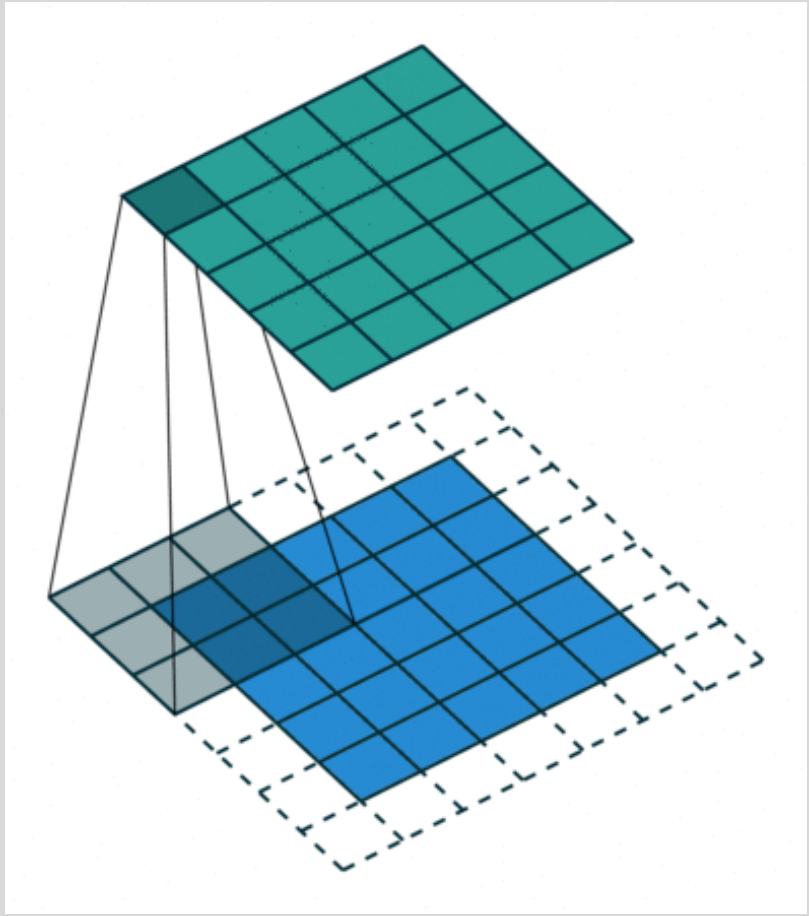
Semantic segmentation

Input:
3 x H x W

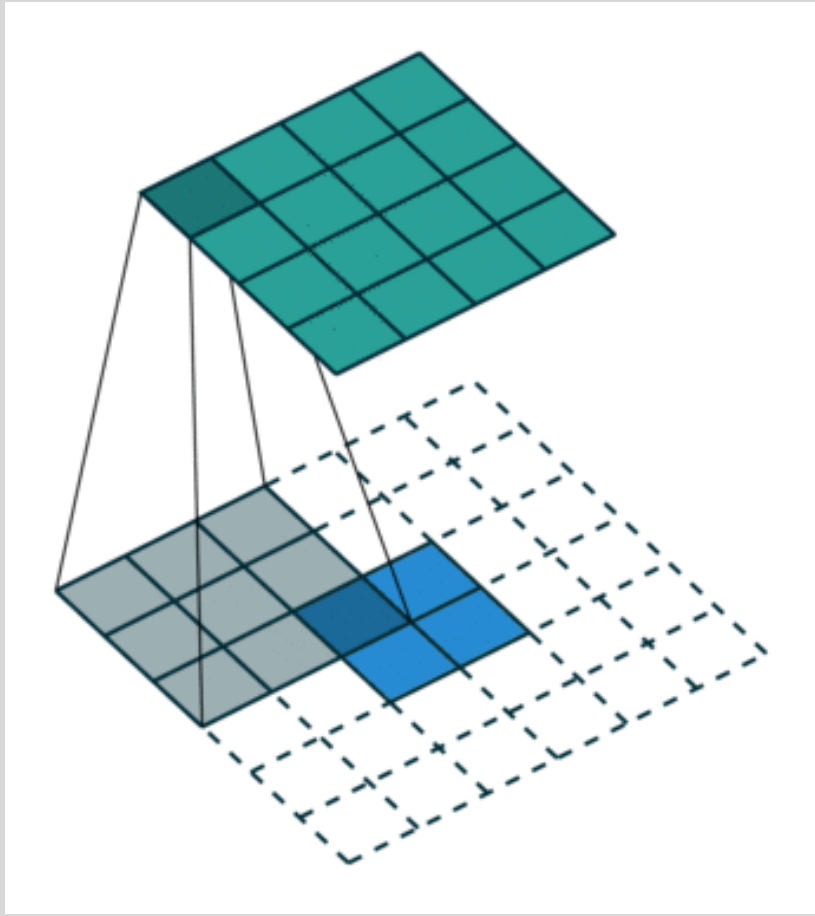


Predictions:
H x W

Transposed Convolution



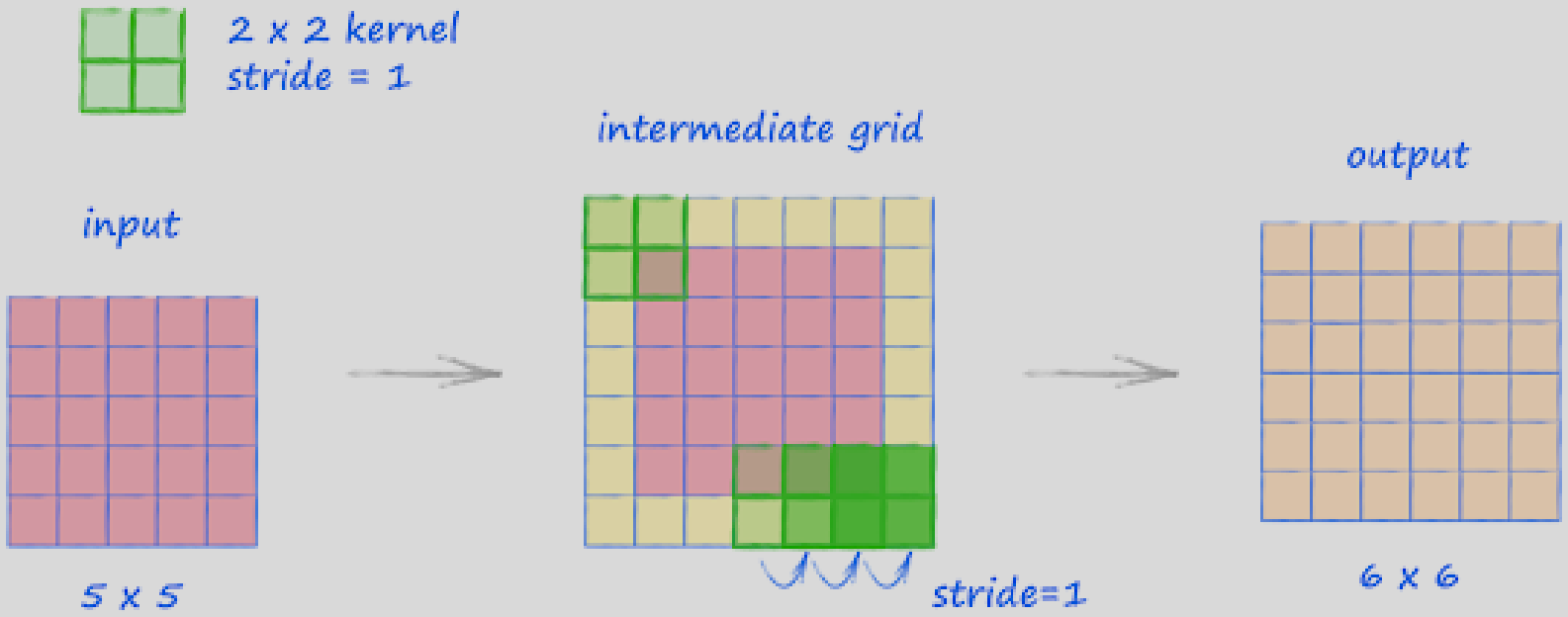
Convolution operation



Transposed convolution operation

Transposed Convolution

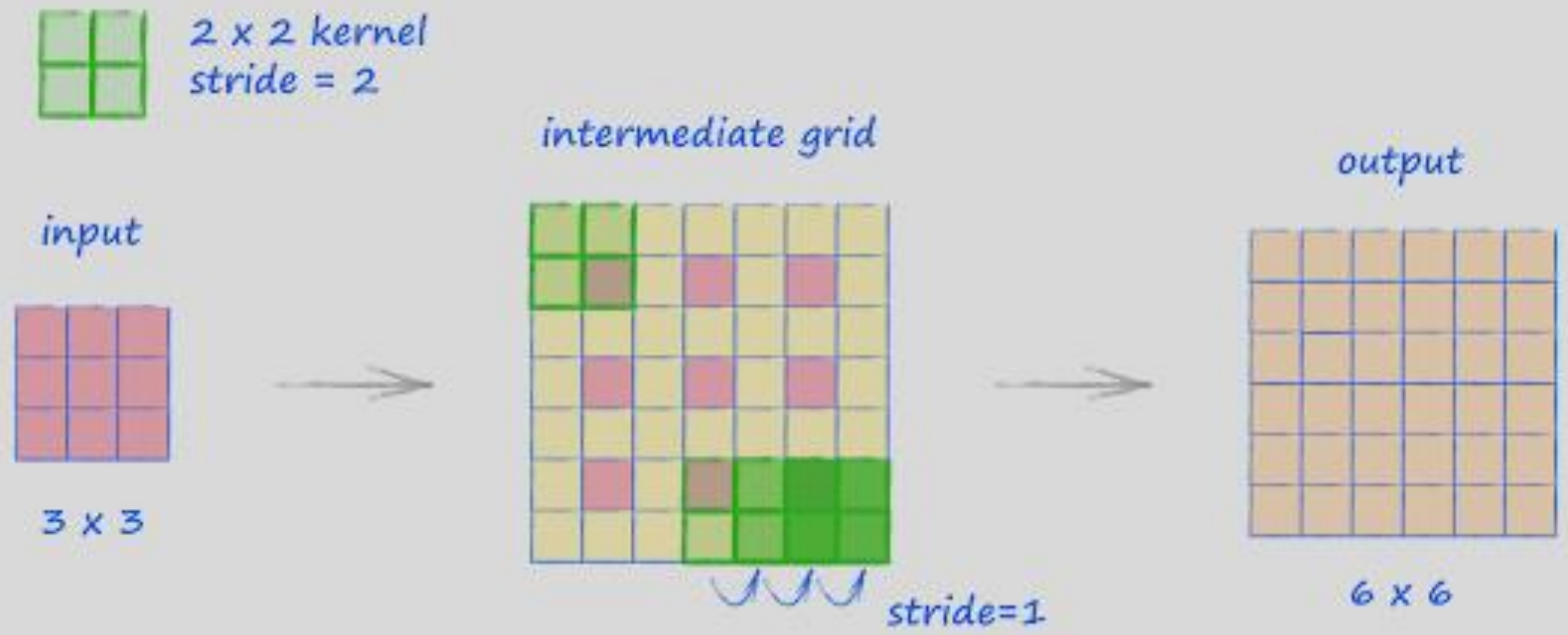
Transposed Convolution with 0 padding, stride 1, 2x2 kernel: Output_size = (input_size-1)*stride – 2*padding + kernel_size + output_padding




```
nn.ConvTranspose2d(in_channels, out_channels, kernel_size=2, stride=1)
```

Transposed Convolution

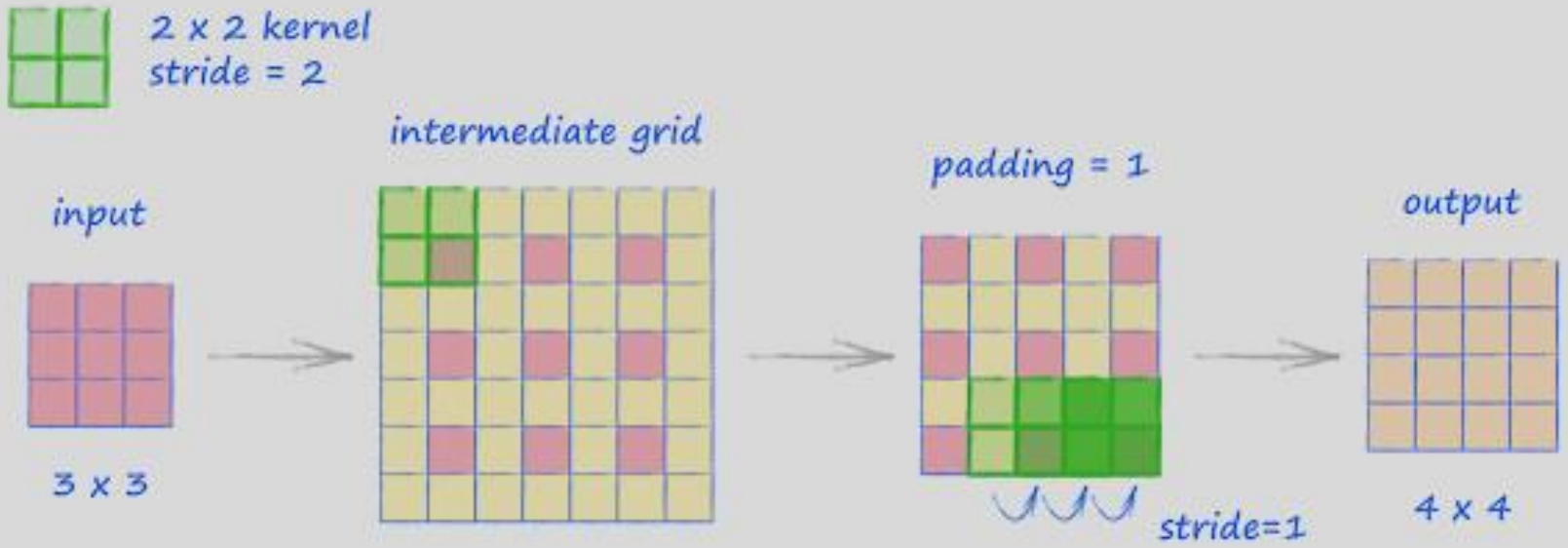
Transposed Convolution with 0 padding, stride 2, 2x2 kernel: Output_size = (input_size-1)*stride – 2*padding + kernel_size + output_padding




```
nn.ConvTranspose2d(in_channels, out_channels, kernel_size=2, stride=2)
```

Transposed Convolution

Transposed Convolution with 1 padding, stride 2, 2x2 kernel: Output_size = (input_size-1)*stride – 2*padding + kernel_size + output_padding




```
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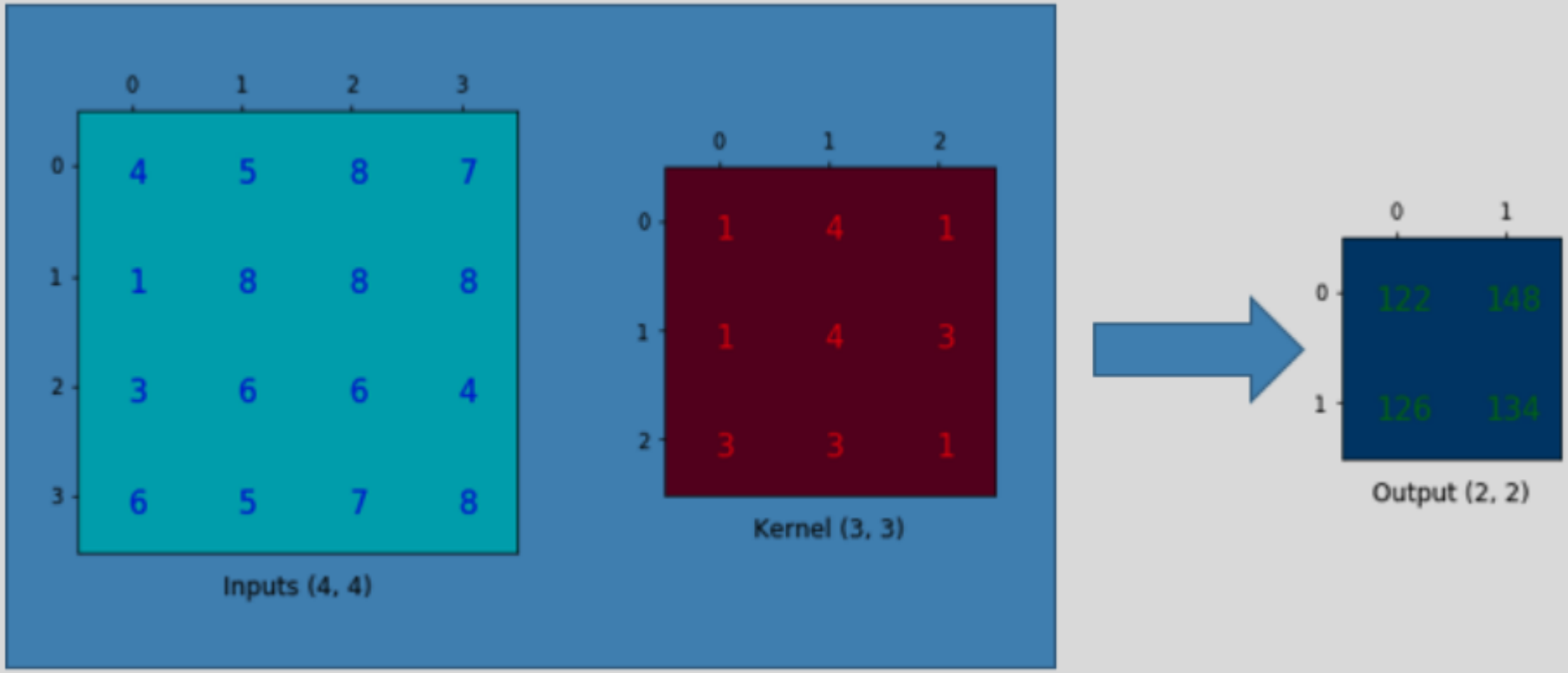
```

Why called as Transpose Convoluton?



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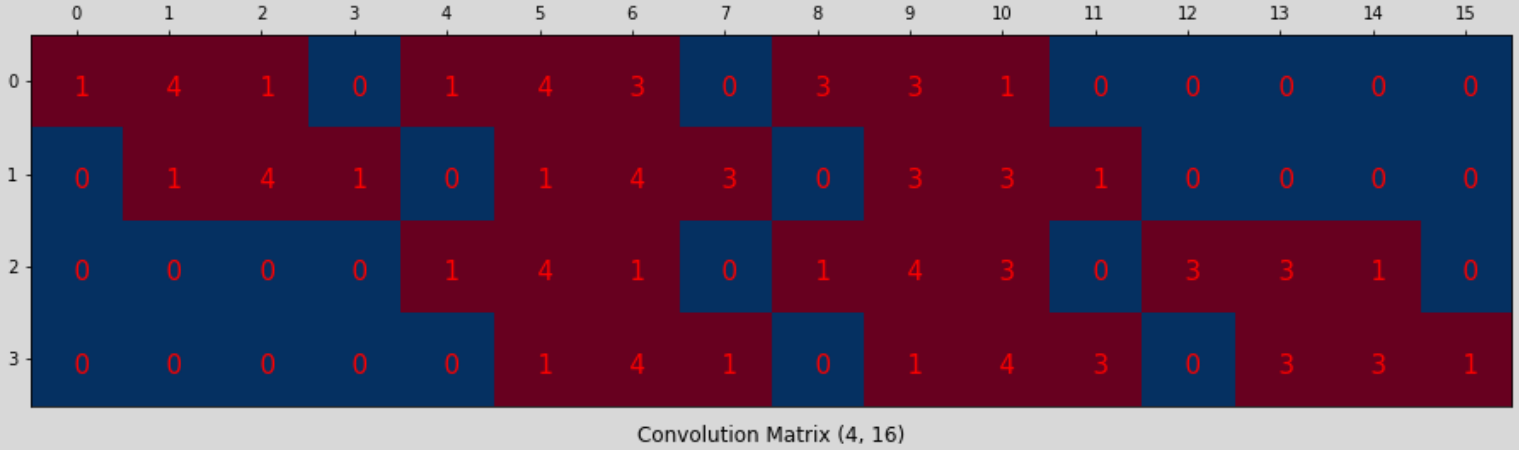
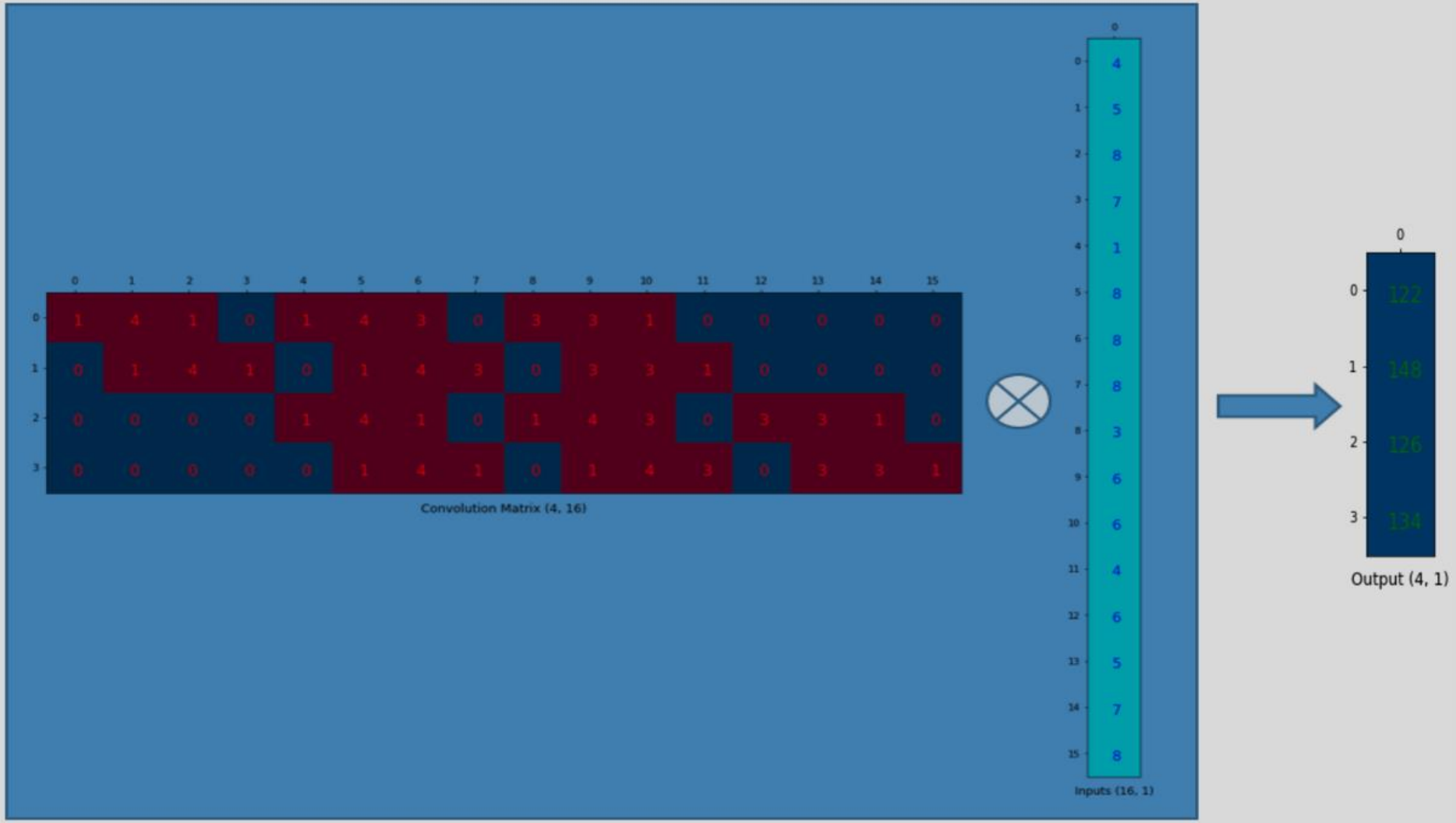


Convolution Matrix (4, 16)

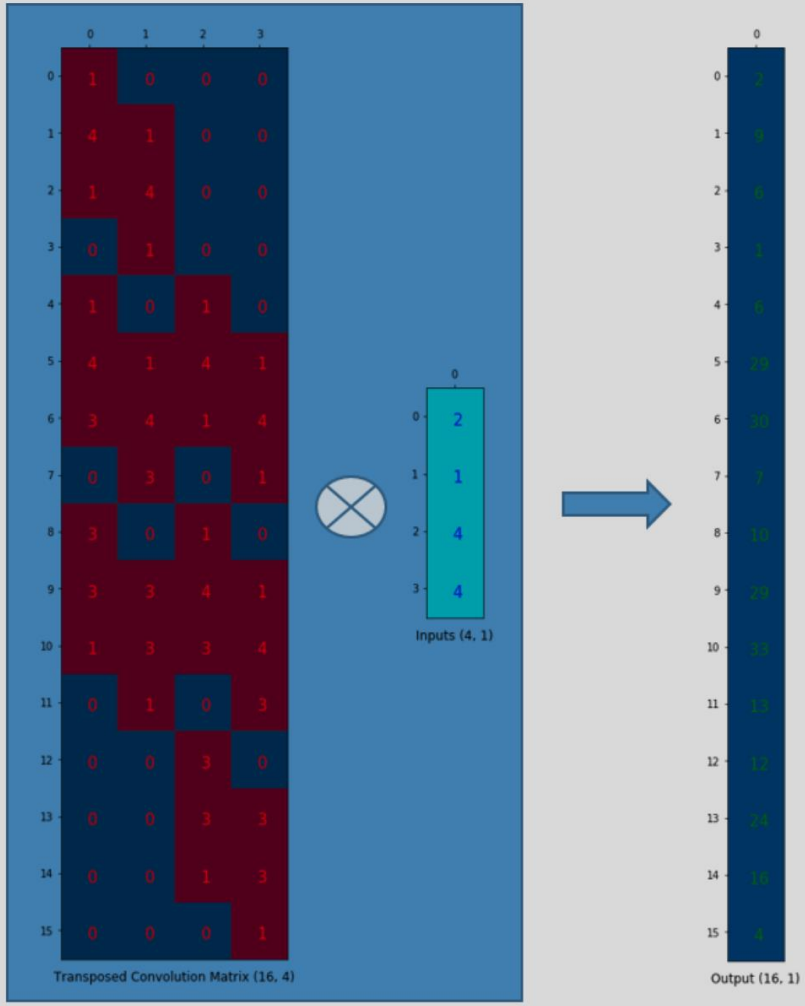
Inputs (4, 4)

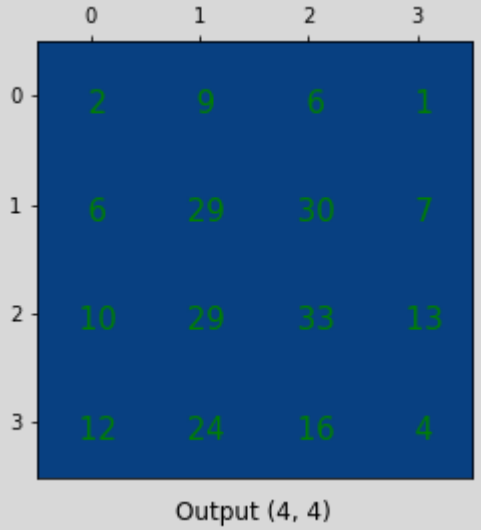
Inputs (16, 1)

Why called as Transpose Convoluton?



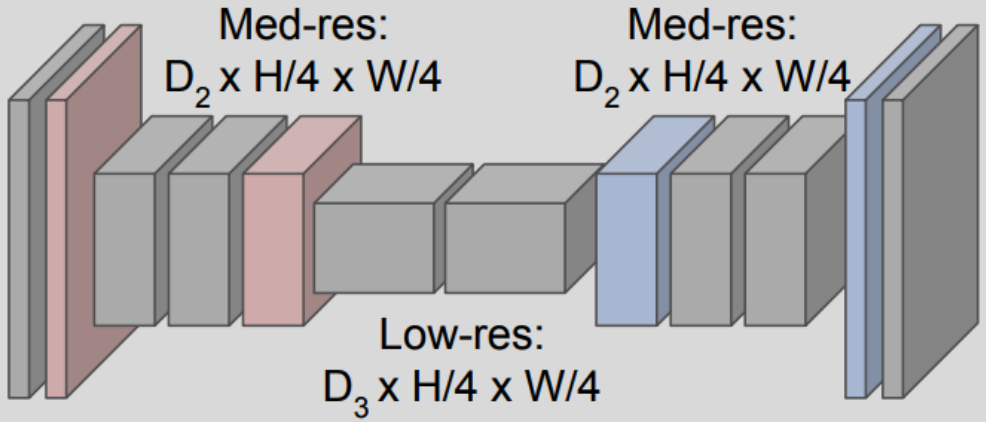
Why called as Transpose Convoluton?





Semantic segmentation

Input:
3 x H x W



Predictions:
H x W

Encoder-decoder

```
class Autoencoder(nn.Module):
    def __init__(self):
        super(Autoencoder, self).__init__()
        self.encoder = nn.Sequential(
            nn.Conv2d(1, 16, 3, stride=2, padding=1),
            nn.ReLU(),
            nn.Conv2d(16, 32, 3, stride=2, padding=1),
            nn.ReLU(),
            nn.Conv2d(32, 64, 7)
        )
        self.decoder = nn.Sequential(
            nn.ConvTranspose2d(64, 32, 7),
            nn.ReLU(),
            nn.ConvTranspose2d(32, 16, 3, stride=2, padding=1, output_padding=1),
            nn.ReLU(),
            nn.ConvTranspose2d(16, 1, 3, stride=2, padding=1, output_padding=1),
            nn.ReLU()
        )

    def forward(self, x):
        x = self.encoder(x)
        x = self.decoder(x)
        return x
```

Encoder-decoder

```
class SegNet(nn.Module):
    def __init__(self, numObj):
        super(Autoencoder, self).__init__()
        self.encoder = nn.Sequential(
            nn.Conv2d(1, 16, 3, stride=2, padding=1),
            nn.ReLU(),
            nn.Conv2d(16, 32, 3, stride=2, padding=1),
            nn.ReLU(),
            nn.Conv2d(32, 64, 7)
        )
        self.decoder = nn.Sequential(
            nn.ConvTranspose2d(64, 32, 7),
            nn.ReLU(),
            nn.ConvTranspose2d(32, 16, 3, stride=2, padding=1, output_padding=1),
            nn.ReLU(),
            nn.ConvTranspose2d(16, numObj, 3, stride=2, padding=1, output_padding=1),
            nn.ReLU()
        )

    def forward(self, x):
        x = self.encoder(x)
        x = self.decoder(x)
        return x
```

Encoder-decoder

```
numObj = 10
model = SegNet(numObj)
model.train()
criterion = torch.nn.CrossEntropyLoss()

for epoch in range(NUM_EPOCHS):

    for batch in train_dataloader:

        input = torch.autograd.Variable(batch['image'])
        target = torch.autograd.Variable(batch['mask'])

        predicted = model(input)
        output = torch.nn.functional.softmax(predicted, dim=1)

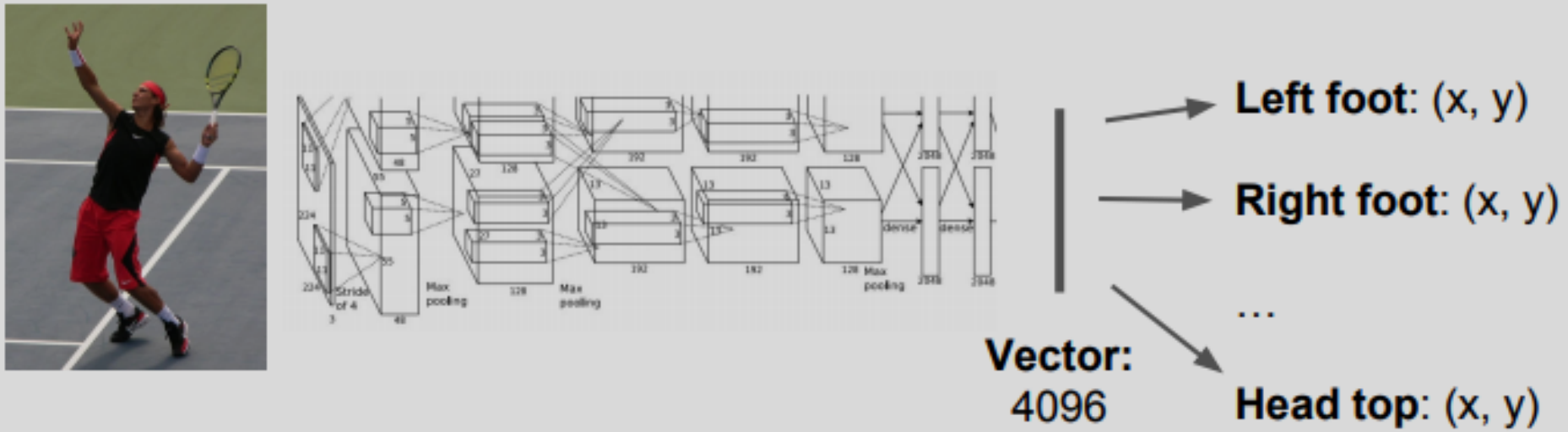
        optimizer.zero_grad()
        loss = criterion(output, target)
        loss.backward()
        optimizer.step()
```

Pose estimation

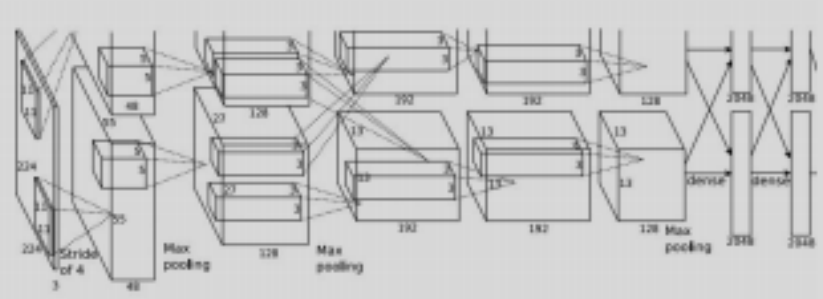
Represent pose as a set of 14 joint positions:

Left / right foot
Left / right knee
Left / right hip
Left / right shoulder
Left / right elbow
Left / right hand
Neck
Head top

Pose estimation



Pose estimation



Vector:
4096

Left foot: (x, y) → L2 loss

Right foot: (x, y) → L2 loss

…

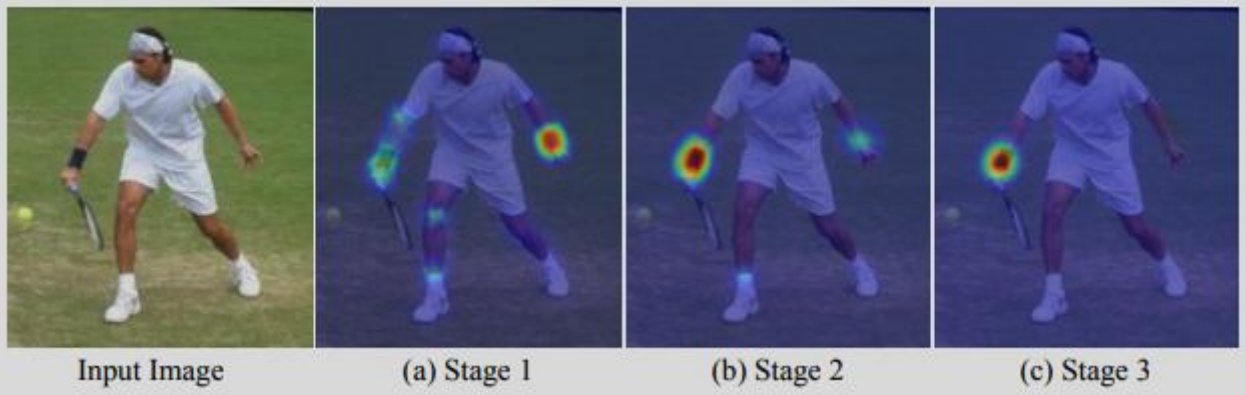
Head top: (x, y) → L2 loss

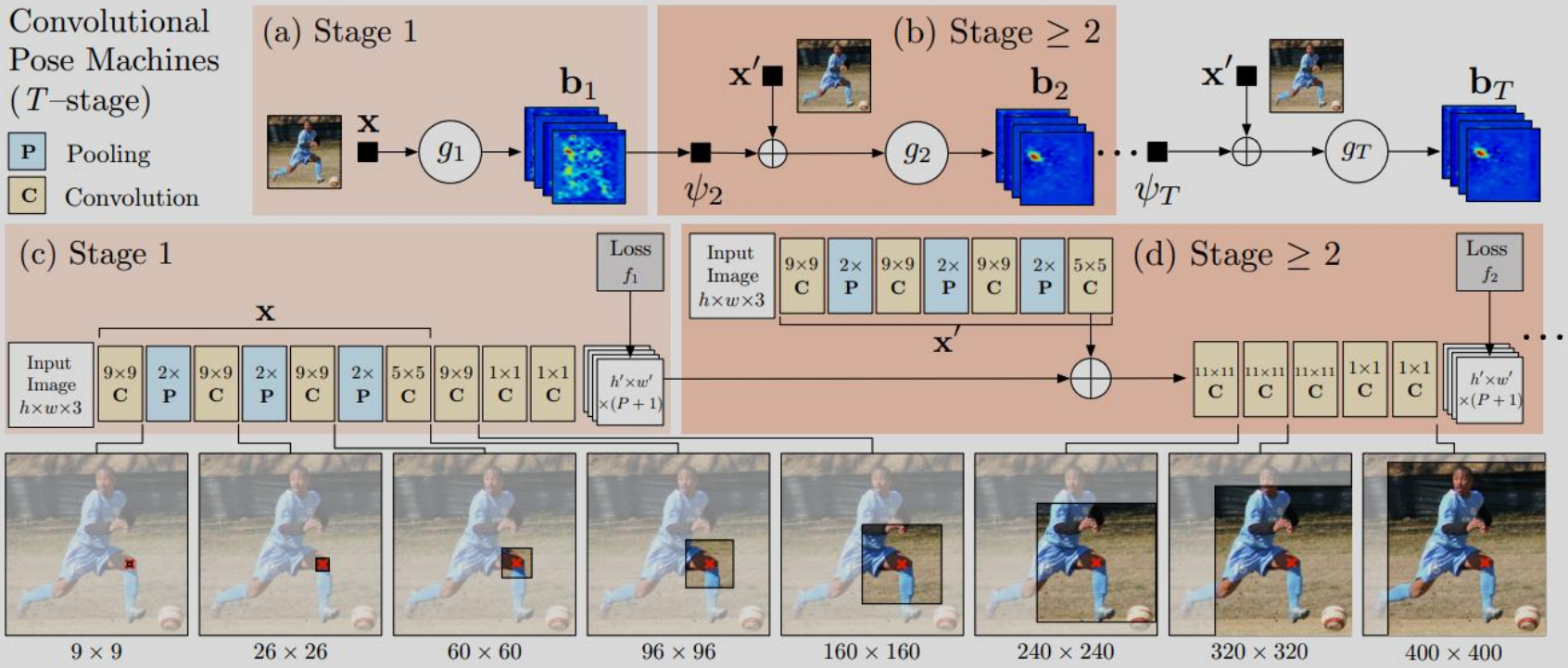
Correct left foot: (x', y')

Correct head top: (x', y')

+ → Loss

Pose estimation





Pose estimation

```
class CPM2DPose(nn.Module):
    def __init__(self):
        super(CPM2DPose, self).__init__()

        self.relu = F.leaky_relu
        self.conv1_1 = nn.Conv2d(3, 64, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv1_2 = nn.Conv2d(64, 64, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv2_1 = nn.Conv2d(64, 128, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv2_2 = nn.Conv2d(128, 128, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv3_1 = nn.Conv2d(128, 256, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv3_2 = nn.Conv2d(256, 256, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv3_3 = nn.Conv2d(256, 256, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv3_4 = nn.Conv2d(256, 256, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv4_1 = nn.Conv2d(256, 512, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv4_2 = nn.Conv2d(512, 512, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv4_3 = nn.Conv2d(512, 256, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv4_4 = nn.Conv2d(256, 256, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv4_5 = nn.Conv2d(256, 256, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv4_6 = nn.Conv2d(256, 256, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv4_7 = nn.Conv2d(256, 128, kernel_size=3, stride=1, padding=1, bias=True)
        self.conv5_1 = nn.Conv2d(128, 512, kernel_size=1, stride=1, padding=0, bias=True)
        self.conv5_2 = nn.Conv2d(512, 21, kernel_size=1, stride=1, padding=0, bias=True)
        self.conv6_1 = nn.Conv2d(149, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv6_2 = nn.Conv2d(128, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv6_3 = nn.Conv2d(128, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv6_4 = nn.Conv2d(128, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv6_5 = nn.Conv2d(128, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv6_6 = nn.Conv2d(128, 128, kernel_size=1, stride=1, padding=0, bias=True)
        self.conv6_7 = nn.Conv2d(128, 21, kernel_size=1, stride=1, padding=0, bias=True)
        self.conv7_1 = nn.Conv2d(149, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv7_2 = nn.Conv2d(128, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv7_3 = nn.Conv2d(128, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv7_4 = nn.Conv2d(128, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv7_5 = nn.Conv2d(128, 128, kernel_size=7, stride=1, padding=3, bias=True)
        self.conv7_6 = nn.Conv2d(128, 128, kernel_size=1, stride=1, padding=0, bias=True)
        self.conv7_7 = nn.Conv2d(128, 21, kernel_size=1, stride=1, padding=0, bias=True)
        self.maxpool = nn.MaxPool2d(kernel_size=2, stride=2, padding=0)
```

```
def forward(self, x):
    x = self.relu(self.conv1_1(x))
    x = self.relu(self.conv1_2(x))
    x = self.maxpool(x)
    x = self.relu(self.conv2_1(x))
    x = self.relu(self.conv2_2(x))
    x = self.maxpool(x)
    x = self.relu(self.conv3_1(x))
    x = self.relu(self.conv3_2(x))
    x = self.relu(self.conv3_3(x))
    x = self.relu(self.conv3_4(x))
    x = self.maxpool(x)
    x = self.relu(self.conv4_1(x))
    x = self.relu(self.conv4_2(x))
    x = self.relu(self.conv4_3(x))
    x = self.relu(self.conv4_4(x))
    x = self.relu(self.conv4_5(x))
    x = self.relu(self.conv4_6(x))
    encoding = self.relu(self.conv4_7(x))
    x = self.relu(self.conv5_1(encoding))
    scoremap = self.conv5_2(x)

    x = torch.cat([scoremap, encoding],1)
    x = self.relu(self.conv6_1(x))
    x = self.relu(self.conv6_2(x))
    x = self.relu(self.conv6_3(x))
    x = self.relu(self.conv6_4(x))
    x = self.relu(self.conv6_5(x))
    x = self.relu(self.conv6_6(x))
    scoremap = self.conv6_7(x)

    x = torch.cat([scoremap, encoding], 1)
    x = self.relu(self.conv7_1(x))
    x = self.relu(self.conv7_2(x))
    x = self.relu(self.conv7_3(x))
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    x = self.conv7_7(x)
    return x
```

Pose estimation

Represent pose as a set of 14 joint positions:

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Neck
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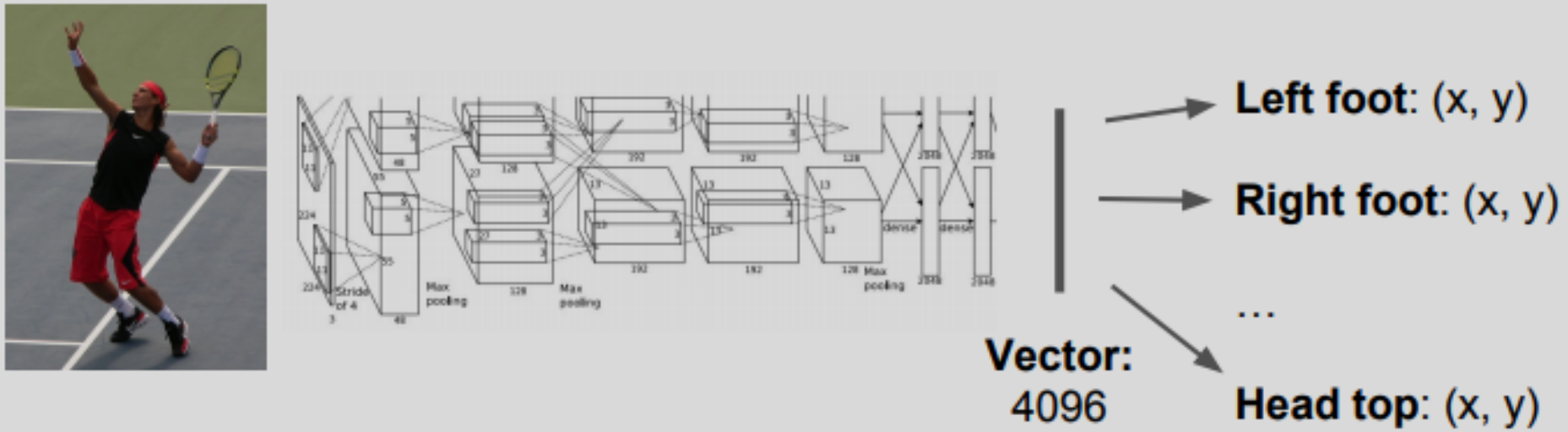
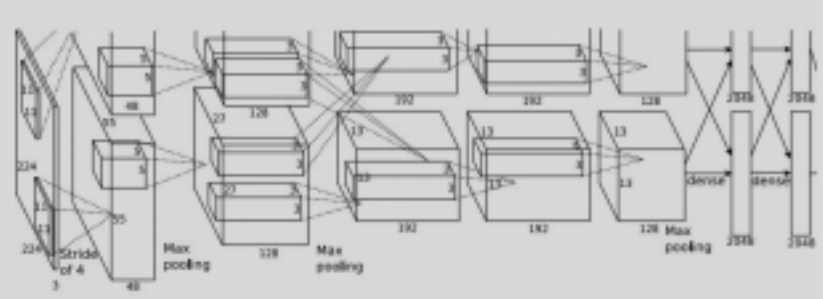
Pose estimation



Pose estimation



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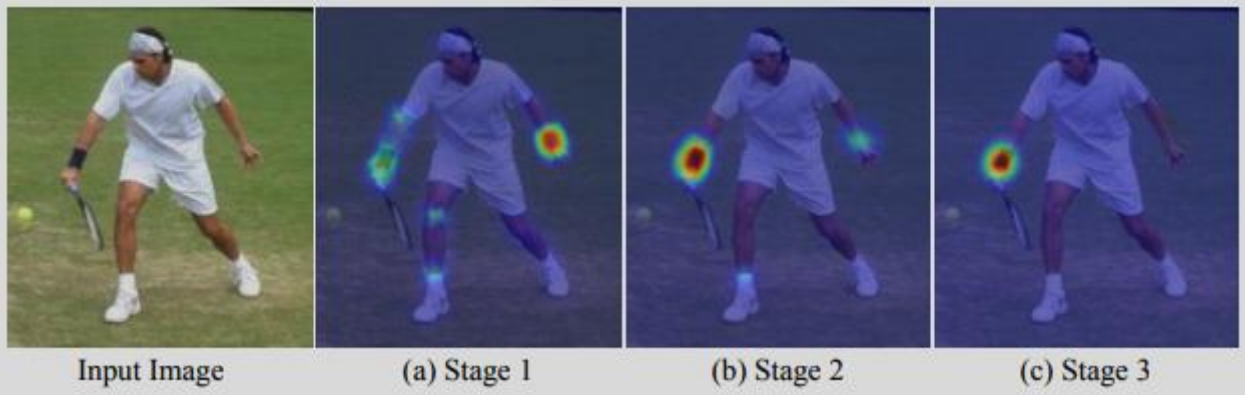
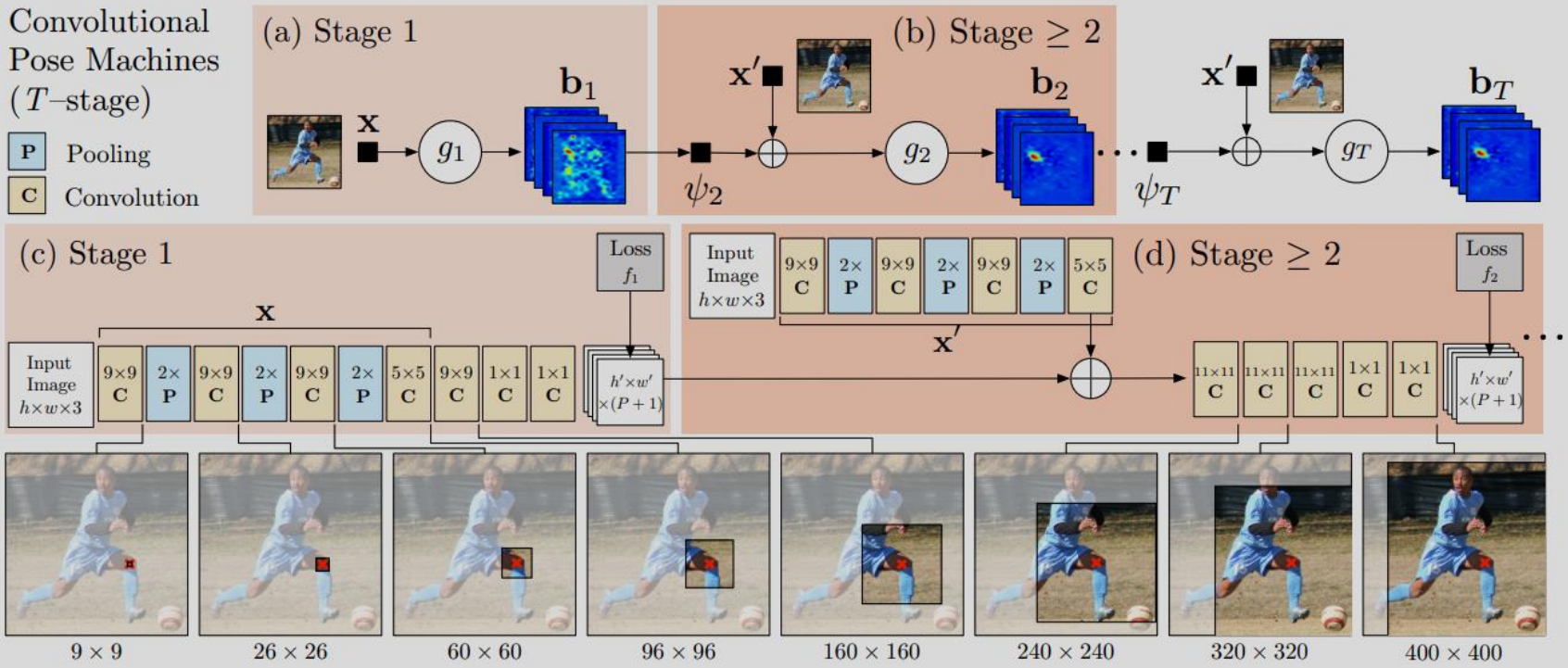
Correct left foot: (x', y')

Correct head top: (x', y')

+ → Loss

Pose estimation





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```

```
def forward(self, x):
    x = self.relu(self.conv1_1(x))
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    x = self.maxpool(x)
    x = self.relu(self.conv2_1(x))
    x = self.relu(self.conv2_2(x))
    x = self.maxpool(x)
    x = self.relu(self.conv3_1(x))
    x = self.relu(self.conv3_2(x))
    x = self.relu(self.conv3_3(x))
    x = self.relu(self.conv3_4(x))
    x = self.maxpool(x)
    x = self.relu(self.conv4_1(x))
    x = self.relu(self.conv4_2(x))
    x = self.relu(self.conv4_3(x))
    x = self.relu(self.conv4_4(x))
    x = self.relu(self.conv4_5(x))
    x = self.relu(self.conv4_6(x))
    encoding = self.relu(self.conv4_7(x))
    x = self.relu(self.conv5_1(encoding))
    scoremap = self.conv5_2(x)

    x = torch.cat([scoremap, encoding],1)
    x = self.relu(self.conv6_1(x))
    x = self.relu(self.conv6_2(x))
    x = self.relu(self.conv6_3(x))
    x = self.relu(self.conv6_4(x))
    x = self.relu(self.conv6_5(x))
    x = self.relu(self.conv6_6(x))
    scoremap = self.conv6_7(x)

    x = torch.cat([scoremap, encoding], 1)
    x = self.relu(self.conv7_1(x))
    x = self.relu(self.conv7_2(x))
    x = self.relu(self.conv7_3(x))
    x = self.relu(self.conv7_4(x))
    x = self.relu(self.conv7_5(x))
    x = self.relu(self.conv7_6(x))
    x = self.conv7_7(x)
    return x
```


Thank you!
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