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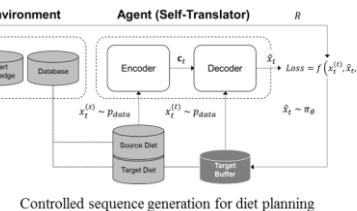
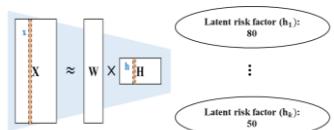
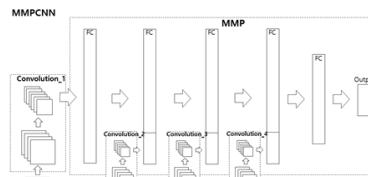
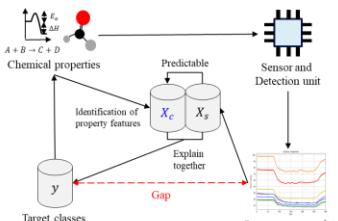
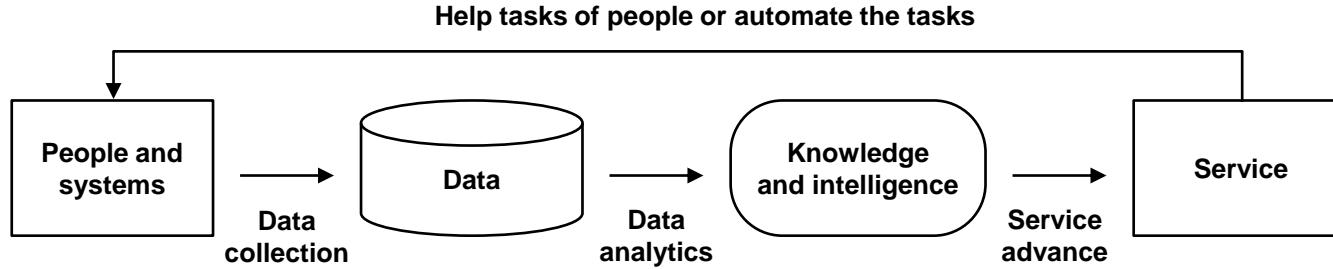
# **Understanding Service Tasks and Domains**

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Chiehyeon Lim

2022. 08. 31

# A Framework of Service Intelligence

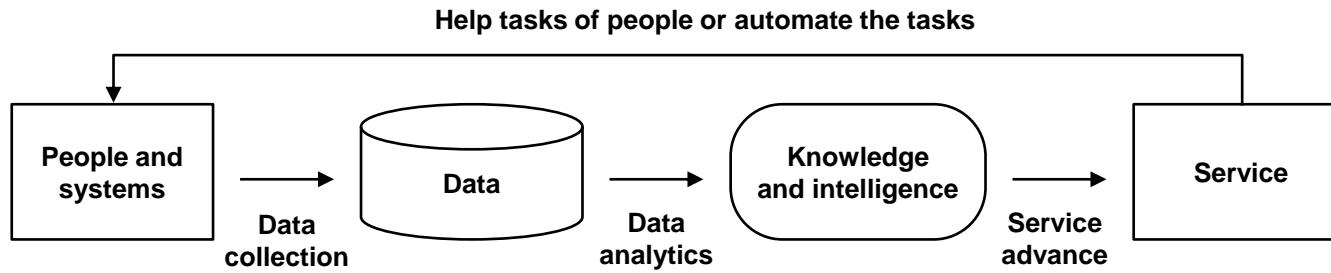


# **knowledge discovery and intelligence development**



**for advancing services in industry and society**

# Learning Tasks and Service Tasks



## Learning tasks

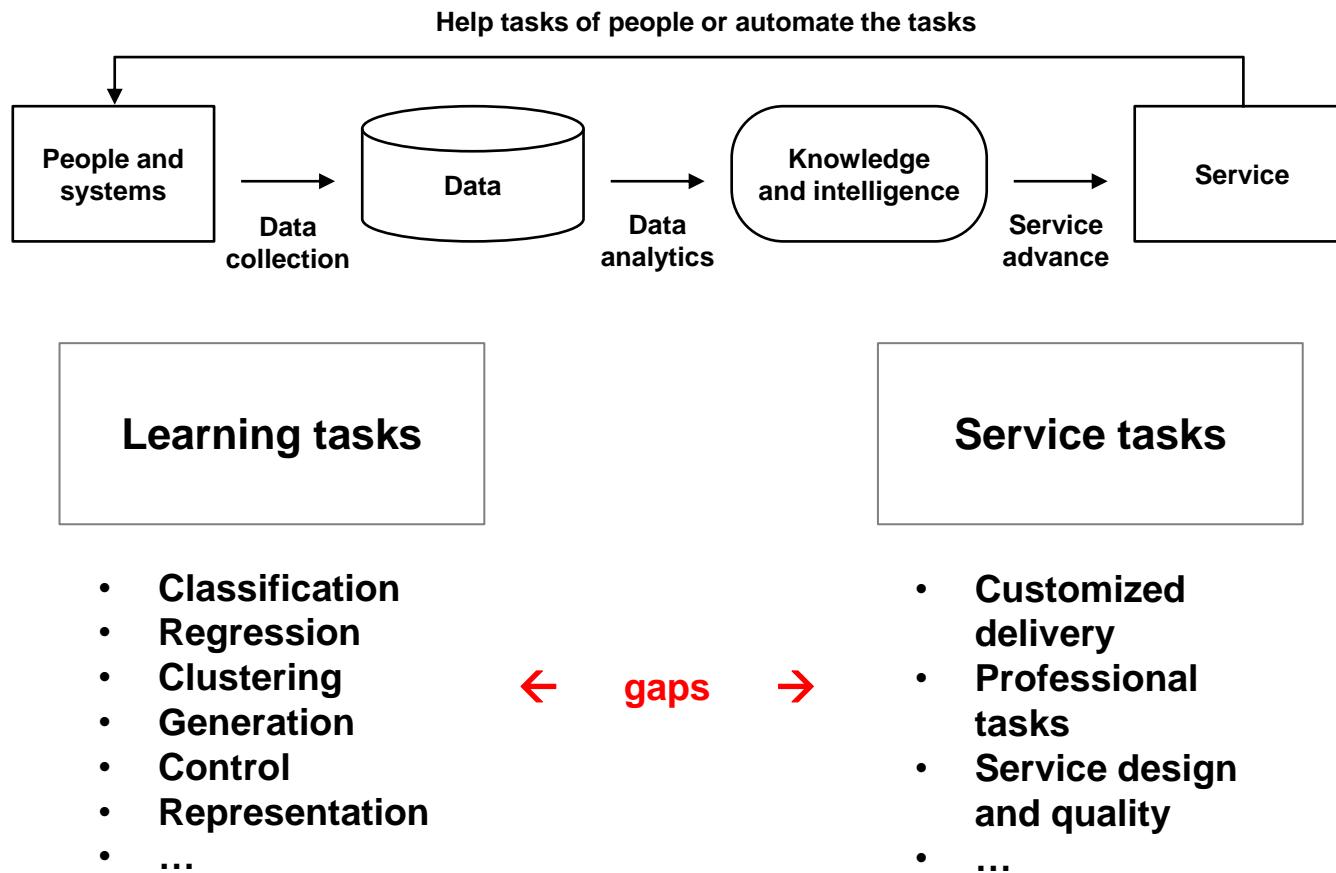
- Classification
- Regression
- Clustering
- Generation
- Control
- Representation
- ...

## Service tasks

- Customized delivery
- Professional tasks
- Service design and quality
- ...

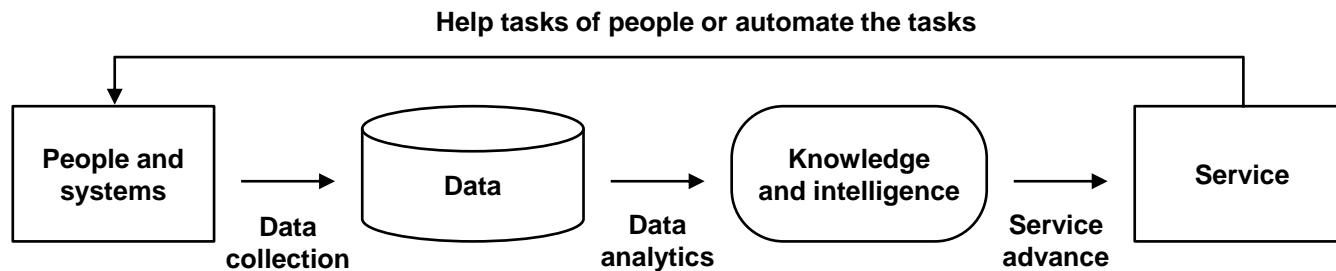
# Learning Tasks and Service Tasks

There are gaps (e.g., scope, data gaps) between the learning tasks and service tasks



# Learning Tasks and Service Tasks

To fill the gaps, service intelligence development requires the knowledge on both tasks

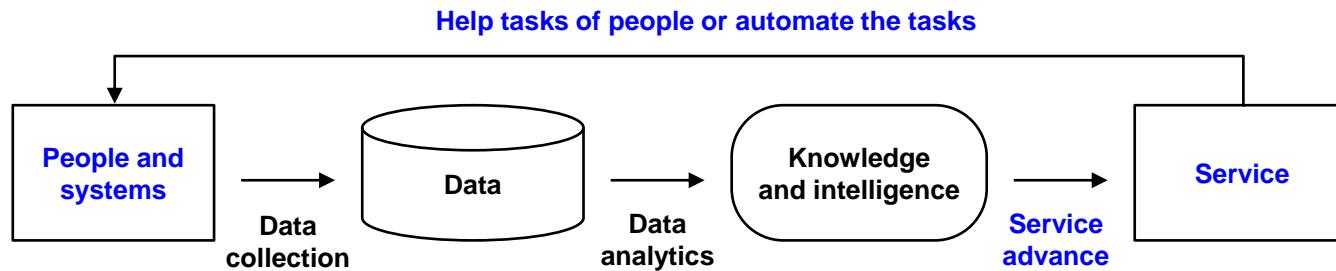


- Classification
- Regression
- Clustering
- Generation
- Control
- Representation
- ...

- Customized delivery
- Professional tasks
- Service design and quality
- ...

# Learning Tasks and Service Tasks

We should first need understand service tasks and domains, the problem area



- Classification
- Regression
- Clustering
- Generation
- Control
- Representation
- ...

- Customized delivery
- Professional tasks
- Service design and quality
- ...

---

# **What is a service? How can we define it?**

---

# Service??



Restaurant Service



Health Care Service

Today's Lecture  
Hackers Vocabulary  
Lecture 35  
dictate (Day 35-12)  
• dictate (말하다) + ate(동사)  
= (조건, 방침 등을) 제시하다  
• dictate = require, suggest  
dictate = suggest, advise  
stipulate = suggest, stipulate  
stipulate = require, stipulate  
require = demand

E-learning Service



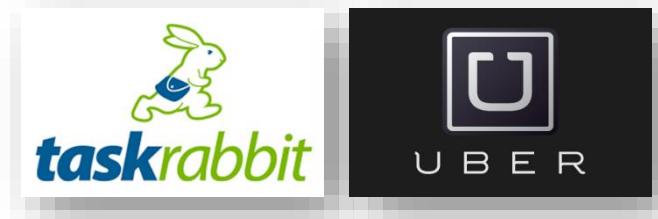
Amusement Park Service



Car Sharing Service



Leisure Service



Location-based Mediation Service



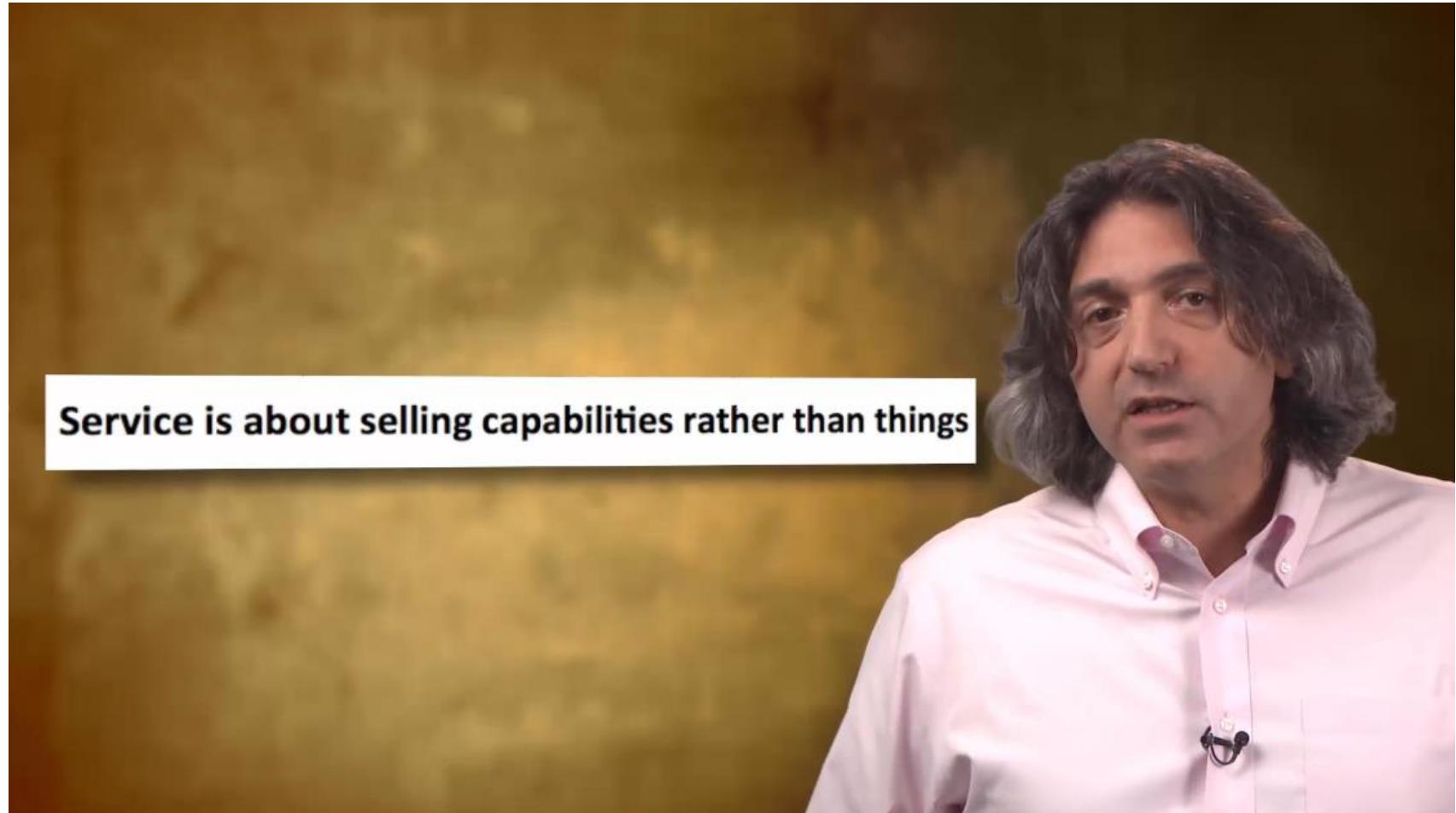
Ingredients Delivery Service



Mobile Game Service

# Service is Simply to Serve Customers: Help Tasks or to Do the Tasks

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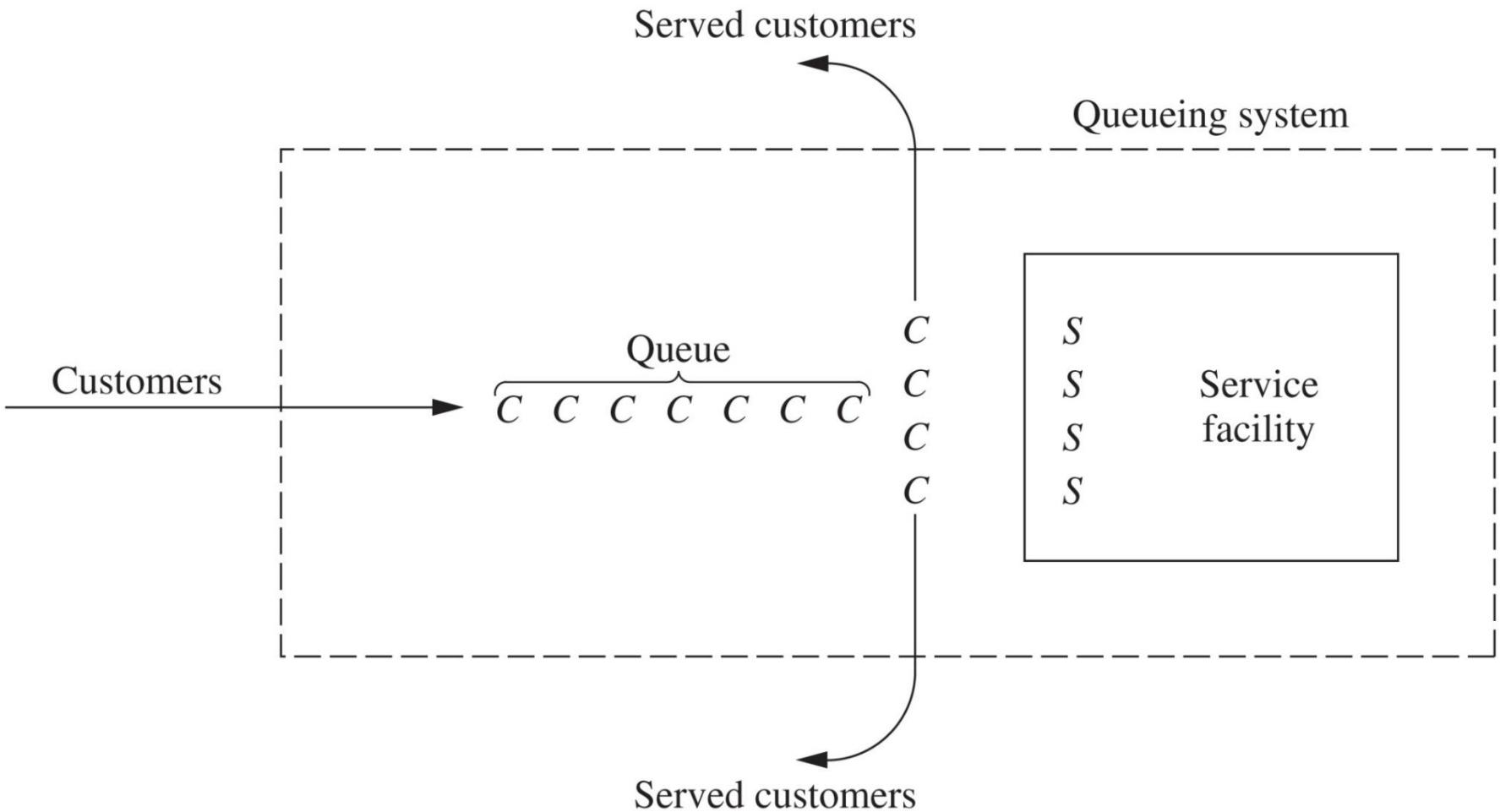


# Traditional Descriptive Definitions of Service

Viewpoint	Think about	
Services are neither agriculture nor manufacturing	Think about services based on the separation of sectors (e.g., heavy equipment vs. hotel)	<p>The diagram illustrates the separation of sectors. On the left, a bracket groups 'INDUSTRY SECTOR' (containing 'Back stage (design, manufacturing)') and 'SERVICE SECTOR' (containing 'Front stage'). Below these, another bracket groups 'Any business is made of two parts' (containing 'Back stage' and 'Front stage').</p>
Services are front-stage activities that involve a performance given by one party for another	Think about services based on the separation between the front and back stages (e.g., fast food vs. counseling)	<p>The diagram shows a bracket grouping 'Any business is made of two parts' (containing 'Back stage' and 'Front stage').</p>
<b>Services are systems of people, information, organizations, and technologies that operate together for a mutually valued outcome</b>	Think about services as a system by decomposing the systems into several elements that collaborate for "value creation" (e.g., how education creates value? how do you create value with others? try to capture opportunities around you)	<p>The diagram shows a central circle labeled 'Value co-creation' connected to four boxes: 'People', 'Information', 'Technologies', and 'Organizations'. A horizontal line connects the 'Information' and 'Organizations' boxes.</p>

Reference: Service is Front Stage (Teboul, 2006);  
On value and value co-creation: A service systems and  
service logic perspective (Vargo et al., 2008)

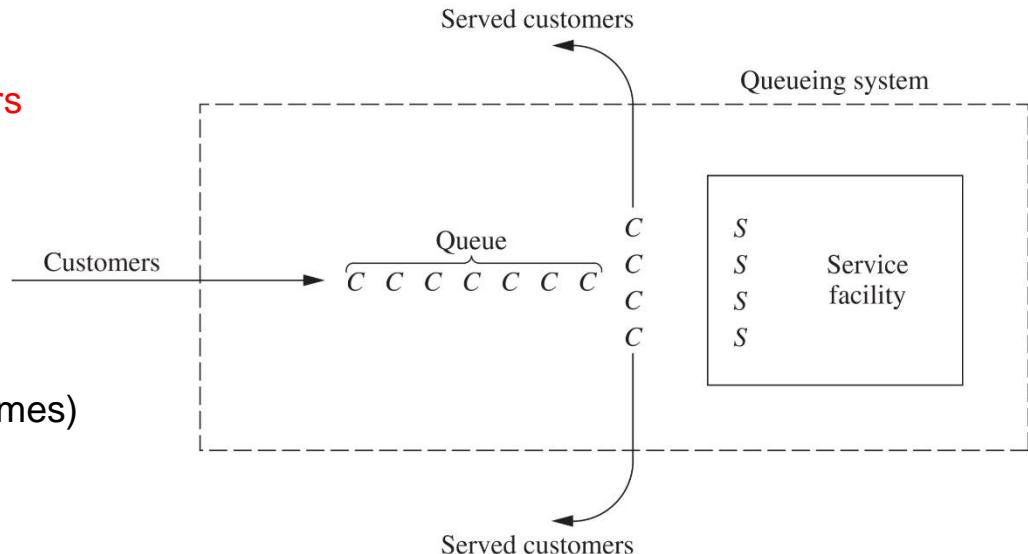
# Service is a stochastic system



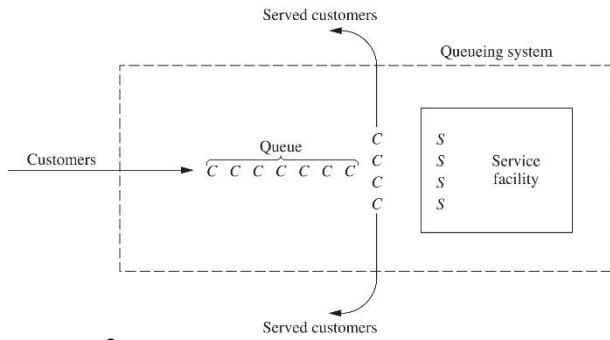
# Service is a stochastic system

## ■ M/M/s Queueing Model

- First letter refers to distribution of interarrival times
- Second letter indicates distribution of service times
- Third letter indicates number of servers
- Where,
  - M: exponential distribution
  - D: degenerate distribution (constant times)
  - $E_k$ : Erlang distribution
  - G: general distribution (any arbitrary distribution allowed)



# Service is a stochastic system



$$\rho = \frac{\lambda}{\mu}$$

$$P_0 = 1 - \rho$$

$$P_n = (1 - \rho)\rho^n$$

$$L = \frac{\rho}{1 - \rho} = \frac{\lambda}{\mu - \lambda}$$

$$L_q = \frac{\lambda^2}{\mu(\mu - \lambda)} = \lambda W_q$$

$$W_q = \frac{\lambda}{\mu(\mu - \lambda)}$$

$$W = \frac{1}{\mu - \lambda} = W_q + 1/\mu$$

- $\sum_{n=0}^{\infty} P_n = 1 \rightarrow (\sum_{n=0}^{\infty} C_n) P_0 = 1$

$P_0 = C_0 P_0$        $P_1 = \frac{\lambda_0}{\mu} P_0$   
 $P_2 = \frac{\lambda_0 \lambda_1}{\mu \mu_2} P_0$

where,  $C_n = \frac{\lambda_{n-1} \lambda_{n-2} \cdots \lambda_0}{\mu \mu_{n-1} \cdots \mu_1}$ , for  $n=1, 2, \dots$

$$\therefore P_0 = (\sum_{n=0}^{\infty} C_n)^{-1}$$

Given  $\lambda_n = \text{constant } \lambda$  (same to  $\lambda_0$ ),  $C_n = (\frac{\lambda}{\mu})^n = \rho^n$

Let's assume  $P_0 = (\sum_{n=0}^{\infty} \rho^n)^{-1}$

← infinite series  
 $(\frac{1}{1-\rho})^{-1} = \rho^{-1}$   
 $\Rightarrow 1 = \rho^{-1}$   
 $\Rightarrow \rho = 1$

$$\begin{aligned} P_0 &= (\sum_{n=0}^{\infty} \rho^n)^{-1} \\ &= (\frac{1}{1-\rho})^{-1} \\ &= 1 - \rho \end{aligned}$$

- $P_n = (1 - \rho) \rho^n$  why? because  $P_n = C_n P_0$   
from the balance equation for state  $n$

- $L = \sum_{n=0}^{\infty} n P_n = \sum_{n=0}^{\infty} n (1 - \rho) \rho^n$  /  $(1 - \rho) \sum_{n=0}^{\infty} \rho^{n-1}$

$$\begin{aligned} &= (1 - \rho) \rho \sum_{n=0}^{\infty} \frac{d}{d\rho} (\rho^n) \\ &= (1 - \rho) \rho \frac{d}{d\rho} \left( \sum_{n=0}^{\infty} \rho^n \right) \\ &= (1 - \rho)^2 \frac{d}{d\rho} \left( \frac{1}{1 - \rho} \right) \quad \checkmark \\ &= \frac{\rho}{1 - \rho} = \frac{\lambda}{\mu - \lambda} \left( \frac{\frac{\lambda}{\mu}}{1 - \frac{\lambda}{\mu}} \right) = \frac{\frac{\lambda}{\mu}}{\frac{\mu - \lambda}{\mu}} = \frac{\lambda}{\mu - \lambda} \end{aligned}$$

# Service is a stochastic system

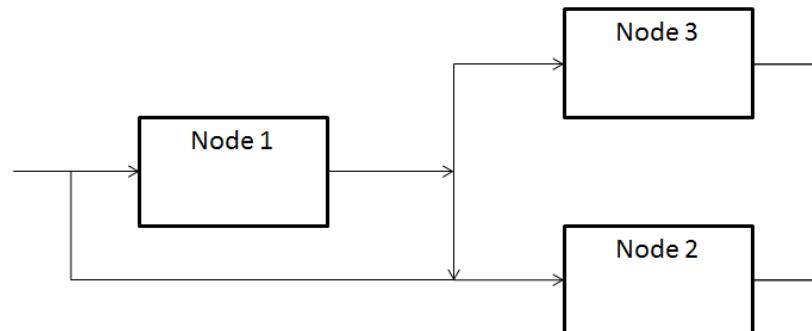


Outlet Shopping Service



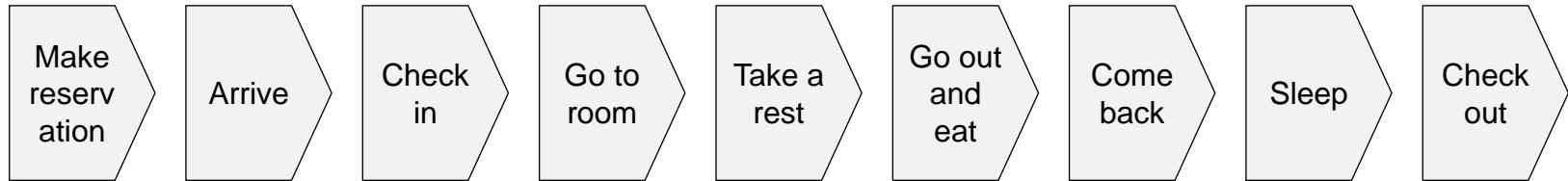
Amusement Park Service

Facility $j$	$s_j$	$\mu_j$	$a_j$	$p_{ij}$		
				$i = 1$	$i = 2$	$i = 3$
$j = 1$	1	10	1	0	0.1	0.4
$j = 2$	2	10	4	0.6	0	0.4
$j = 3$	1	10	3	0.3	0.3	0



# Service involves customer processes

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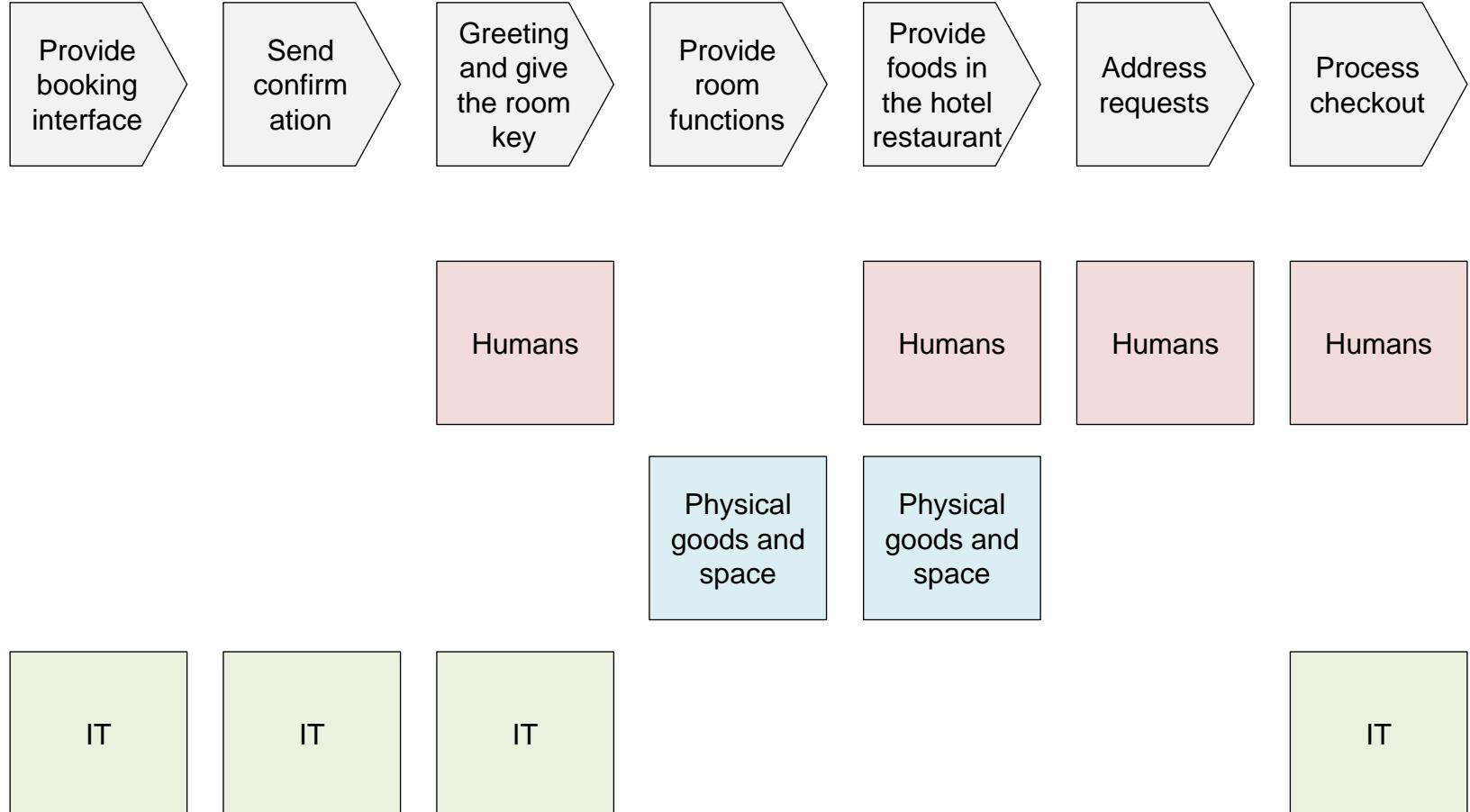
# Service involves interactive processes of the customer and provider

The screenshot shows the Booking.com homepage in French. At the top, there are language and currency selection dropdowns. Below them, a banner encourages users to reserve via mobile or take advantage of flash sales. The main search area is titled "Recherche d'hôtels" and includes fields for "Où ?" (Where), "Date d'arrivée" (Arrival date), "Date de départ" (Departure date), and "Chambres" (Rooms). It also allows specifying the number of adults and children. A "Rechercher" button is at the bottom left. To the right, a section titled "Les hôtels déjà consultés" lists three recent search results: "Bellevue Club" (4 stars, 174 reviews), "BelleVue Beach Paradise - All Inclusive" (4 stars, 10 reviews), and "Hotel Kaksilauttanen" (4 stars, 12 reviews). A total count of "169.909 hôtels dans le monde entier" is displayed.



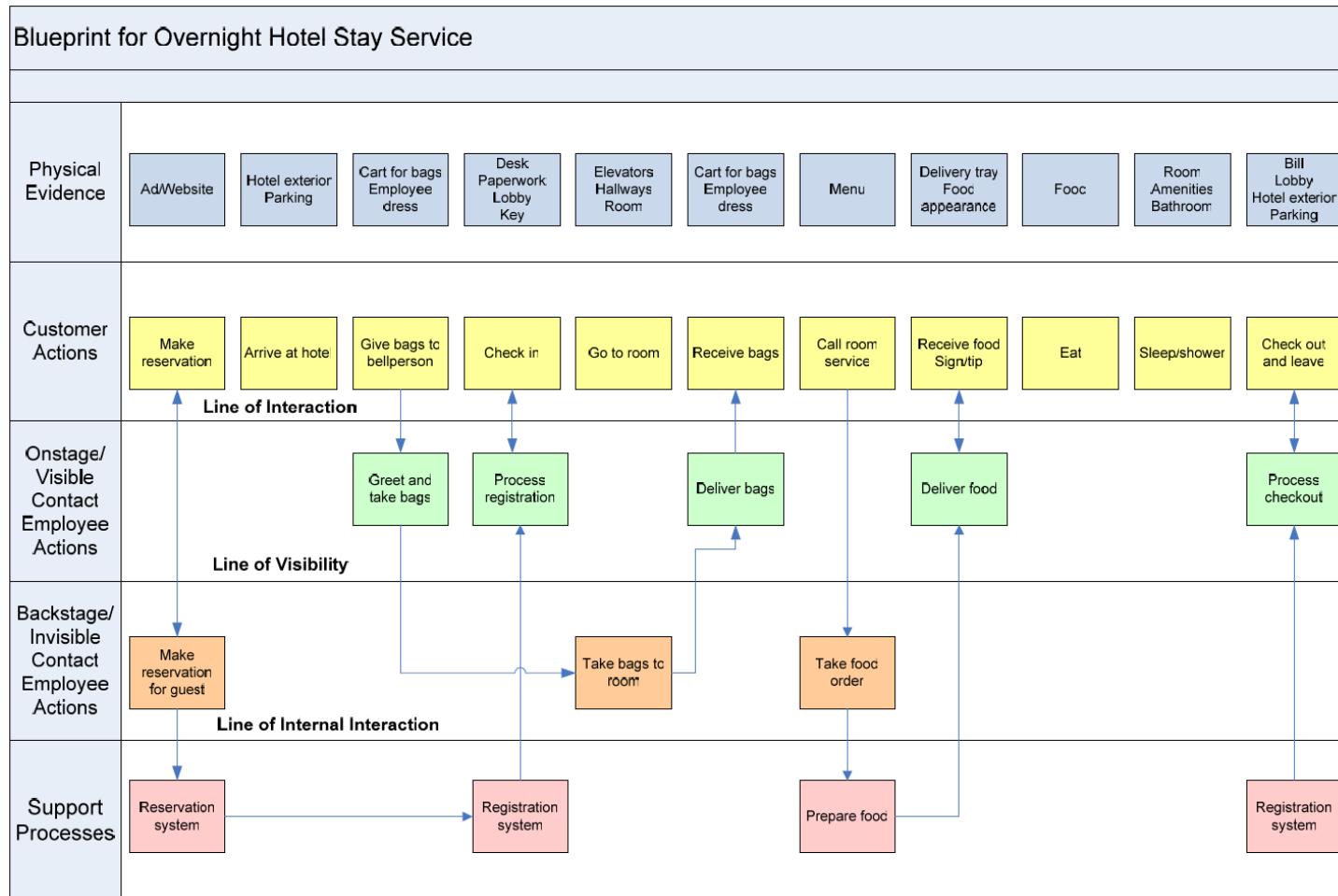
# Service involves interactive processes of the customer and provider

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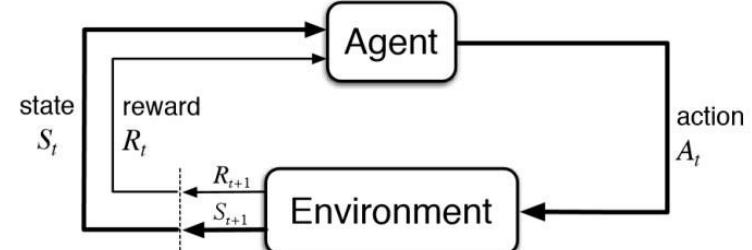
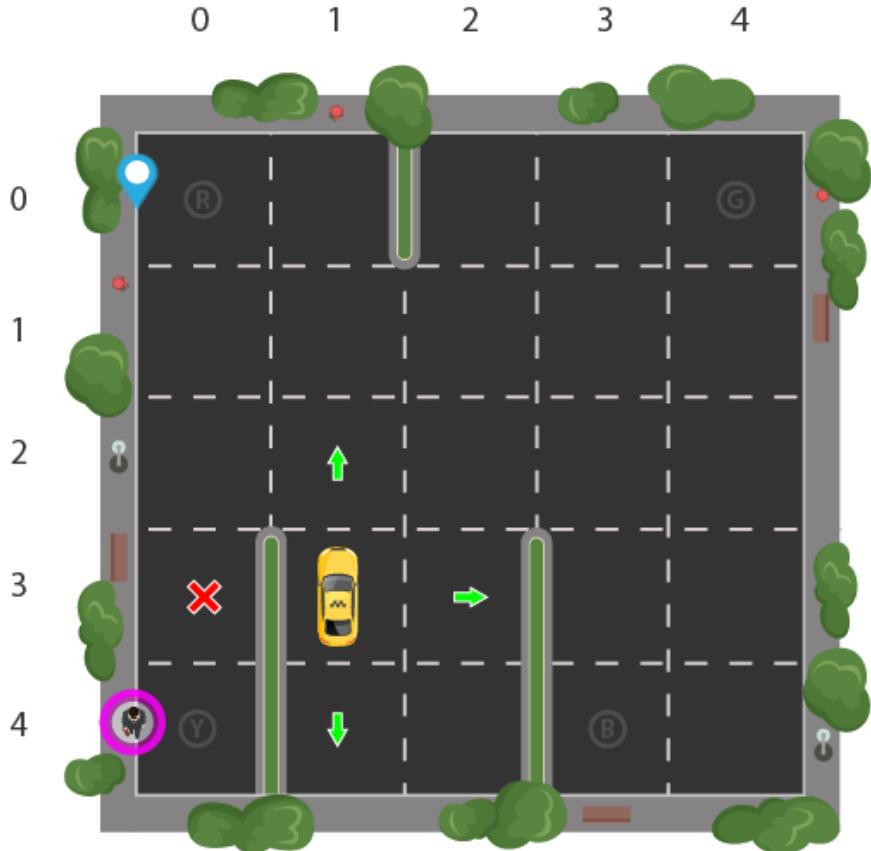


# Service involves interactive processes of the customer and provider

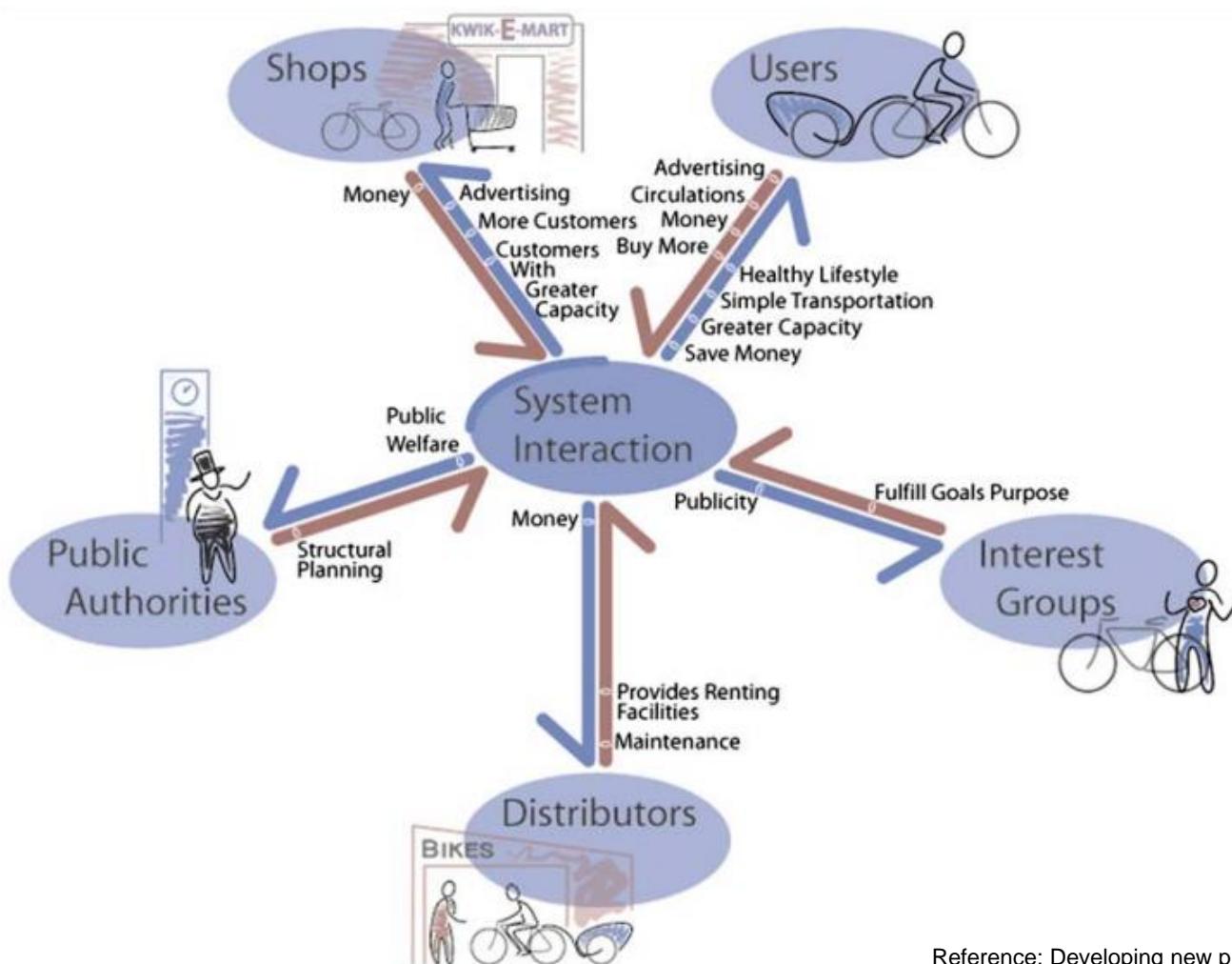
- Visualizing the customer journey and corresponding service delivery process



# Service involves a stochastic decision making process

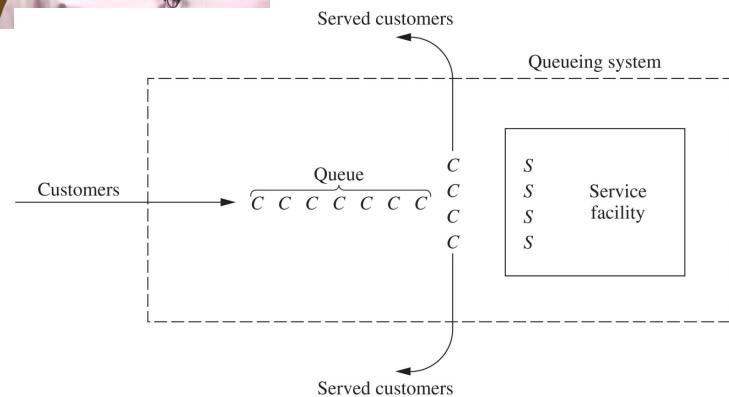
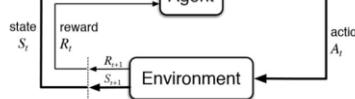
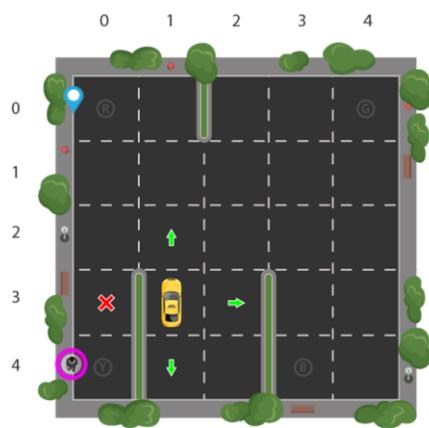
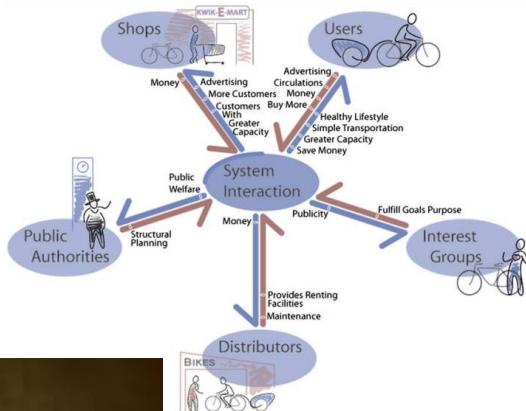
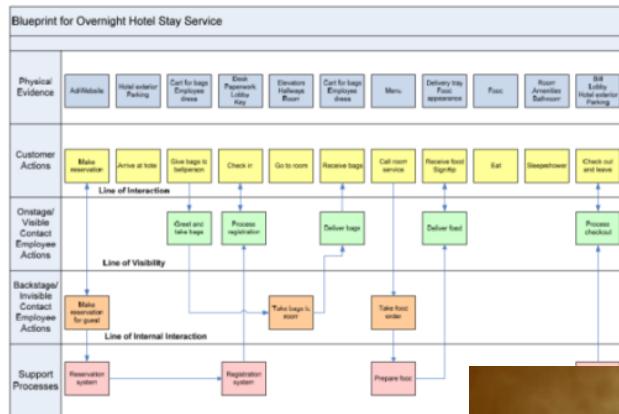


# Service is a network of actors



Reference: Developing new product service systems (PSS): methodologies and operational tools (Morelli, 2006)

# Integrating Existing Perspectives into a Service Concept



# Service Concept in the Context of this Course



Health Care Service



Coffee Shop Service

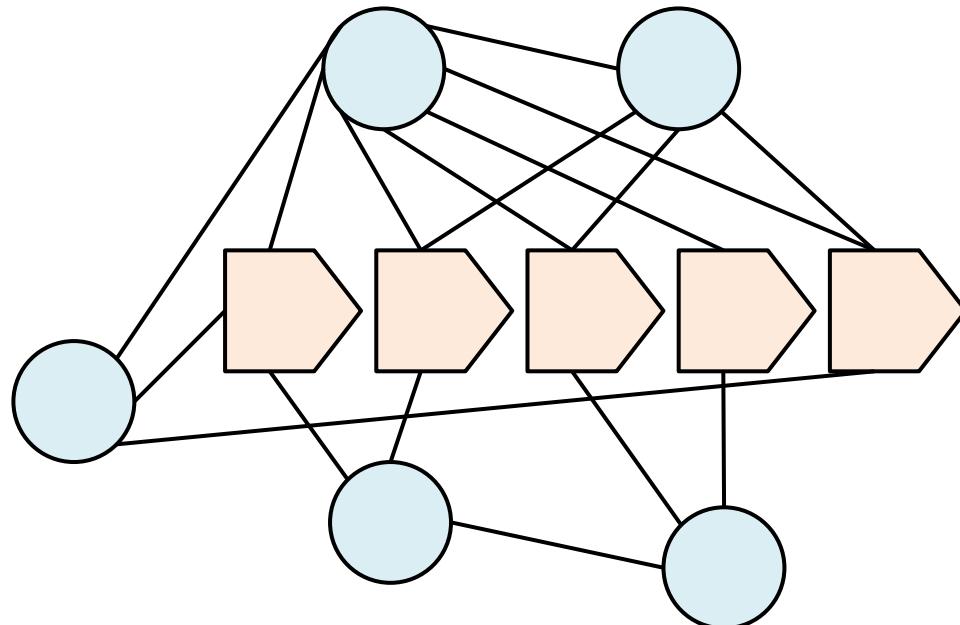


E-learning Service



Car Sharing Service

Service & Knowledge Lab

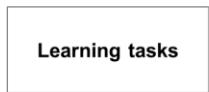
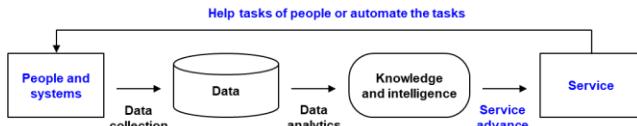


- Service systems are networks of actors and resources that operate together to get accomplish tasks and co-create value through multi-step processes
- The tasks performance mechanism of a service system can be described as a stochastic process with multiple variables

# Service Concept in the Context of this Course

Then what are the service tasks and domains related to the service concept?

We should first need understand service tasks and domains, the problem area



- Classification
- Regression
- Clustering
- Generation
- Control
- Representation
- ...



→ gaps ←

- Customized delivery
- Professional tasks
- Service design and quality
- ...



Health Care Service



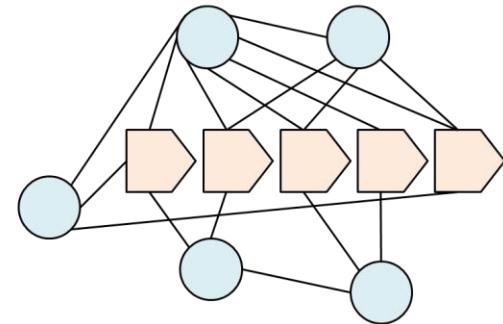
Coffee Shop Service



E-learning Service



Car Sharing Service



- Service systems are networks of actors and resources that operate together to get accomplish tasks and co-create value through multi-step processes
- The tasks performance mechanism of a service system can be described as a stochastic process with multiple variables

# Note: Industry 4.0 and Service

- Why should we understand “Service Tasks” in Industry 4.0?



# Note: Industry 4.0 and Service

- Why should we understand “Service Tasks” in Industry 4.0?



Artificial Intelligence does not perform entirely new processes.

What an AI does is the automation or assist of traditional processes/systems previously done/managed by humans (e.g., prediction, control of environment, and design).

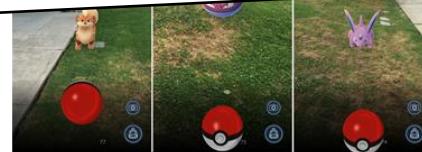
Thus, fundamental understanding of services will help you better utilize and develop intelligence for real-world services in the future.



Car Sharing Service



Leisure Service



Mobile Game Service

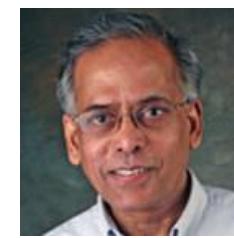
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# **A Bottom-Up Approach to Understand Service Tasks and Domains**

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# Service Tasks and Domains: Shall We Ask to Service Research Leaders?

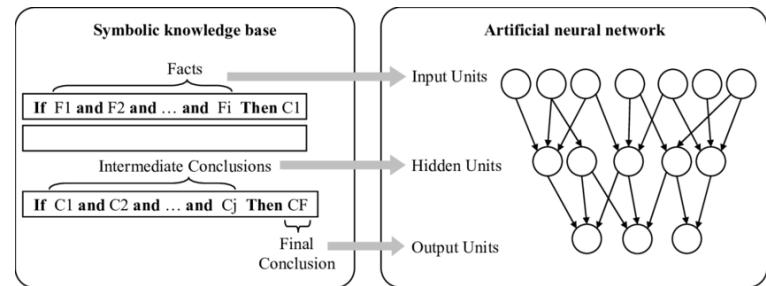
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Service & Knowledge

UNIST

# Service Tasks and Domains: Shall We Develop an Intelligence on Service?



Restaurant Service



Health Care Service



Location-based Mediation Service



E-learning Service



Amusement Park Service



Ingredients Delivery Service



Car Sharing Service

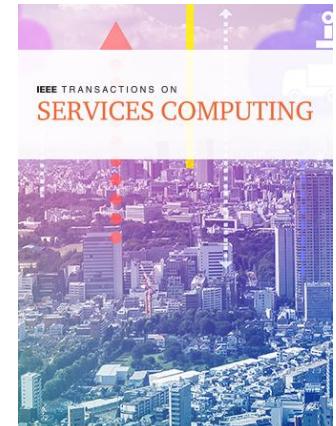
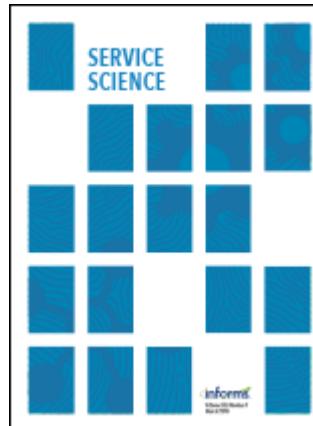
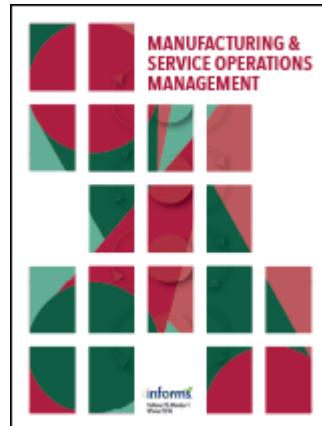
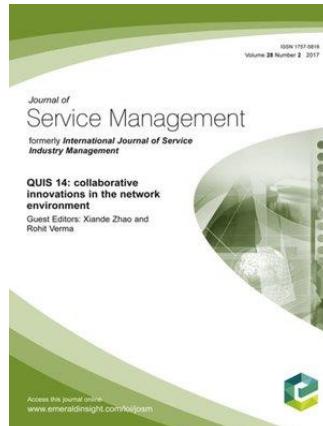


Leisure Service



Mobile Game Service

# Data Sources: Representative Journals of Service Research



**Journal of Service Research**

**Journal of Service Management**

**Manufacturing & Service Operations Management**

**Service Science**

**IEEE Transactions on Services Computing**

# Data Sources: Representative Journals of Service Research

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- Data source
  - Eight selected service-related journals: *Journal of Service Management*, *Journal of Service Research*, *Service Science*, *Manufacturing & Service Operations Management*, *Journal of Service Theory and Practice* (formerly *Managing Service Quality*), *Service Business*, *The Service Industries Journal*, and *Journal of Services Marketing*
  
- Data
  - Text data of titles, abstracts, and keywords of 3,547 original research articles
  - Review or editorial articles were all excluded
  - As of April 27, 2017, the set of 3,547 articles is the “full” population (i.e., not a sample) of the eight journals archived in the Web of Science Core Collection databases of “Science Citation Index Expanded (1945–)” and “Social Sciences Citation Index (1987–)”

# Data-driven Understanding of the Service Tasks and Domains

**Web of Science**

Search

Results: 458 (from Web of Science Core Collection)

You searched for: PUBLICATION NAME: (manufacturing & service operations management) ...More

Create Alert

Refine Results

Sort by: Publication Date – newest to oldest

My Tools Search History Marked List

1. Would You Like to Upgrade to a Premium Room? Evaluating the Benefit of Offering Standby Upgrades  
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**MASQUIN MANUFACTURING & SERVICE OPERATIONS MANAGEMENT**, Volume 19, Issue 1, Pages: 1-10  
Usage Count

2. Team Familiarity and Productivity in Cardiac Surgery Operations: The Effect of Dispersion, Bottlenecks, and Task Complexity  
By Argonos, Emmanuel; Golosinski, Blat  
**MASQUIN MANUFACTURING & SERVICE OPERATIONS MANAGEMENT**, Volume 19, Issue 1, Pages: 19-35  
Usage Count

Full Text from Publisher View Abstract

Full Text from Publisher View Abstract

Publication Years  
 2012 (58)  
 2013 (44)  
 2009 (33)

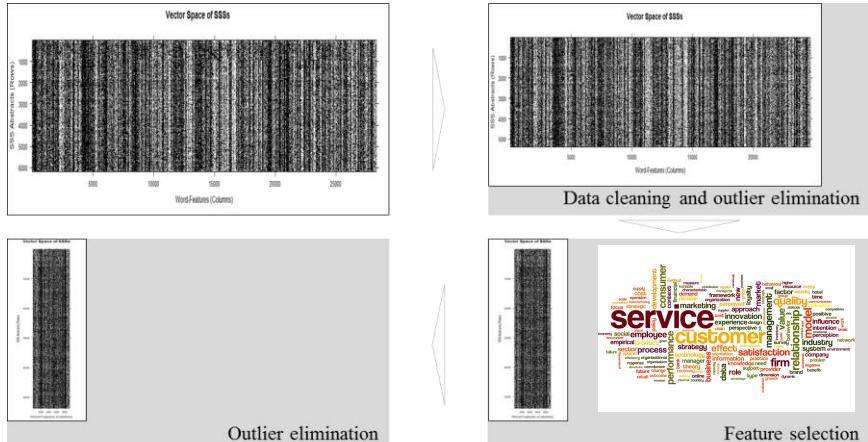
MANUFACTURING & SERVICE OPERATIONS MANAGEMENT

Manufacturing & Service Operations Management

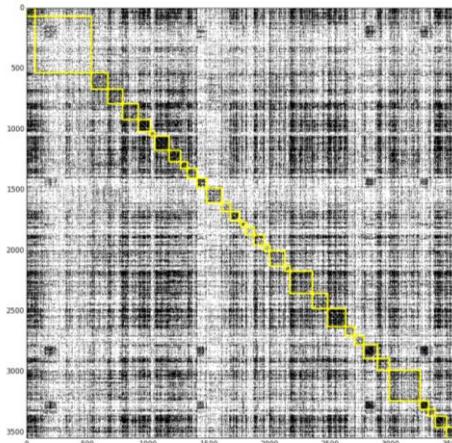
Journal of Service Research

Journal of Service Management

IEEE Transactions on Services Computing



Research topic	Some of the keywords identified from topic modeling and the five metrics
1. service experience	experience, service, customer, interaction, dimension, process, emotion, satisfaction, etc.
2. service management model	service, model, customer, management, industry, cost, system, factor, performance, business, etc.
3. professional service	firm, service, professional, industry, client, performance, relationship, business, manufacturing, etc.
4. service innovation	innovation, service, firm, performance, business, customer, strategy, empirical, company, etc.
5. service quality measurement	quality, service, customer, scale, satisfaction, dimension, perception, measurement, etc.
6. service failure and recovery	service, recovery, failure, customer, satisfaction, negative, influence, compensation, etc.
...	...



# Vector Representation of a Text Dataset

- Represent the dataset as a vector space (a "document-term matrix")

	service	customer	relationship	firm	quality	...	word n
Document 1	3	3	2	0	1	...	0
Document 2	5	0	0	3	3	...	0
...	...	...	...	...	...	...	...
Document m	1	0	5	0	0	...	2

To find the significance of a term in a document

- Calculate a "TF-IDF" value and transform the vector space

$$tf\text{-}idf \text{ value after normalization, when } tf\text{-}idf(t, d) = tf(t, d) \times \left( \log \frac{1 + n_d}{1 + df(d, f)} + 1 \right)$$

	service	customer	relationship	firm	quality	...	word n
Document 1	0.291	0.120	0.071	0	0.142	...	0
Document 2	0.231	0	0	0.146	0.228	...	0
...	...	...	...	...	...	...	...
Document m	0.038	0	0.115	0	0	...	0.243

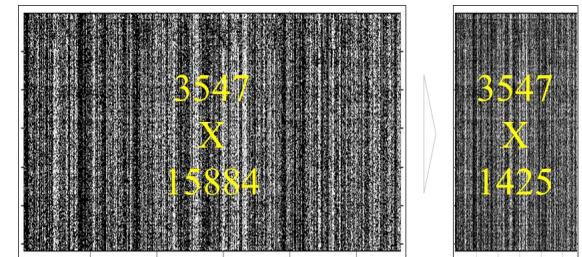
# Identification of Significant Word-Features: Algorithm Idea

- Three types of words in a corpus

- (1) Case-sensitive words such as authors' acronym or specific product name: "CASS" "IMSS" ...
- (2) Representative words of the overall topic: "customer" "value" "health" "delivery" ...
- (3) General words of technical documents and English words: "study" "within" ...

- Requirements of the selection of significant word-features

- Include the type (2) words as much as possible
- Exclude the types (1) and (3) words as much as possible



- In general, Types (1) and (2) words have high TF-IDF values, while Type (3) words have low values

# Five Metrics for Word-Feature Evaluation

---

- Top words of the service literature selected based on the five metrics

Term's ranking		Mean of TF-IDF Score	Mean of Cosine Similarity from Other Data	Cosine Similarity from the Mean Data	Dot Product Score	NMF Score	Overall score* (SORT)
1	service	0.09346	0.059219	0.696189	0.9263	14402.74	1
2	customer	0.059748	0.043398	0.523338	0.597716	6734.931	<b>0.63867</b>
3	relationship	0.028917	0.032379	0.392984	0.283789	2800.619	<b>0.355637</b>
4	firm	0.02865	0.034218	0.403671	0.281558	2463.7	<b>0.351163</b>
5	quality	0.032326	0.028001	0.342811	0.318617	2518.539	<b>0.344379</b>
6	consumer	0.024713	0.030438	0.348303	0.249313	2077.726	<b>0.305016</b>
7	satisfaction	0.025703	0.026834	0.331524	0.254842	1963.552	<b>0.294781</b>
8	performance	0.024042	0.02917	0.346249	0.233613	1926.887	<b>0.292097</b>
9	value	0.024163	0.0259	0.314032	0.243088	1996.373	<b>0.28424</b>
...	...	...	...	...	...	...	...

\*Overall score: geometric mean of the 0-1 scaled (standardized) values of the five metrics

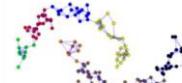
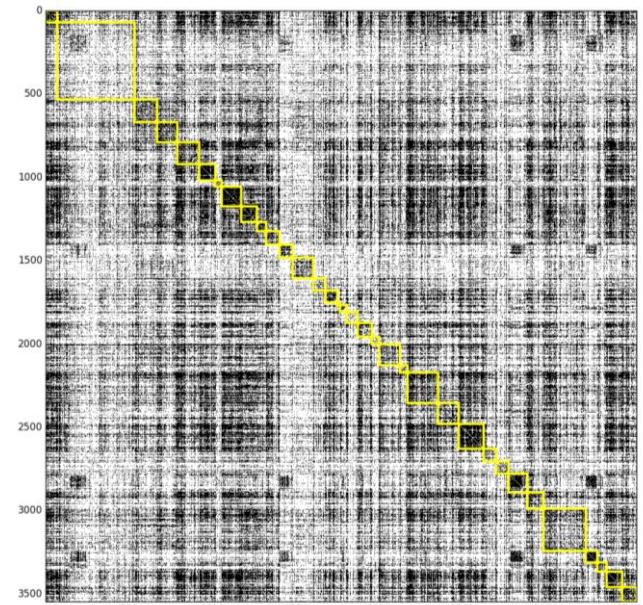
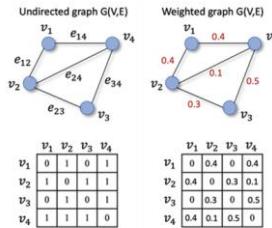
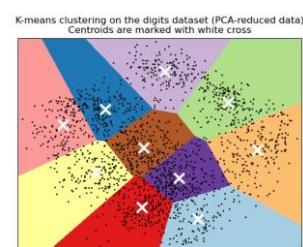
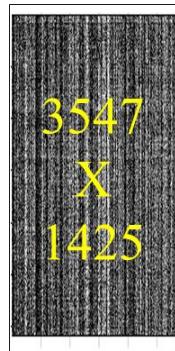
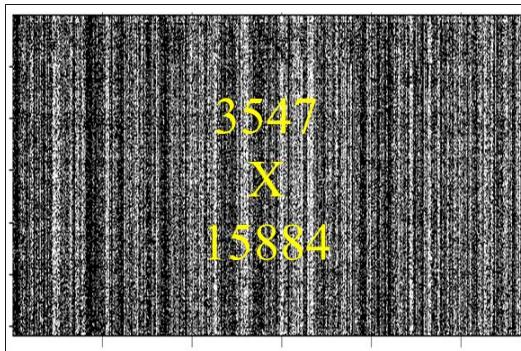
# Attributes of the Service Research Corpus: Word Cloud by the Five Metrics

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# Clustering of Key Research Topics Related to Services

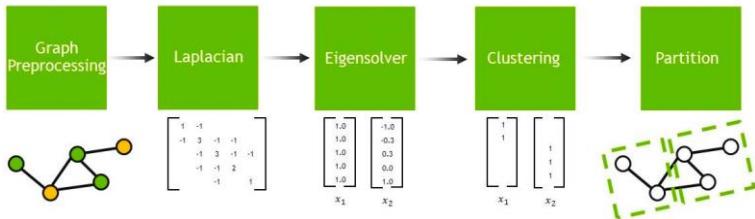
- Spectral clustering to the core vector space with 3,547 data and 1425 word-features



# Clustering of Key Research Topics Related to Services

- Silhouette Coefficient score graph ( $n_{\text{clusters}} = 2$  to 20; 100 iterations for each)

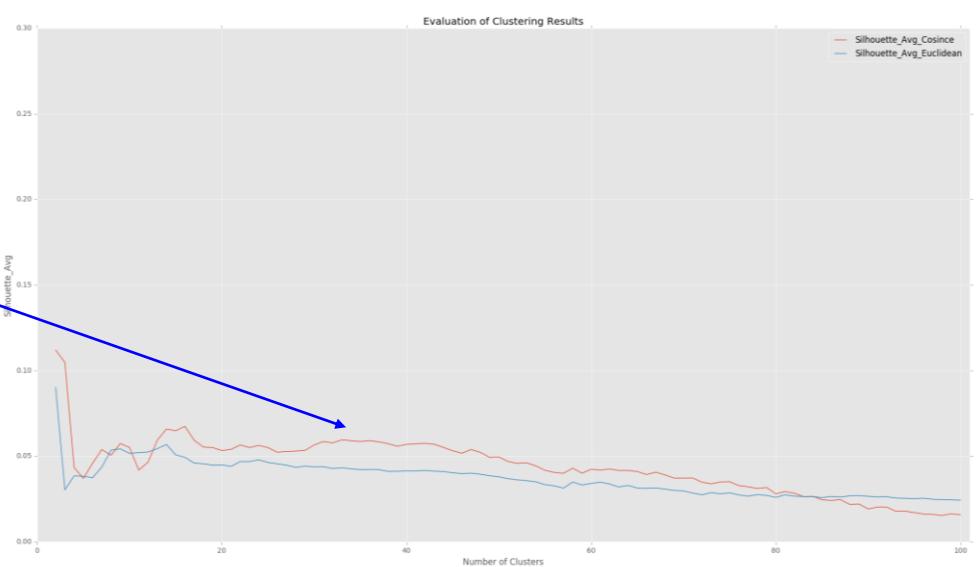
- The graph partitioning problem in a spectral clustering is an NP-hard problem
- The clustering result and the corresponding Silhouette Coefficient score change every time



The mean Silhouette Coefficient scores based on the cosine and Euclidean distance are high at ' $n_{\text{clusters}} = 34$ '

After a manual interpretation, 34 was considered an optimal number of clusters

$$s(i) = \frac{(b(i) - a(i))}{\max(a(i), b(i))}$$



# Data-driven Understanding of the Service Tasks and Domains

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- |                                  |                                      |                                     |
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| 10. inventory management         | 22. tourism                          | 33. technology and self-service     |
| 11. service quality measurement  | 23. financial management             | 34. service design and development  |
| 12. service performance          | 24. online service                   |                                     |

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# Revisiting the Service Concept in the Course



Health Care Service



Coffee Shop Service

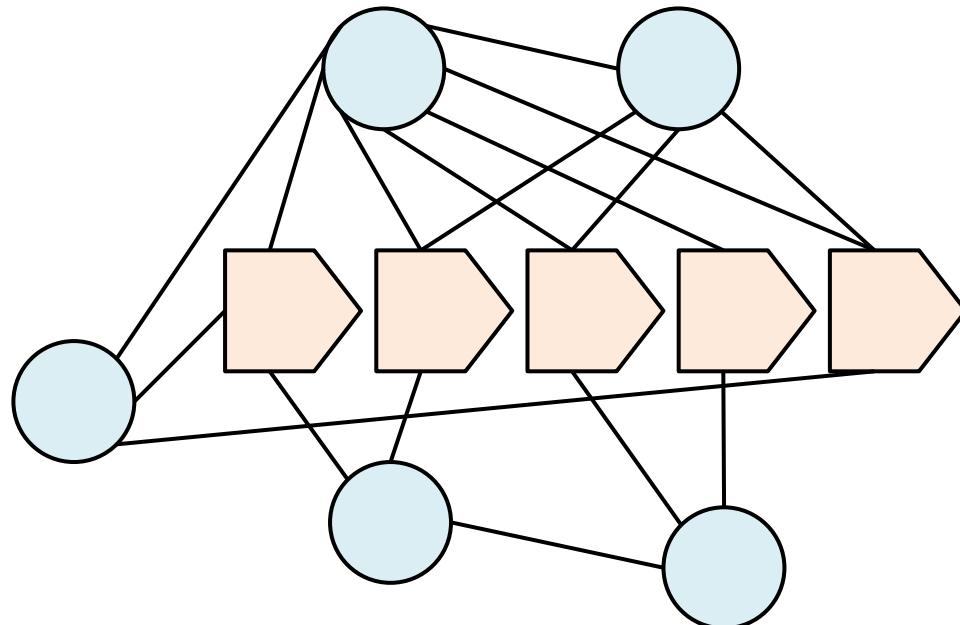


E-learning Service



Car Sharing Service

Service & Knowledge Lab



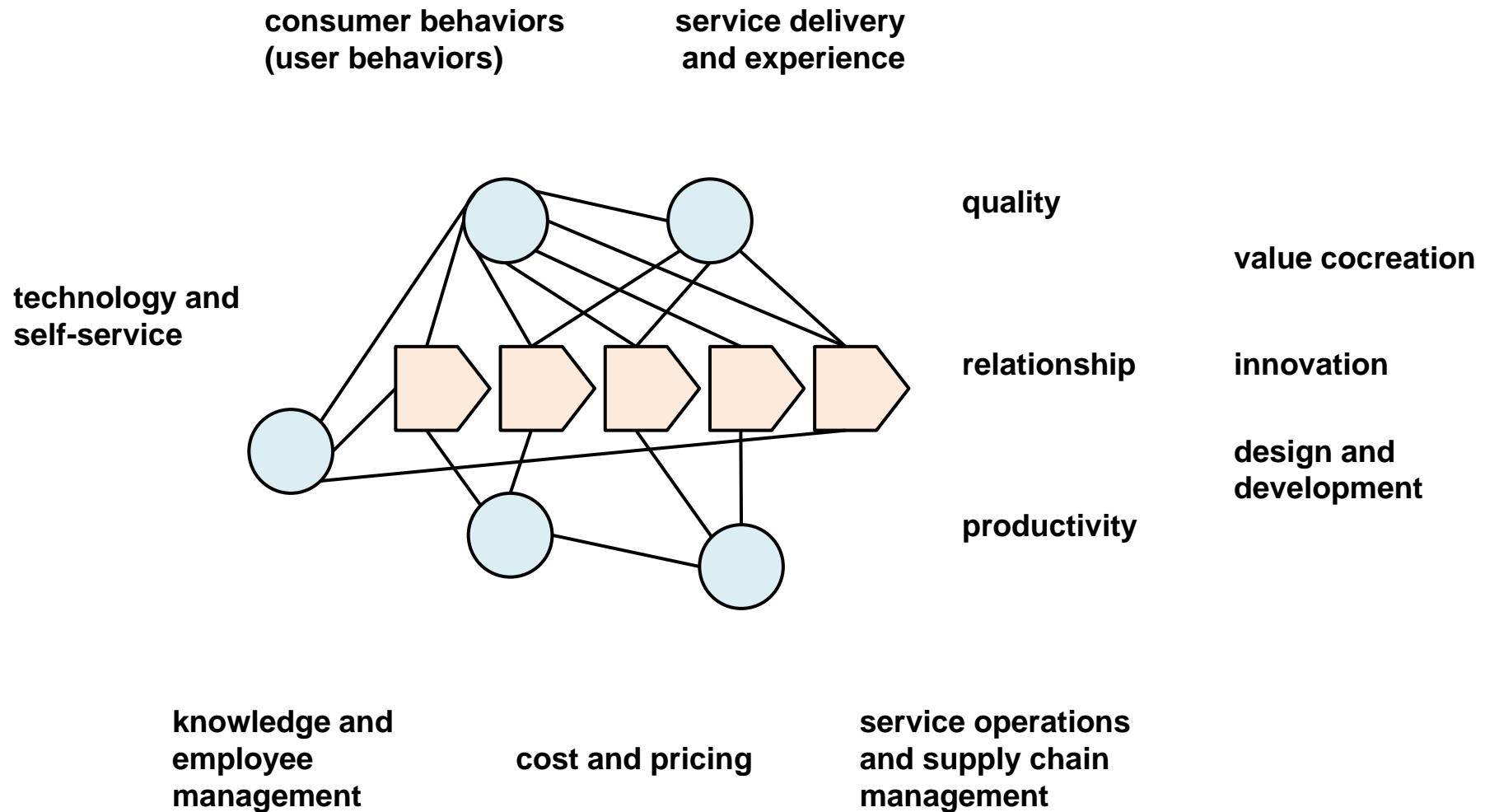
- Service systems are networks of actors and resources that operate together to get accomplish tasks and co-create value through multi-step processes
- The tasks performance mechanism of a service system can be described as a stochastic process with multiple variables

# Matching the Service Tasks to the Service Concept

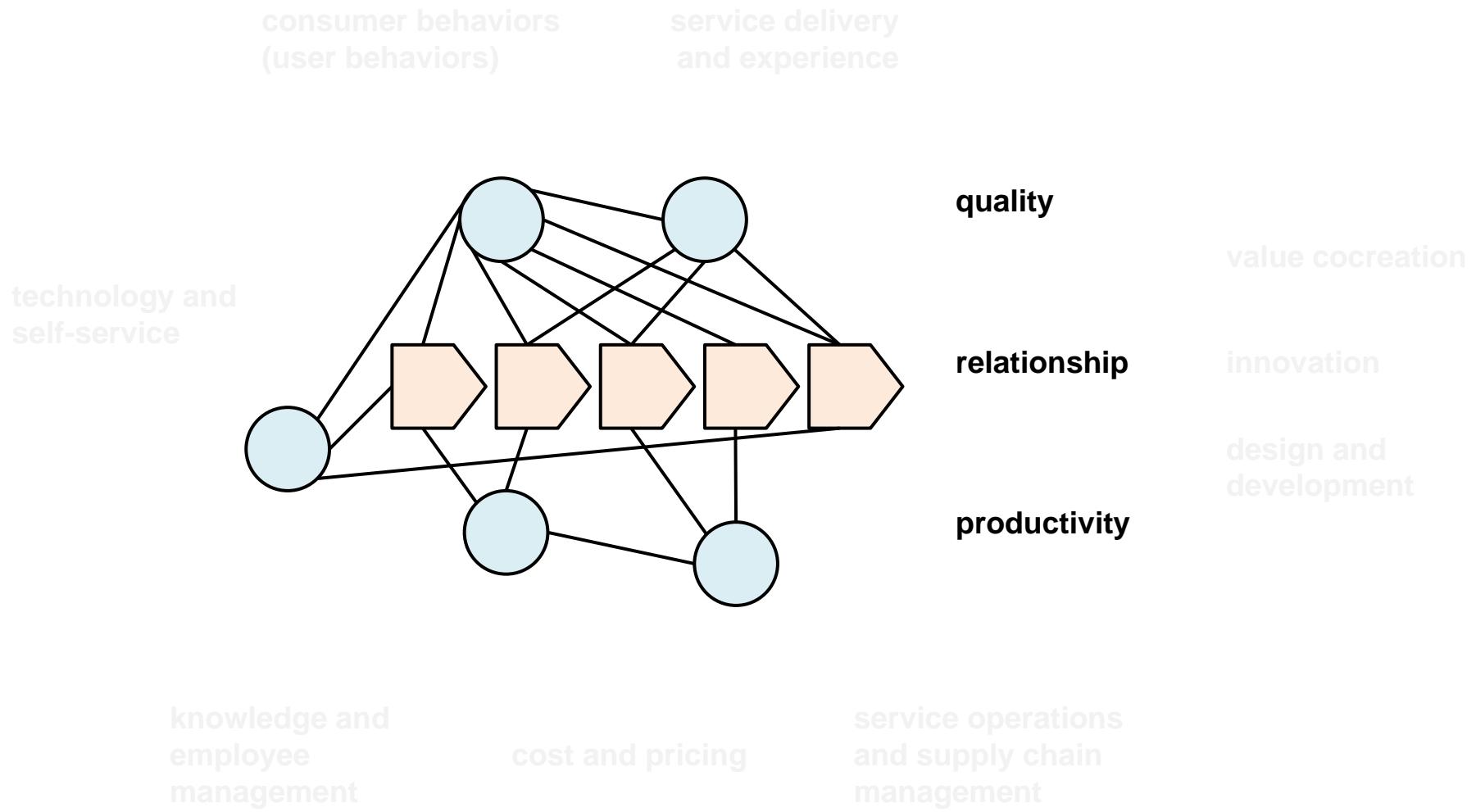
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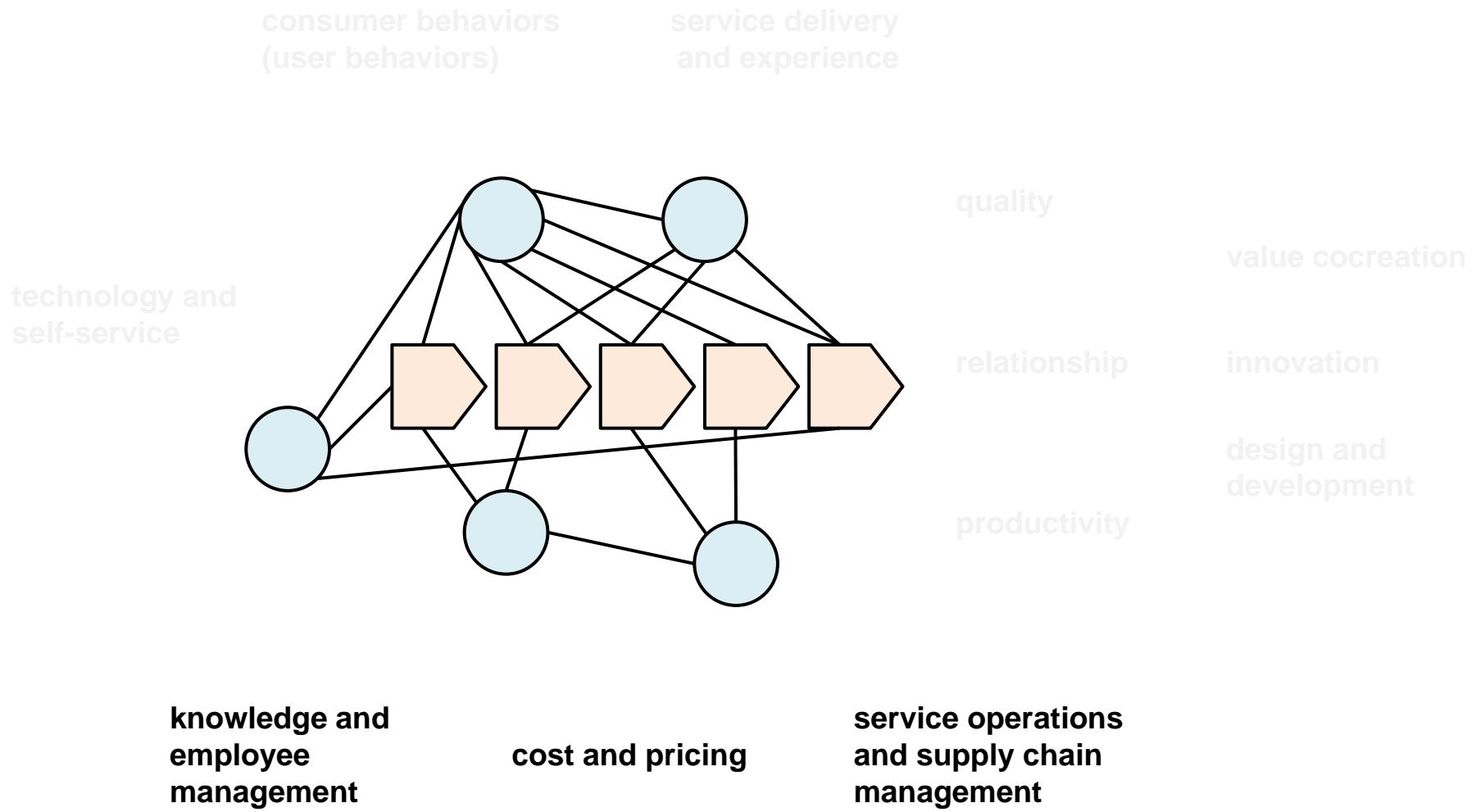
# Matching the Service Tasks to the Service Concept



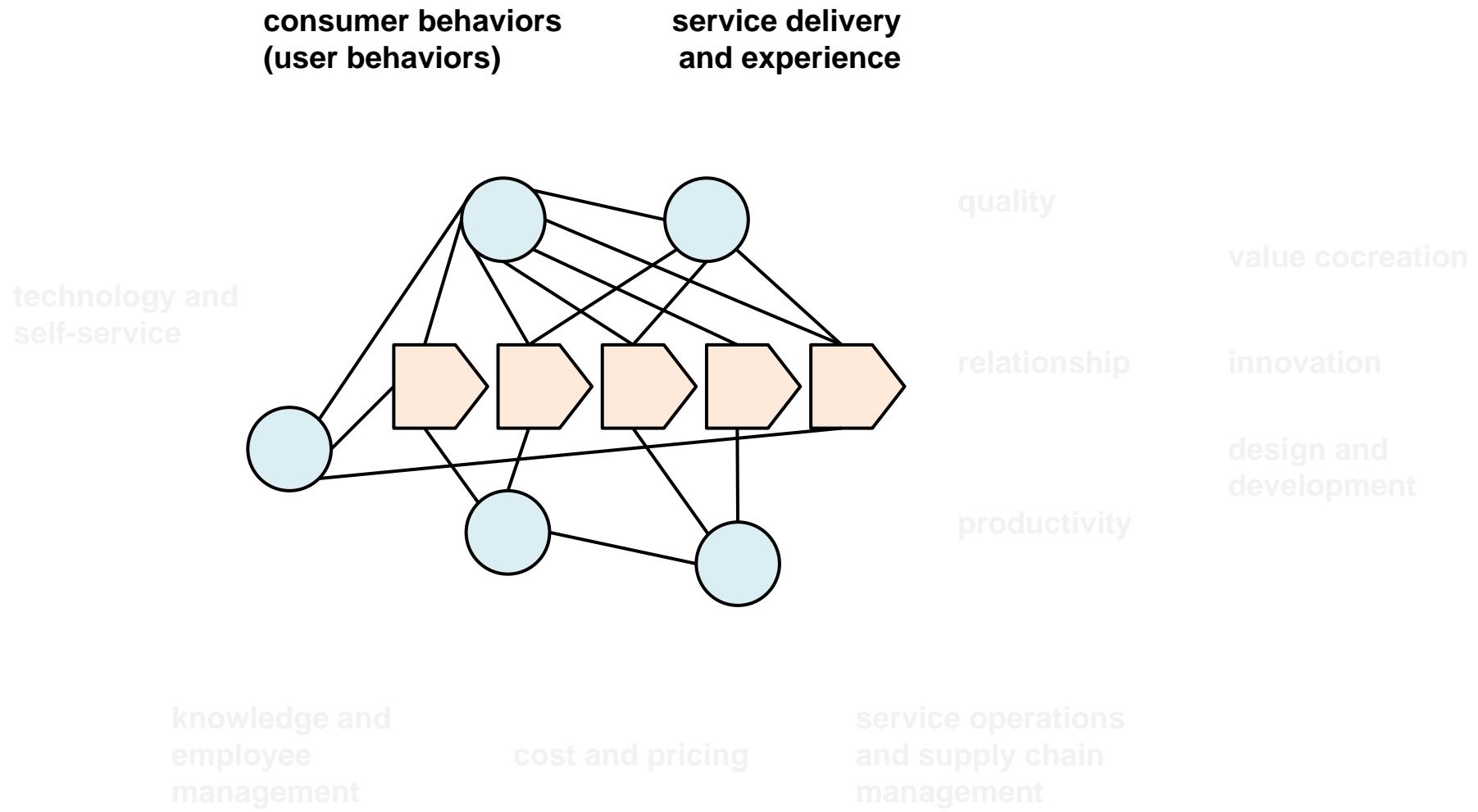
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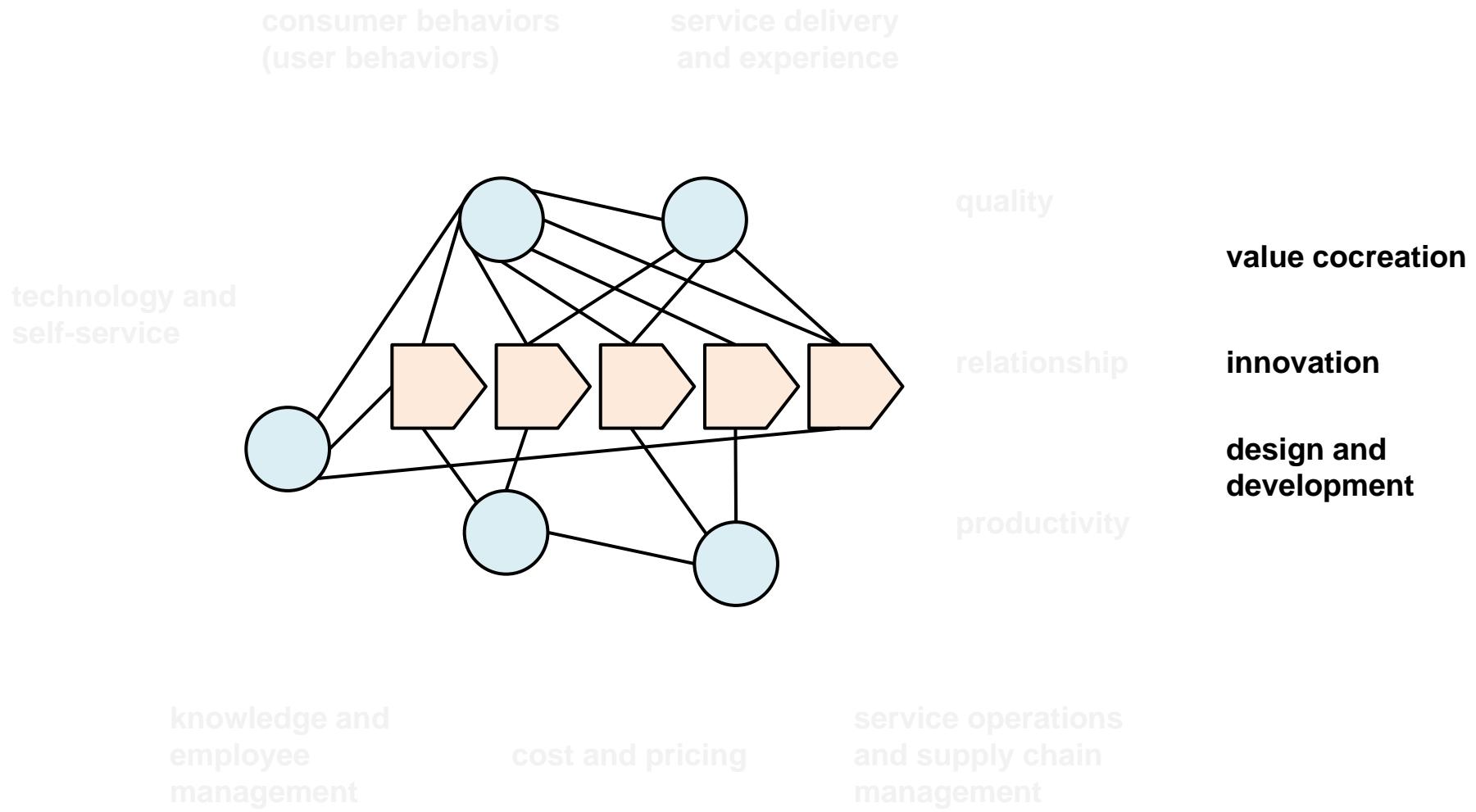
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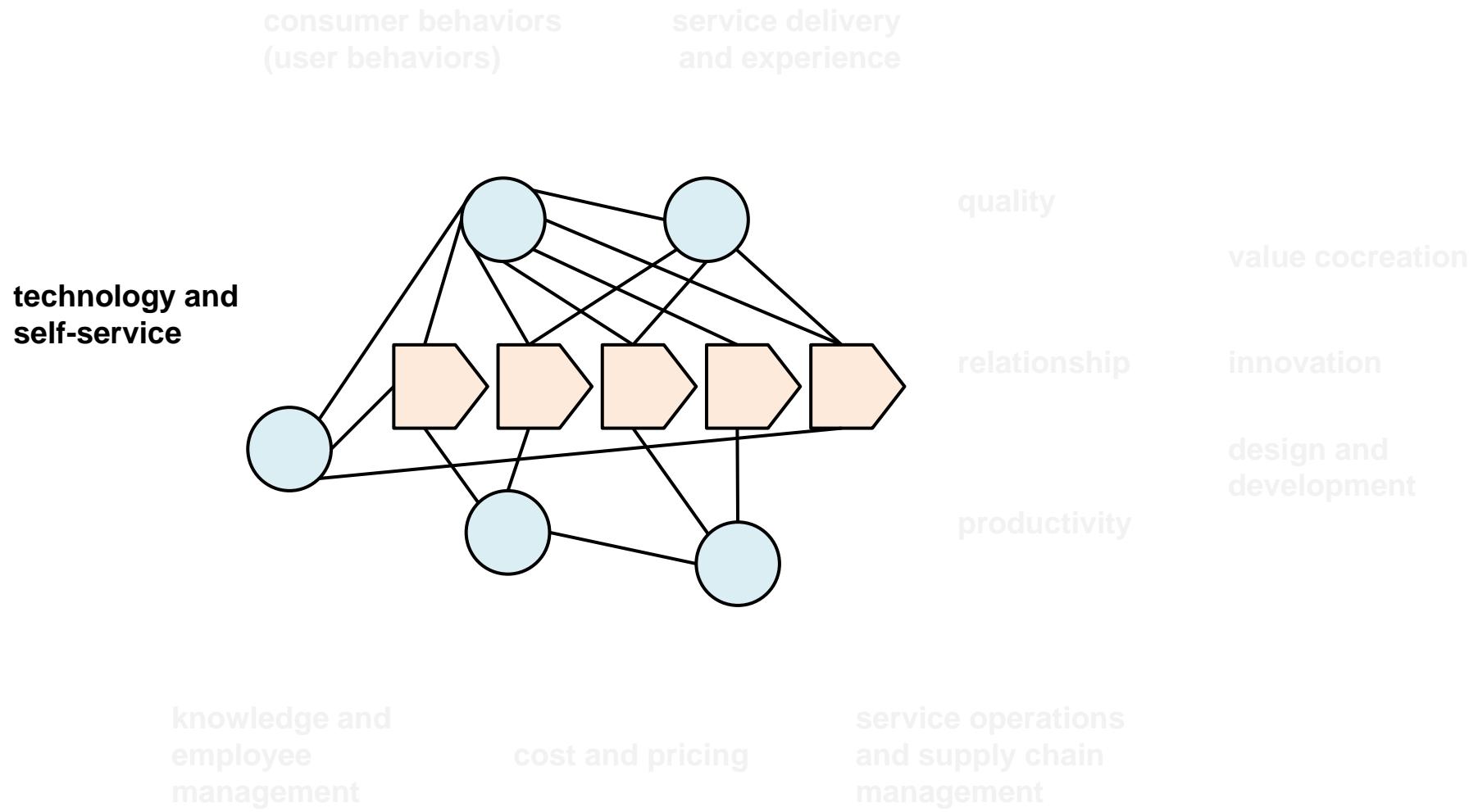
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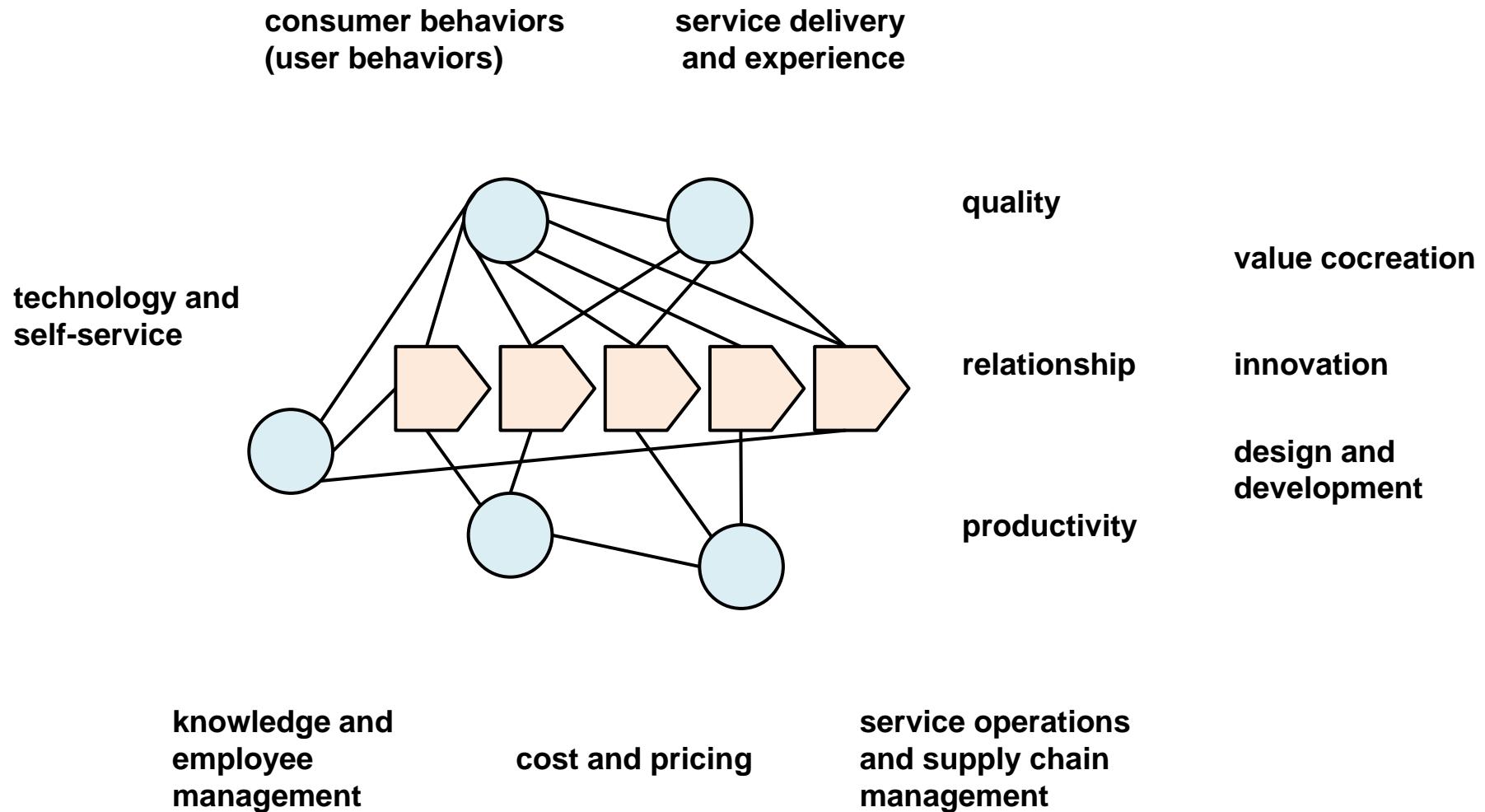
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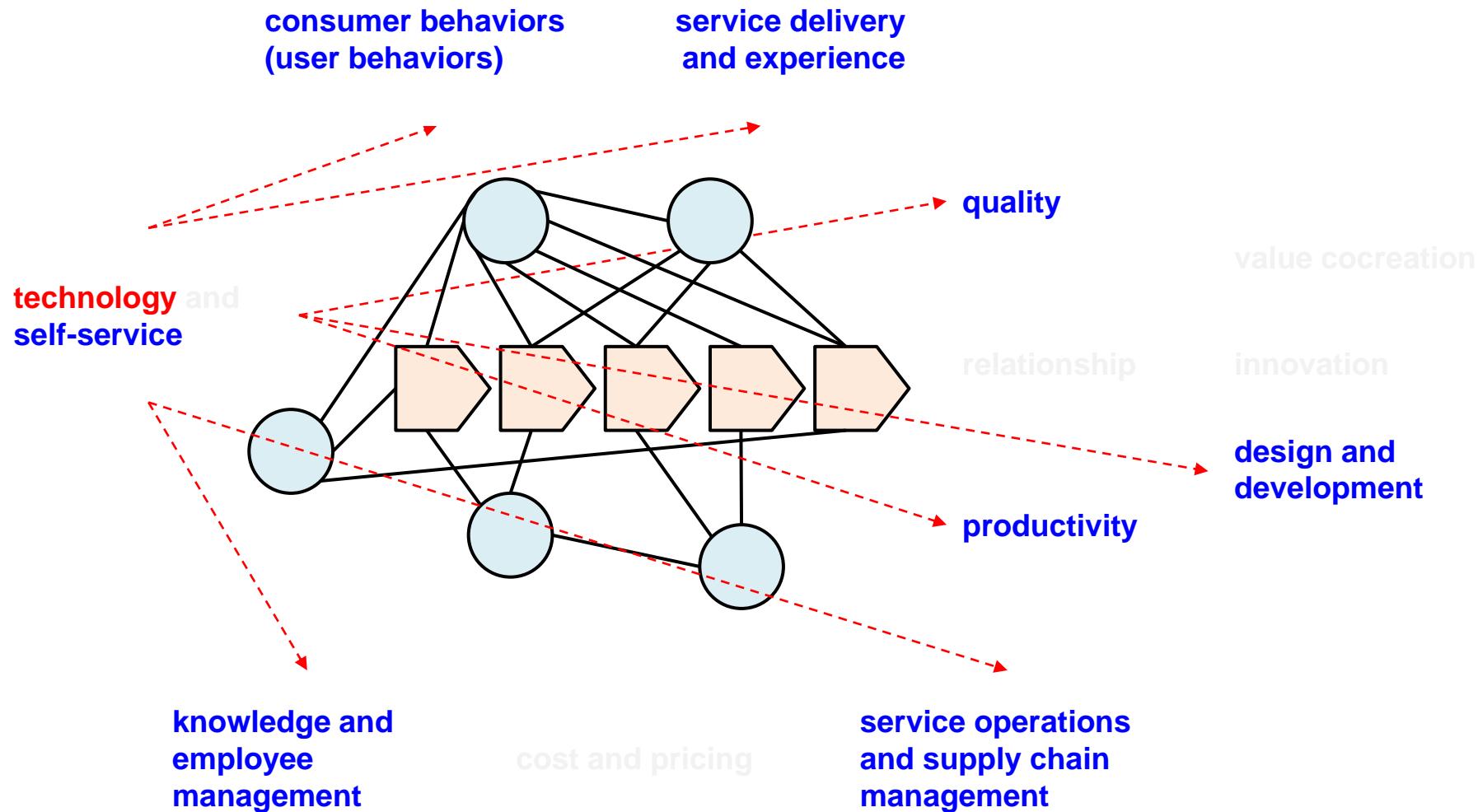
# Matching the Service Tasks to the Service Concept



# Matching the Service Tasks to the Service Concept



# Focused Tasks of this Course

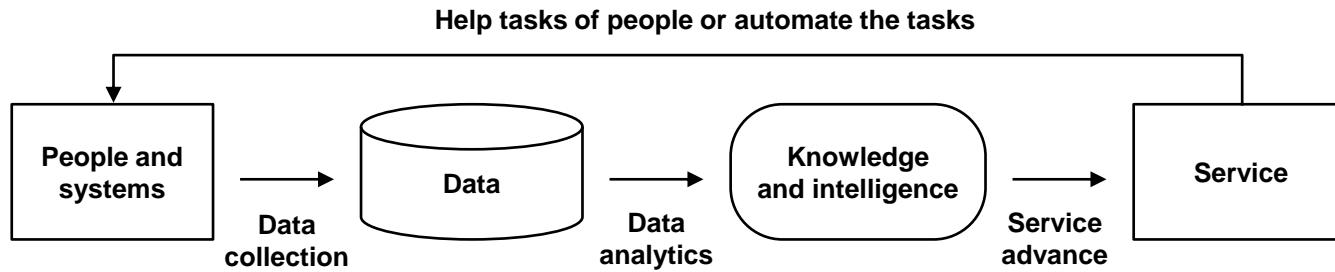


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# **Some Cases of Developing Service Intelligence in Industry and Society**

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# Example Cases



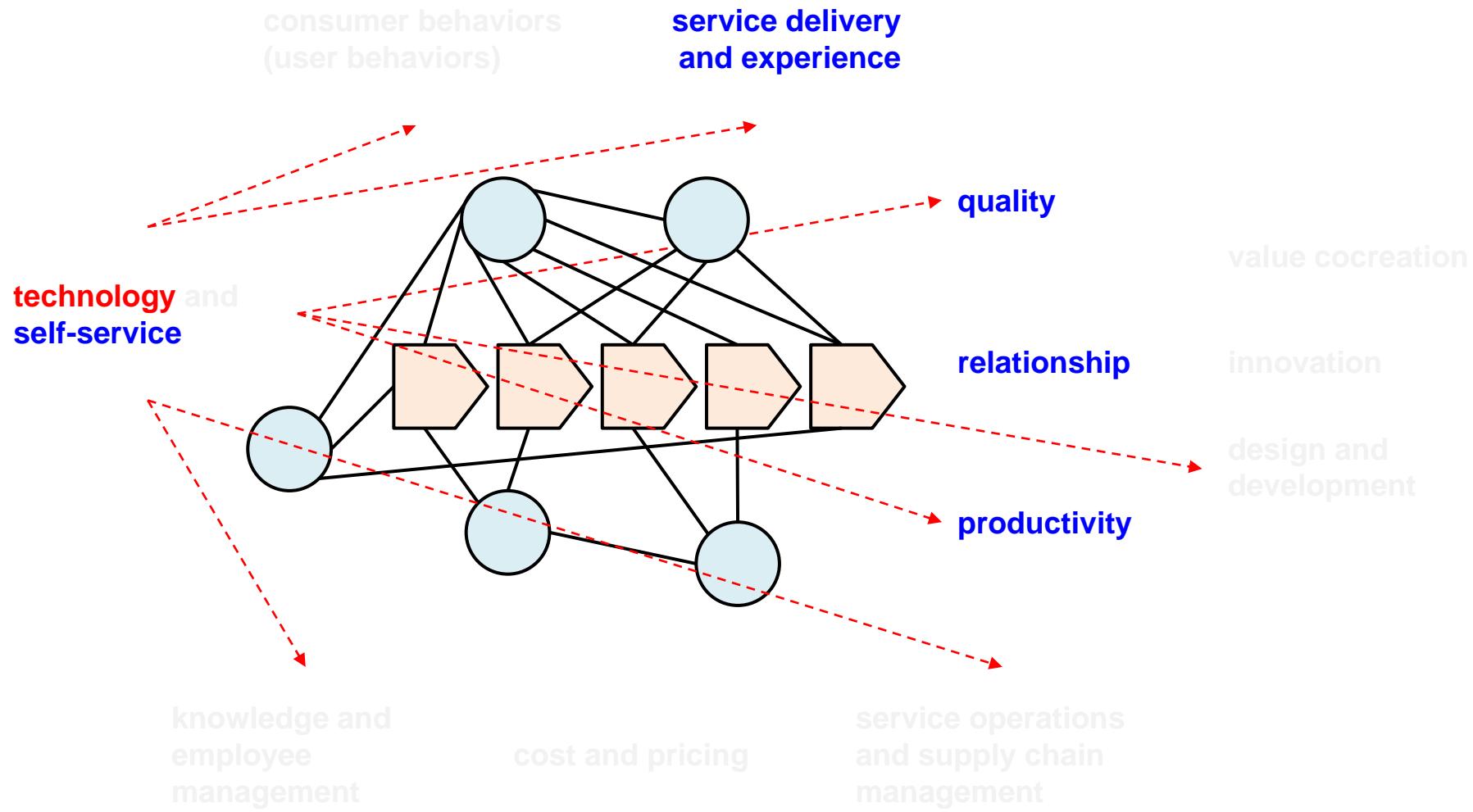
## Learning tasks

- Classification
- Regression
- Clustering
- Generation
- Control
- Representation
- ...

## Service tasks

- Customized delivery
- Professional tasks
- Service design and quality
- ...

# Supporting the Sales and Delivery Task



# Recommender Systems for Sales and Delivery Automation

- Contribution and impact of recommender systems to the click through rate and actual purchase



**35%**

Proportion of the purchase based on recommendation



**YouTube**

**70%**

Proportion of the watch based on recommendation



**75%**

Proportion of the watch based on recommendation

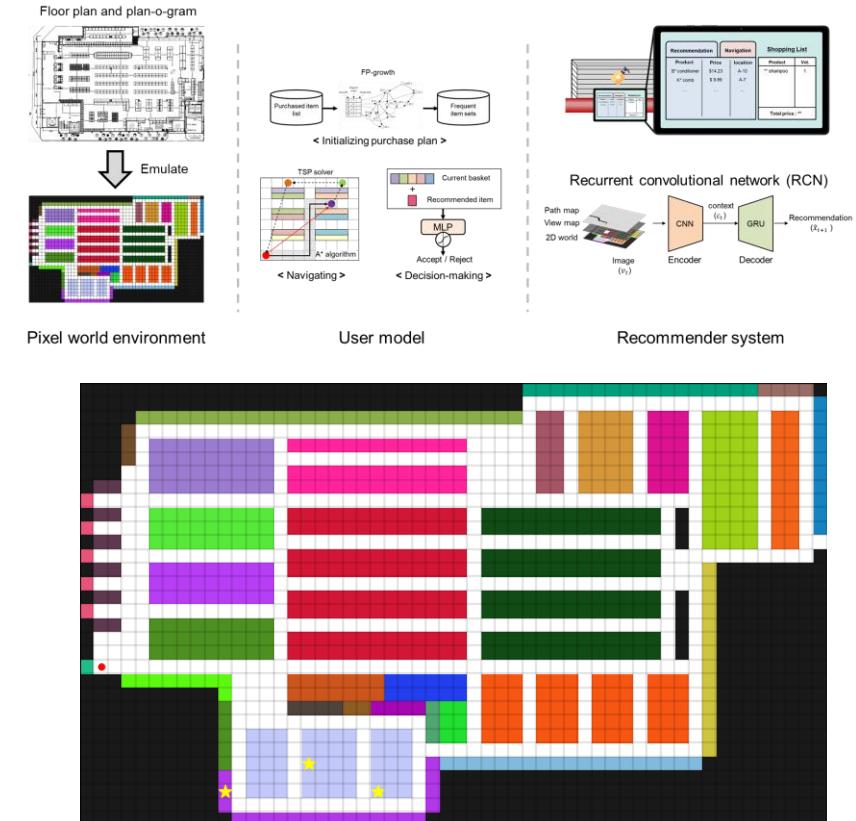


**50%**

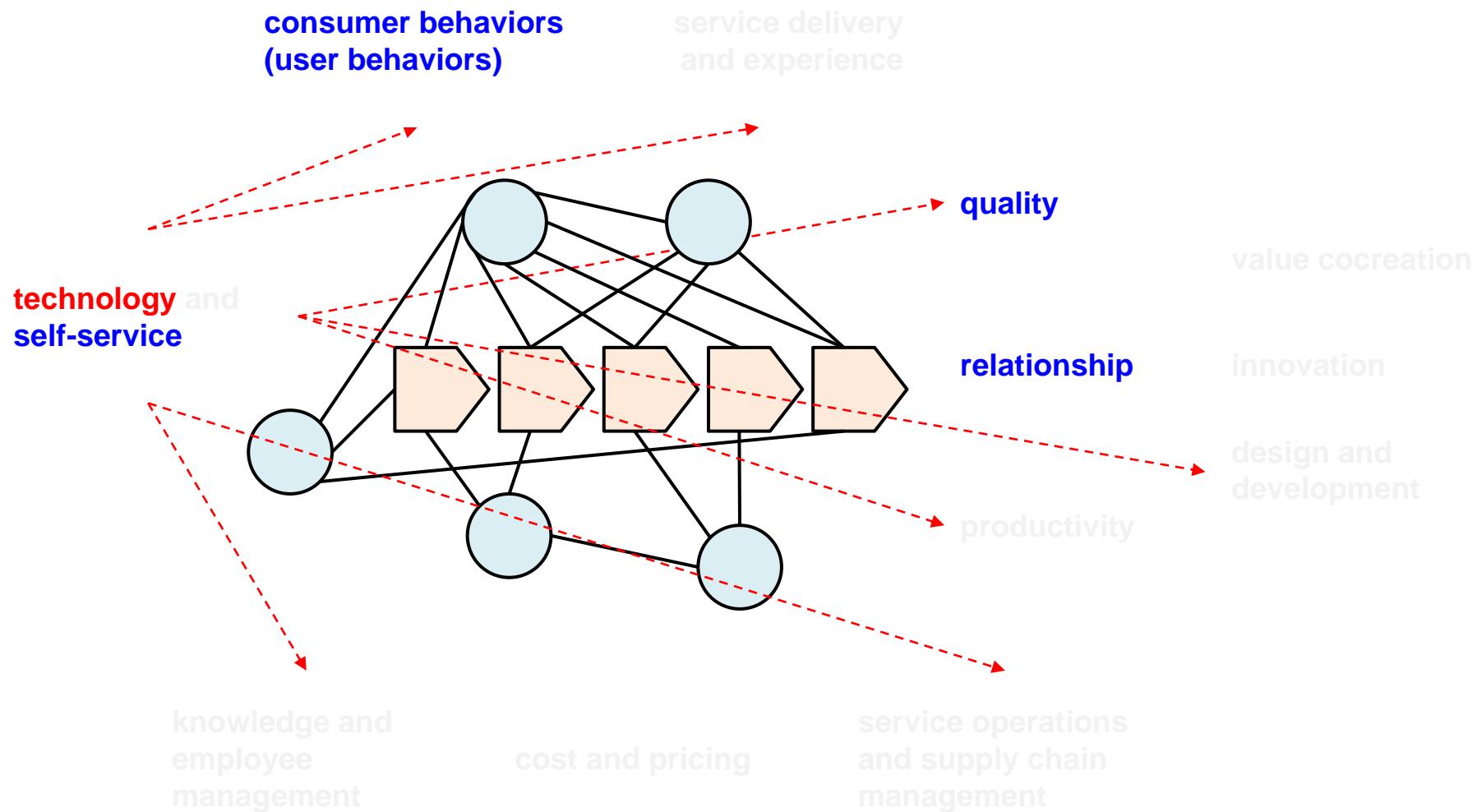
Proportion of the users who want recommendation

- Recsys contribute to the positive service experience, sales, and customer loyalty (Gomez-Uribe et al., 2015)
- Recsys effectively reflect the value from items that users look for (Schafer et al., 1999)
- Recsys help users make a better decision that fits to their contexts and needs (Vig et al., 2009)

# Recommender Systems for Sales and Delivery Automation



# Supporting the User Behaviors (Processes)



# Supporting the Driving Behaviors (Processes)



Data related to driving processes

Driving characteristics (annual)	Driver 1	Driver 2	...	Driver 1688
Number of trip	874	382	...	87
Mileage (km)	6656	2276	...	872
Average mileage per trip (km)	7.62	5.96	...	10.02
Ratio of short trip (< 18km)	91.08	97.64	...	87.36
Average of low speed (< 29 km/h) ratio per trip	73.18	72.87	...	68.15
Engine oil deterioration indicator 1	284	159	...	34
Engine oil deterioration indicator 2	32.49	41.62	...	39.08
Tire wear indicator 1	0.018	0.018	...	0.019
...	...	...	...	...

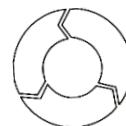
Driving process characteristics



Driving process



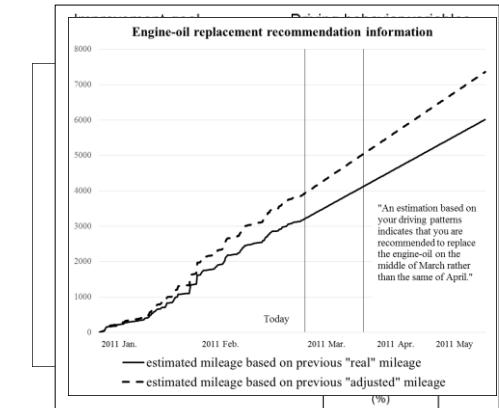
Service for driving process management



Continuous process improvement



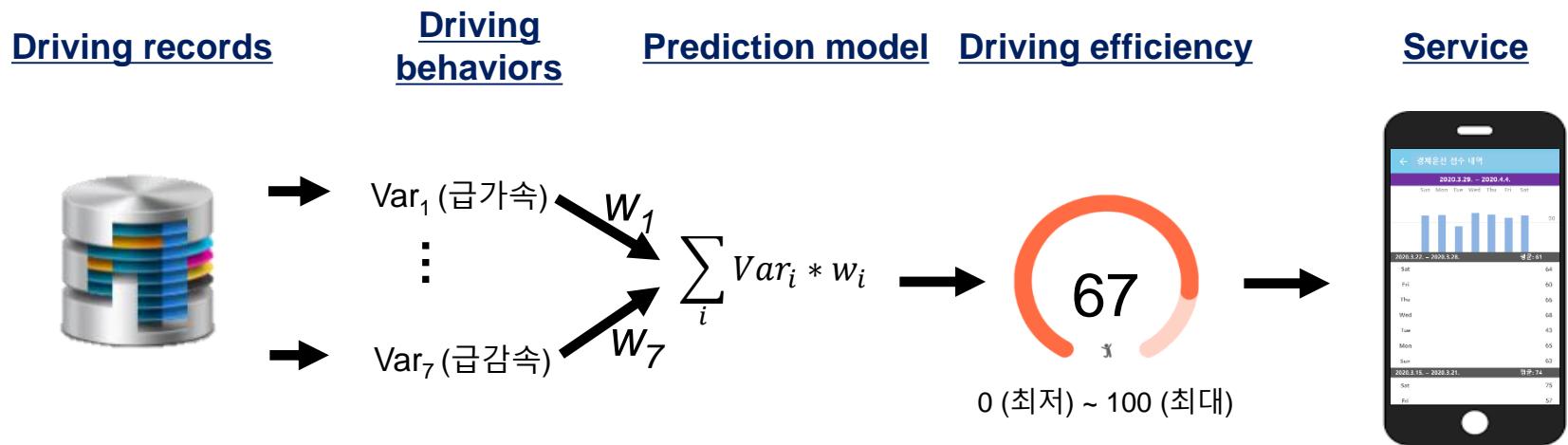
Driving process analysis



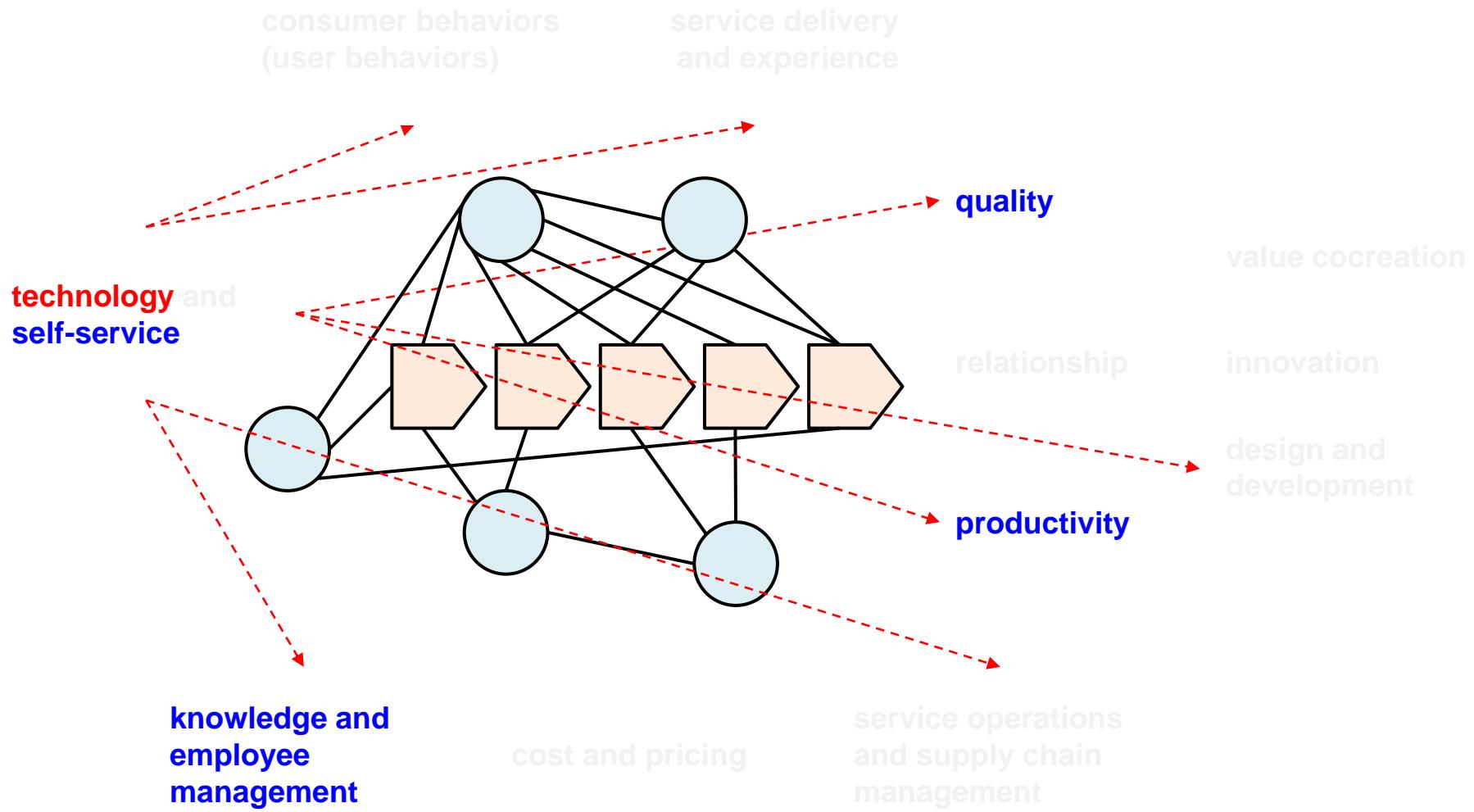
Information for process improvement

Reference: "Customer Process Management"  
(Lim et al., 2019; JoSM)

## **Supporting the Driving Behaviors (Processes)**



# Supporting the Professional's (Employee's) Work Processes



# Diet Planning Service by Dietitians



$$\max \sum_{x \in \mathcal{M}} x$$

where  $x$  is a random menu variable that is of value one if the menu is selected. This model aims to maximize the total number of menus selected under constraints such as

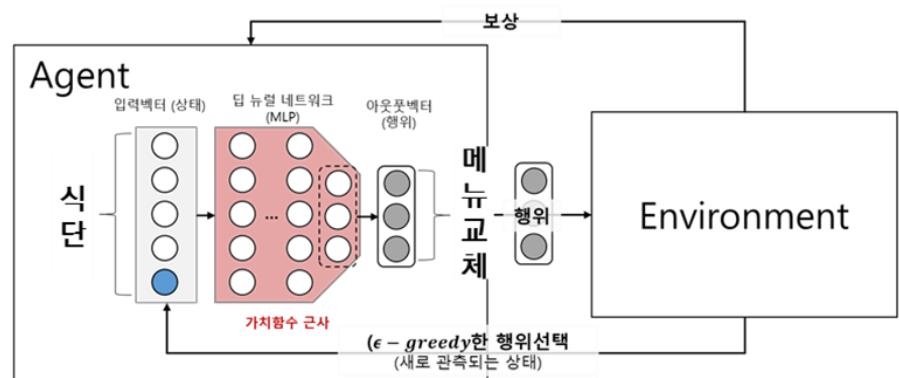
$$\sum_{i=1}^N x_i = 14 \quad (11)$$

$$945 \leq \sum_{i=1}^N \text{calorie}(x_i) \leq 1155 \quad (12)$$

$$15 \leq \sum_{i=1}^N \text{protein}(x_i) \leq \text{Inf} \quad (13)$$

$$\vdots$$

$$2 \leq \sum_{i=1}^N \text{is_snack}(x_i) \leq 4 \quad (14)$$



# Think About Learnable Tasks and Data in the Services You Care



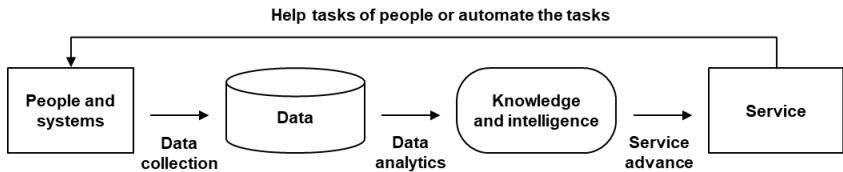
Restaurant Service



Health Care Service



Location-based Mediation Service



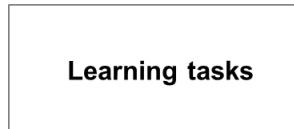
E-learning Service



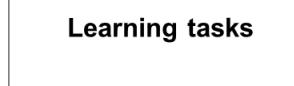
Amusement Park Service



Ingredients Delivery Service



Mobile Game Service



- Classification
- Regression
- Clustering
- Generation
- Control
- Representation
- ...

- Customized delivery
- Professional tasks
- Service design and quality
- ...



Car Sharing Service



Leisure Service

## Service Review Mining

### Behavioral Data Mining

All Weeks

### Special Lectures on Service Intelligence

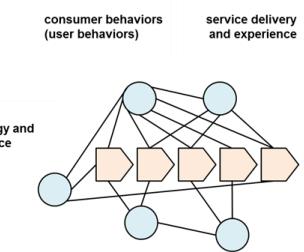
### Recommender Systems Development

### Service Quality Evaluation and Improvement

### Customer Segmentation and Service Customization

### Service Process Assessment and Improvement

### Service Optimization



quality  
relationship  
productivity

value cocreation  
innovation  
design and development

knowledge and employee management  
cost and pricing  
service operations and supply chain management

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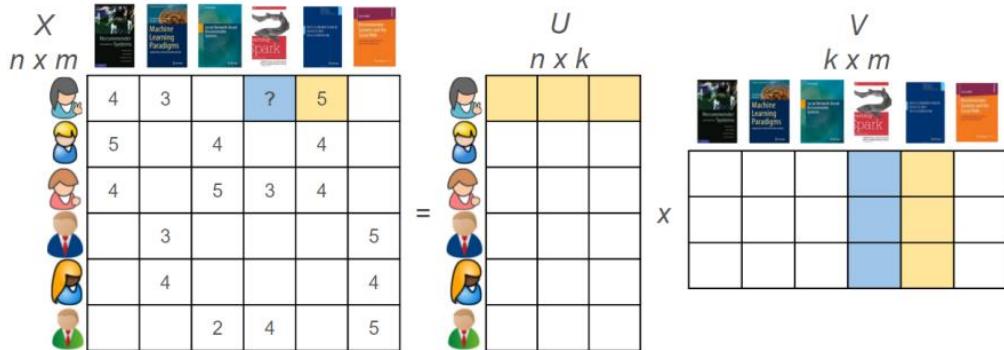
# **Notice for the Next Classes**

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# Classes Next Week

## ■ Recommender systems

- On Monday (9/5), we will discuss recommender systems for service delivery
- On Wednesday (9/7), we will conduct practice on recommender system development
- Read [The Netflix Recommender System - Algorithms, Business Value, and Innovation](#) in advance



Feature vector $x$										Target $y$										
$x^{(1)}$	1	0	0	...	1	0	0	0	...	0.3	0.3	0.3	0	...	13	0	0	0	0	...
$x^{(2)}$	1	0	0	...	0	1	0	0	...	0.3	0.3	0.3	0	...	14	1	0	0	0	...
$x^{(3)}$	1	0	0	...	0	0	1	0	...	0.3	0.3	0.3	0	...	16	0	1	0	0	...
$x^{(4)}$	0	1	0	...	0	0	1	0	...	0	0	0.5	0.5	...	5	0	0	0	0	...
$x^{(5)}$	0	1	0	...	0	0	0	1	...	0	0	0.5	0.5	...	8	0	0	1	0	...
$x^{(6)}$	0	0	1	...	1	0	0	0	...	0.5	0	0.5	0	...	9	0	0	0	0	...
$x^{(7)}$	0	0	1	...	0	0	1	0	...	0.5	0	0.5	0	...	12	1	0	0	0	...
	A	B	C	...	T1	NH	SW	ST	...	T1	NH	SW	ST	...	Time	T1	NH	SW	ST	...
																				Last Movie rated

