

# Security in Development

Lecture will be on Zoom - so could watch it from home

## Development methodologies

- Waterfall
  - Used in small teams and software consultancies
  - Slowly dying
  - Pipelines
  - Going through things step by step
  - Issue with this is that security goes in the testing phase rather than from the requirements, design and implementation section
    - Is too late because there are only vulnerabilities there
    - Problem with catching them late - things might be hard baked into the code, you would have to go back steps to fix it
    - If you see things popping up the chances are that there will be other security issues popping up
    - You might have unit tests to catch these bugs, you don't do tests for already established infrastructure
- Agile - flexible, used most often in the real world

## Test driven development

- Is important to develop with security in mind from the get go
- It takes more resources but it is important - is why a lot of companies avoid this
  - Developing tests takes resources, and if spec changes then your tests and resources are gone
  - Crunch time is real - people produce something that works as opposed to something that is secure
- Bugs in testing become bugs in production

## Security and Vulnerability Classification

CVE - Common Vulnerability Enumerator (the vulnerability)

- Just gets enumerator every time a new vulnerability is listed on this NVD site

CVSS - common vulnerability scoring system - the severity

National vulnerability database (NIST NVD)

Common Weakness Enumeration - the category the vulnerability fits into

Common platform enumeration - the vulnerable software

Everytime you get a zero day and you report this to NIST then you get a CVE (looks pretty good on CV)

- If it is a CPE and it is currently being produced then you can get a CVE from it

Just because there is a CVE this doesn't mean that there is a payload associated with it necessarily

<https://www.exploit-db.com/>

## Static vs Dynamic Software Assessment (How do you find a CVE)

### Static analysis

- Statically analyze without running it
- Can get certain tools that grab assembly instructions to do it in C
- Look at things that don't get run

### Dynamic analysis

- Where you run something and see what changes on your computer
- Issues with this
  - Data corruption
  - Can't read config files
  - An attacker might know you're conducting an analysis if it sends out outbound signals when you are running things (remember these are web applications so requests are always getting sent out)
  - Time consuming
  - If you had a vulnerability exclusive to an operating system your dynamic analysis might not work because it is not based on your system
  - If you have an emulator the outcome might not be the same as if it was run on a physical machine
- Virtualisation - a way of getting around corrupting your own systems
  - Will need to have infrastructure, operating system then hypervisor and then the guest OS on top of that and then the application you want to run on top of that
  - Compared to running a container - e.g. docker
    - Interfacing layer between applications and libraries in the containers and the operating system
    - Instead of installing an entire OS, anytime your app looks at a command
    - Uses the base OS and figures out what the actual function call does to apply that
    - Designed to be one application, but you can trick a container to run multiple
  - We need to know these things because they have different artifacting
    - If you are running software you can tell if you are in a container vs virtual machine

- There is more risk in container in jumping between applications
- Hypervisor - heavier but harder to break out of to get to the underlying OS

## Credential Management

- Can store it in environment variables
- Can store it in a file and read from that file when needed
- Important to do this from development because vulnerabilities that start in development get pushed to prod
  - Build good habits in developing and those habits will translate
- Don't push your private key
  - Don't think that just deleting it solves your problem
  - Git blame - will tell you how has committed a pieces of code
- How to key - don't hard code your keys
  - Store your stuff in separate files and ignore them in your git ignore
  - Have different keys for testing and deployment

Gidra - similar to IDAPro but free

Cutter (better than gidra)

## Going through the content of the course - review

### RECON

- DNS
  - Subdomains
- Passive vs Active
- Robots.txt
- Sitemap.xml
- Source code
- Tools:
  - Shodan
  - Subbrute
  - Way back machine
- Scope and ethics
- Methodology of recon

### HELP SESSIONS

- Running after Andrew's tute on thursday
  - Will have a zoom call going

- In the week 11 lecture time slot there will be another Help session running

Next week we will run through last year's exam

Key server - is a database on a server where you store those keys

- Reason you want to do this is that if your site gets compromised your keys don't get compromised as it's not on the same server as the web application
  - Mitigates impact should you get affected

Artifactual

- Artifact is a side effect of running a program