

Hiking Band: Design Report

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Table of contents

1	Introduction	2
2	List of dependencies	2
2.1	Web application	2
2.2	LilyGo T-Watch	3
3	Step-by-step instructions	3
3.1	LilyGO T-Watch: Installation and setup	3
3.2	Web Application: Installation and setup	5
3.3	Running the application	6
4	Technical documentation	7
4.1	Architectural diagrams	7
4.2	Database schema	7
4.3	Metadata	8
4.4	Structural designs	8
4.5	Visual context of implemented solution	8
4.6	LilyGO Hiking application: Documentation by module	9
4.7	Development methods and tools	15

1 Introduction

This document is a comprehensive technical document for future developers and maintainers. Section 2 provides a detailed list of dependencies required for the project. Section 3 showcases step-by-step instructions on how to download, setup, compile the project source code and to flash the binary to the smartwatch. Followed by this, section 4 provides key architectural diagrams, a database schema, metadata information and additional structural details that were not yet covered in the Software Requirements Specification (SRS).

This documentation should be used with the SRS and the User Manual, both included in the final submission of Hiking Band System version 1.0 submission. Much of the technical details are documented in the SRS document and the User Manual contains instruction on how to use the system with screenshots providing visual context.

2 List of dependencies

2.1 Web application

The Web Application is a Python 3.x application that works on versions 3.10 and greater. The dependencies for the application are listed below and can be found in requirements.txt:

- astroid==3.3.8
- autopep8==2.3.2
- blinker==1.9.0
- click==8.1.8
- dill==0.3.9
- Flask==3.1.0
- greenlet==3.1.1
- isort==5.13.2
- itsdangerous==2.2.0
- Jinja2==3.1.5
- MarkupSafe==3.0.2
- mccabe==0.7.0
- platformdirs==4.3.6
- pycodestyle==2.12.1
- pylint==3.3.3
- python-dotenv==1.0.1
- tomli==2.2.1
- tomlkit==0.13.2
- typing_extensions==4.12.2
- Werkzeug==3.1.3

In this proof-of-concept Hiking Band system, the web application is built to run on a Raspberry Pi3B+ board with a Raspian Operation System. The web application requires a network connection to access external style libraries.

2.2 LilyGo T-Watch

The LilyGO T-Watch application is an Arduino application. The project officially supports LilyGo T-Watch V2, but MAY also work with V3 with configuration adjustment. Some code segments in source code are dependent on the chosen smartwatch version.

The smartwatch development has the following dependencies

- arduino-cli v. 1.1
- esp32 libraries v. 2.0.14
- python 3.10 or greater
- pyserial 3.5

3 Step-by-step instructions

3.1 LilyGO T-Watch: Installation and setup

Follow these instructions to set up the LilyGo Hiking application. Please pay careful attention to version numbers to ensure that installation proceeds successfully.

3.1.1 Option 1

3.1.1.1 Arduino-cli and esp32 libraries

1. Install arduino-cli (v.1.1):

<https://arduino.github.io/arduino-cli/1.1/>

2. Install esp32 libraries (v.2.0.14)

```
arduino-cli core update-index --config-file arduino-cli.yaml  
  
arduino-cli core install esp32:esp32@2.0.14  
  
python3 -m pip install pyserial
```

3. Test your board

```
arduino-cli board list
```

Port	Protocol	Type	Board Name	FQBN	Core
/dev/ttyUSB0	serial	Serial Port (USB)	Unknown		

3.1.1.2 Compilation and upload to esp32

Use the following table to make your compilation:

Device	Board/FQBN
ESP32_WROOM_32	esp32:esp32:esp32-poe-iso
LILYGO_WATCH_2020_V2	esp32:esp32:twatch
LILYGO_WATCH_2020_V3	esp32:esp32:twatch

For example for TWATCH V3:

```
DEVICE="LILYGO_WATCH_2020_V3"
FQBN=esp32:esp32:twatch
arduino-cli compile --fqbn $FQBN \
    --build-path $(pwd)/build \
    --build-property "build.extra_flags=-D $DEVICE -D ESP32" .
arduino-cli upload -p /dev/ttyUSB0 \
    --fqbn esp32:esp32:esp32-poe-iso \
    --input-dir $(pwd)/build .
```

Note

The device path may not be `/dev/ttyUSB0`. To verify the name of the USB-device, connect the smartwatch with the cable and use command `ls /dev/tty*`.

3.1.2 Option 2

configure `config.ini`

```
./install.sh
```

This convenience script provides the option to enable the web application to start on startup so it is usually recommended to be used.

Tip

The config.ini contains LilyGo T-Watch versions V2 and V3. To change the T-Watch version, change which version is uncommented. V3 is not officially supported, but both V2 and V3 T-Watches were used during development stage.

- When V2 is selected, the GPS module in V2 is used.
- With V3 distance is calculated based on an hard coded step length as detailed in the SRS.

3.1.3 Debugging

Add read and write access to usb device:

```
chmod 777 /dev/ttyUSB0
```

Read the serial:

```
picocom -b 115200 /dev/ttyUSB0  
or  
putty  
or  
screen /dev/ttyUSB0 115200
```

3.2 Web Application: Installation and setup

3.2.1 Requirements

The web application and the scripts have been designed for a Linux based Operating System. It is recommended to use the application on a Linux based Operating System. The web application officially supports Raspberry Pi3B+ with a Raspian Operating System.

The minimum Python version is 3.10. Versions for dependencies are listed in requirements.txt. Use of virtual environment is advised, as detailed below in installation instructions.

These instructions assume that the user is using a Linux based Operating System with a bash terminal emulator. The installation may either be done manually or by using a convenience script provided in the project repository.

3.2.2 Option 1: Manual installation

First setup the virtual environment

```
python3 -m venv venv
```

Then install dependencies

```
pip install -r requirements.txt
```

If you add new dependencies, create an updated `requirements.txt` with the following command:

```
pip freeze > requirements.txt
```

3.2.3 Option 2: Convenience script

Run the installation script with

```
./install.sh
```

Tip

Using the script is advisable. It for instance verifies that the currently active Python3 installation meets system requirements.

3.3 Running the application

Running the application may also be done manually or by using a convenience script.

3.3.1 Option 1: Manually

To run the app use

```
flask --app src/app.py run
```

To debug:

```
flask --app src/app.py --debug run
```

3.3.2 Option 2: Convenience script

To run the app use

```
./start-app.sh
```

To debug:

```
./start-app.sh debug
```

4 Technical documentation

Please refer to SRS for technical documentation, including architectural diagrams, database schema, metadata and structural designs.

4.1 Architectural diagrams

The Software Requirements Specification (SRS) document contains multiple architectural diagrams: - Section 2.1 details the major component level - Section 2.1.2 details the user interfaces - Section 2.1.4 presents the software interfaces

4.2 Database schema

For this Proof-of-Concept system the database schema is simple. There are two tables with no relation to each other.

- **HIKING_WATCH**: Contains the information for the paired LilyGO T-Watch. Currently this table **MUST** only have one entry
- **TRACKING_DATA**: each entry contains information from a single past hike

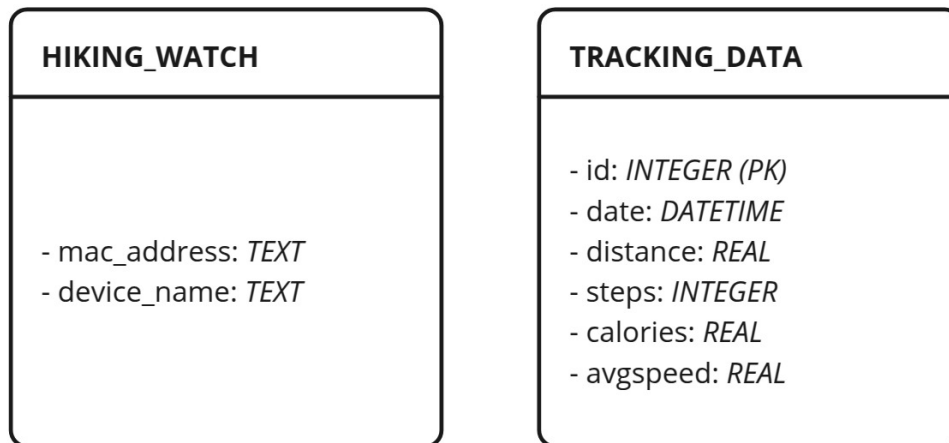


Figure 1: Database schema

4.3 Metadata

The relevant metadata for API endpoints and transferrable information has been detailed in SRS document section 2.1.1 System interfaces.

4.4 Structural designs

! Important

TODO: What should be here?

Ideas: - technology stack and justification - database justification (why SQL with no relations)

4.5 Visual context of implemented solution

Visual context of implemented system can be reviewed in the User Manual PDF. It contains tutorials with visualizations for both the LilyGO T-Watch Hiking application and the Raspberry Pi Web Application.

4.6 LilyGO Hiking application: Documentation by module

This section details the LilyGO T-Watch Hiking Application code structure by module for the version 1.0 release.

4.6.1 accelerator

4.6.1.1 hidden

- `TFT_eSPI *tft`: Currently deprecated value.
- `BMA *sensor`: Contains the pointer to the accelerometers sensor given by the `ttgo` object.
- `bool irqAcc`: boolean value depicting if the sensor has executed an interrupt. Is set as `false` at the beginning.
- `uint32_t currentSteps`: Value for counting the amount of steps taken.

4.6.1.2 public

- `void initAccelerator(TTGOClass *ttgo)`: Initializes the accelerator from the `ttgo` object.
- `uint32_t handleTasksAccelerator()`: Function for reading the sensors current steps.
- `void resetAccelerator()`: Resets the accelerators stepcount.

4.6.2 bluetooth

4.6.2.1 hidden

- `String device_name`: Deprecated variable for device name.
- `String deviceName`: Variable for storing device name.
- `BluetoothSerial SerialBT`: Variable for storing the Bluetooth serial object.
- `bool commandFinishedBT`: Variable depicting if the command has finished or not.
- `int byteCountBT`: Variable for storing the byte that is currently read from Bluetooth.
- `char rxDataBT[BLUETOOTH_BUFFER_SIZE]`: Array for storing Bluetooth data.

4.6.2.2 public

- `#define BLUETOOTH_BUFFER_SIZE`: Constant for defining max buffer size for Bluetooth.
- `typedef enum bluetoothStatus`: Enum for depicting Bluetooth status.
- `typedef struct bluetoothBuffer`: Struct for implementing the Bluetooth buffer.
- `#define DEVICE_NAME`: Constant defining the T-Watches Bluetooth name.
- `void initBluetooth()`: Function initializing Bluetooth.

- `bluetoothBuffer handleBluetoothByte()`: Reads Bluetooth connection to device.
- `void writeBluetooth(char * data, int dataLen)`: Writes data to Bluetooth.

4.6.3 config

4.6.3.1 public

- `#define TOUCH_INT`: Value needed for compilation. Set as 900909421094219090421.
- `#define MAX_CACHED_TRIPS`: Used to find out about the maximum amount of cached trips on the clock.

4.6.4 data

4.6.4.1 public

- `#define GEO_MAX_SIZE` // Int with the size the arrays of the `geoData` struct are initialized as.
- `typedef struct timeStamp`: A type containing a timestamp consisting of members year, month, day, hour, minute and second. Year is of type `uint16_t` and the rest of type `uint8_t`.
- `typedef struct geoData`: A type for containing GPS data. Has members latitude, longitude, datalen and timestamp. Latitude and longitude are a array of double of size `GEO_MAX_SIZE`, datalen is of type `int` and timestamp is of type `timeStamp`
- `typedef struct tripData`: A type for storing the data of a single trip. Contains the members tripID of type `int`, stepCount of type `uint32_t`, avgSpeed of type `float`, distance of type `float`, synced of type `bool` and timestampStart and timestampStop of type `timeStamp`.
- `typedef struct systemGlobals`: A type for storing general information during the execution of the program. It has the members step_length of type `float`, currentTrip of type `int`, maxTrip of type `int` and hasActiveSession and GPSavailable of type `bool`.

4.6.5 globals

4.6.5.1 public

- `timeStamp createTimestampFromRTC(RTC_Date date)`: function converting a `RTC_Date` object into a `timeStamp` struct. It transfers the values of year, month, day, hour, minute and second to the members of a `timeStamp` struct with the same names.
- `float getTimeDifference(timeStamp start, timeStamp stop)`: Returns a float containing the time difference between two `timeStamp` objects. The unit of measurement is second.

4.6.6 gps

4.6.6.1 hidden

- `TinyGPSPlus *gps`: Pointer to store the gps object from the ttgo object.
- `HardwareSerial *GNSS`: Pointer to the hardware serial of the ttgo.
- `double lastLat`: Double value containing the latitude of the last step.
- `double lastLon`: Double value containing the longitude of the last step.
- `double avgLat`: Double value containing a sum of the latitudes that will be used to calculate the average latitude of a time period.
- `double avgLon`: Double value containing a sum of the longitude that will be used to calculate the average longitude of a time period.
- `int avgCount`: Counter for determining the amount of points in calculating the average.
- `uint32_t last`: Deprecated variable containing the `millis()` result when initializing the gps.
- `uint32_t updateTimeout`: Deprecated variable.
- `bool Quectel_L76X_Probe()`: Function certifying that the gps settings are correct.

4.6.6.2 public

- `typedef struct GPSPoint`: Contains latitude of type double, longitude of type double and dist of type double. The lat and lon are the the latitude and longitude of a point and dist is the distance from the last point.
- `void initGPS(TTGOClass *ttgo)`: Function initializing the GPS. Uses the ttgo object.
- `void updateGPS()`: Function to update the gps values.
- `double getLatitude()`: Gets the latest latitude from the gps.
- `double getLongitude()`: Gets the latest longitude from the gps.
- `GPSPoint takeStep()`: Function to take a step in the trip. Returns a GPSPoint with the current latitude and longitude of the position and the distance to the last step.
- `void setRTCtime(PCF8563_Class *rtc)`: Function to set the current RTC time of the clock to the current GPS time.
- `bool isGPSavailable()`: Checks if the gps has been updated and the value is valid.
- `void addValueToAverage()`: Adds the current latitude and longitude to the avgLat and avgLon variables. Additionally adds 1 to the avgCount.
- `GPSPoint takeAverageStep()`: Function to take a step in the trip using average values. It returns a GPSPoint containing the avgLat and avgLon divided by avgCount. The distance is the distance between the average coordinates and the last step.

4.6.7 interface

4.6.7.1 hidden

- `bool displayOn`: Variable tracking if the display is on or off.
- `bool irqPEK`: Variable tracking if the PEK button is pressed.
- `bool GPSavailable`: Deprecated variable.
- `uint32_t stepCount`: Variable for saving the current stepcount.
- `float step_length`: Variable containing the length of a step.
- `float avgSpeed`: Variable containing the current average speed.
- `float distance`: Variable containing the current distance.
- `timeStamp sessionStartTime`: Variable containing the start time of the session.
- `timeStamp currentTime`: Deprecated variable for containing the current time.
- `bool hasActiveSession`: Variable for tracking if a session is currently active.
- `uint32_t nOfTrips`: Variable containing the amount of taken trips.
- `tripData *pastTrips`: Variable containing a pointer to the tripdata object.
- `interfaceEvent returnData`: InterfaceEvent containing the current event.

There are a lot of variables of type `lv_obj_t*` containing the pointers to different interface elements like the views, buttons and labels.

Variables of type `lv_style_t` are for saving different styles.

- `static void event_handler(lv_obj_t *obj, lv_event_t event)`: Function for handling interface events.
- `void refreshSessionView()`: Function for updating the session view.
- `void init_global_styles()`: Function for setting the global style configuration.
- `void loopWakeUpFormTouchScreen(TTGOClass *ttgo)`: Function for handling turning the screen on and off using the PEK button.
- `void setupToggleScreen(TTGOClass *ttgo)`: Function for setting up screen on and off functionality.

4.6.7.2 public

- `typedef enum interfaceEventType`: Enum containing the different types of interface events.
- `typedef struct interfaceEvent`: Struct containing a `interfaceEventType` of the value of the event and a char pointer to a null terminated string containing a message.
- `void createMainMenuView()`: Function creating the view of the main menu.
- `void createSessionView()`: Function creating the view for the current session.
- `void createSettingsView()`: Function creating the view for the settings menu.
- `void createPastSessionsView()`: Function creating the view for the past session.
- `void updatePastSessionData()`: Function for updating the view of the past sessions.
- `void initInterface(TTGOClass *ttgo)`: Function for initializing the interface variables.
- `interfaceEvent handleTasksInterface(TTGOClass *ttgo, tripData * trip, systemGlobals * systemVariables, bool isRefreshSessionView, tripData * trips)`: Function for handling tasks concerning the interface and updating it.

4.6.8 restful

4.6.8.1 hidden

- `httpType restfulParseType(const char* data, const int *dataLen)`: Function for determining the type of restful request.
- `int restfulParseAddress(restfulPacket * packet, char * data, const int * dataLen)`: Function for returning the restful path from a request.
- `int parseRestfulPacket(restfulPacket * packet, char * data, const int * dataLen)`: Function parsing the packet.
- `int setResponseError(restfulPacket * packet)`: Function for setting the return as an error.
- `int setResponseMainView(restfulPacket * packet)`: Function for returning the main view in the response.
- `int setResponseTrips(restfulPacket * packet)`: Function for returning the trips view in the response.
- `int setResponseOneTrip(restfulPacket * packet, tripData *trips)`: Function for returning the trip data for one trip in the response.
- `int getAddressContent(restfulPacket * packet, tripData *trips)`: Function for getting the address content of a query.
- `int setResponseSuccessAction(restfulPacket * packet)`: Function setting the response to a success.
- `int setTag(restfulPacket * packet, tripData *trips)`: Function for setting the tag on a trip.
- `int postAddressContent(restfulPacket * packet, tripData *trips)`: Function for posting the content of the restful package.

4.6.8.2 public

- `#define MAX_RESTFUL_RESPONSE_SIZE`: Constant for maximum size of restful response.
- `#define MAX_RESTFUL_REQUEST_SIZE`: Constant for maximum size of requests.
- `#define RESTFUL_MAIN_VIEW_PATH`: Path for main view in restful.
- `#define RESTFUL_MAIN_VIEW`: Restful main view.
- `#define RESTFUL_TRIPS_VIEW_PATH`: Path to trip view in restful.
- `#define RESTFUL_TRIPS_VIEW`: Restful trips view.
- `#define RESTFUL_TRIPS_VIEW_PATHS_LIST_ENTRY`: Path to individual trip in restful.
- `#define RESTFUL_ONE_TRIP_VIEW_PATH`: Path to getting trip data.
- `#define RESTFUL_ONE_TRIP_VIEW`: Restful view for trips.
- `#define RESTFUL_GEODATA_VIEW_PATH`: Path for getting geodata in restful.
- `#define RESTFUL_ERROR_PATH`: Path to restful error.
- `#define RESTFUL_ERROR_VIEW`: Restful view for errors.
- `#define RESTFUL_TRIP_ACTION_SET_TAG`: Restful command for setting the tag on a trip.
- `#define RESTFUL_SUCCESS_ACTION`: Response for performing a successful action in restful.
- `enum restfulTripStatus`: Enum for the different states a trip can have.
- `typedef struct restfulTripData`: Struct for storing trip data for restful queries.
- `typedef struct restfulGeolocation`: Struct for storing geolocation data for restful queries.
- `typedef enum httpType`: Enum for the different http request types.
- `typedef struct restfulPacket`: Struct representing a restful query.
- `restfulPacket restfulHandlePacket(char *data, const int *dataLen, tripData *trips)`: Function processing restful queries.

4.6.9 serial

4.6.9.1 hidden

- `bool commandFinishedSer`: Variable for storing if a command has finished.
- `int byteCountSer`: Number of the current byte that is being processed.
- `char rxDataSer[SERIAL_BUFFER_SIZE]`: Array for buffering data.

4.6.9.2 public

- `typedef enum serialStatus`: Enum depicting the status of the serial interface.
- `typedef struct serialBuffer`: Struct containing buf of type `char*`, `bufLen` of type `int` and status of type `serialStatus`.
- `void initSerial()`: Function initializing the serial functionality.

- `serialBuffer handleSerialByte()`: Function reading a byte per call and append to a buffer.
- `void writeSerialString(char * data)`: Writes the data variables contents to serial.
- `void writeSerial(char * data, int dataLen)`: Writes the data variables contents to serial up to dataLen.
- `void writeSerialRTCtime()`: Deprecated function for writing the RTC time to serial.
- `void writeSerialRTCDateObj(RTC_Date date)`: Function writing the date objects information to serial.
- `void writeSerialRTCDateObj(timestamp date)`: Function writing the date objects information to serial.

4.7 Development methods and tools

This subsection describes some maintaining and development related topics. Certain principles should be followed when developing new features / modules to smartwatch. Also testing and modules require external tools to help develop and test.

4.7.1 Methods

4.7.1.1 Programming principles for smartwatch codebase

The codebase is based on classes and object oriented coding. This allows a high level access to everything and possibility to very complicated procedures. This allows readability for the frontend web features to relate easily with the backend.

Features should adhere with the current classes within the codebase. Future releases may include new classes if they clearly do not fit the scope of the current classes.

4.7.1.2 Programming principles for web application codebase

Different features should use their own standalone header files (prefix .h). Features using LilyGo libraries needs to be careful and use the same file where the LilyGo library is called. The LilyGO sdk library uses certain shared static functions which should be called only once.

The main file (.ino) describes the scheduling, polling and timings of all modules and features within the firmware. This should be respected to avoid any monolithic growth of the codebase. The codebase is categorized as flat as it is relatively small project:

```
|--> config.ini
|--> install.sh
|--> lilygo-hiking-application.ino
|--> src/
```

```
|--> accelerator.cpp
|--> accelerator.h
|--> bluetooth.cpp
|--> bluetooth.h
|--> ...
|--> step.cpp
|--> step.h
```

In the above file structure is shown the most important parts of the codebase for code development. The `install.sh` and the `config.ini` are for compiling. Main operation is described in `.ino` and `src` directory includes all features as header files.

4.7.2 Developing Tools

The development is best done by running a common linux distribution. Any linux system with working bluetooth should be able to compile, upload, synchronize and host the web application.

4.7.2.1 Serial access

Modules and functions can be programmed to return strings to be displayed through serial.

To read serial of the LilyGo hardware these can be used:

1. `picocom`
2. `minicom`
3. `screen`
4. `arduino-ide`

Also there is a serial monitoring script bundled with the LilyGo hiking application codebase.

4.7.2.2 Bluetooth access

Good way for testing bluetooth accessibility or the restful is to use a bluetooth serial terminal.

We used the [Serial Bluetooth Terminal](#) for android:

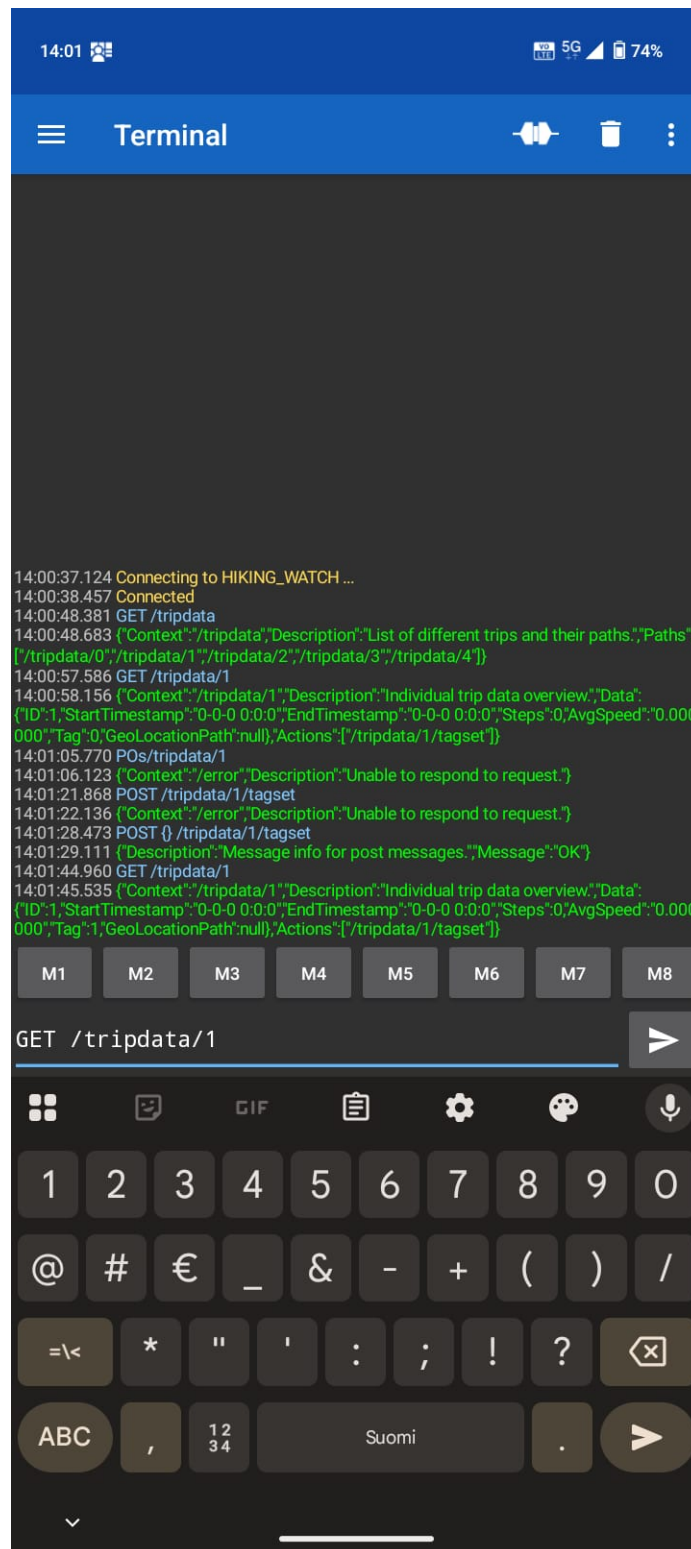


Figure 2: Example testing of bluetooth by executing random mini-restful commands