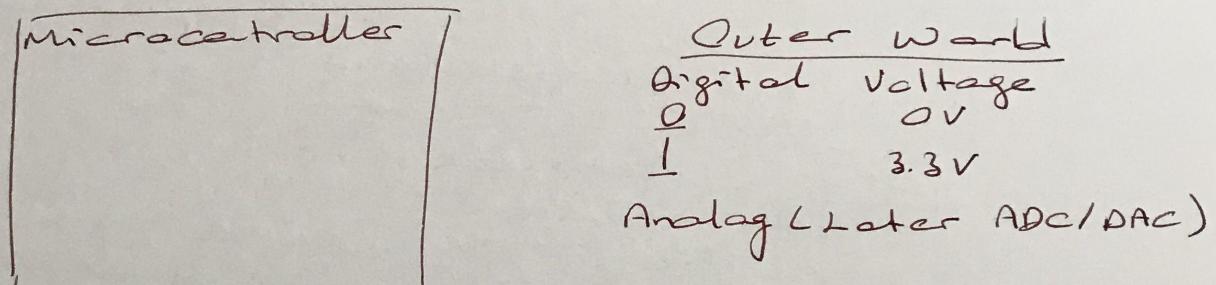
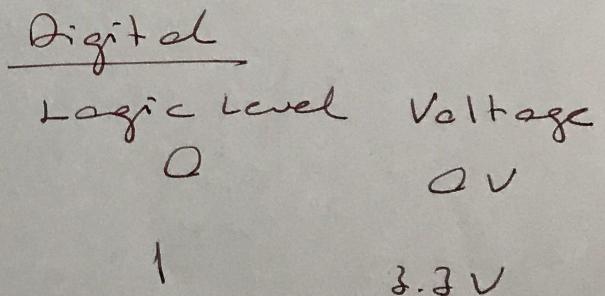
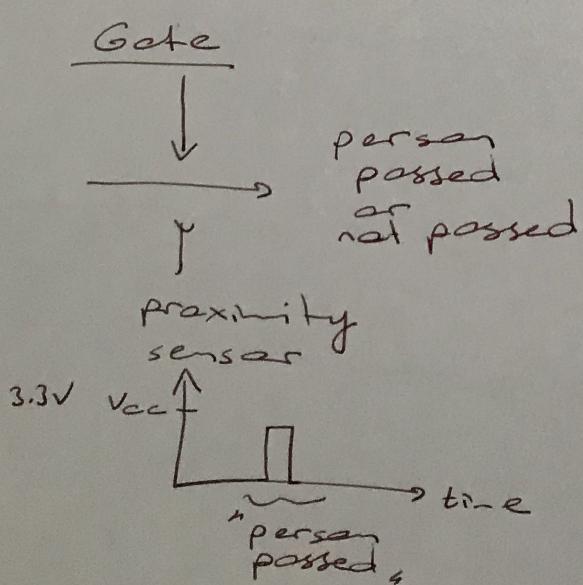
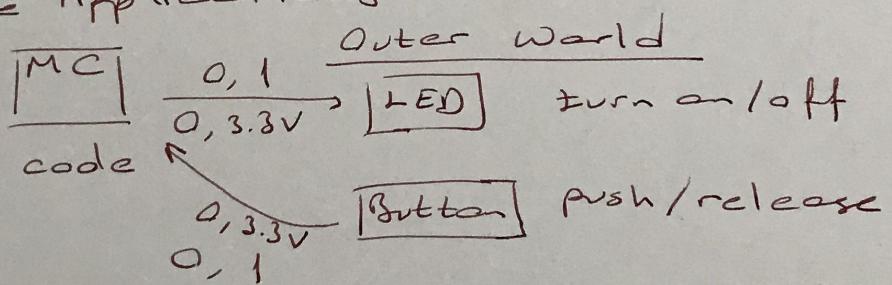


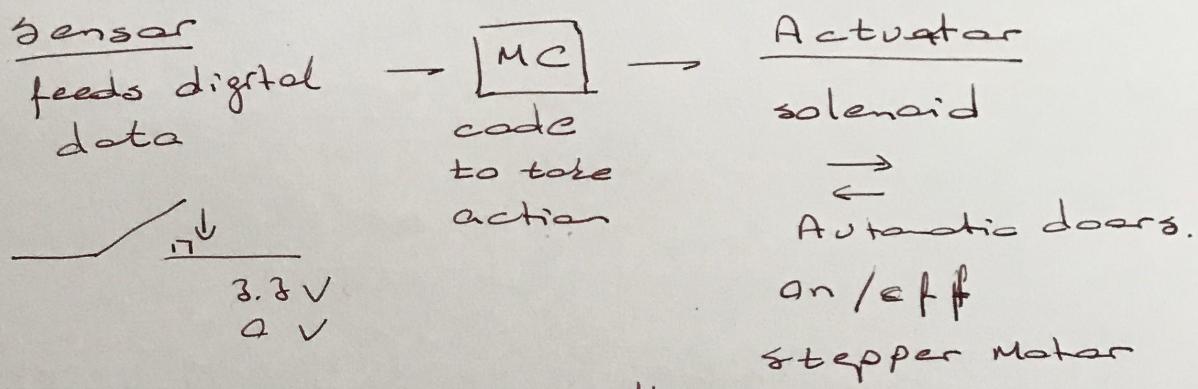
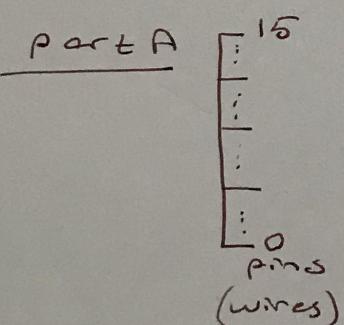
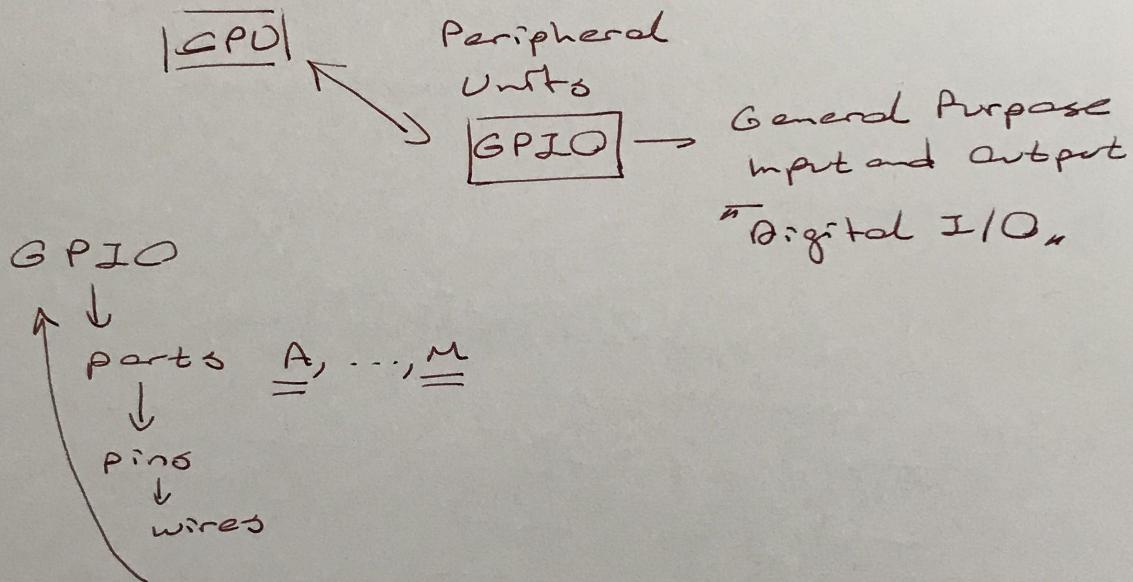
- About the Midterm
- Review of Digital I/O
- Introduction to "Interrupts" ***

Digital Input and Output



Simple Applications



In GeneralWithin the MicrocontrollerPart A, pin 0

Under Mbed Simulator,
one part with limited pins.

⇒ These representations were only related to hardware.

⇒ What about the software?

→ We have to use "available functions" under Mbed to interact with GPIO pins.

→ class defn. \Rightarrow C form

HAL → hardware abstraction layer libraries.

→ Dedicated GPIO registers.

→ Assembly

→ C language

Mbed functions GPIO

→ How will I use the pin?
output, input

→ Get data from the outside world

→ Feed data to the outside world

Embedded Application

Digital I/O

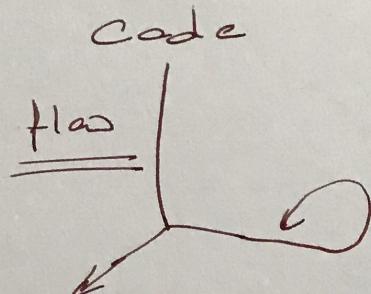
Hardware

Software

Interrupts

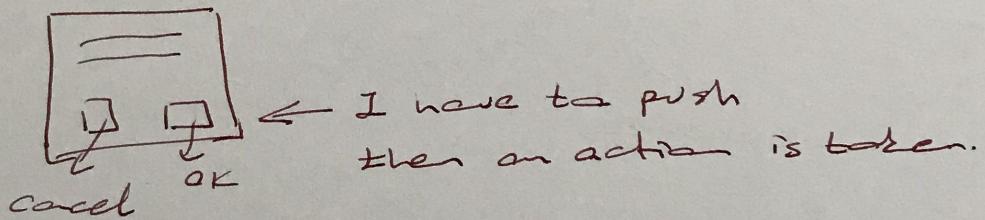
Interrupt \Rightarrow Event Driven Programming.

Codes were executed in sequential form till this time.



What if my microcontroller only responds to an input?
 ↳ hardware

It resembles Windows or Linux "panels".



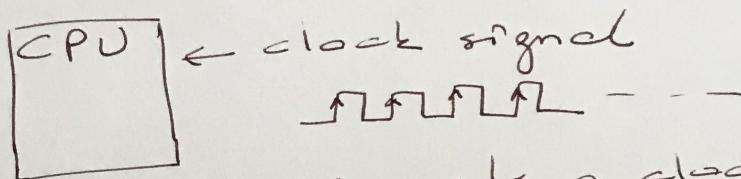
Interrupt (Keystroke)

CPU performs its usual operation or it "sleeps":
 ↳ CPU is disabled. Does nothing.

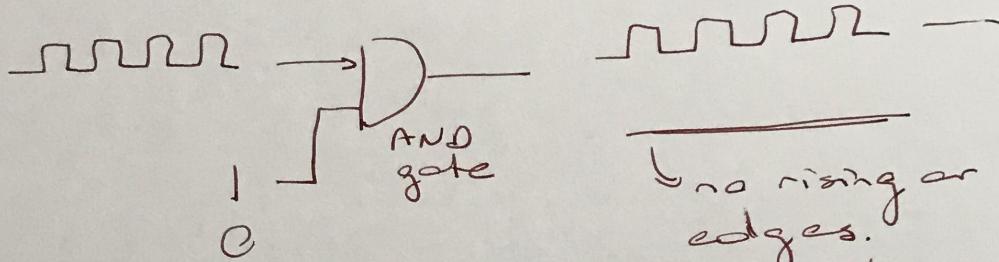
When an outside signal comes

- stops the sequential operation, goes to another mode to act in accordance to the signal.
- wakes up, performs the desired operation.

CPU in "sleep" mode.



CPU needs a clock signal to operate.



→ no rising or falling edges.

⇒ CPU does not perform any operation.

⇒ CPU is "sleeping."

Let's add the interrupt concept here.

At some time, if I turn on the CPU clock it starts working again.

→ if I set a specific operation for this time, I can perform it just for that instant.

Simple Example for Interrupts

→ I want to turn on the LED by a button press.

→ For all other times, let the CPU sleep.

