Minecraft

Richard Smith

Rough plan?

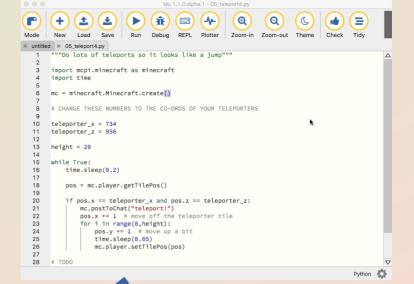
- 10 AM creative mode in teams
- 11 AM programming
- 12 PM lunch
- 1 PM programming
- 2 PM any mode you like

3d co-ordinates

- (Demo my game)
- Compass: North, south, east, west.
- Negative co-ordinates



Minecraft

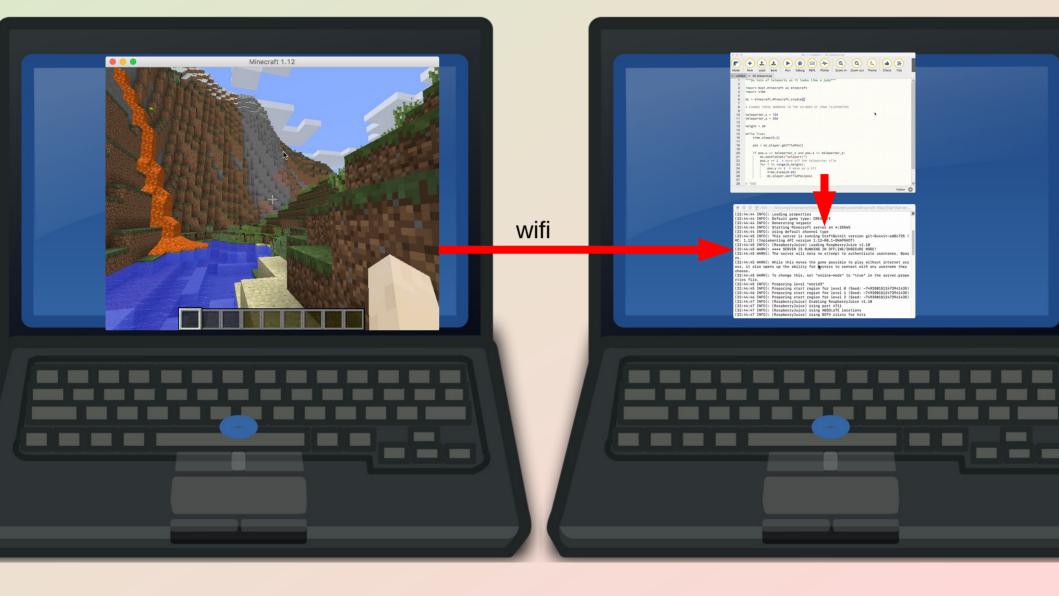


Python program

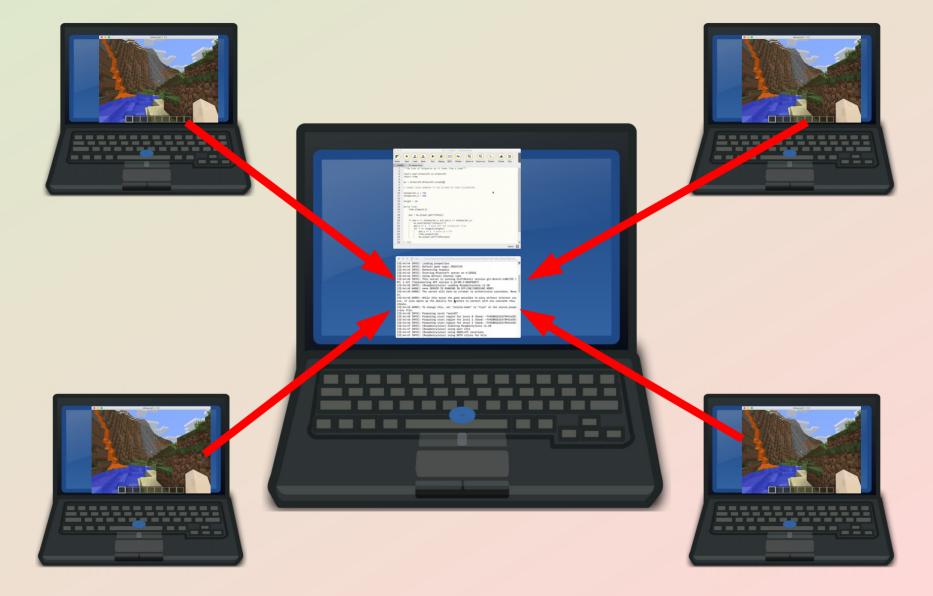
```
[22:44:44 INFO]: Loading properties
[22:44:44 INFO]: Default game type: CREATIVE
[22:44:44 INFO]: Generating keypair
[22:44:44 INFO]: Starting Minecraft server on *:25565
[22:44:44 INFO]: Using default channel type
[22:44:45 INFO]: This server is running CraftBukkit version git-Bukkit-ed8c725 (
MC: 1.12) (Implementing API version 1.12-R0.1-SNAPSHOT)
[22:44:45 INFO]: [RaspberryJuice] Loading RaspberryJuice v1.10
[22:44:45 WARN]: **** SERVER IS RUNNING IN OFFLINE/INSECURE MODE!
[22:44:45 WARN]: The server will make no attempt to authenticate usernames. Bewa
[22:44:45 WARN]: While this makes the game possible to play without internet acc
ess, it also opens up the ability for lackers to connect with any username they
[22:44:45 WARN]: To change this, set "online-mode" to "true" in the server.prope
rties file.
[22:44:45 INFO]: Preparing level "world3"
[22:44:45 INFO]: Preparing start region for level 0 (Seed: -7492801512473941435)
[22:44:46 INFO]: Preparing start region for level 1 (Seed: -7492801512473941435)
[22:44:46 INFO]: Preparing start region for level 2 (Seed: -7492801512473941435)
[22:44:47 INFO]: [RaspberryJuice] Enabling RaspberryJuice v1.10
[22:44:47 INFO]: [RaspberryJuice] Using port 4711
[22:44:47 INFO]: [RaspberryJuice] Using ABSOLUTE locations
[22:44:47 INFO]: [RaspberryJuice] Using BOTH clicks for hits
```

Server

Possible to work in pairs



But not larger groups this week



- Starting and stopping server
- (demo 00 hello world)
- (demo 01 coordinates)

Press F3 for debug mode

- Shows XYZ co-ordinates
- Shows axis
- Shows lots of other stuff you dont need

- (demo 02 teleport)
- (talk about 03 telport2)