



ELECTRONICS AND COMMUNICATION ENGINEERING

ELECTROWIZ'26

DREAM XI

**SAVE THE
DATE**



**ENTRY FEE
RS 150**



Event Overview

DREAM11 is a two-round IPL-themed team event designed to test participants' IPL knowledge, decision-making, and strategic team-building skills.

TEAM DETAILS

Event Type: Team Event

Team Size: 2 members per team

ROUND 1: IPL QUIZ (KAHoot)

Platform: Kahoot Application

Duration: 25–30 minutes

- Questions based on IPL history, teams, players, and match situations
- Scoring based on correctness and response speed
- Top-scoring teams qualify for Round 2

ROUND 2: SMART MOCK AUCTION & TEAM BUILDING

Step 0: Franchise Allocation

- Each team will be assigned an IPL franchise through draw of lots or first-comebasis
- Retentions must be selected only from the chosen franchise

Step 1: Mandatory Player Retention (3 Players)

- Each team must retain exactly 3 players from their franchise
- Maximum 1 overseas player allowed in retention
- Retained players are automatically included in the Playing XI

Step 2: Star Player Silent Auction (4 Players)

- A common pool of star players will be announced by the organizers
- Each team participates in a silent bidding process
- Maximum spending cap for star players: 45 credits
- Highest bidder wins the player
- Once acquired, the player cannot be selected by any other team

Step 3: Open Choice Player Selection (4 Players)

- Teams may freely choose remaining players from the provided player list
- Credit values apply for each player
- Duplicate players are allowed across teams
- **Penalty:** A deduction of **-5 marks** will be applied for each duplicated player during final evaluation

Step 4: Final Playing XI Rules

- Total players: 11 (Playing XI)
- Maximum overseas players: 4 (including retentions and auction picks)
- Mandatory roles:
 - Minimum 1 Wicketkeeper
 - Minimum 3 Bowlers
 - Minimum 2 All-rounders
- Teams must remain within the total credit budget (100 credits)

Step 5: Team Presentation & Judging

Each team will get 1 minute to explain their team composition and strategy.

Judging Criteria (Total: 100 Marks)

- Retention Strategy – 25 marks
- Credit Management – 25 marks
- Team Balance – 30 marks
- Cricket Logic & Explanation – 20 marks
- Duplicate Player Penalty – As applicable

GENERAL RULES

- This is a team-based event
- Participants must report on time
- Mobile phones are allowed only for Round 1 (Kahoot)
- Any form of malpractice will result in disqualification
- Judges' decision is final and binding

