

## **Error 404 (Technical Event)**

### **Event Description**

Error 404 is a competitive technical event designed to test participants' logical reasoning and coding skills. The event consists of a logic-based elimination round followed by an intense coding challenge, encouraging analytical thinking, precision, and problem-solving under time constraints.

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### **Event Structure**

#### **Round 1 – Logic Decoder**

1. Logical clues will be displayed on the screen only once.
  2. Teams must analyze the clues and identify the correct number logic.
  3. Answers must be submitted within the allotted time limit.
  4. Partial, incorrect, or unclear answers will not be considered.
  5. Discussion with other teams is strictly prohibited during this round.
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#### **Round 2 – Final Coding Challenge**

1. This round will be conducted on the HackerRank platform.
  2. Participants will be given 1 hour to solve the coding problem.
  3. Coding must be done individually by a single member representing the team, without any external help.
  4. Solutions will be evaluated based on correctness, efficiency, and edge-case handling.
  5. Any form of plagiarism or copying will result in immediate disqualification.
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### **Rules and Regulations**

#### **1. Eligibility**

The event is open to all undergraduate students.

## 2. Team Size

Each team must consist of 2 to 3 participants.

## 3. General Rules

1. Each participant must carry a valid college ID card.
  2. Participation is team-based, as per the prescribed team size.
  3. Use of mobile phones, internet access, or any external assistance is strictly prohibited throughout the event.
  4. Participants must maintain discipline, fairness, and ethical conduct at all times.
  5. The decision of the organizers shall be final and binding in all matters.
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## Judging Criteria

Participants will be evaluated based on the following parameters:

1. Logical Reasoning:  
Accuracy and clarity in solving logic-based problems.
2. Coding Skills:  
Correctness, optimization, and robustness of the solution.
3. Time Management:  
Ability to complete tasks within the given duration.
4. Rule Compliance:  
Adherence to event rules and ethical standards.