## PROJECT 4 MEETING LOG

DATE	LOCATION	TIME PERIOD	MEMBERS PRESENT	TASKS ACCOMPLISHED	NOTES
10/26/2018	Eaton	11:40-11:50AM	Ayah, Clare, Kristi, Ethan	Checked in with each other, created Sheets document to keep projects assigned and on-track	
10/29/2018	Sphar 1322	11:00-1:00PM	All	Background music has been added; Working on developing player health	Health needs to be drawn on screen
10/31/2018	Eaton	11:40-11:50AM	All	Resolved enemy shooting issue; Working on random enemy movement	
10/31/2018	Sphar 1322	1:00-3:00PM	All	Implemented health and sound effects; Merged to master	Developing score and enemy shooting
11/2/2018	Eaton	11:40-11:50AM	All	Checked cross-platform sound issues, merged audio branch with master	
11/16/2018	sphar 1326	9:00-11:00AM	All	Discussed docs and test code	
11/19/2018	leep2	11:00-3:00PM	All	Test suite has been discussed	Some old issues have been fixed
11/28/2018	Sphar 2326	1:00-2:00PM	All	Discussed artifacts that need updating, revision, or development	