

## Discussion 14: Parity, ECC, RAID

### Hamming ECC

Recall the basic structure of a Hamming code. Given bits  $1, \dots, m$ , the bit at position  $2^n$  is parity for all the bits with a 1 in position  $n$ . For example, the first bit is chosen such that the sum of all odd-numbered bits is even.  $010 \rightarrow$  odd parity and  $11 \rightarrow$  even parity.

Bit	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Data	<u>P1</u>	<u>P2</u>	<u>D1</u>	<u>P4</u>	<u>D2</u>	<u>D3</u>	<u>D4</u>	<u>P8</u>	<u>D5</u>	<u>D6</u>	<u>D7</u>	<u>D8</u>	<u>D9</u>	<u>D10</u>	<u>D11</u>
P1	X		X		X		X		X		X		X		X
P2		X	X			X	X			X	X			X	X
P4				X	X	X	X					X	X	X	X
P8								X	X	X	X	X	X	X	X

- i. How many bits do we need to add to  $0011_2$  to allow single error correction?
- ii. Which locations in  $0011_2$  would parity bits be included?
- iii. Which bits does each parity bit cover in  $0011_2$ ?
- iv. Write the completed coded representation for  $0011_2$  to enable single error correction.
- v. How can we enable an additional double error detection on top of this?
- vi. Find the original bits given the following SEC Hamming Code:  $0110111_2$
- vii. Find the original bits given the following SEC Hamming Code:  $1001000_2$

### RAID

Fill out the following table:

	Configuration	Pro / Good for...	Con / Bad for...
RAID 0			
RAID 1			
RAID 4			
RAID 5			

**Note:** RAID 2 and 3 are conceptually the same as RAID 4, but with bit-striping and byte-striping instead.