

CS 240 S2001 Midterm

1. a)

Big-Omega notation is the lower bound for the running time of an algorithm. If an algorithm $g(n)$ is big-Omega of $f(n)$, this means that there exists constants $c > 0$ and $n_0 \geq 0$ such that $|f(n)| \geq c|g(n)|$ for all $n \geq n_0$.

```
t = 0
for i=0 to n:
  for j=0 to n:
    for k=0 to n:
      t = t + 1
```

b)

We find the upper bound:

$$\sum_{i=0}^n \frac{1}{3^i} \leq \sum_{i=0}^n \frac{2^i}{3^i} \leq \sum_{i=0}^{\infty} \left(\frac{2}{3}\right)^i = 3 \in O(1)$$

We find the lower bound:

$$\sum_{i=0}^n \frac{i}{3^i} \geq \sum_{i=0}^n \frac{1}{3^i} = \frac{1}{2} \left(3 - \frac{1}{3^n}\right) \in \Omega(1)$$

The order of magnitude is $\Theta(1)$.

c)

There exists c_1, c_2, n_1, n_2 such that $f(x) \leq c_1 h(x)$ for $n \geq n_1$ and $c_2 g(x) \leq h(x)$ for $n \geq n_2$. Hence we have

$af(x) + bf(x) \leq (c_1 a + c_2 b)h(x)$ for $\max(n_1, n_2)$

Let $c_3 = c_1 a + c_2 b$. Then we have found a constant c_3 where $af(x) + bf(x) \leq c_3 h(x)$ for $\max(n_1, n_2)$.

d)

We have that $2^n \leq 4^n$ for $n \geq 0$. Hence we have that 2^n is $O(4^n)$.

Suppose that 4^n is $O(2^n)$. Then there exists constants c and n_0 such that $4^n \leq c2^n$ for $n \geq n_0$. Then for $n \geq n_0$, we have $2^n \leq c$. This is a contradiction, since there is no constant where this is true for all n greater than some constant n_0 .

Hence 4^n is not $O(2^n)$.

2.

A) $O(\log(\log n))$

B) $O(n)$

- C) $O(\log n)$
- D) $O(\log n)$
- E) $2^{h+1} - 1$
- F) Expected = $O(\log n)$
Worst = $O(n)$
- G) Expected = $O(\log n)$
Worst = $O(\log n)$

3. a) Let $T(n)$ be the runtime of foo. Then we have that $T(1) = 1$, and

$$T(n) = 2T(n/2) + \frac{n}{1/n} = 2T(n/2) + n^2$$

There are two recursive calls, each splitting the array in half. These take $T(n/2)$ time. The last while loop starts at $x=n$, and each step decrements x by $1/n$ until it reaches 0, hence it takes $n/(1/n)=n^2$ time.

b) We prove that $T(n) \leq 2n^2 - n$ by induction

$$\begin{aligned} T(n) &= 2T(n/2) + n \leq 2\left(\frac{2n^2}{2} - \frac{n}{2}\right) + n \\ &= 2n^2 - 2n \leq 2n^2 - n \end{aligned}$$

4. a) i. 5432169
ii. 3621459

b) The optimal ordering of the elements is to order them in non-increasing order of $p(e)$. We prove the contrapositive: if we don't put the items in this order, then there is a different ordering with a smaller expected number of comparisons. Assume we have keys k_0, \dots, k_{n-1} , with $\text{index}(k_i) = i$, and assume the order of keys is not non-increasing. This means we have $p(k_{i-1}) < p(k_i)$ for some index $0 < i < n$. We define a new order by exchanging k_i and k_{i-1} . If we subtract the expected cost of the two orderings, we get $p(k_{i-1}) - p(k_i) < 0$, hence the new order is more optimal.

5. a) [8, 5, 12, 3, 6, -, 13, 1, -, -, -, -, -]

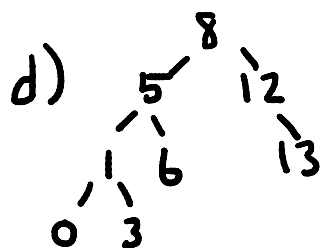
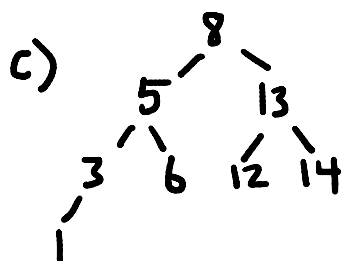
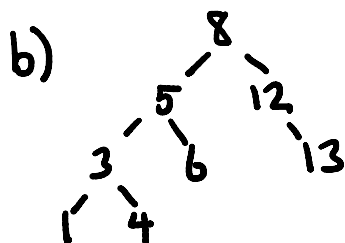
b) The array-based structure uses $15 \cdot 4 = 60$ bytes.
The linked structure uses $7 \cdot 4 + 7 \cdot 2 \cdot 4 = 84$ bytes.

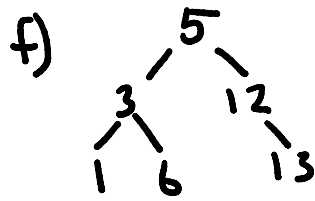
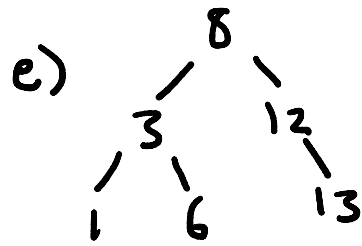
The array-based structure uses less space, since it doesn't need to store references.

c) It doesn't matter since they are the same asymptotically.

6. a) Condition code = balance factor?

1	3	5	6	8	12	13
0	-1	-1	0	-1	1	0





7. We did not do this lol

8. a) It takes $O(1 + n/m)$ time, since it takes $O(1)$ time to find the key, and $O(\text{average bucket size})$ time to find the key in the array. The average bucket size is n/m .

b) We did not do coalesced chaining lol