

# CS 240 S2008 Final

- 1.
- A) False. MSD radix sort takes  $O(mnR)$  time, while LSD radix sort takes  $O(m(n+R))$  time, where  $m$  is the number of digits of the largest key and  $R$  is the radix. If  $m$  or  $R$  are not constant, the runtime is not  $O(n)$ .
- B) False. The LZW dictionary is generated dynamically based on the text, so each code number from different pieces of text can correspond to different sequences of characters.
- C) False. A Huffman code is only valid if we start at the beginning of a text, or at a break between characters. An arbitrary substring can begin at any character.

2. a) There are  $\text{ceil}(\log n)$  bits in  $n$ . The algorithm iterates until there is 1 bit, and each recursive call splits the number in half by the number of bits. Hence the runtime is  $\Theta(\log n)$ .

b) The outer for loop runs  $n$  times. The inner for loop runs  $3^i$  times. Hence we have

$$T(n) = \sum_{i=1}^n \sum_{j=1}^{3^i} 1 = \sum_{i=1}^n 3^i = \frac{3}{2}(3^n - 1) \in O(3^n)$$

3. a)

0	9690, 4090, 6070, 1020, 4070
1	
2	4372
3	1983
4	
5	
6	
7	
8	
9	

b)

0	4070
1	1020
2	6070
3	4090
4	4372
5	9690
6	1983
7	
8	
9	

0	4070
1	1020
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8	
9	

The diagram illustrates a Huffman coding process for the letters E, S, I, N, W, 2. It is organized into a 3x3 grid of cells, each containing a binary tree structure and associated bit values.

**Legend for bit values:**

- N: 00
- W: 01
- 2: 10
- 1: 110
- S: 1111
- E: 11100
- 5: 11101

**Grid Content:**

- Top-left:** Tree with root 1, left child 5, right child 2. Leaf nodes: E (0), S (1), I (2), N (3), W (4), 2 (5).
- Top-right:** Tree with root 2, left child 5, right child 2. Leaf nodes: E (0), S (1), I (2), N (3), W (4), 2 (5).
- Middle-left:** Tree with root 3, left child 4, right child 1. Leaf nodes: E (0), S (1), I (2), N (3), W (4), 2 (5).
- Middle-right:** Tree with root 4, left child 5, right child 6. Leaf nodes: E (0), S (1), I (2), N (3), W (4), 2 (5).
- Bottom-left:** Tree with root 6, left child 7, right child 9. Leaf nodes: E (0), S (1), I (2), N (3), W (4), 2 (5).
- Bottom-right:** Tree with root 9, left child 13, right child 13. Leaf nodes: E (0), S (1), I (2), N (3), W (4), 2 (5).

5. an\_ant\_can\_anti\_eleplant

128: an	132: t_	136: _an	140: -e
129: n-	133: _c	137: nt	141: el
130: _a	134: Ca	138: ti	142: le
131: ant	135: an_	139: l-	143: ep
			144: pl

6. BC\$CCCAAB

ACBCCACB\$	\$ACBCCACB
CBCCACB\$A	ACB\$ACBCC
BCCACB\$AC	ACBCCACB\$
CCACB\$ACB	B\$ACBCCAC
CACB\$ACBC	BCCACB\$AC
ACB\$ACBCC	CACB\$ACBC
CB\$ACBCCA	CB\$ACBCCA
B\$ACBCCAC	CBCCACB\$A
\$ACBCCACB	CCACB\$ACB

7. A) Suffix trie (tree?). It takes  $O(n|\text{Alphabet}|)$  time to construct the trie, and  $O(m)$  time to query. Once the trie is constructed, we can query multiple different keys without needing to reconstruct the structure.

B) B-tree. It supports insertion, deletion, and fast range-searching.

C) Hash-table. It supports fast lookup by key, and can be implemented in a small amount of space since we don't need to support insertion or deletion.

D) Suffix trie (tree?). It takes  $O(n|\text{Alphabet}|)$  time to construct the trie, and  $O(m)$  time to query. Once the trie is constructed, we can query multiple different keys without needing to reconstruct the structure.

8. Not covered :P

9. a) We traverse the tree. At each node, we first traverse the children in lexicographical order. At each leaf, we print the suffix.

```

lexicographicalOrder(T: suffixTree) {
    if T is a leaf {
        print(T.string)
        return
    }
    for child in T.children { // Assume lexicographical order
        lexicographicalOrder(child)
    }
}

```

- b) We traverse the tree until we reach an internal node with index  $\geq \text{length}(P)$ . If the substring differs from P by 2 characters or less, we return true. Assume we have a helper function to calculate the number of differing characters in two strings called `strDiff`

```
matchWithTypo(T: suffixTree, P: string) {
    if T is a leaf and T.string.length < P {
        return false
    }
    if T.string.length == P {
        if strDiff(T.string, P) <= 2 {
            return true
        }
        return false
    } else { // T.string.length < P
        for child in T.children {
            if matchWithTypo(child, P) == false {
                return false
            }
        }
        return true
    }
}
```

- c) We find the longest common string by finding the deepest common internal node between the two trees.

```
longestSubstring = ""
longestCommonString(T1, T2) {
    if (T1.string != T2.string) {
        return
    }
    if (T1.string.length > longestSubstring.length) {
        longestSubstring = T1.string
    }
    for child in T1.children {
        if (T2.children.contains(child)) {
            longestCommonString(child, T2.children.find(child))
        }
    }
}
```

10. Yes. This would mean we calculate the last-occurrence array of  $P[0..m-2]$ , ie P with its last character removed. Since we shift forward, we will never end up shifting anything to the last character of P, since it is at the end.