# Elena Corina Grigore

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### Research Interests

Robotics, machine learning, artificial intelligence, human-robot interaction, human-robot teaming, adaptive systems, reinforcement learning, hierarchical multi-agent reinforcement learning, user modeling.

### Education

Doctor of Philosophy, Computer Science, Yale University, USA
 Advisor: Brian Scassellati
 Area of study: Discovering Policies for Adaptive Robots in Human-Robot Teaming
 Master of Philosophy, Computer Science, Yale University, USA
 2012 – present Advisor: Brian Scassellati
 Master of Philosophy, Computer Science, Yale University, USA

• Master of Science, Computer Science, Yale University, USA

2015

• Master of Engineering with Study Abroad Computer Science, University of Bristol, UK

2012

Advisors: Kerstin Eder (University of Bristol, UK)

Anthony G. Pipe (Bristol Robotics Laboratory, UK) Christopher Melhuish (Bristol Robotics Laboratory, UK)

Thesis: "I Robot, I Think"

4-year program encompassing my Bachelor's degree

Study Abroad at University of California, San Diego (2010/2011)

Master of Engineering with First Class Honors

• Coventry University, UK

2009

Completed first year of Computing Honors Degree

Highest scoring student in my cohort

Transfer to University of Bristol at the end of my first undergraduate year

### **Publications**

- [13] E. C. Grigore, A. Pereira, J. J. Yang, I. Zhou, D. Wang, and B. Scassellati, "Verbal communication improves perceptions of friendship and social presence in human-robot interaction", in *Proceedings of the 16th International Conferences on Intelligent Virtual Agents (IVA)*, To appear, Los Angeles, USA, 2016. Best paper finalist.
- [12] E. C. Grigore and B. Scassellati, "Constructing policies for supportive behaviors and communicative actions in human-robot teaming", in *Proceedings of the HRI Pioneers Workshop at the 11th ACM/IEEE International Conference on Human-Robot Interaction (HRI)*, Christchurch, New Zealand, 2016, pp. 615–616.
- [11] —, "Discovering the granularity of primitive actions from human motion data in human-robot teaming", In submission, 2016, September.
- [10] ——, "Hierarchical multi-agent reinforcement learning through communicative actions for human-robot collaboration", In submission, 2016, October.

- [9] A. Suman, R. Marvin, E. C. Grigore, H. Admoni, and B. Scassellati, "Robots can induce mimicry in humans depending on previous behavior", in *Proceedings of the 25th IEEE International Symposium on Robot and Human Interactive Communication (RO-MAN)*, To appear, New York, USA, 2016, August 26 - 31.
- [8] E. C. Grigore, "Modeling motivational states through interpreting physical activity data for adaptive robot companions", in *Proceedings of the 23rd International Conference on User Modelling, Adaptation and Personalization (UMAP)*, Dublin, Ireland: Springer, 2015, pp. 379–384.
- [7] E. C. Grigore, A. Pereira, and B. Scassellati, "Modeling motivational states in adaptive robot companions", in 2015 AAAI Fall Symposium Series, 2015.
- [6] E. C. Grigore and B. Scassellati, "Maintaining engagement in shared goals with a personal robot companion through motivational state modeling", in *Proceedings of the Human-Robot Teaming Workshop at the 10th ACM/IEEE International Conference on Human-Robot Interaction (HRI)*, Portland, OR, 2015.
- [5] B. Hayes, E. C. Grigore, A. Litoiu, A. Ramachandran, and B. Scassellati, "A developmentally inspired transfer learning approach for predicting skill durations", in *Proceedings of the 4th Joint IEEE Interna*tional Conferences on Development and Learning and Epigenetic Robotics (ICDL-Epirob), IEEE, 2014, pp. 181–186.
- [4] E. Short, K. Swift-Spong, J. Greczek, A. Ramachandran, A. Litoiu, E. C. Grigore, D. Feil-Seifer, S. Shuster, J. J. Lee, S. Huang, et al., "How to train your dragonbot: socially assistive robots for teaching children about nutrition through play", in Proceedings of the 23rd IEEE International Symposium on Robot and Human Interactive Communication (RO-MAN), IEEE, 2014, pp. 924–929.
- [3] E. C. Grigore, K. Eder, A. G. Pipe, C. Melhuish, and U. Leonards, "Joint action understanding improves robot-to-human object handover", in *Proceedings of the 26th IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, IEEE, 2013, pp. 4622–4629.
- [2] E. C. Grigore and B. Scassellati, "Feasibility of sar approaches helping children with learning tasks", in Proceedings of International Workshop on Developmental Social Robotics (DevSor): Reasoning about Human, Perspective, Affordances and Effort for Socially Situated Robots at the 26th IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), Tokyo, Japan, 2013, pp. 22–24.
- [1] E. C. Grigore, K. Eder, A. Lenz, S. Skachek, A. G. Pipe, and C. Melhuish, "Towards safe human-robot interaction", in *Proceedings of the 12th Annual Towards Autonomous Robotic Systems (TAROS)*, Springer, 2011, pp. 323–335.

### Honors and Awards

• Best Paper Finalist, Intelligent Virtual Agents (IVA)  "Verbal Communication Improves Perceptions of Friendship and Social Presence in Human-Robot Interaction"	2016
• Human-Robot Interaction (HRI) Pioneer Highly selective workshop that seeks to foster creativity and collaboration across HRI	2016
• Tocher Fellowship, Yale University, USA	2015
• Tocher Fellowship, Yale University, USA	2014
• EPSRC (Engineering and Physical Sciences Research Council) Fellowship, UK Summer Research Project at the Bristol Robotics Lab, Bristol, UK	2011
• EPSRC Fellowship, UK Summer Research Project at the Bristol Robotics Lab, Bristol, UK	2010
• Head of Promotion Honorary Prize,	

Piatra Neamt Computer Science High School, Romania

2008

### Thesis

[Master's Thesis] E. C. Grigore, "I robot, i think", MASTERS THESIS University of Bristol, UK (work performed at the Bristol Robotics Lab, Bristol, UK), 2012.

# Research Experience

- Yale University, Social Robotics Laboratory, CT, USA
  - Reinforcement learning for human-robot teaming
     Applying machine learning techniques to endow robots with learning capabilities needed when placed in new environments or faced with new tasks. Investigating techniques including hierarchical and multi-agent reinforcement learning.
  - User modeling for motivational states within a reinforcement learning framework 2013 2015
     Designed a system for long-term robot companions that employs a model of users' daily motivational states within a reinforcement learning framework.
  - Developed a robot for interaction with children in an educational setting
     Built, assembled, and programmed research robot platform DragonBot for interaction with children. Performed human-robot interaction study at local schools.
- University of Bristol and the Bristol Robotics Laboratory, Bristol, UK
  - Master of Engineering "I Robot, I Think" Thesis Project
     Applied machine learning techniques to model users' intentions for object handovers in human-robot interaction scenarios.
  - "I Robot... I Learn" Summer Research Project
     Implemented a machine learning algorithm for estimating the state of object handovers in human-robot interaction scenarios.
  - "I Robot... and Beyond" Summer Research Project
     Investigated safety and liveness properties rooted in design verification principles for a human-robot interaction system.

# Academic Service and Membership

• Conference Refereeing service

$\circ$ IEEE International Symposium on Robot and Human Interactive Communication	2016
o Elsevier Cognitive Systems Research Journal	2016
$\circ$ ACM/IEEE International Conference on Human-Robot Interaction	2015 - 2016
• Affective Computing and Intelligent Interaction	2015
• IEEE/RSJ International Conference on Intelligent Robots and Systems	2014

### • Membership in Professional Societies

• Association for the Advancement of Artificial Intelligence	2014 - present
o IEEE	2014 - present
Cognitive Science Society	2014 – present

#### • Outreach

World Science Festival, New York City

2014

$\circ$ Routine lab tours and open houses, Yale Social Robotics Lab, CT	2012 – present
$\circ$ Routine outreach activities involving robot demos at local schools, CT	2012 – present
• Book Reviewing	
$\circ~$ Visual Analysis of Behaviour – From Pixels to Semantics, by Gong S, Xiang T	2012
Teaching Experience and Mentorship	
• Teaching Fellow (at Yale University, USA)	
<ul> <li>Mathematical Tools for Computer Science (CPSC 202A)</li> <li>Intelligent Robotics (CPSC 473)</li> <li>Intelligent Robotics Lab (CPSC 472)</li> </ul>	2014 - 2015 $2013 - 2015$ $2013$
<ul> <li>Mentored five undergraduate students and a high-school student on research projects</li> <li>Point of contact for incoming Romanian students, University of Bristol, UK</li> <li>Mathematics student-teacher at Sydney Stringer School, Coventry, UK Students Associates Scheme</li> </ul>	2013 - 2015 $2009 - 2012$ $2009$
• Course Representative, Coventry University, Coventry, UK Speaking on behalf of the student body	2008 - 2009
Conferences and Summer Schools Attended	
• AAAI Fall Symposium Series Presented talk for accepted paper	2015
	any 2015
• The International Conference on User Modelling, Adaptation and Personalization (UM Presented talk for accepted paper	MAP) 2015
• The ACM/IEEE International Conference on Human-Robot Interaction (HRI) Presented talk for accepted paper	2015
• The AAAI Conference on Artificial Intelligence (AAAI) Presented robot demo	2014
• The Cognitive Science Society Annual Conference (CogSci) Presented robot demo	2014
• The IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS) Presented talk for accepted paper and invited talk for the DevSor Workshop	2013
• The First Summer School on Social Human-Robot Interaction, UK	2013
• The Conference Towards Autonomous Robotic Systems (TAROS) Presented talk for accepted paper	2011

# Work Experience

• Student-teacher at Sidney Stringer School, Coventry, UK The Student Associates Scheme, UK 2009

Worked within the Mathematics Department as a student-teacher providing help for students during classes, raising students' aspirations for higher education. Produced and delivered presentations and a programming-based project and also delivered a lesson.

Outcome: Developed important communication, presentation and leadership skills, effectively coordinated groups of students and worked together with teachers and other student-teachers in a motivating environment.

## Skills

- Programming languages: C, C++, C#, Java, Matlab, Python, Android, HTML, PHP, CSS, LaTeX
- Software/IDEs: Git, Eclipse, Visual Studio, NetBeans, Xcode, PhaseSpace Motion Capture System
- Robotics platforms: Keepon, Nao, Baxter, ROS, YARP

## Languages

- Romanian native language
- English fluent: written and spoken
- Spanish conversational: spoken
- French basic: written and spoken