

The design and prototyping process for creating accessible door accessories has primarily been testing existing models found online and interviewing some users in one of our target demographics to understand their likes and dislikes of the existing solutions.

In our interviews, we received many pieces of feedback, positive and negative, all helping us refine our idea. One of our primary takeaways from these interviews was that users did not want to have something that needs to be put on and taken off every time they want to open the door, however, having something portable would be nice in situations where the door knobs are sticky and the doors are heavy.

Another takeaway from this process was that being able to open a door with your elbow is very useful, not just for those with mobility issues, but also if your hands are full, being able to use your elbow to open a door is very useful. From this piece of feedback, we decided to make sure the handle would stick out far enough to ensure a person would be able to put sufficient pulling force on the door to turn the handle and open the door.

Not all of the feedback was positive though, in one of our interviews, we received the feedback that the handle did not feel secure on the door. This one is particularly important, as the handle needs to be able to secure to all kinds of door knobs while still being easily removable when necessary.

Another comment about the stability of the handle was less about the securing method to the door, and more about feeling secure when grabbing the handle to open the door. It was suggested that we add a curve to the end of the handle, making an almost L shape to ensure a hand cannot slide out of the handle while twisting it. This L shape would also provide more stability when opening the door with an elbow, as it would provide a bumper in that situation as well. Overall, the feedback we received was very helpful in furthering our design and our understanding of our problem at hand.

SETH'S PART GOES HERE

Old “How might we” statements:

1. How might we adapt a design for multiple types of doorknobs?
2. How might we combine the idea of a foot operated door with an adapted door knob?
3. How might we weigh accessibility of materials with durability and performance?
4. How might we work with DCL to ensure our solution complies with their rules and safety regulations of the state?

New “How might we” statements:

1. How might we modify the design to better stay in place on multiple types of door knobs?

2. How might we collaborate with the maker spaces on campus to ensure anyone on campus could easily use our open-source design to make their dorm more accessible?
3. How might we work with DCL to create a more permanent option for dorms on campus?
4. How might we improve the durability of our design to withstand prolonged use?

We made some changes to our How Might We statements while collecting and analyzing feedback on our initial prototype. We found that our initial design already fit several different door knob shapes, but a more pressing issue was that it could be easily pulled or pushed out of place, or off of the door knob completely. We also decided that the durability of metal screws outweighed the problem of accessibility of materials, since most students at Brandeis who would possibly be 3D printing this design would already be in a maker space to do so. In this case, we would want to ensure that those spaces were stocked with the additional materials needed to assemble our door knob adapter.

Additionally, we still want to work with DCL to ensure that our design is safe and compliant with any rules and regulations. If possible, we want to make it an option to semi-permanently install this design in your dorm room if you want to! The last change we made was a shift towards durability if we want to be making something that could last a semester or a full year (or longer). Whether by using a stronger material or modifying our original design to be more sturdy, we want to ensure that these adapters can be used for an extended period of time if required.

Ideate:

1. Rubber insert
2. Grippy material
3. Thermal molding to the door knob
4. Additional screw in the handle
5. Thicker design and higher % infill
6. Adding a lip on one or both sides
7. Groove in the center of the cuff
8. Changing the shape to be hooked or like an L
9. Printing in metal
10. Drill into the pre-existing door knobs

Feedback Grid from group feedback:

Likes <ul style="list-style-type: none">- Leverage- Good for when carrying lots of things/no free hands- Feels pretty secure- It looks cool- Day improved by this prototype	Criticisms <ul style="list-style-type: none">- Could be pulled/pushed off- Closes inconsistently
Questions <ul style="list-style-type: none">- How long does it take to install?- Can you still use it in an emergency? (Fire, snaps off?)- Can we see the installation process?- Who is using this?- Is this specifically for dorms?- Will it degrade over time?	Ideas <ul style="list-style-type: none">- Try to break it to see if it would withstand someone yanking it- Adding a second screw so that it closes the same amount on both sides

Feedback grid from interview 1:

Likes <ul style="list-style-type: none">- Can use elbow- Less wrist rotation- Less wrist muscles used- I like it	Criticisms <ul style="list-style-type: none">- Can't use your elbow to open it as easily if its a pull door due to the shape
Questions <ul style="list-style-type: none">- Can I add it to my dorm room?- Can this grip around any shaped door knob?- What about spherical shaped knobs?	Ideas <ul style="list-style-type: none">- Tool you can carry around with you to open doors quickly- Easy to remove design and also a more permanent design

Feedback grid from interview 2:

Likes <ul style="list-style-type: none">- Feels way more solid- I feel like i'm not gonna break it off- Ergonomic curve of the handle	Criticisms <ul style="list-style-type: none">- When pulling it feels like your hand can just slide out on accident
Questions <ul style="list-style-type: none">- What infill is this?	Ideas <ul style="list-style-type: none">- L shape on the end to grip better

Feedback grid from interview 3:

<p>Likes</p> <ul style="list-style-type: none"> - I like the design - Ergonomics of the design - Less effort and grip strength required to turn the door knob - Pretty sick - L design 	<p>Criticisms</p> <ul style="list-style-type: none"> - The handle could be too close to the door/get stuck on the trim
<p>Questions</p> <ul style="list-style-type: none"> - How does it grip it so tightly? - Do you guys worry about it slipping? - How hard are these screws to find? - Which orientation do you print it in? 	<p>Ideas</p> <ul style="list-style-type: none"> - Wants the foot attachment - Press with hand, pull with foot

Feedback grid from interview 4:

<p>Likes</p> <ul style="list-style-type: none"> - It works really well - It's nice to be able to open the door with one hand - Much better than the door knobs - Easy to fix when it comes off - Stays on pretty securely when not pushing it in a weird way - Wants to keep it 	<p>Criticisms</p> <ul style="list-style-type: none"> - Looks flimsy, "like a 3D printed thing" - Feels like its gonna snap because it twists so much - Comes off if too much force applied
<p>Questions</p> <ul style="list-style-type: none"> - None 	<p>Ideas</p> <ul style="list-style-type: none"> - Something to keep it on the door knob more securely - Rubber pad on the inside - Something to make it twist less



