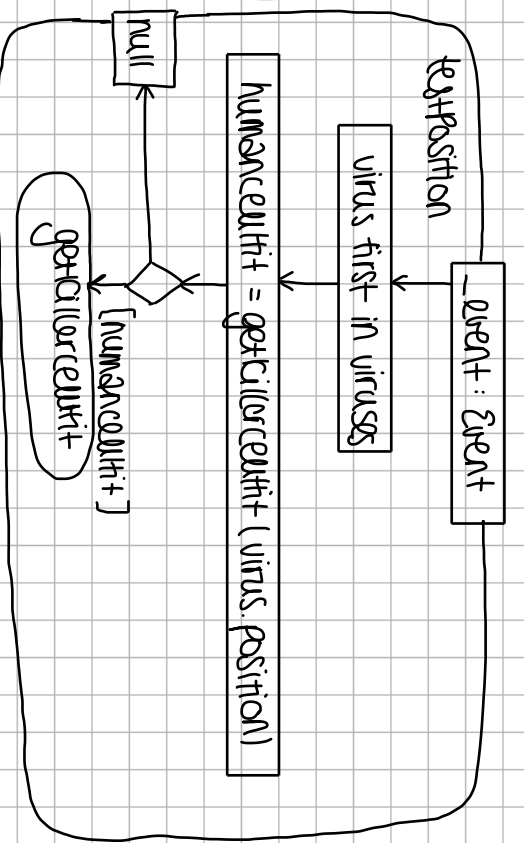
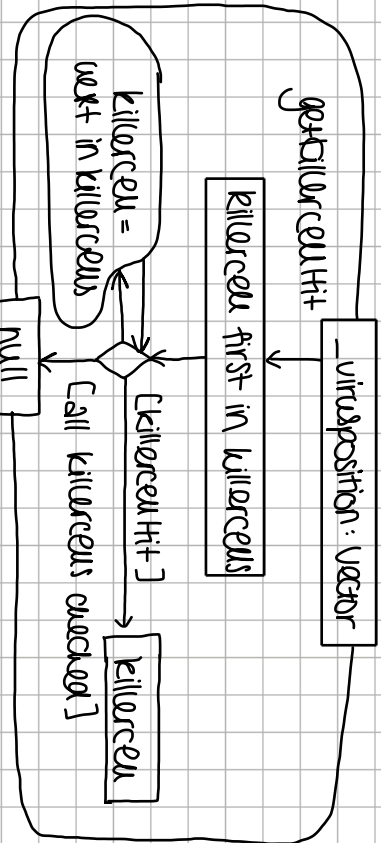
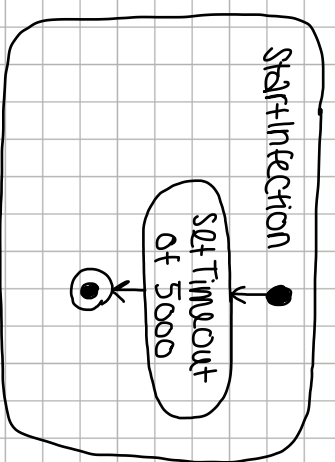
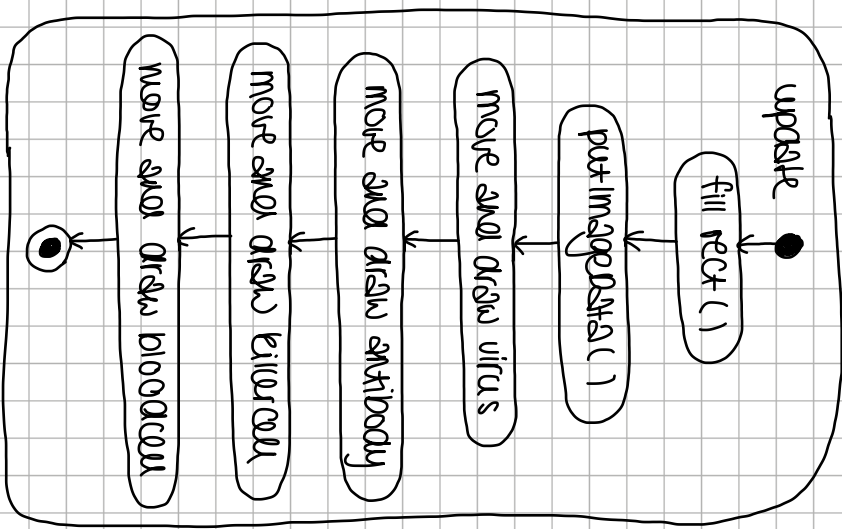
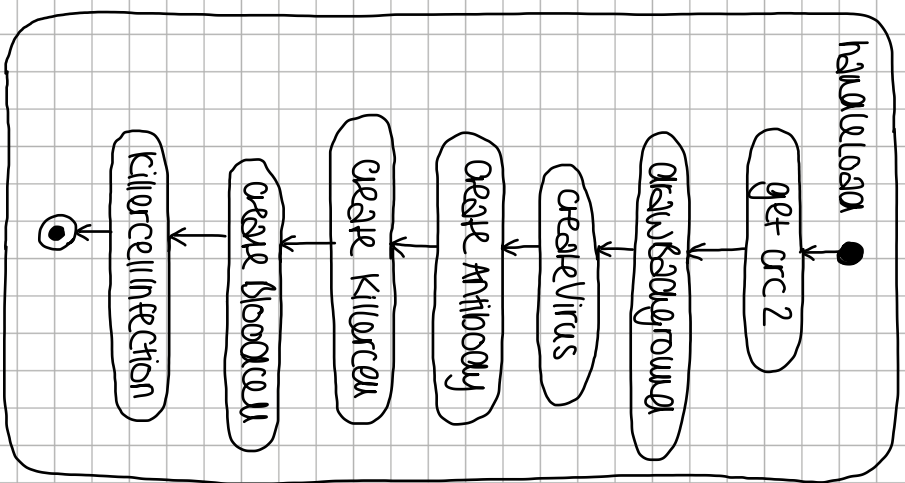
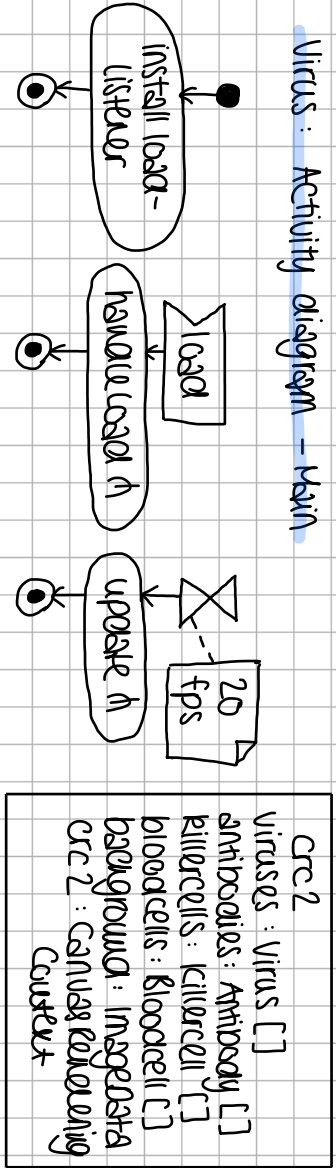
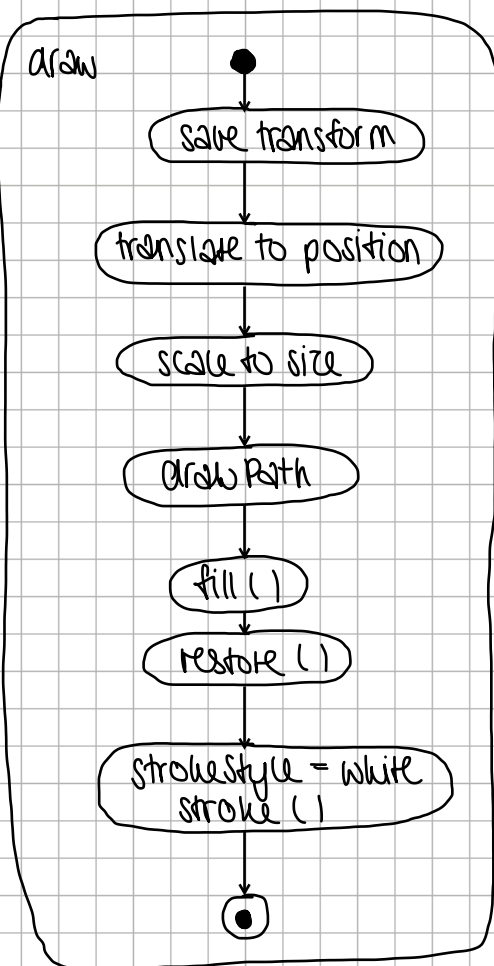
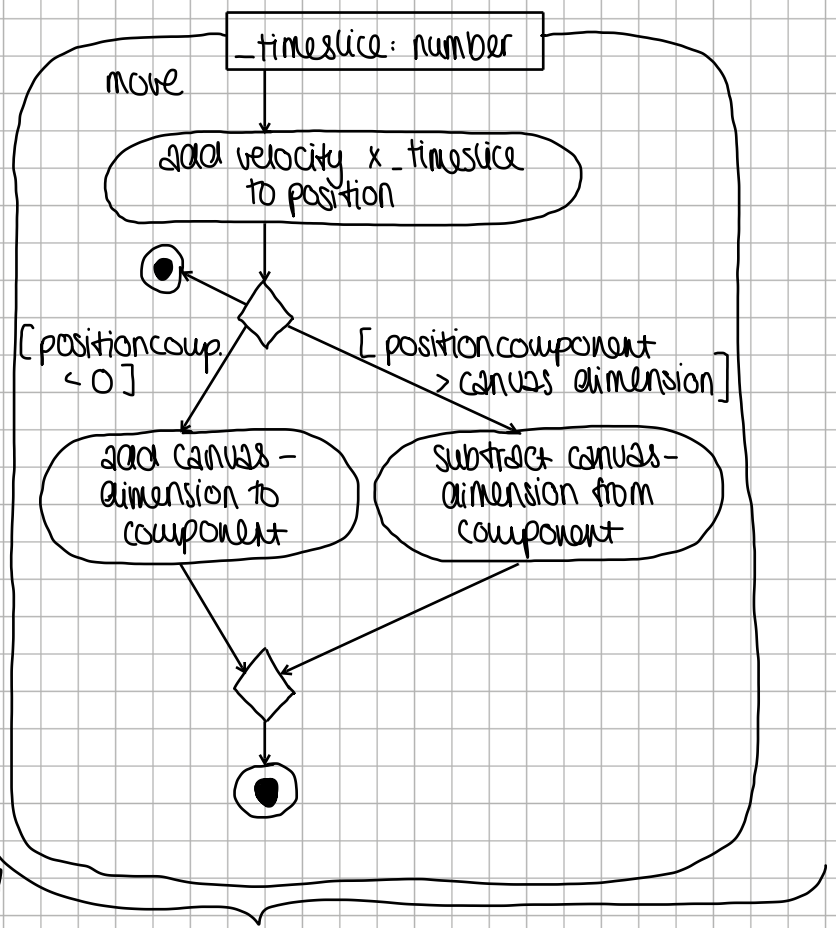
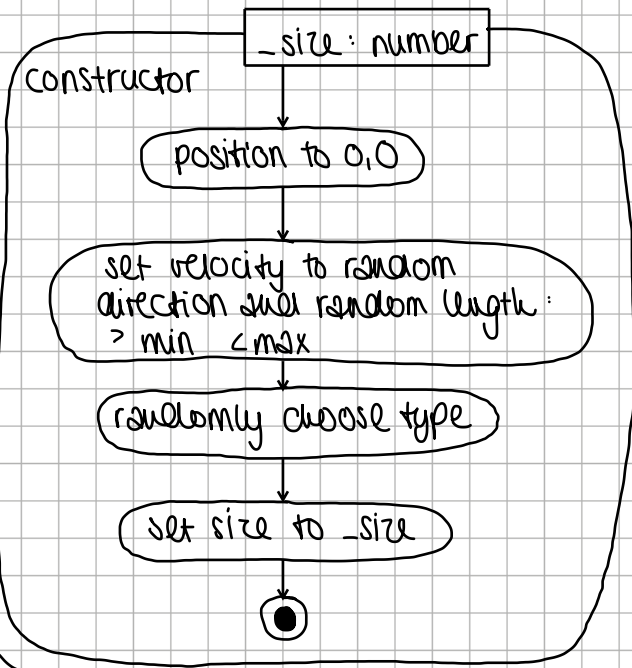


Virus: Activity diagram - Main



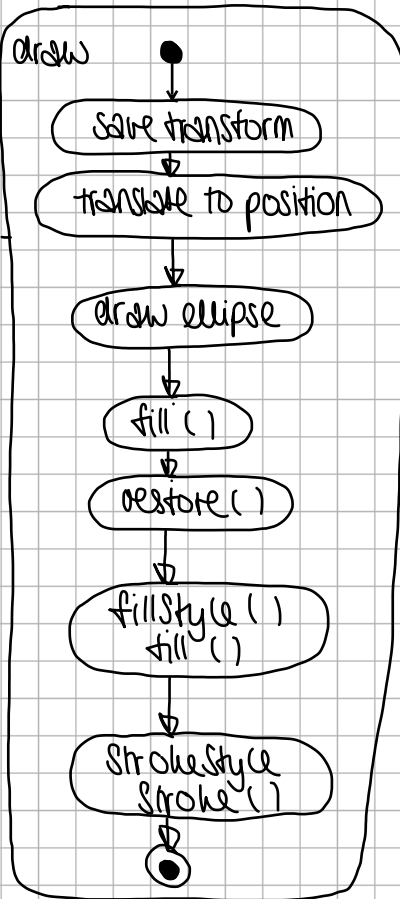
Virus: Activity diagram



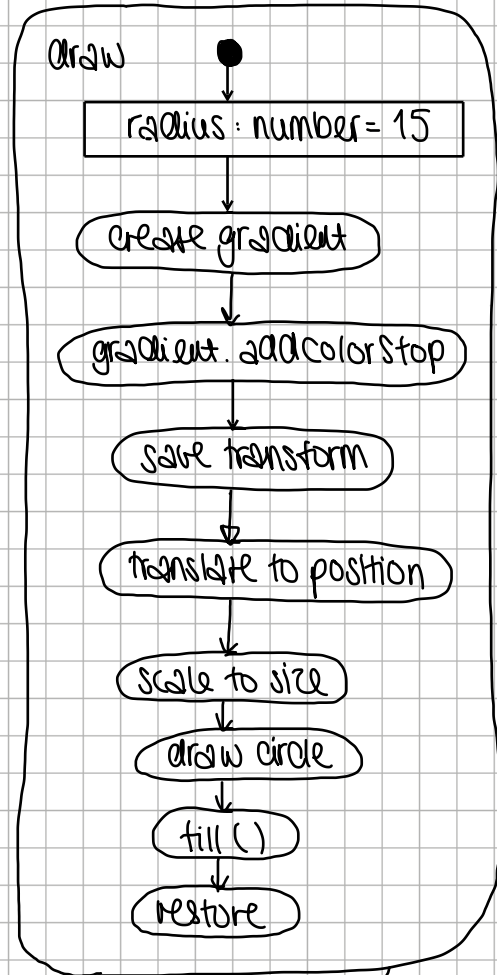
Anti-body.ts

constructor & move sind für Antibody.ts, Bloodcell.ts, Virus.ts und KillerCell.ts gleich, daher gehen diese oben gemalten Diagramme für alle

Bloodcell.ts



Virus.ts



KillerCell.ts

