

# Group 6

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# Sorting Competition Results

## Placement:

- ❖ Placed **6th** in the competition.
- ❖ Accounting for disqualifications, we placed **5th** in the competition and **4th** in the class.

## Correctness:

- ❖ Our algorithm correctly sorted in every run of the data. However, an error was pointed out in our analysis.
  - We modified a global variable (`threshold`) which was against the rules.
  - Each run of our `sort` method would square our `threshold` value.
  - Eventually, the `threshold` would change too much and we'd likely get incorrect output; though this never happened in any of our testing.

# Data Storage and Algorithm

## Data Storage:

- ❖ Data was stored in our own Banana data structure:
  - `int x, y, time; double distance;`
- ❖ Implements `Comparable<Banana>` to compare the distances of two Banana objects.

## Algorithm:

- ❖ We stuck with Java's `Arrays.sort()` which is an implementation of Timsort.
- ❖ We figured it would be quite fast if we could optimize the calculations going on before the sorting actually happens.

# Sorting Algorithm Analysis

## Timsort:

- ❖ Derivation of merge sort and insertion sort.
  - Worst-case:  $\theta(n \log n)$ .
  - Average-case:  $\theta(n \log n)$ .
  - Best-case (sorted data):  $\theta(n)$ .

## Constants & Memory:

- ❖ Two linear  $\theta(n)$  loops outside of sorting for data storage & retrieval.
- ❖ We use one array of size  $n$  to store our Banana objects.