



| Key | List | | | | | | | |
|-----|------|---|---|---|---|---|---|---|
| 3 | 6 | 4 | 1 | 9 | 7 | 3 | 2 | 8 |
| 3 | 6 | 4 | 1 | 9 | 7 | 3 | 2 | 8 |
| 3 | 6 | 4 | 1 | 9 | 7 | 3 | 2 | 8 |
| 3 | 6 | 4 | 1 | 9 | 7 | 3 | 2 | 8 |
| 3 | 6 | 4 | 1 | 9 | 7 | 3 | 2 | 8 |
| 3 | 6 | 4 | 1 | 9 | 7 | 3 | 2 | 8 |
| 3 | 6 | 4 | 1 | 9 | 7 | 3 | 2 | 8 |
| 3 | 6 | 4 | 1 | 9 | 7 | 3 | 2 | 8 |

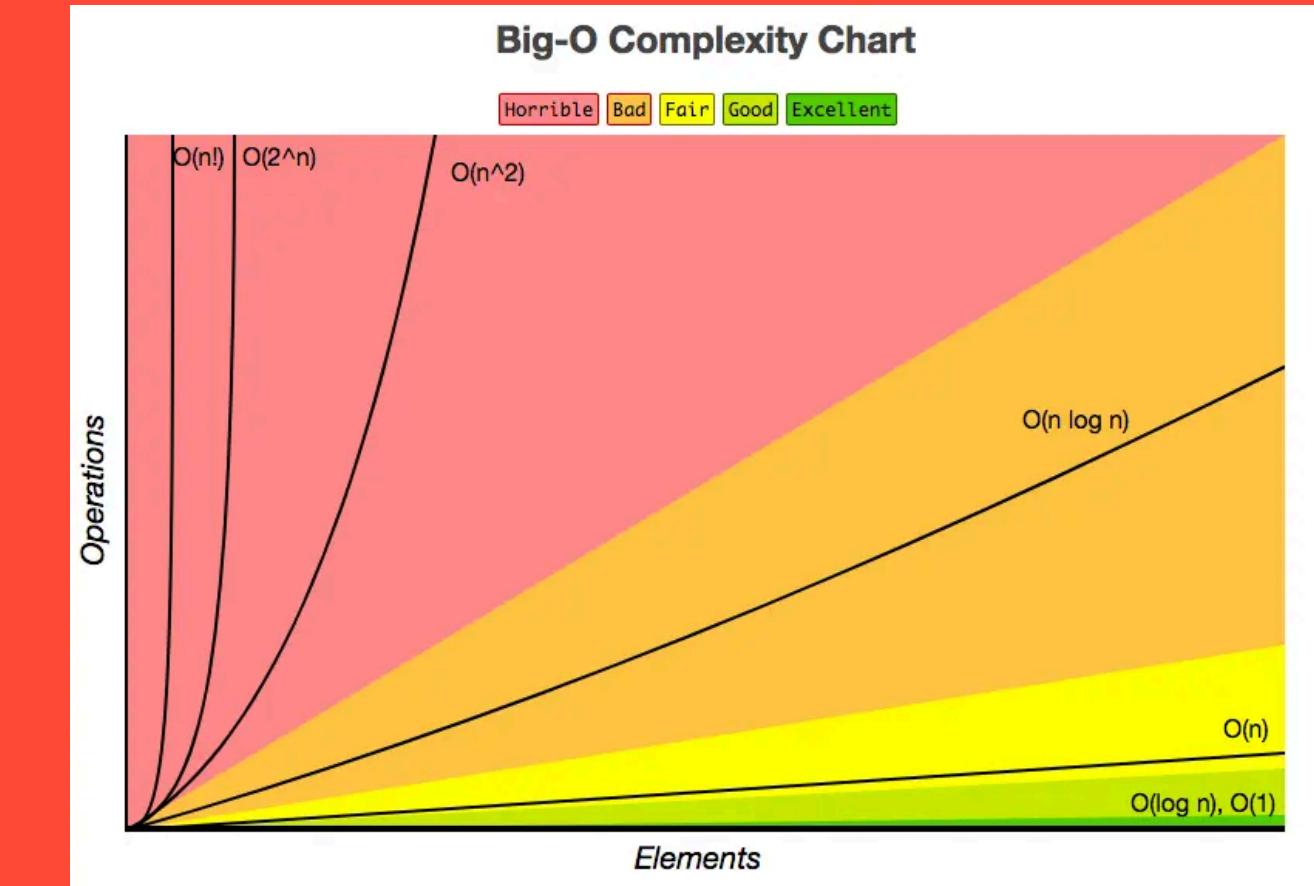
SORTING COMPETITION GROUP 2

SCORE AND TIME(01)
CORRECTNESS ISSUES(02)
DESCRIPTION OF THE
ALGORITHM(03)
DATA STORAGE (04)
FURTHER DETAILS (05)

MAHATHIR BLAKE

```
    n1 = s1.size();
    int> col(len2+1);
    int i = 0; i < pre;
    int i = 0; i < len;
    int i = 0; j < l;
    int j = 0; j < l;
    std::min( std::min(
        revCol[j] + (s1[i]
        col);
    len2);
    static void
    name T> static void
```

SCORE AND TIME



WE GOT 8TH PLACE FOR PRELIM 1.

WE GOT 9TH PLACE FOR PRELIM 2.

WE GOT 4TH PLACE FOR THE FINAL ROUND (INCLUDING THE EXTERNAL GROUPS)

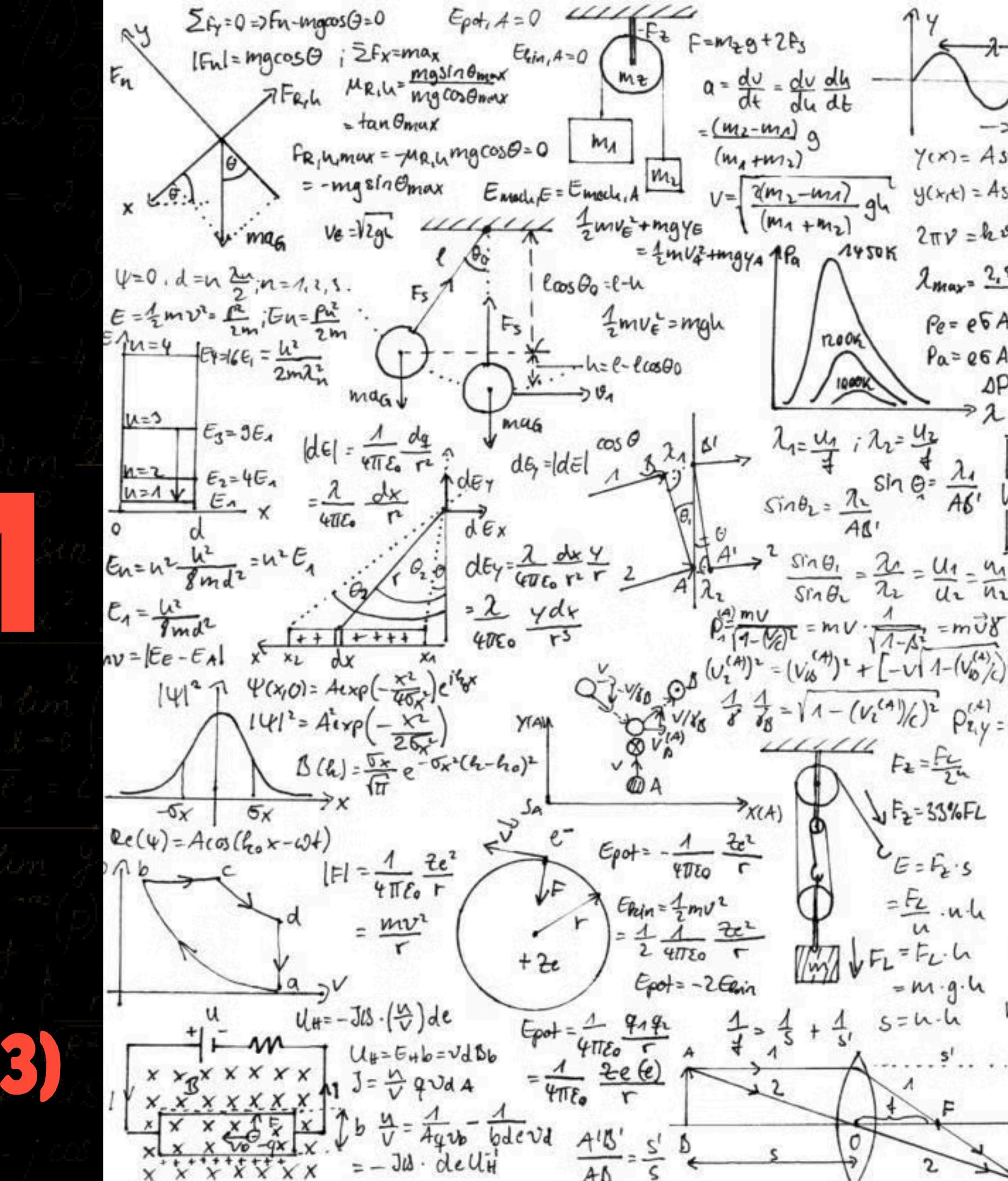
01

CORRECTNESS ISSUES

**NO CORRECTNESS ISSUES WERE BROUGHT UP FOR OUR GROUP, NEITHER
DID WE FIND ANY CORRECTNESS ISSUES FOR THE ASSIGNED GROUP.**

DESC. OF THE ALGORITHM

(03)



ORIGINAL GROUP 0

03

THE ORIGINAL GROUP ZERO USED A VERY INEFFICIENT CODE FOR THE SORTING ALGORITHM.

THE DISTANCE CALCULATION WAS DONE BY EVERY COMPARISON RECOMPUTING HAMMING DISTANCE BETWEEN TWO STRINGS INSIDE THE COMPARATOR.

THE BINARY VALUE COMPARISON USED BIGINTEGER CONVERSION FOR COMPARING BINARY VALUES WHEN DISTANCES TIED.

ARRAYS.SORT() WAS USED WITH A CUSTOM COMPARATOR WHICH DOES A COMPARISON BASED SORT O(N LOG N) AND RECOMPUTES WORK CONSTANTLY.

GROUP 2



03



OUR IMPLEMENTATION GROUP 2

WE PRECOMPUTED THE HAMMING DISTANCE FROM EACH STRING TO THE TARGET ONCE AND STORED IT IN AN ARRAY.

REPLACED WITH DIRECT LEXICOGRAPHIC COMPARISON OF CHARACTERS, WHICH IS MUCH FASTER.

USED COUNTING SORT BY DISTANCE (LINEAR TIME) AND THEN QUICKSORT ONLY INSIDE SMALL EQUAL-DISTANCE BUCKETS.

IF STRING LENGTH ≤ 64 BITS, CONVERTED STRINGS TO LONG AND USED XOR + BITCOUNT() TO COMPUTE HAMMING DISTANCE IN HARDWARE.

03

ALGORITHM OVERVIEW

PRECOMPUTE DISTANCES:

FOR EACH STRING, COMPUTE HAMMING DISTANCE TO TARGET USING XOR

COUNTING SORT:

GROUP STRINGS BY DISTANCE (LINEAR TIME)

QUICKSORT WITHIN GROUPS:

SORT EACH BUCKET BY BINARY VALUE

OUTPUT FINAL SORTED ARRAY

Comparing The Two

| FEATURE | GROUP 0 | GROUP 2 |
|------------------------------------|---|---|
| • DISTANCE COMPUTATION | • RECOMPUTED EVERY COMPARISON $O(N \log N * L)$ | • PRECOMPUTED ONCE PER STRING($O(N * L)$) |
| • BINARY NUMERIC COMPARISON | • USES BIGINTEGER CONVERSION (SLOW) | • DIRECT LEXICOGRAPHIC COMAPRISON(FAST) |
| • SORTING METHOD | • USES TIMSORT (COMPARISON BASED) | • COUNTING SORT BY DISTANCE (LINEAR) |
| • COMPARATOR CALLS | • IN THE MILLIONS | • ONLY SMALL BUCKETS |
| • MEMORY USAGE | • STRING ONLY | • STRING + INT[N] + TEMP ARRAY |
| • EXPECTED RUNTIME | • $O(N \log(N) * L)$ | • $O(N * L)$ |

BIGGEST DIFFERENCES

- PRECOMPUTING VS RECOMPUTING THE HAMMING DISTANCE
- USING COUNTING SORT VS COMPARISON BASED SORTING

GROUP 0 (RECOMPUTING): DISTANCE COMPUTED INSIDE THE COMPARATOR

CALLED: $N * \log_2(N)$

IF $N = 1,000,000$ $L = 100$

$1,000,000 * (\log_2(1,000,000)) = 20,000,000$

CALLS

$20,000,000 * 100 = 2B$ TOTAL OPERATIONS

VS

GROUP 2(PRECOMPUTE):

CALLED: $O(N) = 1,000,000$

GROUP 0 (TIMSORT):

CALLED: $N * \log_2(N)$

IF $N = 1,000,000$ $L = 100$

$1,000,000 * (\log_2(1,000,000)) = 20,000,000$

CALLS

$20,000,000 * 100 = 2B$ TOTAL ITERATIONS

VS

GROUP 2(COUNTING SORT):

CALLS: $N + L = 1,000,000 + 120$

COMPLEXITY & DATA STRUCTURES

04

DESCRIPTION

WORST CASE RUNTIME: $O(NL + N \log N)$

EXPECTED RUNTIME: $O(NL)$

MEMORY USAGE: $O(N+L)$ (COUNTING SORT)

OPTIMIZATION FOCUS WAS ON AVOIDING RECOMPUTING DISTANCE AND AVOIDING HEAVY OBJECTS LIKE BIGINTEGER.

05

REFLECTION

**EARLY RUNS FAILED DUE TO MISSING CODE AND
INCORRECT SORTING.**

**OUR FINAL VERSION FIXED CORRECTNESS AND
OPTIMIZED PERFORMANCE.**

**AVOIDING UNNECESSARY CONVERSIONS WAS AN
IMPORTANT PART IN FIXING CORRECTNESS.**

**THANK
YOU**