

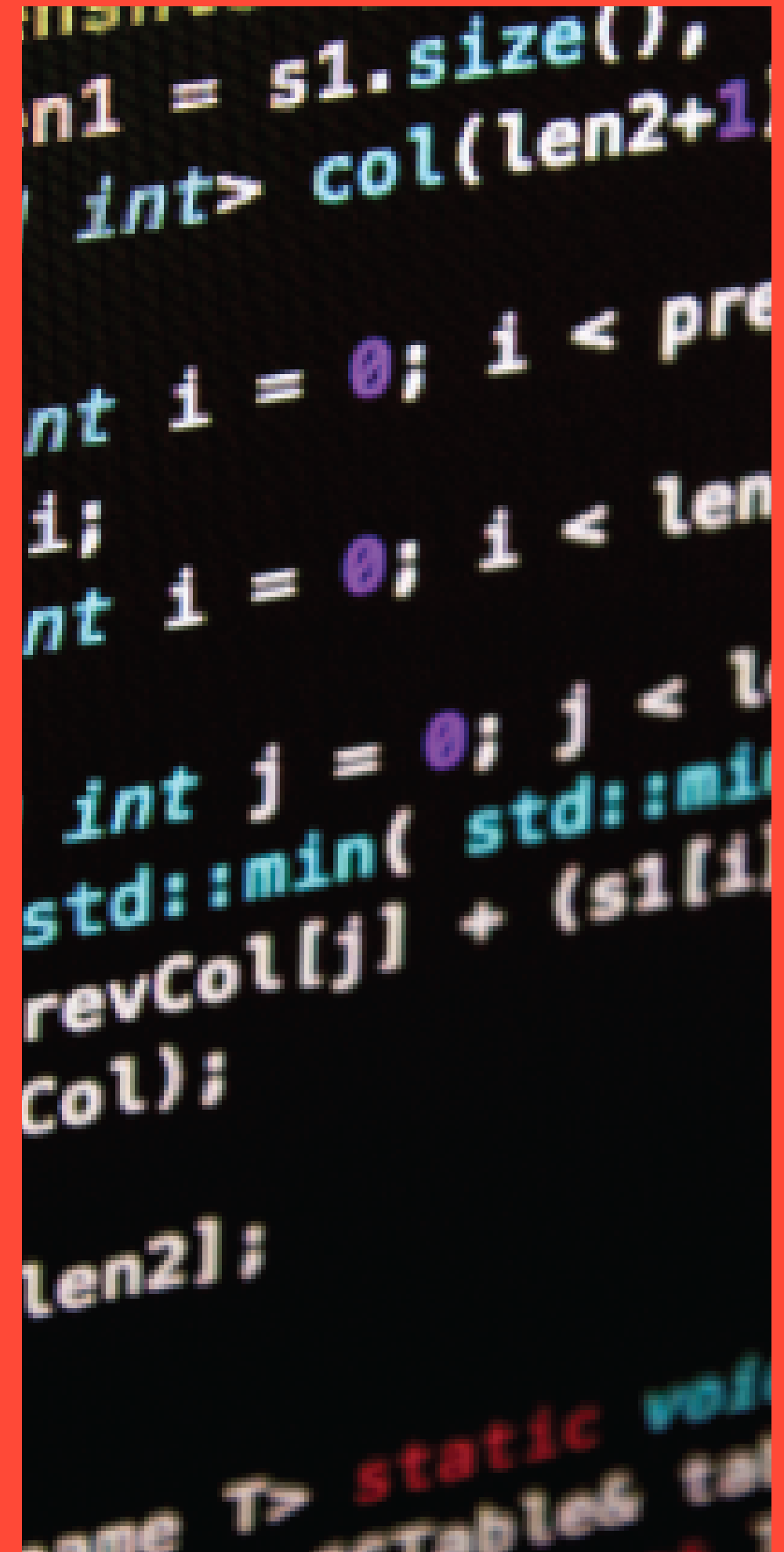


Key	List							
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3	6	4	1	9	7	3	2	8
3	6	4	1	9	7	3	2	8
3	6	4	1	9	7	3	2	8

# SORTING COMPETITION GROUP 2

**SCORE AND TIME(01)**  
**CORRECTNESS ISSUES(02)**  
**DESCRIPTION OF THE**  
**ALGORITHM(03)**  
**DATA STORAGE (04)**  
**FURTHER DETAILS (05)**

MAHATHIR BLAKE



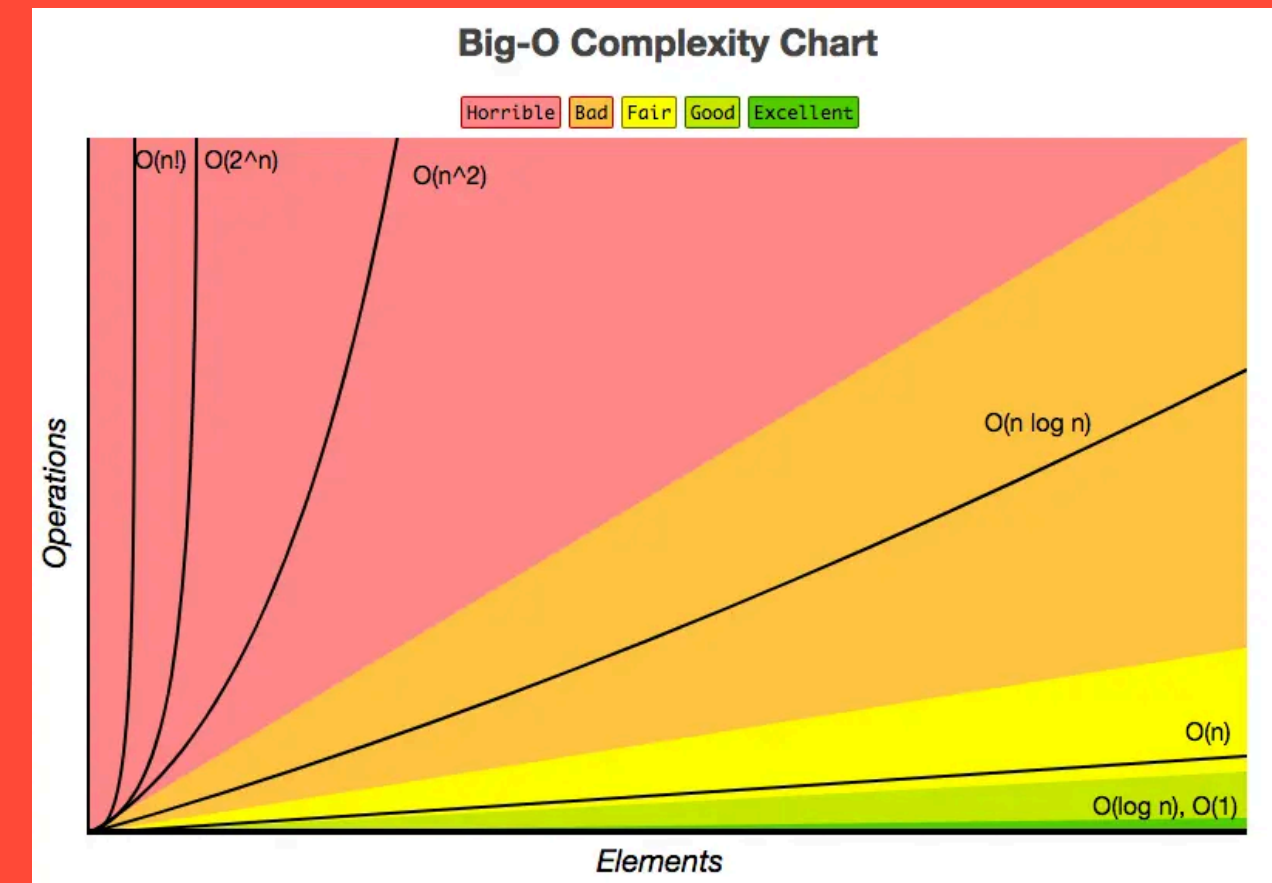
# SCORE AND TIME

WE GOT 8<sup>TH</sup> PLACE FOR PRELIM 1.

WE GOT 9<sup>TH</sup> PLACE FOR PRELIM 2.

WE GOT 4<sup>TH</sup> PLACE FOR THE FINAL ROUND (INCLUDING THE EXTERNAL GROUPS)

01

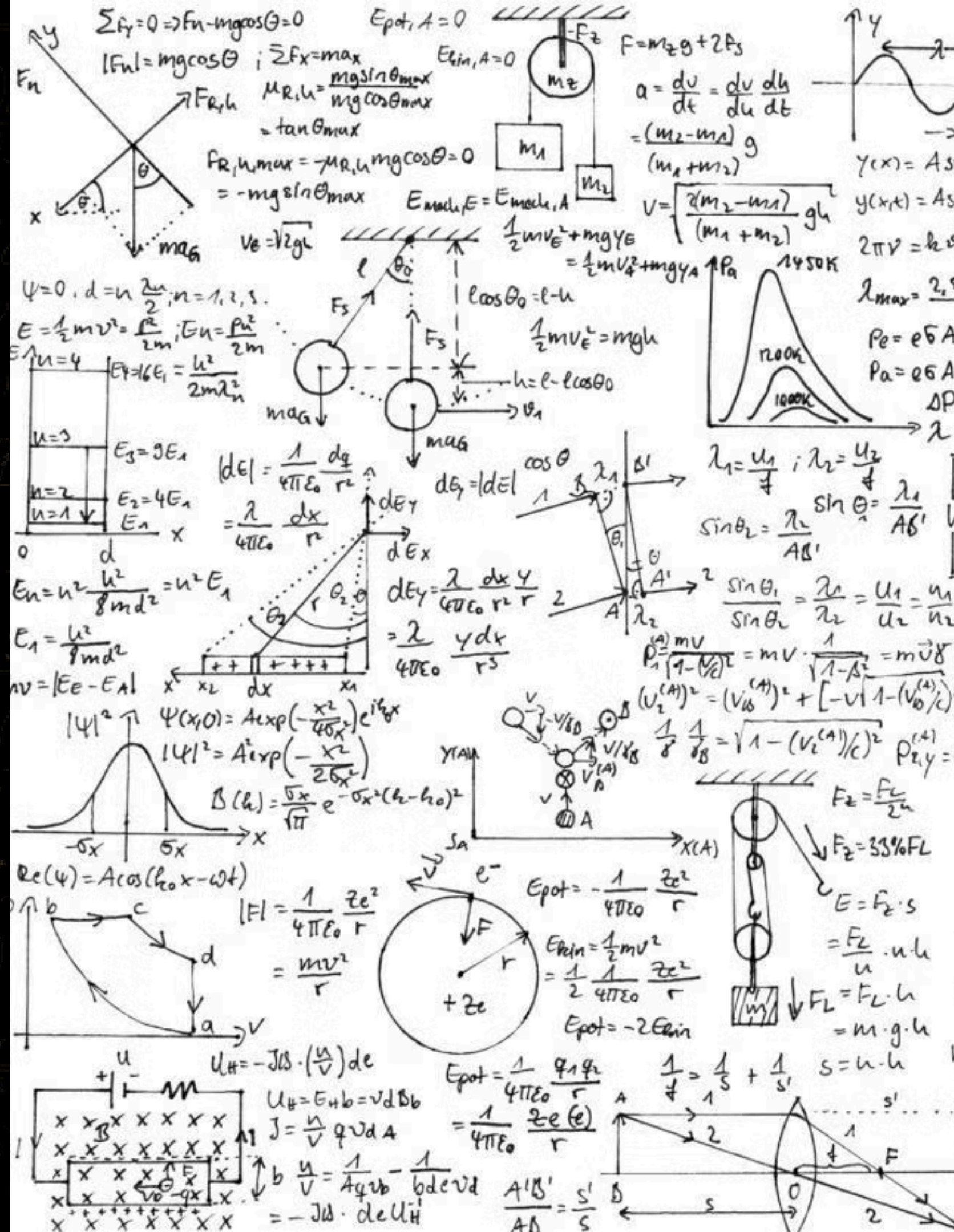


# **CORRECTNESS ISSUES**

**NO CORRECTNESS ISSUES WERE BROUGHT UP FOR OUR GROUP, NEITHER  
DID WE FIND ANY CORRECTNESS ISSUES FOR THE ASSIGNED GROUP.**

# DESC. OF THE ALGORITHM

(03)





# ORIGINAL GROUP 0

03

THE ORIGINAL GROUP ZERO USED A VERY INEFFICIENT CODE FOR THE SORTING ALGORITHM.

THE DISTANCE CALCULATION WAS DONE BY EVERY COMPARISON RECOMPUTING HAMMING DISTANCE BETWEEN TWO STRINGS INSIDE THE COMPARATOR.

THE BINARY VALUE COMPARISON USED BIGINTEGER CONVERSION FOR COMPARING BINARY VALUES WHEN DISTANCES TIED.

ARRAYS.SORT() WAS USED WITH A CUSTOM COMPARATOR WHICH DOES A COMPARISON BASED SORT  $O(N \log N)$  AND RECOMPUTES WORK CONSTANTLY.

GROUP 2



**03**



# **OUR IMPLEMENTATION GROUP 2**

**WE PRECOMPUTED THE HAMMING DISTANCE FROM EACH STRING TO THE  
TARGET ONCE AND STORED IT IN AN ARRAY.**

**REPLACED WITH DIRECT LEXICOGRAPHIC COMPARISON OF  
CHARACTERS, WHICH IS MUCH FASTER.**

**USED COUNTING SORT BY DISTANCE (LINEAR TIME) AND THEN  
QUICKSORT ONLY INSIDE SMALL EQUAL-DISTANCE BUCKETS.**

**IF STRING LENGTH  $\leq$  64 BITS, CONVERTED STRINGS TO LONG AND USED  
XOR + BITCOUNT() TO COMPUTE HAMMING DISTANCE IN HARDWARE.**

**03**

# **ALGORITHM OVERVIEW**

**PRECOMPUTE DISTANCES:**

**FOR EACH STRING, COMPUTE HAMMING DISTANCE TO TARGET USING XOR**

**COUNTING SORT:**

**GROUP STRINGS BY DISTANCE (LINEAR TIME)**

**QUICKSORT WITHIN GROUPS:**

**SORT EACH BUCKET BY BINARY VALUE**

**OUTPUT FINAL SORTED ARRAY**



# Comparing The Two

FEATURE	GROUP 0	GROUP 2
• <b>DISTANCE COMPUTATION</b>	• RECOMPUTED EVERY COMPARISON $O(N \log N * L)$	• PRECOMPUTED ONCE PER STRING ( $O(N * L)$ )
• <b>BINARY NUMERIC COMPARISON</b>	• USES BIGINTEGER CONVERSION (SLOW)	• DIRECT LEXICOGRAPHIC COMAPRISON (FAST)
• <b>SORTING METHOD</b>	• USES TIMSORT (COMPARISON BASED)	• COUNTING SORT BY DISTANCE (LINEAR)
• <b>COMPARATOR CALLS</b>	• IN THE MILLIONS	• ONLY SMALL BUCKETS
• <b>MEMORY USAGE</b>	• STRING ONLY	• STRING + $INT[N]$ + TEMP ARRAY
• <b>EXPECTED RUNTIME</b>	• $O(N \log(N) * L)$	• $O(N * L)$

# BIGGEST DIFFERENCES

- PRECOMPUTING VS RECOMPUTING THE HAMMING DISTANCE

**GROUP 0 (RECOMPUTING):** DISTANCE  
COMPUTED INSIDE THE COMPARATOR  
CALLED:  $N * \log_2(N)$   
IF  $N = 1,000,000$   $L = 100$   
 $1,000,000 * (\log_2(1,000,000)) = 20,000,000$   
CALLS  
 $20,000,000 * 100 = 2B$  TOTAL OPERATIONS

**VS**

**GROUP 2(PRECOMPUTE):**  
CALLED:  $O(N) = 1,000,000$

- USING COUNTING SORT VS  
COMPARISON BASED SORTING

**GROUP 0 (TIMSORT):**  
CALLED:  $N * \log_2(N)$   
IF  $N = 1,000,000$   $L = 100$   
 $1,000,000 * (\log_2(1,000,000)) = 20,000,000$   
CALLS  
 $20,000,000 * 100 = 2B$  TOTAL ITERATIONS

**VS**

**GROUP 2(COUNTING SORT):**  
CALLS:  $N + L = 1,000,000 + 120$

# COMPLEXITY & DATA STRUCTURES

04

## DESCRIPTION

**WORST CASE RUNTIME:  $O(NL + N \log N)$**

**EXPECTED RUNTIME:  $O(NL)$**

**MEMORY USAGE:  $O(N+L)$  (COUNTING SORT)**

**OPTIMIZATION FOCUS WAS ON AVOIDING RECOMPUTING DISTANCE AND AVOIDING HEAVY OBJECTS LIKE BIGINTEGER.**

**05**

# REFLECTION

**EARLY RUNS FAILED DUE TO MISSING CODE AND  
INCORRECT SORTING.**

**OUR FINAL VERSION FIXED CORRECTNESS AND  
OPTIMIZED PERFORMANCE.**

**AVOIDING UNNECESSARY CONVERSIONS WAS AN  
IMPORTANT PART IN FIXING CORRECTNESS.**

**THANK  
YOU**