

# ADA REPORT

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# COMPILATION AND EXECUTION

To compile all the exercises, we have used the command "gnatmake <ex0X.adb>". And in order to execute them, the command "./<ex0X>", except for the "Exercise 04" which cannot be compile nor execute.

# **EXERCISE 01**

# Explanation:

In this exercise we have to print one statement ("---- Inicio del programa main ----") wait 5 seconds and then print a second statement ("---- Fin del programa main ----"). For waiting that time, we have used the instruction "delay", so we need to import the package "Text\_IO".

#### Code:

## File - ex01.adb

```
with Text_IO; use Text_IO;
procedure ex01 is
begin
  Put_Line("---- Inicio del programa main ---- ");
  delay 5.0;
  Put_Line("---- Fin del programa main ---- ");
end ex01;
```

# **EXERCISE 02**

#### Explanation:

In this exercise the user enters a number. The program must check if this number is even or odd (and print it), and records the quantity of even and odds numbers that have been inserted. It has to print this information.

To do this, we have imported the packages that were given, and then, we made the file "pkg\_tarea.adb", which contains the method that checks if the number is even or odd ("EsPar"), as well as, the method that shows how many odd and even numbers has been consulted ("EstadoConsultas"). To know if the number is even or odd, we have used the operation "rem" which gives us the remainder.

Finally, we have created the file "ex02.adb", which executes first the method "EstadoConsultas" and "Leer Entero". If the number inserted is 0, we abort the task and exit the program. If not, we call the method "EsPar" and the program continues as usual.

#### Code:

#### File - ex02.adb

```
with pkg_tarea; use pkg_tarea;
with pkg_procedure; use pkg_procedure;
procedure ex02 is
  T: tarea_t;
  Number: Integer;
begin
  loop
    T.EstadoConsultas;
    Leer Entero(Number);
    if Number/=0 then
      T.EsPar(Number);
    else
      abort T;
      exit;
    end if;
  end loop;
end ex02;
```

# File - pkg\_tarea.adb

```
with Text_IO; use Text_IO;
with ADa.Integer_Text_IO; use Ada.Integer_Text_IO;
package body pkg_tarea is
  task body tarea_t is
  NumParConsult: Integer := 0;
  NumImparConsult: Integer := 0;
begin
  loop
  select
```

```
accept EsPar (N: Integer) do
          if N rem 2 = 0 then
            Text_IO.Put("The number "); Ada.Integer_Text_IO.Put(N); Text_IO.Put(" is Even");
Text_IO.New_Line;
            NumParConsult:=NumParConsult+1;
          else
            Text_IO.Put("The number "); Ada.Integer_Text_IO.Put(N); Text_IO.Put(" is Odd");
Text_IO.New_Line;
            NumImparConsult:=NumImparConsult+1;
          end if;
        end EsPar;
      or
        accept EstadoConsultas do
          Text_IO.Put("The number of even numbers consulted is ");
Ada.Integer_Text_IO.Put(NumParConsult); Text_IO.New_Line;
          Text_IO.Put("The number of odd numbers consulted is ");
Ada.Integer_Text_IO.Put(NumImparConsult); Text_IO.New_Line;
        end EstadoConsultas;
      end select;
    end loop;
  end tarea_t;
end pkg_tarea;
```

#### **FXFRCISF 03**

# Explanation:

In this exercise we have to build a task, with the parameters given. To do this we have implemented the file "pkg\_tarea.adb" which contains the funcionality and variables of a task. Basically, we define the variables and we initializate them with the values given. Then we wait the "ActivationTime" and we start the loop. Wa have the variable "InVar" and then we set "InitEjecucion" to clock (the time instance). While the execution time of the task is lower than the "ExecutionTime", we increase "InVar". When the task ends, we print the message. Then we wait until the period is finished to start again.

Finally, we impleted "ex03.adb", which aborts the two tasks 8 seconds later, and 2 seconds later, shows the final message.

#### Code:

#### File - ex03.adb

```
with Text IO; use Text IO;
with pkg tarea; use pkg tarea;
with Ada.Real_Time; use Ada.Real_Time;
procedure ex03 is
  Task1: tarea periodica t;
  Task2: tarea_periodica_t;
 wait_time : Time_Span:= Milliseconds(8000);
  finish wait time: Time Span:= Milliseconds(2000);
begin
  Put line("Program main begins");
  delay To Duration(wait time);
  abort Task1;
  abort Task2;
  delay To_Duration(finish_wait_time);
  Put_line("Program main ends");
end ex03;
```

#### File - pkg\_tarea.adb

```
with Text_IO; use Text_IO;
with Ada.Integer_Text_IO; use Ada.Integer_Text_IO;
with Ada.Real_Time; use Ada.Real_Time;
with Ada.Task_Identification; use Ada.Task_Identification;
package body pkg_tarea is
  task body tarea_periodica_t is
    InitEjecucion: Time;
    ExecutionTime: Time_Span := Milliseconds(1000);
    Period: Time_Span := Milliseconds(2000);
    ActivationTime: Time_Span := Milliseconds(1000);
    InVar: Integer;
begin
    delay To_Duration(ActivationTime);
```

```
loop
    InVar:= 0;
    InitEjecucion := clock;
    while (clock-InitEjecucion) < ExecutionTime loop
        InVar:= InVar+1;
    end loop;
    Put_Line("Tarea("&Image(Current_Task)&"):Variable interna: " & Integer'Image(InVar));
    delay To_Duration(Period-ExecutionTime);
    end loop;
    end tarea_periodica_t;
end pkg_tarea;</pre>
```

# **EXERCISE 04**

# Explanation:

In this exercise we have to implement a binary semaphore. We have implemented the file "pkg\_sem.adb" with the procedure "signal" and the procedure "wait". When we call "wait" the value of the semaphore is 0, in order to block the process, and if we call "signal" the value is 1, so the process will be unblock.

#### Code:

# File - pkg\_sem.adb

```
package body pkg_sem is
  procedure signal(sem: in out semaphore) is
  begin
    sem.signal;
  end signal;
  procedure wait(sem: in out semaphore) is
  begin
    sem.wait;
  end wait;
  protected body sem_t is
    entry wait when valor_sem = 1 is
    begin
      valor_sem := 0;
    end wait;
    procedure signal is
    begin
      valor_sem := 1;
    end signal;
  end sem_t;
end pkg_sem;
```

#### **FXFRCISF 05**

#### Explanation:

In this exercise we have to create 5 different instances of a task. So first of all we have to define the hyperperiod, which is the m.c.m of the periods given, so it is 100. And then we have to define the secondary period, which is the minimum of the periods given, so it is 25.

In order to do this, we first implement the "pkg\_tarea.adb", which initializates the tasks. We have created 5 different procedures to init each task ("startTaskX").

Then, to make the cyclic executive, we have implemented the file "ex05.adb". Here, we declare the variable "frame" and the variable "nFrames" which is the number of frames (4). In order to decide which process went in each frame, we have made:

- Tasks A and B have a period of 25, so in the hyperperiod, they will be executed 4 times.
- Tasks C and D have a period of 50, so in the hyperperiod, they will be executed 2 times.
- Task E has a period of 100, so in the hyperperiod, it will be executed 1 time.

Then we take the clock time and we begin the loop which contains a switch. In this switch, we say at which frame we are, and executes the tasks we decided for each frame (these task must fit in our frame –  $\Sigma$  executions times <= secondary period). Then we wait until the frame ends and we begin the loop again.

#### Code:

# File - ex05.adb

```
with Text IO; use Text IO;
with pkg_tarea; use pkg_tarea;
with Ada.Real Time; use Ada.Real Time;
with Ada.Integer_Text_IO; use Ada.Integer_Text_IO;
procedure ex05 is
  subtype sw is Integer range 0 .. 4;
  frame: sw;
  nFrame: Integer;
  next: Time;
begin
  frame := 0;
  nFrame := 4;
  next := clock;
    frame := (frame rem nFrame) + 1;
    case frame is
      when 0 \Rightarrow exit;
      when 1 => startTaskA; startTaskB; startTaskC;
      when 2 => startTaskA; startTaskB; startTaskD; startTaskE;
      when 3 => startTaskA; startTaskB; startTaskC;
      when 4 => startTaskA; startTaskB; startTaskD;
    Text_IO.Put("Marco"); Ada.Integer_Text_IO.Put(frame); Text_IO.Put(" terminado");
Text IO.New Line;
```

```
next := next + Milliseconds(25000)
    delay To_Duration(next - clock);
  end loop;
end ex05;
File - pkg_tarea.adb
with Text_IO; use Text_IO;
package body pkg_tarea is
  procedure startTaskA is
  begin
               delay 10.0;
               Put_Line("Tarea: A terminada");
       end startTaskA;
  procedure startTaskB is
  begin
                       delay 8.0;
                       Put_Line("Tarea: B terminada");
       end startTaskB;
  procedure startTaskC is
  begin
                       delay 5.0;
                       Put_Line("Tarea: C terminada");
       end startTaskC;
  procedure startTaskD is
  begin
                       delay 4.0;
                       Put_Line("Tarea: D terminada");
       end startTaskD;
  procedure startTaskE is
  begin
                       delay 2.0;
                       Put_Line("Tarea: E terminada");
       end startTaskE;
begin
  null;
end pkg_tarea;
File - pkg_tarea.ads
with Text_IO; use Text_IO;
package pkg_tarea is
       procedure startTaskA;
```

procedure startTaskB; procedure startTaskC; procedure startTaskD; procedure startTaskE; end pkg\_tarea;

# **EXERCISE 06**

#### Explanation:

In this exercise we have to implement a solution for the problem of the dining savages. Here we are going to use the semaphore from "Exercise 04". We use the semaphore as follows:

SEMAPHORE	DESCRIPTION	<b>INIT VALUE</b>
MUTEX	This semaphore is used in order to control that the more	1
	than one cannbial, do not access to the critical section.	
FULL	The cooker notifies the cannibals that the pot is full.	0
EMPTY	The cannibals notify the cooker that the pot is empty.	0

To solve this problem we have implemented the file "ex06.adb", "pkg\_tarea.adb" and "pkg\_tarea.ads". The "pkg\_tarea.adb" contains the function of the cannibals (eat and dance), the pot (is empty or full) and the cooker (sleeps and cooks). The "ex06.adb" file creates the tasks and control with the semaphores the syncronization.

#### Code:

#### File - ex06.adb

```
with Ada.Text IO; use Ada.Text IO;
with Ada.Integer_Text_IO; use Ada.Integer_Text_IO;
with pkg_sem; use pkg_sem;
with pkg_tarea; use pkg_tarea;
procedure ex06 is
  NCan: Integer;
  NPot: Integer;
begin
  Put("Cannibals: "); Get(NCan); New_Line;
  Put("Pot's capacity: "); Get(NPot); New_Line;
    type cannibal is access task cannibal;
    type cook is access task_cook;
    P: potType;
    Can: cannibal;
    CK: cook;
    I: Character := 'A';
    full: semaphore;
    empty: semaphore;
    mutex: semaphore;
  begin
  full:= new sem_t;
  empty:= new sem t;
  mutex:= new sem t(1);
  P:= new pot(NPot);
  for j in 1..NCan loop
    Can:= new task_cannibal(I, full, empty, mutex, P);
    I:=Character'Succ(I);
```

```
end loop;
    CK:= new task_cook(full, empty, mutex, P);
  end;
end ex06;
File - pkg_tarea.adb
with pkg_sem; use pkg_sem;
with Ada.Text IO; use Ada.Text IO;
with Ada.Numerics.Discrete_Random;
package body pkg_tarea is
      type range_dance is range 1 .. 20;
      package random_dance_time is new Ada.Numerics.Discrete_Random(range_dance);
      gen: random_dance_time.Generator;
  protected body pot is
    function Read return Integer is
    begin
      return food;
    end Read;
    procedure Decrease is
    begin
      food := food - 1;
    end Decrease;
    procedure Fill is
    begin
      food := InitialValue;
    end Fill;
  end pot;
  task body task_cannibal is
    procedure Eat is
    begin
      mutex.wait;
      if Pot.Read = 0 then
        empty.signal;
        full.wait;
        Pot.Fill;
      end if;
      Put Line("Cannibal "& ID &" is eating");
      Pot.Decrease;
      mutex.signal;
```

delay 1.5;

```
end Eat;
    procedure Dance is
      begin
        Put_Line("Cannibal "& ID &" is dancing");
        delay Duration (random_dance_time.Random(gen));
     end Dance;
  begin
    loop
      Dance; Eat;
    end loop;
  end task_cannibal;
  task body task_cook is
    procedure Sleep is
    begin
    Put_Line("Cook is sleeping");
    empty.wait;
    Put_Line("Cook wakes up");
    end Sleep;
    procedure Cook is
    begin
    Put_Line("Cook is cooking");
    delay 3.0;
    full.signal;
    Put_Line("Cook has finished cooking");
    end Cook;
  begin
    loop
      Sleep; Cook;
    end loop;
  end task_cook;
end pkg_tarea;
File - pkg_tarea.ads
with pkg_sem; use pkg_sem;
package pkg_tarea is
  protected type pot (InitialValue:Integer) is
    function Read return Integer;
    procedure Decrease;
    procedure Fill;
  private
    food: Integer := InitialValue;
  end pot;
```

```
type potType is access pot;
```

```
task type task_cannibal(ID: Character; full: semaphore; empty: semaphore; mutex:
semaphore; Pot: potType);
task type task_cook(full: semaphore; empty: semaphore; mutex: semaphore; Pot: potType);
end pkg_tarea;
```

## **FXFRCISF 07**

# Explanation:

In this exercise we have to simulate a bank. First we have implemented the package "pkg\_bank\_account.adb" which contains the procedures that can be performed in our system. In the file "ex07.adb" we have clients (people) which are implented as tasks, and these tasks will simulate a performance in our system.

As the bank account is a protected object, we have to implement some methods that call the protected procedures. The money that get inserted or extracted is chosen randomly (with Ada.Numerics.Discrete\_Random).

We have also implemented the file "pkg\_bank\_account.ads" which defines the "pkg\_bank\_account.adb" package.

#### Code:

#### File - ex07.adb

```
with Ada.Text IO; use Ada.Text IO;
with pkg_bank_account; use pkg_bank_account;
with Ada. Numerics. Discrete Random;
with Ada.Task_Identification; use Ada.Task_Identification;
procedure ex07 is
  type P_Account is access bank_account;
  Bank Accounts: array (1..5) of P Account;
  subtype Amount_Range is Integer range 1 .. 1000;
  package Amount_Random is new Ada.Numerics.Discrete_Random (Amount_Range);
  money: Amount_Random.Generator;
  subtype Num_Range is Integer range 1 .. 5;
  package Num Random is new Ada. Numerics. Discrete Random (Num Range);
  num: Num Random. Generator;
  task type TPerson (MyAcc : P_Account);
  task body TPerson is
              procedure balance query is
              begin
       balance_query(MyAcc.all);
              end balance_query;
              procedure withdraw is
              begin
                      withdrawal(MyAcc.all, Amount_Random.Random(money));
```

```
end withdraw;
    procedure deposit is
               begin
                      deposit(MyAcc.all, Amount_Random.Random(money));
               end deposit;
    procedure transfer (bank: P_Account) is
      transfer(MyAcc.all, bank.all, Amount_Random.Random(money));
    end transfer;
    begin
      Put_Line("[Person " & Image(Current_Task) & "] does: ");
                      balance_query;
                      delay 2.0;
                      withdraw;
                      delay 3.0;
                      deposit;
                      delay 1.0;
      transfer (Bank_Accounts(Num_Random.Random(num)));
  end TPerson;
begin
  declare
    type Person is access TPerson;
               P1: Person;
    P2: Person;
    P3: Person;
    Amount: access Integer := new Integer'(1000);
  begin
    for i in 1..5 loop
                   Bank Accounts(i) := new bank account(Amount, i);
    end loop;
    P1 := new TPerson (Bank_Accounts (2));
    delay 2.0;
    P2 := new TPerson (Bank_Accounts (4));
    delay 2.0;
    P3 := new TPerson (Bank Accounts (1));
  end;
end ex07;
```

## File - pkg\_bank\_account.adb

```
with Text IO; use Text IO;
with Ada.Integer_Text_IO; use Ada.Integer_Text_IO;
package body pkg_bank_account is
  result : Integer := 0;
  procedure balance_query (B: in out bank_account) is
    B.balance_query;
  end balance_query;
  procedure deposit (B: in out bank_account; money: in Integer) is
  begin
    B.deposit(money);
  end deposit;
  procedure withdrawal (B: in out bank_account; money: in Integer) is
  begin
    B.withdrawal(money, result);
  end withdrawal;
  procedure transfer (BSrc: in out bank account; BDest: in out bank account; money: in
Integer) is
  begin
    Text IO.Put Line("---- Init transfer ----");
    BSrc.withdrawal(money, result);
    if result /= -1 then
      BDest.deposit(money);
    end if;
    Text_IO.Put_Line("---- End transfer ----");
  end transfer;
  protected body bank_account is
    procedure balance query is
    begin
      Text_IO.Put("ID: "); Ada.Integer_Text_IO.Put(Id); Text_IO.New_Line;
      Text IO.Put("Current amount: "); Ada.Integer Text IO.Put(Amount); Text IO.Put("€");
Text IO.New Line;
    end balance_query;
    procedure deposit (money: in Integer) is
    begin
      Ada.Integer Text IO.Put(money); Text IO.Put("€ are going to be inserted in account ");
Ada.Integer Text IO.Put(Id); Text IO.New Line;
      Amount := Amount + money;
    end deposit;
    procedure withdrawal (money: in Integer; result: out Integer) is
```

```
begin
      Ada.Integer_Text_IO.Put(money); Text_IO.Put("€ are going to be extracted from
account "); Ada.Integer_Text_IO.Put(Id); Text_IO.New_Line;
      if money > Amount then
        Text_IO.Put("You cannot extract "); Ada.Integer_Text_IO.Put(money); Text_IO.Put("€
from this account"); Text_IO.New_Line;
        result := -1;
      else
        Amount := Amount - money;
        result := money;
      end if;
    end withdrawal;
  end bank account;
  begin
    null;
end pkg_bank_account;
File - pkg_bank_account.ads
with Ada.Text IO; use Ada.Text IO;
package pkg_bank_account is
  protected type bank_account(B_Amount: access Integer; B_Id: Integer) is
                 procedure balance query;
                 procedure deposit(money: in Integer);
                 procedure withdrawal(money: in Integer; result: out Integer);
private
    Amount: Integer := B_Amount.all;
         Id : Integer := B Id;
  end bank_account;
  procedure balance_query(B: in out bank_account);
       procedure deposit(B: in out bank account; money: in Integer);
       procedure withdrawal(B: in out bank account; money: in Integer);
       procedure transfer(BSrc: in out Bank Account; BDest: in out Bank Account; money: in
Integer);
end pkg_bank_account;
```

# Conclusion

In summary, doing this work, we have decided that for us, Ada may not be the best lenguage to develop programs as we are used to in other subjects, but it is so complete when we want to develop concurrent and real time programs.