Short Introduction to SCM and Git

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Software Configuration Management (SCM) Version Control

Version control systems keep track of changes to source code. Allows multiple people to edit a project in a predictable manner.



Software configuration Management (SCM)

Source Configuration Management

Software configuration management is the task of tracking and controlling changes in the software, part of the larger cross-disciplinary field of configuration management.

(https://en.wikipedia.org/wiki/Software_configuration_management)
Main open source software configuration management systems

- 1982 RCS
- 1990 CVS
- 2000 Subversion
- 2005 Git/Mercurial

There are many proprietary ones.

Git is now the most popular one.

All software should be under a version control system, if not, it ain't software!

Git What is Git?

Git is an open source distributed version control system, created by Linus Torvald.

https://git-scm.com/

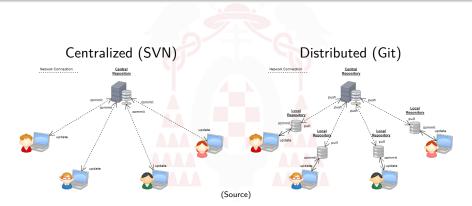
It is easier to star with free hosting sites instead of maintaining your own server.

- Github: public repositories (as many as you want), but private ones are not free.
- Bitbucket: allow us to keep private repositories limiting the number of collaborators.

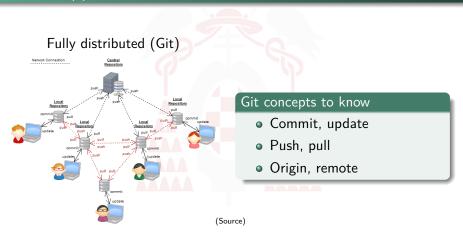
It is typically used as central repository:

- from which everyone pulls other people's changes
- to which everyone pushes changes they have made

Git Git vs. SVN (I)



Git os. SVN (II)



Using Git

Repository initialization and clonning:Initialization

Initialization:

```
mkdir /path/to/your/project
cd /path/to/your/project
git init
git remote add origin https://<where>/<path>/<project.git>
```

Using Git

Repository initialization and clonning: Cloning

To work with someone else's repository, we first need to clone it to get a local copy.

git clone <repo>

E.g.:

git clone https://github.com/danrodgar/gitSlides.git Note: once cloned, you can edit the repository as much as you want. No changes make their way back to the 'central' repository until you explicitly do so.

Using Git Basic commands: Commit

Then we can start tracking files. To do so, we need to add commit, and push the file(s) that we want to track.

```
echo "A new file..." >> Readme.md
git add Readme.md
git commit -m 'Initial commit'
git push -u origin master
```

Using Git Basic commands: Pulling

To integrate all changes other people have made since you cloned/pulled:

git pull.

- If you have made local changes you have to git stash before pulling, then git stash pop afterwards
- You can see which files you've modified with git status
- You can permanently remove your local changes by: git checkout <file>

Using Git

Basic commands: Pushing

```
git add <file> makes git track the file <file>
Or to record all changes into a commit (notice the ':'):
git commit .
git push origin master This pushes all new commits to the repository.
```

Using Git Merge and conflicts

If two people both modify the same file, the first to push *wins*. The second person will have to pull and merge before pushing.

- Changes in different parts of a file are automatically merged
- Changes in the same part of a file cause conflicts (between «< === »>) and require the user to manually resolve them.
 Can select either HEAD (your changes) or remote, or a mix of the two
- Two merging cases: have / haven't committed



Using Git Merge and conflicts: diff

diff -u <old file> <new file>

This command shows what changes you would need to apply to old file to change it into new file.

Lines beginning with:

- or +++ tell you the old / new filenames
- @@ points to where within the file you are looking (i.e. a space) are lines that are unchanged
- is a deleted line
- + is a newly added line



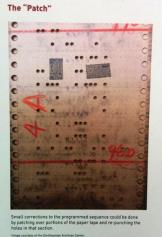
Using Git

Merge and conflicts: Applying diff changes (patch command)

After the patch.diff is created as:
diff -u <old file> <new file> > file.patch
We can apply it with the patch command:
patch < file.patch
Note that the file.patch knows the name of the file to be patched.

Using Git

Merge and conflicts: Original Patch!



Using Git

- Merge commits record where parallel development unified
- How does Git keep track of things when parallel development happens?
- Every commit has an ID (its hash), which is a 40 character SHA-1 hash based on the commit's content. Not guaranteed to be unique; but it probably is

Using Git Branches

Branches are used extensively (e.g. some like feature branches).

- A repository (local and remote) can have explicit branches
- The default branch is called master
- git branch <name> creates branches
- git checkout <branch name> switch branches
- To merge branch X into Y, checkout Y and run git merge X
 (i.e. you say "I want to merge another branch into me")

Using Git

Advanced Git: Getting an old commit

Sometimes you need to get an old file or discard some changes. With

- git log
- git log oneline

we can check previous commits and select one with checkout, e.g.:

• git checkout c71d008

Using Git Advanced Git: Good practices

Tipically changes are checked by someone other than their author before being merged into master. This kind of **code review** is is naturally captured by pull requests in Git.

Learn on the job: the best way to learn it is by using it. However:

- Best practice: regularly push and pull (at least daily, in general).
- Don't push half-baked changes or pull if you're in the middle of a task.

GitHub

