
Evolutionary Game Theory

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Here is our super nice abstract with the solution which will bring peace to the world

Explanation of problem

why is it important to such things modelling of nature for forecasting, understanding, estimating get old paradigm of the behaviour in HD right - paradigm shift to the new paradigm that HD players could act in a way not known until now

$$A = \begin{bmatrix} A_{11} & A_{21} \\ A_{21} & A_{22} \end{bmatrix} \quad (1)$$

Prisoners Dilemma

all works fine here explain payoff matrix explain spatial structure and subsequent change in behaviour

Hawk Dove

problem with the reverse P, S payoffs and possibilities here explain difference to PD explain pay-off matrix

task 1

First explanation of spatial modelling structure

Last explanation of experiments

Table 1: *Random table*

Name		
First name	Last Name	Grade
John	Doe	7.5
Richard	Miles	2

task 2

different plots like in the paper from hauert with the frequency of coop against cb ratio explanation of differences explanation of HD special case

task 3

discussion

maybe discuss difference to the hauert paper? differ our results with their results?

where can we give in more time, where are options to prolong this topic? relation to nature, where is the importance here ?

bibliography: this paper should be enough though :D