## **CSci370 Computer Architecture: Homework 1 Solutions**

Due date: On or before Thursday, February 13, 2020 in class Absolutely no copying others' works

Name:		

- The purpose of homeworks is for students to practice for the exams without others' help, so the penalty of mistakes will be minor.
- Without practicing for the exams properly, students would not be able to do well on the exams.
- 1. The following table shows manufacturing data of a processor:

```
Wafer DiameterDies per WaferDefects per Unit AreaCost per Wafer40 cm800.04 defects/cm²30
```

a. (15%) Find the yield.

Ans>

```
Wafer area
= 3.14159 × 20.0² cm²
= 1256.636 cm²

Die area
= 1256.636 cm² / 80
= 15.71 cm²

Yield
= 1 / ( 1 + Defects per area × Die area / 2 )²
= 1 / [ 1 + ( 0.04 defects/cm² ) × ( 15.71 cm² ) / 2 ]²
= 0.58

b. (10%) Find the cost per die.
Ans>
Cost per die
```

= Cost per wafer / ( Dies per wafer × Yield )

 $= 30 / (80 \times 0.58)$ 

= 0.65

c. (15%) If the number of dies per wafer is increased by 20% and the defects per area unit increase by 30%, find the die area and yield. Ans>

```
Wafer area
= 3.14159 × 20.0² cm²
= 1256.636 cm²

Die area
= 1256.636 cm² / (80 × 1.2)
= 13.09 cm²

Yield
= 1 / (1 + Defects per area × Die area / 2)²
= 1 / [1 + (0.040 × 1.30 defects/cm²) × (13.09 cm²) / 2]²
= 0.56
```

2. Compilers can have a profound impact on the performance of an application. Consider the following two compilers for a program:

Compiler A		Compiler B		
Instruction count	Execution time	Instruction count	Execution time	
1.2×10 <sup>9</sup>	4.5 s	1.8×10 <sup>9</sup>	6.0 s	

a. (20%) Find the average CPI for each program given that the processor has a clock cycle time of 3 ns (or 3×10<sup>-9</sup> s).

Ans>

Ans>

 $\frac{\text{CPI}_{A}}{= \frac{\text{CPU time}_{A}}{\text{(Instruction count}_{A}} \times \frac{\text{Clock cycle time}_{A}}{\text{clock cycle time}_{A}})}$   $= 4.5 \text{ s} / (1.2 \times 10^{9} \text{ instructions} \times 3 \times 10^{-9} \text{ s/cycle})$  = 1.25 cycles/instruction

<u>CPI</u><sub>B</sub>

- =  $\underline{\text{CPU time}}_{\text{B}} / (\underline{\text{Instruction count}}_{\text{B}} \times \underline{\text{Clock cycle time}}_{\text{B}})$
- =  $6.0 \text{ s} / (1.8 \times 10^9 \text{ instructions} \times 3 \times 10^{-9} \text{ s/cycle})$
- = 1.11 cycles/instruction

b. (20%) Assume the compiled programs run on two different processors. If the execution times on the two processors are the same, how much faster is the clock of the processor running compiler A's code versus the clock of the processor running compiler B's code?

<u>Clock rate</u><sub>A</sub> / <u>Clock rate</u><sub>B</sub> (or <u>Clock cycle time</u><sub>B</sub> / <u>Clock cycle time</u><sub>A</sub>)

- =  $[(\underline{CPI}_A \times \underline{Instruction\ count}_A) / \underline{CPU\ time}] / [(\underline{CPI}_B \times \underline{Instruction\ count}_B) / \underline{CPU\ time}]$
- =  $(1.25 \text{ cycles/instruction} \times 1.2 \times 10^9 \text{ instructions}) /$
- $(1.11 \text{ cycles/instruction} \times 1.8 \times 10^9 \text{ instructions})$
- = 0.75

Therefore, the processor A is 0.75 times faster than the processor B.

c. (20%) A new compiler is developed that uses 5.0×10<sup>8</sup> instructions and has an average CPI of 1.5. What is the speedup of using this new compiler versus using Compiler A on the original processor?

<sup>†</sup>Hint: The speedup here is equal to  $T_A/T_n$  where

- T<sub>A</sub>: the execution time by using the A compiler and
- T<sub>n</sub>: the execution time by using the new compiler.

Ans>

 $T_A/T_n$ = (Instruction count<sub>A</sub> × CPI<sub>A</sub> × Clock cycle time<sub>A</sub>) / (Instruction count<sub>n</sub> × CPI<sub>n</sub> × Clock cycle time<sub>n</sub>)

- =  $(1.2 \times 10^9 \text{ instructions} \times 1.25 \text{ cycles/instruction} \times 3 \times 10^{-9} \text{ s/cycle}) /$
- $(5.0 \times 10^8 \text{ instructions} \times 1.50 \text{ cycles/instruction} \times 3 \times 10^{-9} \text{ s/cycle})$
- = 2.0