Elena Torró Martínez - Front End Developer

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● Work Experience

October 2011 – May 2012 - Computer science tutor in a primary school. *Mursiya Extraescolares*.
February 2015 – July 2015 - (Internship) Web developer at *UniMooc* & *Google Actívate España* - *Formación Actívate.* I developed the user interface of Google Actívate España courses pages, using AngularJS in the FrontEnd and Python in the Back End.
July 2015 - April 2016 - Front End Developer *at Gemalto*. I continued with the LinqUs project. I developed a user dynamic statistic dashboard, using AngularJS, D3, Bootstrap, and Karma, between others. I also participated in several company events, such as the Agile Spain University Day
April 2016 - November 2016 *Front End Developer at DisplayNote Ltd.* I was in charge of developing a new user management system, using EmberJS, QUnit and UiKit, between others.
November 2016 - *Front End Developer at myABCKit.* I am developing a play-based app for kids to teach them how to read and write in a personalized way. I am also writing tests and building internal tools. I am using EmberJS, Elm, QUnit, between others.
June 2016 - As a volunteer in Betabeers, I co-organize tech events.

● Education

September 2007 – June 2010 - **High School -** Instituto Licenciado Francisco Cascales. **Grade**: 7,75/10
September 2010 – June 2012 - Bachelor - Computer Science minor, before switching to Multimedia Development. University of Murcia. **Grade**: 7/10
September 2012 – June 2015 - Bachelor - Multimedia Development Bachelor / Grado en Ingeniería Multimedia. University of Alicante. **Grade**: 8.13
July 2014 – August 2014 - Course - Web Development Bootcamp. Ironhack.
October 2015 - September 2017 (expected) MSc in Computer Languages and Systems in teaching, learning, collaboration and adaptation. UNED (Universidad Nacional de Educación a Distancia). This is a research master where my areas of interest are: learning standards (xAPI), adaptive interfaces for learning environments, usability and accessibility in learning environments and computer assisted language learning systems (CALL)
Others: Several online courses related with web design and development in Platzi

● Development and design skills

Web: HTML5, CSS3, JavaScript (+modern web technologies: AngularJS 1x, EmberJS, JQuery, Gulp, Grunt, Webpack, React, Redux, npm, Bootstrap, Bower, Elm, NodeJS…)
Programming: JavaScript (minors: Elm, Ruby, Java, Python, C++)
Agile Development: Git, Scrum, Kanban, UX&Agile
Others: User Experience, Interaction Design, Information Architecture. Usability and accessibility, e-Learning

● Languages

Spanish - Mother tongue, **English** - Advanced (95/120 TOEFL), **French** - Intermediate, **Valencian** - Basic

● Projects

TOYU: Think of Your Users. Final project at Ironhack Bootcamp to manage UX content and analysis (personas, requirements, card sorting…) http://toyu.herokuapp.com/
Playlingua, *my bachelor thesis at the University. (https://github.com/elenatorro/playlingua).* I am still improving this platform, which I use as a testing platform for my research work.
ElaioAPP: Still under development. As part of my research work, I am building a system to store and analyze student interaction in e-learning systems in order to get useful information about the students and adapt the learning environment to the student learning profile. (https://github.com/elaio)
Midi-Redux: MIDI File player using React and Redux, presented at JSDay 2017
https://elenatorro.github.io/midi-redux/

● Talks

Talk: Introduction to UX (GDG Murcia 2014)
Talk: AngularJS & Ruby on Rails (Betabeers Murcia 2015)
Talk: UX & Agile (Agile Alicante 2015)
Talk: User Interfaces through the Ages (Codemotion 2015)
Talk: MIDI & Redux (Murcia FrontEnd 2017)
Talk: Redux through music (JSDayES 2017)