

Elena Torró Martínez - Front End Developer

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Work Experience

October 2011 – May 2012 - Computer science tutor in a primary school. *Mursiya Extraescolares*.

February 2015 – July 2015 - (Internship) Web developer at [Unimoooc](http://Unimoooc.com) & [Google Actíivate España](http://GoogleActivateEspana.com) - *Formación Actíivate*. I developed the user interface of Google Actíivate España courses pages, using AngularJS in the Front End and Python in the Back End.

July 2015 - April 2016 - Front End Developer at *Gemalto*. I continued with the [LinqUs project](http://LinqUs.com). I developed a user dynamic statistic dashboard, using AngularJS, D3, Bootstrap, and Karma, between others. I also participated in several company events, such as the [Agile Spain University Day](http://AgileSpainUniversityDay.com)

April 2016 - Front End Developer at *DisplayNote Ltd*. I am in charge of developing a new user management system, using EmberJS, QUnit and UIKit, between others.

June 2016 - Volunteer in [Betabeers](http://Betabeers.com).

Education

September 2007 – June 2010 - High School - Instituto Licenciado Francisco Cascales. **Grade:** 7,75/10

September 2010 – June 2012 - Bachelor - Computer Science minor, before switching to Multimedia Development. University of Murcia. **Grade:** 7/10

September 2012 – June 2015 - Bachelor - Multimedia Development Bachelor / Grado en Ingeniería Multimedia. University of Alicante. **Grade:** 8.13

July 2014 – August 2014 - Course - Web Development Bootcamp. Ironhack.

October 2015 - February 2017 (expected) [MSc in Computer Languages and Systems](http://MScinComputerLanguagesandSystems.com) in teaching, learning, collaboration and adaptation. UNED (Universidad Nacional de Educación a Distancia). This is a research master where my areas of interest are: learning standards (xAPI), adaptive interfaces for learning environments, usability and accessibility in learning environments and computer assisted language learning systems (CALL)

Others: Several online courses related with web design and development in [Platzi](http://Platzi.com) (<https://platzi.com/@Elenarcolepsia/>)

Development and design skills

Front End: HTML5, CSS3, JavaScript (+modern web technologies: AngularJS 1x, EmberJS, JQuery, Gulp, Grunt, Webpack, npm, Bootstrap, Bower...)

Back End: Minors: NodeJS, Ruby on Rails

Programming: JavaScript (minors: Ruby, Java, Python, C++)

Design: Photoshop / Gimp, Vector drawing (AI, Inkscape, Sketch)

Agile Development: Git, Scrum, Kanban, UX&Agile

Others: User Experience, Interaction Design, Information Architecture. Usability and accessibility, e-Learning

Languages

Spanish - Mother tongue, **English** - Advanced (95/120 TOEFL), **French** - Intermediate, **Valencian** - Basic

Projects

Domofera, a urban agriculture project at my home University. (<https://domofera.herokuapp.com>)

Playlingua, my bachelor thesis at the University. (<https://github.com/elenatorro/playlingua>). I am still improving this platform, which I use as a testing platform for my research work.

ElaioAPP: Still under development. As part of my research work, I am building a system to store and analyze student interaction in e-learning systems in order to get useful information about the students and adapt the learning environment to the student learning profile. (<https://github.com/elaio>)

Talk: Introduction to UX (GDG Murcia 2014)

Talk: AngularJS & Ruby on Rails (Betabeers Murcia 2015)

Talk: UX & Agile (Agile Alicante 2015)

Talk: User Interfaces through the Ages (Codemotion 2015)

Papers: PLAYLINGUA: EXPLORING THE APPLICATION OF NATURAL LANGUAGE PROCESSING TECHNOLOGIES AND GAMIFICATION IN LANGUAGE LEARNING <http://library.iated.org/view/TORROMARTINEZ2015PLA>