

Elena Torró Martínez - Software Developer

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Work Experience

- October 2011 – May 2012 - Computer science tutor in a primary school. *Mursiya Extraescolares*
- September 2014 - Freelance Web Developer
- February 2015 – July 2015 - Web developer at *UniMooc & Google Actívate España - Formación Actívate*
- July 2015 - Software Frontend Engineer at *Gemalto*

Education

- September 2007 – June 2010 - **High School** - Instituto Licenciado Francisco Cascales. **Grade:** 7,75/10
- September 2010 – June 2012 - **Bachelor** - Computer Science minor, before switching to Multimedia Development. University of Murcia. **Grade:** 7/10
- September 2012 – June 2015 - **Bachelor** - Multimedia Development Bachelor / Grado en Ingeniería Multimedia. University of Alicante. **Grade:** 8.13
- July 2014 – August 2014 - **Course** - Web Development Bootcamp. Ironhack.
- October 2015 - September 2017(expected) MSc in Computer Languages and Systems (focused on education), UNED (Universidad Nacional de Educación a Distancia)

Development and design skills

- **Frontend:** HTML5, CSS3, JavaScript (+modern web technologies: AngularJS, JQuery, Gulp, Grunt, Webpack, npm, Bootstrap, Bower...)
- **Backend:** NodeJS, Ruby on Rails, SQL (minors: PostgreSQL, MySQL, Oracle). PaaS (Heroku, AmazonWS, Digital Ocean)
- **Programming:** JavaScript, Ruby, Python (minors: Java, C, C++)
- **Design:** Photoshop / Gimp, Vector drawing (AI, Inkscape, Sketch)
- **Agile Development:** Git, Scrum, Kanban, UX&Agile
- **Others:** User Experience, Interaction Design, Information Architecture. Usability and accessibility, e-Learning

Languages

- **Spanish** - Mother tongue
- **English** - Advanced (95/120 TOEFL)
- **French** - Intermediate
- **Valencian** - Basic
- **German** - Beginner

Projects

- *Domofera*, a urban agriculture project at my home University. (domofera.herokuapp.com)
- *Playlingua*, my bachelor thesis at the University. (playlingua.herokuapp.com)
- *UXSuite*, side-project to learn more about User Experience. (uxsuite.herokuapp.com)
- I have also given some talks about user experience, agile development and interface design
- *Personal Blog*, <http://bordertopstyle.com>

Papers

- *PLAYLINGUA: EXPLORING THE APPLICATION OF NATURAL LANGUAGE PROCESSING TECHNOLOGIES AND GAMIFICATION IN LANGUAGE LEARNING* <http://library.iated.org/view/TORROMARTINEZ2015PLA>