

**SAINT VINCENT COLLEGE OF CABUYAO**

***Bachelor of Science in Information Technology***

**LABORATORY MANUAL**

**PF101 – Object-Oriented Programming**

**Laboratory Exercise No. 1**

***Introduction to Object-Oriented Programming***

***(with Review of Programming II)***

Submitted by:

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[Section]

Submitted to:

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| **Prof. Apollo Neil R. Duran** |

[Name of Instructor/Professor]

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**GRADE**

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***Laboratory Exercise No. 1***

**Introduction to Object-Oriented Programming**

**I. OBJECTIVES**

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| **At the end of the exercise, the students are expected to:**   * **Familiarize with the object-oriented programming approach** * **Construct a modular program applying standard control structure** * **Develop a solution to the given problems using Arrays and in a modular**   **program.** |

**II. EQUIPMENT/ MATERIALS**

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| **The following equipment or materials will be needed to perform the laboratory exercise:**   * **PC with Java Compiler and IDE (Eclipse, NetBeans, jGrasp, etc.)** * **Internet Connection for Online Java Compiler/Editor and Submission** * **USB for backup and file storage** |

**III. PROCEDURE/ DISCUSSION**

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| Laboratory Work No. 1 Research and select one existing Procedural-Oriented and one existing Object-oriented Programming Language (except Java). Explain and discuss the characteristics of each selected programming language considering the areas to be examined as presented in the given table below:   |  |  |  | | --- | --- | --- | | **No.** | **PROCEDURAL PROGRAMMING** | **(NAME OF THE LANGUAGE SELECTED)** | | 1. | In procedural programming, program is divided into small parts called functions. | Discussion/ Explanation/ Sample Program Code | | 2. | There is no access specifier in procedural programming. | Discussion/ Explanation/ Sample Program Code | | 3. | Adding new data and function is not easy. | Discussion/ Explanation/ Sample Program Code | | 4. | Procedural programming does not have any proper way for hiding data so it is less secure. | Discussion/ Explanation/ Sample Program Code | | 5. | In procedural programming, overloading is not possible. | Discussion/ Explanation/ Sample Program Code | |

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| |  |  |  | | --- | --- | --- | | **No.** | **OBJECT-ORIENTED PROGRAMMING** | **(NAME OF THE LANGUAGE SELECTED)** | | 1. | In object-oriented programming, program is divided into small parts called objects. | Discussion/ Explanation/ Sample Program Code | | 2. | Object-oriented programming has access specifiers like private, public, protected etc. | Discussion/ Explanation/ Sample Program Code | | 3. | Adding new data and function is easy. | Discussion/ Explanation/ Sample Program Code | | 4. | Object-oriented programming provides data hiding so it is more secure. | Discussion/ Explanation/ Sample Program Code | | 5. | Overloading is possible in object-oriented programming. | Discussion/ Explanation/ Sample Program Code |  Laboratory Work No. 2 Construct a Java code that will provide a computation of both Harmonic and Geometric Series of n - 1.  In mathematics, the Harmonic Series has the sum of reciprocals from positive integers, for example:  harmonic series  On the other hand, the Geometric Series has the sum from a constant ratio between successive terms like:    Save your program as PF101LabExer1-2.java with the given Function Name for each task done using Recursion and format the result with two decimal places only.   1. **Function Name: *harmonicSum()***   **Sample Run:**  Enter a Positive Integer: 7  The Harmonic Sum is: 2.59   1. **Function Name: *geometricSum()***   **Sample Run:**  Enter a Positive Integer: 7  The Geometric Sum is: 1.99 |

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| Laboratory Work No. 3 Construct a Java program that will employ a user-inputted Array with the following tasks using a function and either While or For Structure:   1. **Function Name: *inputArray()***  * This will allow the user to input the elements of the array named *“myArray”* based on its length or size he/she entered.  1. **Function Name: *displayArray()***  * This will print the elements of the array done in the *inputArray()* function.  1. **Function Name: *sumArray()***  * This will display the sum or total of all the inputted elements of the array.  1. **Function Name: *averageArray()***  * This will output the average of the elements based on entered length or size of the array  1. **Function Name: o*ddArray()***  * This will display the elements that are odd numbers.  1. **Function Name: e*venArray()***  * This will display the elements that are even numbers.  1. **Function Name: *divbyfiveArray()***  * This will display the elements that are divisible by five.  1. **Function Name: *highestArray()***  * This will display the highest value element within the array.  1. **Function Name: *lowestArray()***  * This will display the lowest value integer within the array.   Then, save your program as PF101LabExer1-3.java.  **Sample Run:**  Enter Size of the Array: 5  Enter the 5 Elements:  Index[0] : 10  Index[1] : 9  Index[2] : 8  Index[3] : 7  Index[4] : 6  The Sum of All Elements is: 40  The Average of the Elements is: 8  The Odd Number/s: 9 7  The Even Number/s: 10 8 6  The Number/s Divisible by Five: 10  The Highest Element: 10  The Lowest Element: 6 |

**IV. DATA REPRESENTATION/ OUTPUT PICTURES**

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| ***(… put your program coding or screenshots of code of Laboratory Work No.***  ***2 - 3 here)*** |

**V. RESULTS INTERPRETATION/ OBSERVATION**

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| ***(… explain the answer here for Laboratory Work No. 1 and results of Laboratory***  ***Work No. 2 - 3 here)*** |

**VI. CONCLUSIONS**

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| ***(… write your narrative of Laboratory Work No. 2 - 3 here here)*** |

**VII. STUDENT OUTCOMES ADDRESSED**

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| ***(… to fill out by your instructor)*** |

**VIII. APPENDICES**

1. **RUBRICS AND SCORING**

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| ***(… kindly refer to rubrics and scoring provided)*** |