

Check the runtime of your programs. They should have output like the following.

For the decoder2x4.v:

Time	s1	s0	o0	o1	o2	o3
0	0	0	1	0	0	0
1	0	1	0	1	0	0
2	1	0	0	0	1	0
3	1	1	0	0	0	1

and for the mux4x1.v:

Time	s1	s0	d0	d1	d2	d3	o
0	0	0	0	0	0	0	0
1	0	0	0	0	0	1	0
2	0	0	0	0	1	0	0
3	0	0	0	0	1	1	0
4	0	0	0	1	0	0	0
5	0	0	0	1	0	1	0
6	0	0	0	1	1	0	0
7	0	0	0	1	1	1	0
8	0	0	1	0	0	0	1
9	0	0	1	0	0	1	1
10	0	0	1	0	1	0	1
11	0	0	1	0	1	1	1
12	0	0	1	1	0	0	1
13	0	0	1	1	0	1	1
14	0	0	1	1	1	0	1
15	0	0	1	1	1	1	1
16	0	1	0	0	0	0	0
17	0	1	0	0	0	1	0
18	0	1	0	0	1	0	0
19	0	1	0	0	1	1	0
20	0	1	0	1	0	0	1
21	0	1	0	1	0	1	1
22	0	1	0	1	1	0	1
23	0	1	0	1	1	1	1
24	0	1	1	0	0	0	0
25	0	1	1	0	0	1	0
26	0	1	1	0	1	0	0
27	0	1	1	0	1	1	0
28	0	1	1	1	0	0	1
29	0	1	1	1	0	1	1
30	0	1	1	1	1	0	1
31	0	1	1	1	1	1	1
32	1	0	0	0	0	0	0
33	1	0	0	0	0	1	0
34	1	0	0	0	1	0	1
35	1	0	0	0	1	1	1
36	1	0	0	1	0	0	0
37	1	0	0	1	0	1	0
38	1	0	0	1	1	0	1
39	1	0	0	1	1	1	1
40	1	0	1	0	0	0	0
41	1	0	1	0	0	1	0
42	1	0	1	0	1	0	1
43	1	0	1	0	1	1	1
44	1	0	1	1	0	0	0
45	1	0	1	1	0	1	0
46	1	0	1	1	1	0	1
47	1	0	1	1	1	1	1
48	1	1	0	0	0	0	0
49	1	1	0	0	0	1	1

50	1	1	0	0	1	0	0
51	1	1	0	0	1	1	1
52	1	1	0	1	0	0	0
53	1	1	0	1	0	1	1
54	1	1	0	1	1	0	0
55	1	1	0	1	1	1	1
56	1	1	1	0	0	0	0
57	1	1	1	0	0	1	1
58	1	1	1	0	1	0	0
59	1	1	1	0	1	1	1
60	1	1	1	1	0	0	0
61	1	1	1	1	0	1	1
62	1	1	1	1	1	0	0
63	1	1	1	1	1	1	1