UITableViewDropDelegate

The interface for handling drops in a table view.

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Declaration

```
protocol UITableViewDropDelegate
```

Overview

Implement this protocol in the object that you use to incorporate dropped data into your table view. The only required method of this protocol is the `tableView(_:performDropWith:)`method, but you can implement other methods as needed to customize the drop behavior of your table view.

Assign your custom delegate object to the `dropDelegate` property of your table view.

Topics

Declaring Support for Handling Drops

```
func tableView(UITableView, canHandle: UIDrop
Session) -> Bool
```
Asks your delegate whether it can accept the specified type of data.

Incorporating the Dropped Data

```
func tableView(UITableView, performDropWith:
UITableViewDropCoordinator)
```
Incorporates the dropped data into your data structures and updates the table.
Required.

Tracking the Drag Movements

```
func tableView(UITableView, dropSessionDidUpdate:
UIDropSession, withDestinationIndexPath: Index
Path?) -> UITableViewDropProposal
```
Proposes how to handle a drop at the specified location in the table view.

```
func tableView(UITableView, dropSessionDidEnter:
UIDropSession)
```
Called when dragged content enters the table view's bounds rectangle.

```
func tableView(UITableView, dropSessionDidExit:
UIDropSession)
```
Called when dragged content exits the table view's bounds rectangle.

```
func tableView(UITableView, dropSessionDidEnd:
UIDropSession)
```
Called to notify you when the drag operation ends.

Instance Methods

```
func tableView(UITableView, dropPreviewParameters
ForRowAt: IndexPath) -> UIDragPreviewParameters?
```