Problem Set 5

problem2

```
summary
% gaussian filter works best for gaussian noise (of course..)
% wavelet filter is not very good for all these three filter.
% median filter seems good to salt and pepper
% bilateral filter doesn't work for salt and pepper.
% implementation
% original picture named f, gaussian noisy picture named fng,
saltPepper
% nosiy picture named fsp;
f = double(building);
sigma1 = sigma(5,f);
sigma2 = sigma(20,f);
fng1 = f + sigma1*randn(size(f));
fng2 = f + sigma2*randn(size(f));
fsp020 = imnoise(im2double(building), 'salt & pepper', 0.20);
figure; imagesc(f);title('the original picture')
ISOTROPIC GAUSSIAN
% name them hqau;
[fx,fy] = size(fng1);
fgau = cell(1,200);
errng1 = zeros(200,1);
k = 0;
for i = 0.1:0.1:20
   k = k+1;
   hgau = gau(i);
   fgau{1,k} = conv2(fng1,hgau,'same');
   errng1(k,1) = MSE(fgau\{1,k\},f);
end
indexng1 = find(errng1 == min(errng1(:)))
figure;
subplot(2,1,1);imagesc(fng1);title('gaussian 5dB noise')
subplot(2,1,2);imagesc(fgau{1,13});title('gaussian var = 2.6')
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% for SNR=5dB, the best variance of the gaussian filter will be 2.6.
errng2 = zeros(200,1);
k = 0;
for i = 0.1:0.1:20
   k = k+1;
   hqau = qau(i);
   fgau{1,k} = conv2(fng2,hgau,'same');
    errng2(k,1) = MSE(fgau\{1,k\},f);
end
indexng2 = find(errng2 == min(errng2(:)))
figure;
subplot(2,1,1);imagesc(fng2);title('gaussian 20dB noise')
subplot(2,1,2);imagesc(fgau\{1,2\});title('gaussian var = 0.4')
% for SNR=20dB, the best variance of the gaussian filter will be 0.4.
errng3 = zeros(200,1);
k = 0;
for i = 0.1:0.1:20
   k = k+1;
   hqau = qau(i);
   fgau{1,k} = conv2(fsp020,hgau,'same');
    errng3(k,1) = MSE(fgau\{1,k\},f);
end
indexng3 = find(errng3 == min(errng3(:)))
figure;
subplot(2,1,1);imagesc(fnq2);title('salt and pepper noise')
subplot(2,1,2);imagesc(fgau\{1,1\});title('gaussian var = 0.2')
% for Salt and pepper noise, the best variance of the gaussian filter
will be 0.2.
% gaussian filter works not very good.
% ranges have been iterately shrinked to this narrowness.
% the picture will be well denoised meanwhile not too smoothing or too
blur
Scale by scale wavelet thresholding
% wavelet analyzed subcells named fw;
N = 2;
[fw1, fw2, fw3, fw4] = analysis(fnq1, h0, h1, N);
[fw1,fw2,fw3,fw4] = analysis(fng2, h0, h1, N);
[fw1,fw2,fw3,fw4] = analysis(fsp020, h0, h1, N);
[fo1,fo2,fo3,fo4] = analysis(f, h0, h1, N);
err = zeros(10,1);
index = zeros(N,1);
```

```
j = 1;
for i = N:-1:1
    k = 0;
    for value = 1:j:1000
        k = k+1;
        fw2{1,i}(abs(fw2{1,i})<value) = 0;
        fw3{1,i}(abs(fw3{1,i})<value) = 0;
        fw4{1,i}(abs(fw4{1,i})<value) = 0;
        fresult =
 synthesis(fw1\{1,i\}, fw2\{1,i\}, fw3\{1,i\}, fw4\{1,i\}, g0, g1);
        if(i == 1)
         err(k,1) = MSE (fresult,f);
         err(k,1) = MSE(fresult, fol\{1,i-1\});
        end
    end
    index(i,:) = min(find(err == min(err(:))));
end
value = 1 + j.*[index-ones(N,1)]
value = 300*ones(2,1);
[fw1, fw2, fw3, fw4] = analysis(fng1, h0, h1, N);
for i = N:-1:1
        fw1{1,i}(fw1{1,i}<value(i,1)) = 0;
        fw2{1,i}(abs(fw2{1,i})< value(i,1)) = 0;
        fw3{1,i}(abs(fw3{1,i})< value(i,1)) = 0;
        fw4{1,i}(abs(fw4{1,i})<value(i,1)) = 0;
end
fw = synthesis(fw1, fw2, fw3, fw4, g0, g1);
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(fw);title('wavelet
for SNR=5dB')
% the thresholds for SNR=5dB, scale N = 2 are 430 and 347 for each
 layers.
[fw1,fw2,fw3,fw4] = analysis(fng2, h0, h1, N);
[fo1, fo2, fo3, fo4] = analysis(f, h0, h1, N);
err = zeros(10,1);
index = zeros(N,1);
j = 1;
for i = N:-1:1
    k = 0;
    for value = 1:j:1000
        k = k+1;
        fw1{1,i}(fw1{1,i}<value) = 0;
        fw2{1,i}(abs(fw2{1,i})<value) = 0;
        fw3{1,i}(abs(fw3{1,i})<value) = 0;
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fw4{1,i}(abs(fw4{1,i})<value) = 0;
        fresult =
 synthesis(fw1\{1,i\}, fw2\{1,i\}, fw3\{1,i\}, fw4\{1,i\}, g0, g1);
        if(i == 1)
         err(k,1) = MSE (fresult,f);
         err(k,1) = MSE(fresult, fol\{1,i-1\});
        end
    end
    index(i,:) = min(find(err == min(err(:))));
end
value = 1 + j.*[index-ones(N,1)];
value = 300*ones(2,1);
[fw1, fw2, fw3, fw4] = analysis(fng1, h0, h1, N);
for i = N:-1:1
        fw1{1,i}(fw1{1,i}<value(i,1)) = 0;
        fw2{1,i}(abs(fw2{1,i})< value(i,1)) = 0;
        fw3{1,i}(abs(fw3{1,i})< value(i,1)) = 0;
        fw4{1,i}(abs(fw4{1,i})< value(i,1)) = 0;
end
fw = synthesis(fw1, fw2, fw3, fw4, g0, g1);
figure;
subplot(2,1,1);imagesc(fng2);subplot(2,1,2);imagesc(fw);title('wavelet
for SNR=20dB')
% the thresholds for SNR=20dB, scale N = 2 are 42 and 22 for each
layers.
[fw1,fw2,fw3,fw4] = analysis(fsp020, h0, h1, N);
[fo1,fo2,fo3,fo4] = analysis(f, h0, h1, N);
err = zeros(10,1);
index = zeros(N,1);
j = 0.001;
for i = N:-1:1
    k=0;
    for value = 0.001:j:1
        k = k+1;
        fw1{1,i}(fw1{1,i}<value) = 0;
        fw2{1,i}(abs(fw2{1,i})<value) = 0;
        fw3{1,i}(abs(fw3{1,i})<value) = 0;
        fw4{1,i}(abs(fw4{1,i})<value) = 0;
        fresult =
 synthesis(fw1{1,i},fw2{1,i},fw3{1,i},fw4{1,i},g0,g1);
        if(i == 1)
         err(k,1) = MSE (fresult,f);
        else
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```
err(k,1) = MSE(fresult, fol\{1,i-1\});
       end
   end
   index(i,:) = min(find(err == min(err(:))));
end
value = 0.01 + j.*[index-ones(N,1)];
value = 300 * ones(2,1);
[fw1, fw2, fw3, fw4] = analysis(fnq1, h0, h1, N);
for i = N:-1:1
       fw1{1,i}(fw1{1,i}<value(i,1)) = 0;
       fw2\{1,i\}(abs(fw2\{1,i\}) < value(i,1)) = 0;
       fw3{1,i}(abs(fw3{1,i})< value(i,1)) = 0;
       fw4\{1,i\}(abs(fw4\{1,i\}) < value(i,1)) = 0;
end
fw = synthesis(fw1, fw2, fw3, fw4, g0, g1);
figure;
subplot(2,1,1);imagesc(fsp020);subplot(2,1,2);imagesc(fw);title('wavelet
for Salt and pepper')
% the thresholds for salt and pepper, this time a little bit different
% since the image has been normalized, ranging form 0-1.
% scale N = 2 are 0.0180 and 0.0340 and 22 for each layers.
median filtering .
fun = @(x) median(x(:));
B1 = nlfilter(fng1,[3 3],fun);
err = MSE (B1,f)
figure;
subplot(2,1,1);imagesc(fnq1);subplot(2,1,2);imagesc(B1);title('median
filter of SNR = 5dB neighbor[3*3]')
% error for the 3*3 median filter is 1.7114e+03.
fun = @(x) median(x(:));
B2 = nlfilter(fng1,[9 9],fun);
err = MSE (B2,f)
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(B2);title('median
filter of SNR = 5dB neighbor[9*9]')
% error for the 9*9 median filter is 1.2684e+03.
fun = @(x) median(x(:));
B3 = nlfilter(fnq1,[15 15],fun);
err= MSE (B3,f)
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(B3);title('median
filter of SNR = 5dB neighbor[15*15]')
% error for the 15*15 median filter is 1.6358e+03.
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fun = @(x) median(x(:));
B1 = nlfilter(fnq2,[3 3],fun);
err = MSE (B1,f)
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(B1);title('median
filter of SNR = 20dB neighbor[3*3]')
% error for the 3*3 median filter is 256.6544.
fun = @(x) median(x(:));
B2 = nlfilter(fng2,[9 9],fun);
err = MSE (B2,f)
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(B2);title('median
filter of SNR = 20dB neighbor[9*9]')
% error for the 9*9 median filter is 891.6244
fun = @(x) median(x(:));
B3 = nlfilter(fnq2,[15 15],fun);
err= MSE (B3,f)
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(B3);title('median
filter of SNR = 20dB neighbor[15*15]')
% error for the 15*15 median filter is 1.3382e+03.
fun = @(x) median(x(:));
B1 = nlfilter(fsp020,[3 3],fun);
err = MSE (B1,im2double(building))
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(B1);title('median
filter of salt and pepper neighbor[3*3]')
% error for the 3*3 median filter is 0.0061.
fun = @(x) median(x(:));
B2 = nlfilter(fsp020,[9 9],fun);
err = MSE (B2,im2double(building))
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(B2);title('median
filter of salt and pepper neighbor[9*9]')
% error for the 9*9 median filter is 0.0160.
fun = @(x) median(x(:));
B3 = nlfilter(fsp020,[15 15],fun);
err= MSE (B3,im2double(building))
figure;
subplot(2,1,1);imagesc(fng1);subplot(2,1,2);imagesc(B3);title('median
filter of salt and pepper neighbor[15*15]')
% error for the 15*15 median filter is 0.0255.
bilateral filtering .
% Implements bilateral filtering for grayscale images.
```

```
j = 1;
k = 0;
for i = 300:320
   for z = 1:5:20
   k = k+1;
   C = bilateral(fng1,3,i,z);
    err1(k,1) = MSE(C,f);
    end
end
indexbi1 = min(find(err1 == min(err1(:))))
% after a lot of test, I choose sigma1 = 15, sigma2 = 13
C1 = bilateral(fng1,15,15,13);
figure;
subplot(2,1,1);imagesc(fng1);title(' 5dB noisy pic')
subplot(2,1,2);imagesc(C1);title('bilateral filter of 5dB noisy pic')
j = 1;
k = 0;
for i = 10:j:20
   for z = 1:50
   k = k+1;
   C = bilateral(fng2,3,i,z);
    err(k,1) = MSE(C,f);
    end
end
indexbi2 = min(find(err == min(err(:))))
% after a lot of test, we choose sigma1 = 11, sigma2 = 17
C2 = bilateral(fng2,3,11,17);
figure;
subplot(2,1,1);imagesc(fng2);title('20dB noisy pic');
subplot(2,1,2);imagesc(C2);title('bilateral filter of 20dB noisy pic')
j = 5;
k = 0;
for i = 50:100
   k = k+1;
   C = bilateral(fsp020,11,i,i);
    err(k,1) = MSE(C,im2double(f));
end
indexbi3 = min(find(err == min(err(:))))
% after a bunch of test, there seems no best choice for salt and
pepper noise..
C3 = bilateral(fsp020,11,1,5);
figure;
subplot(2,1,1);imagesc(fsp020);subplot(2,1,2);imagesc(C3);title('bilateral
filter of 20dB noisy pic')
% bilateral filter works best for 20dB gaussian noise.
% for salt and pepper it seems to blur the whole picture.
```

% for 5dB gaussian noise, it almost doesnt work. indexng1 =13 indexng2 = 2 indexng3 = 1 value = 418 371 err = 1.7245e+03 err = 1.2922e+03 err = 1.6468e+03 err = 257.9017 err = 891.5782 err = 1.3401e+03

err =

0.0061

err =

0.0163

err =

0.0255

indexbi1 =

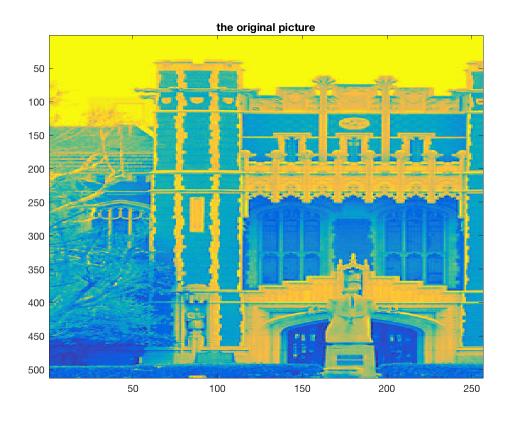
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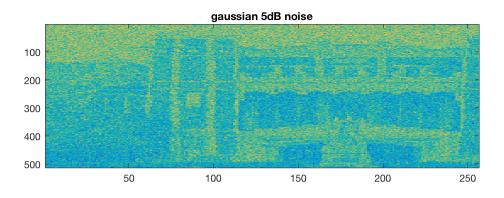
indexbi2 =

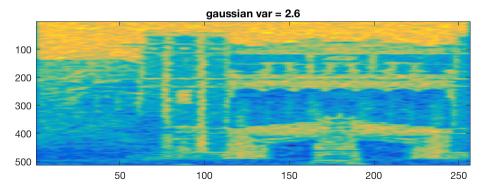
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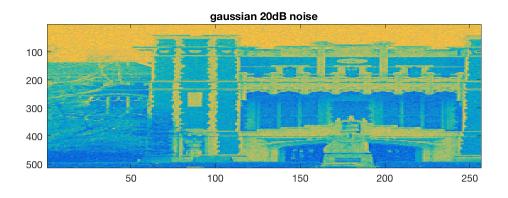
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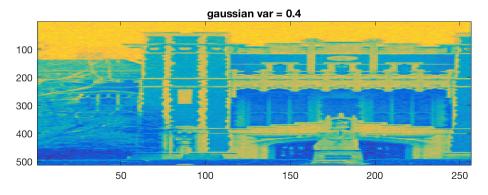
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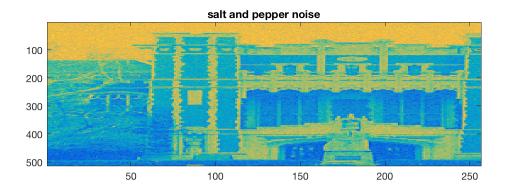


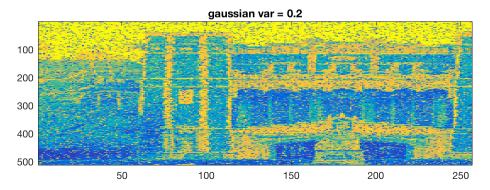


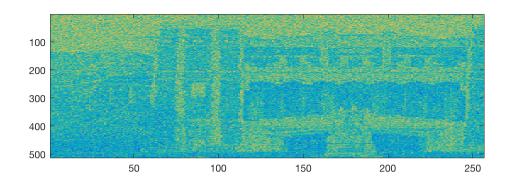


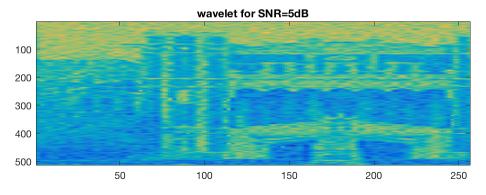


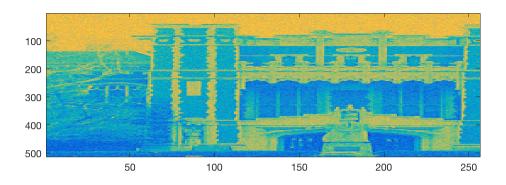


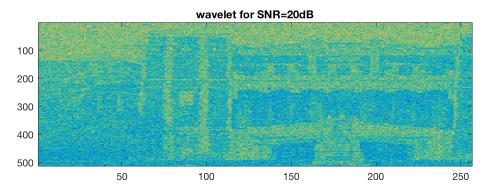


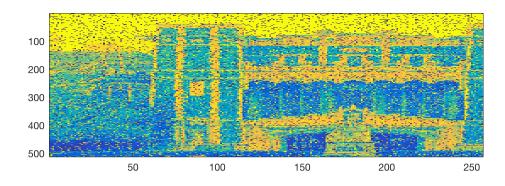


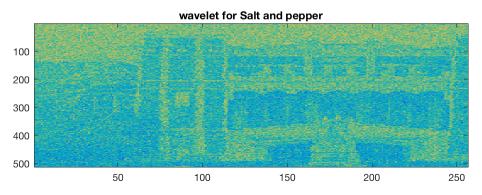


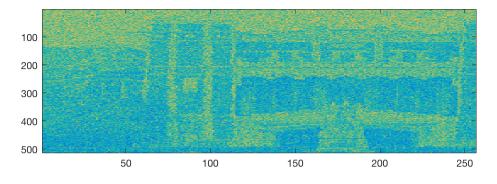


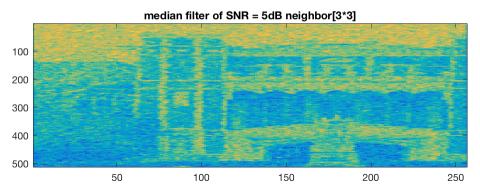


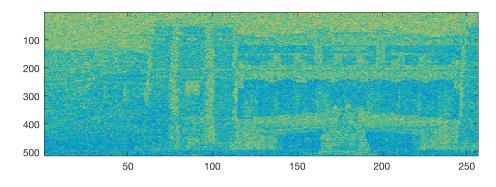


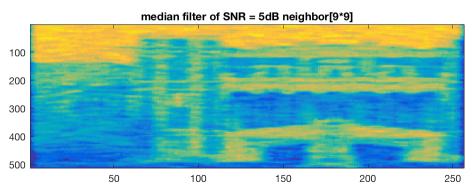


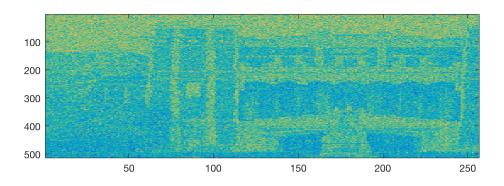


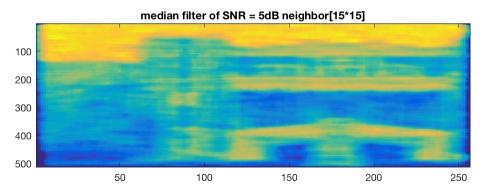


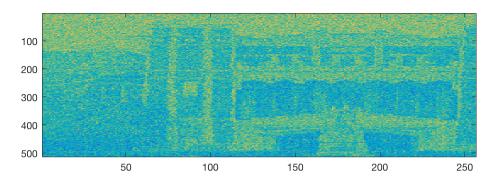


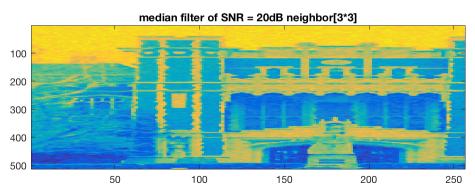


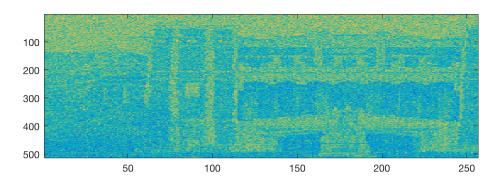


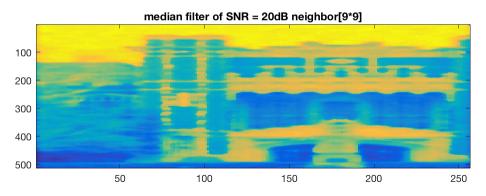


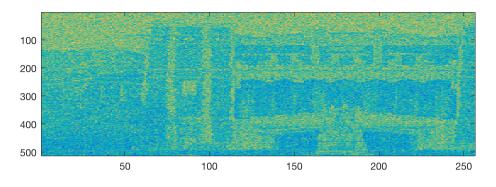


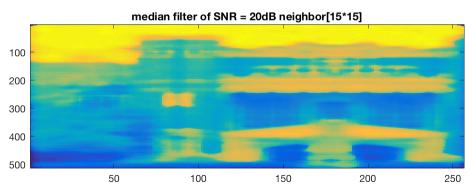


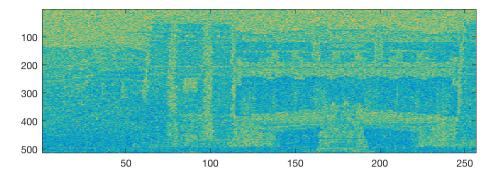


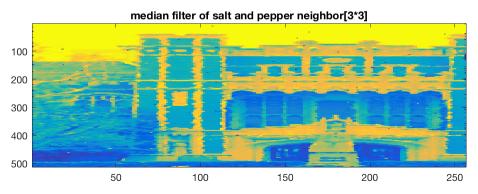


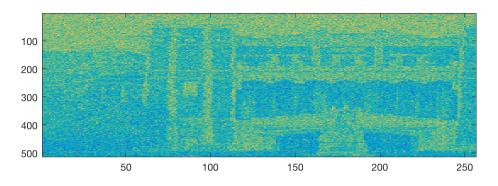


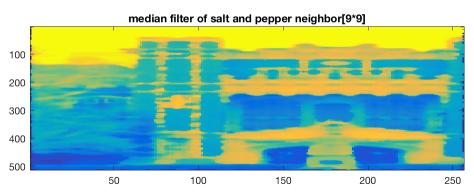


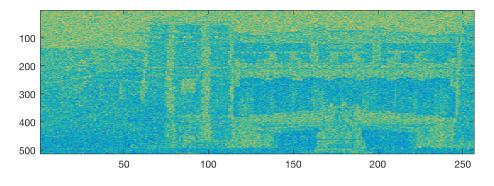


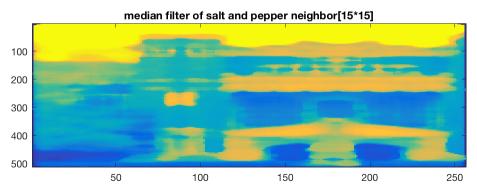


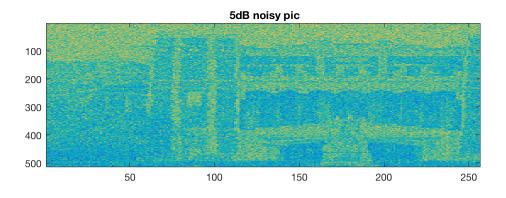


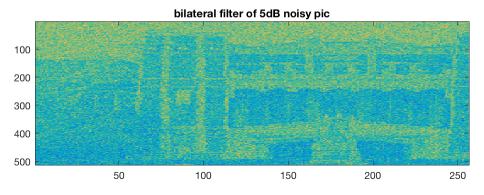


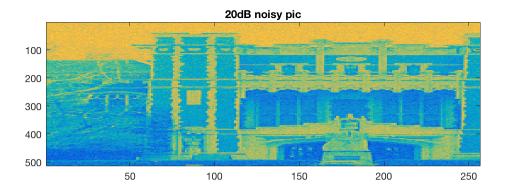


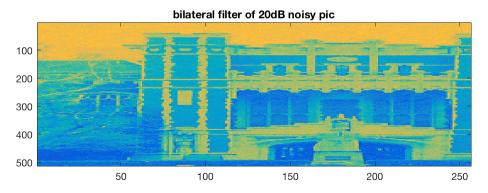


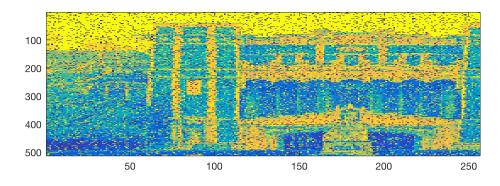


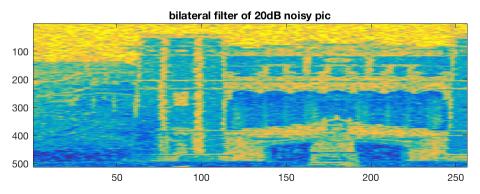












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