## Circle placement in a triangle

Solve the following optimization problem

Allocate N circles with known radiuses in a minimum surface triangle without overlapping each other

$$\min 0.5 y_{up} x_h$$

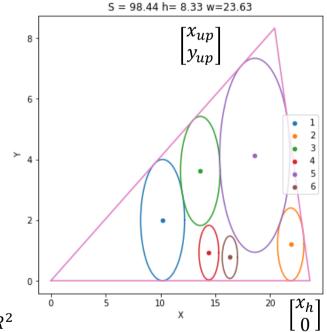
$$\forall_{i,j} \qquad (x_i - x_j)^2 + (y_i - y_j)^2 \ge (r_i + r_j)^2$$

$$\forall_i \qquad y_i x_{up} - x_i y_{up} \le 0$$

$$\forall_i \qquad y_i(x_h - x_{up}) + y_{up}(x_i - x_h) \le 0$$

$$\forall_i \qquad (y_i x_{up} - x_i y_{up})^2 \ge (x_{up}^2 + y_{up}^2)^2 R^2$$

$$\forall_i \quad \left( y_i (x_h - x_{up}) + y_{up} (x_i - x_h) \right)^2 \ge \left( \left( x_h - x_{up} \right)^2 + y_{up}^2 \right)^2 R^2$$



Ex32B

## Circle placement in a triangle

Solve the following optimization problem

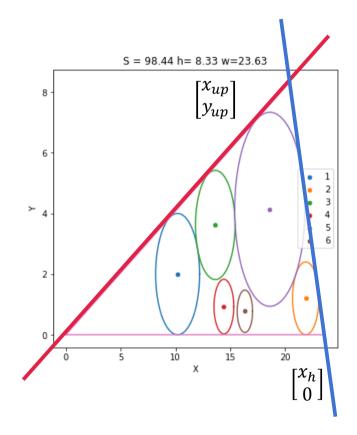
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$$\forall_{i,j} \qquad (x_i - x_j)^2 + (y_i - y_j)^2 \ge (r_i + r_j)^2$$

$$y - y_{up} = (\frac{y_{up}}{x_{up}})(x - x_{up})$$

$$y - y_{up} = \left(\frac{y_{up} - 0}{x_{up} - x_h}\right) \left(x - x_{up}\right)$$



Ex32B

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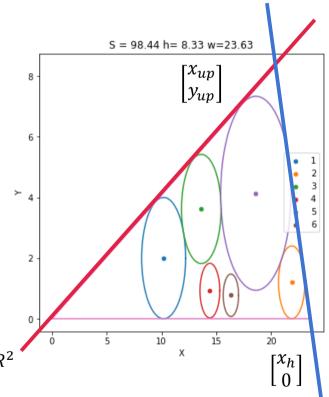
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Ex32B