

Final Presentation

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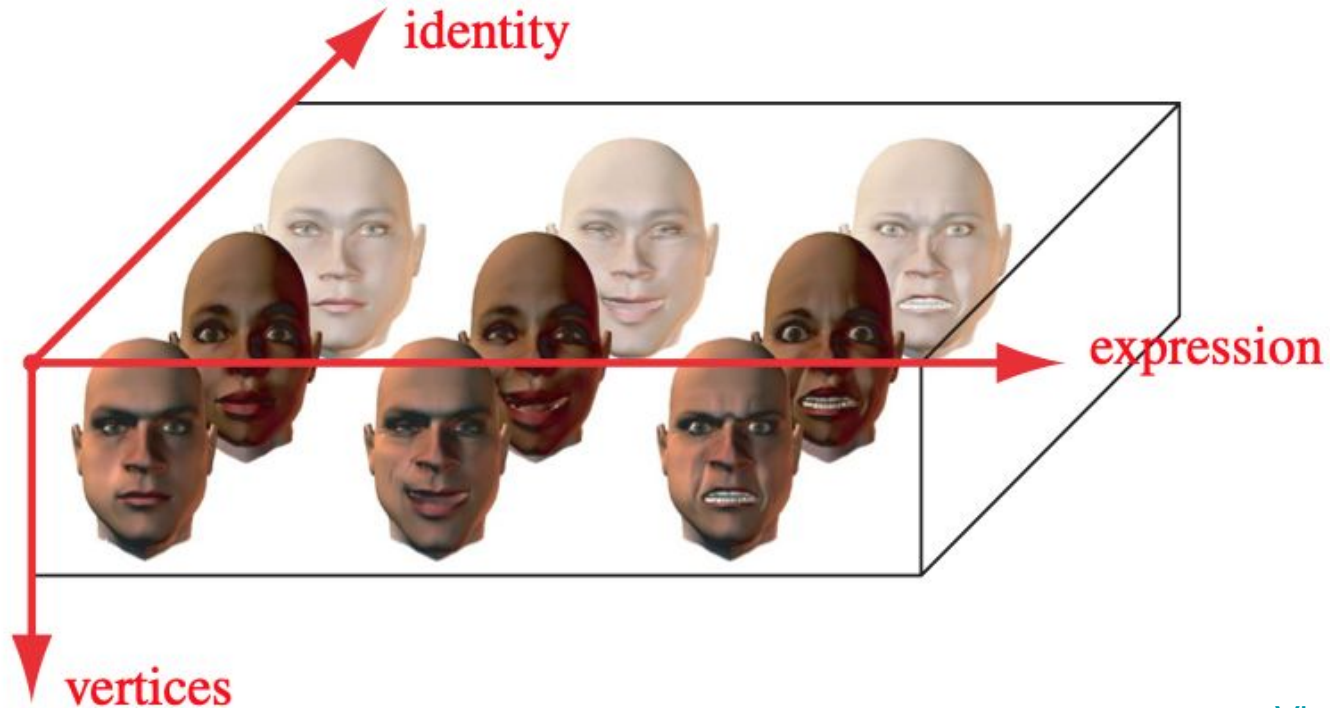
Bonus

Multi-Linear Face Model

DECA - Image to 3D Mesh

DL based landmark placement

Multi-Linear Face Model (MLM)



MLM space

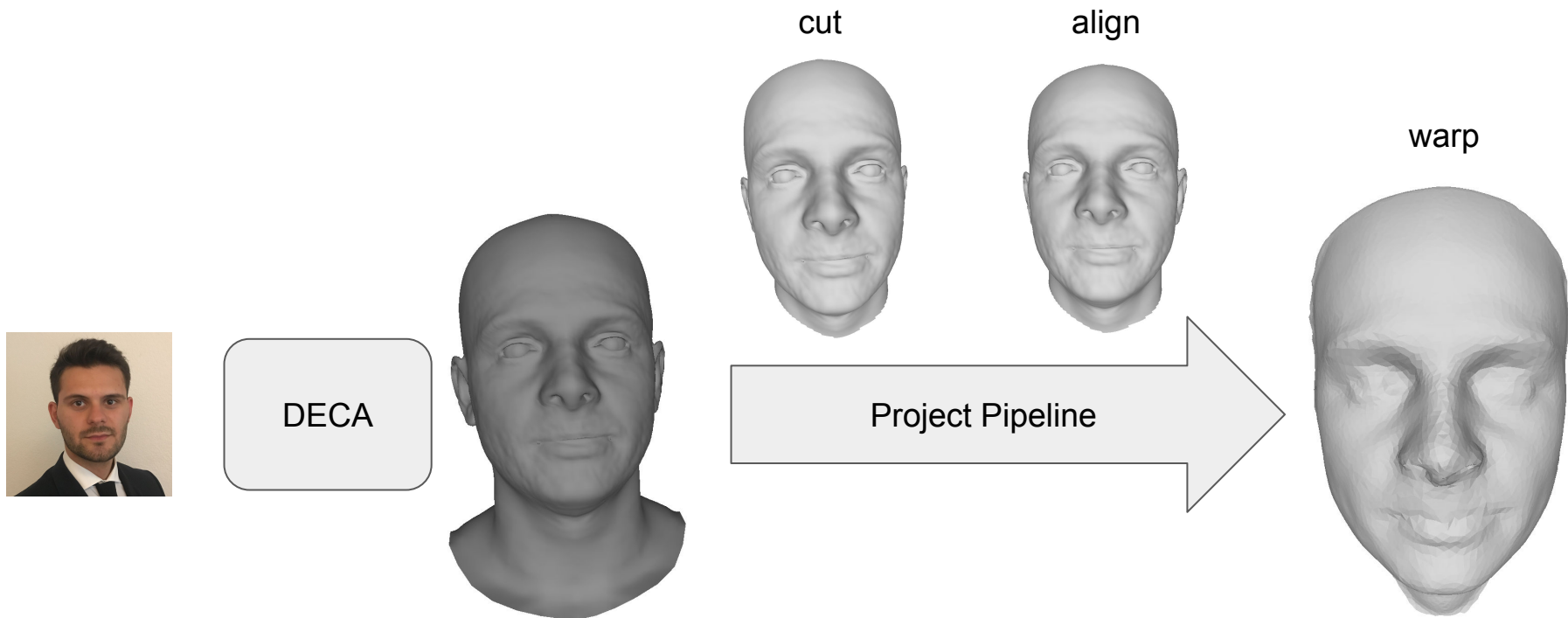
morphing



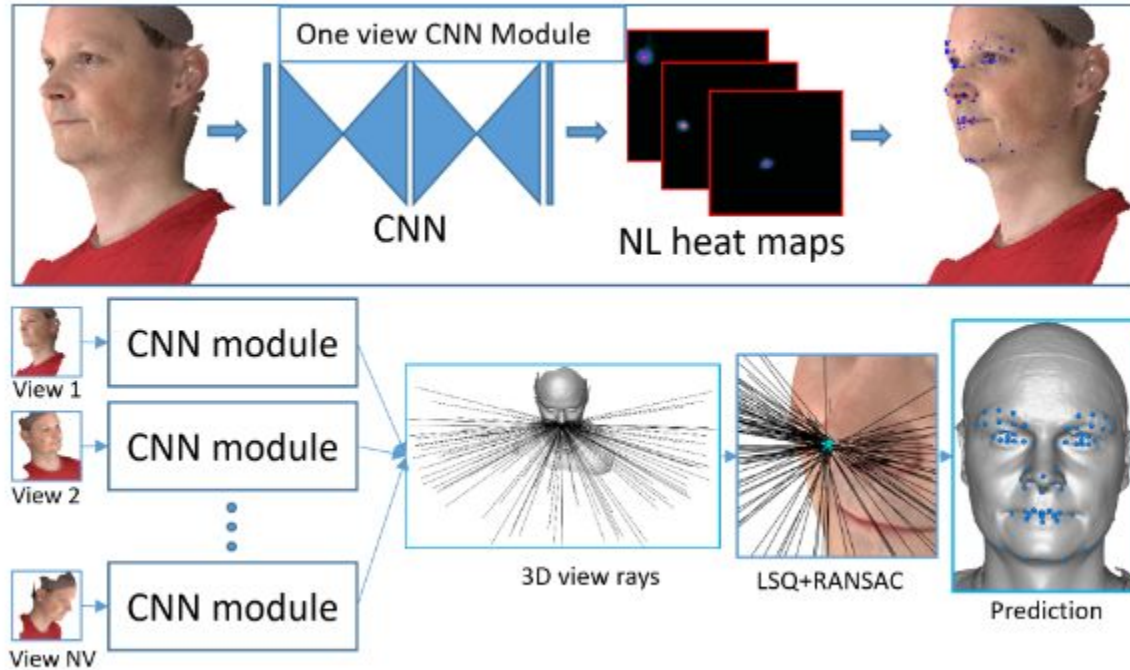
generation



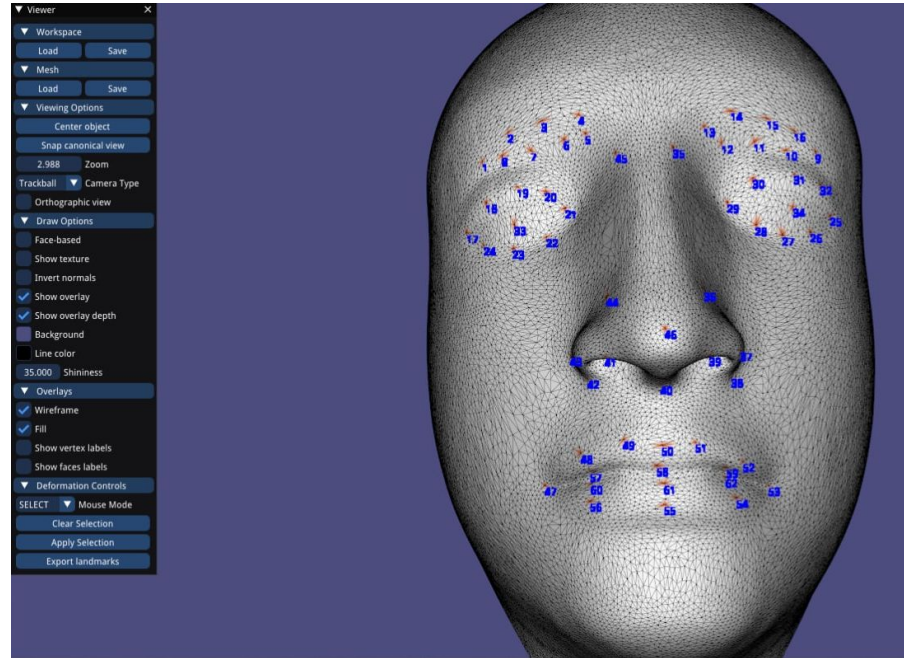
DECA - 3D Mesh Reconstruction from Single Image

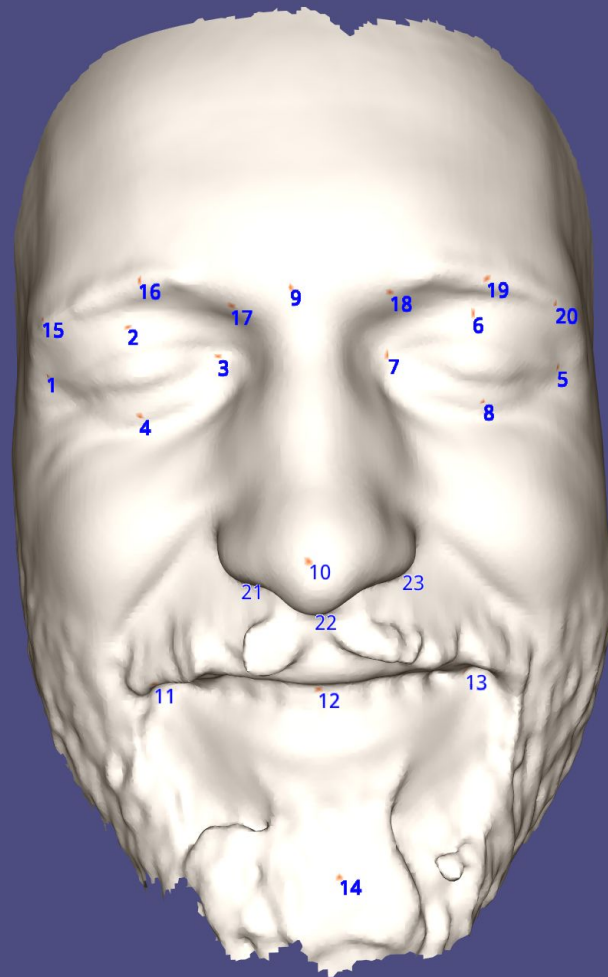


Deep learning based landmark placement

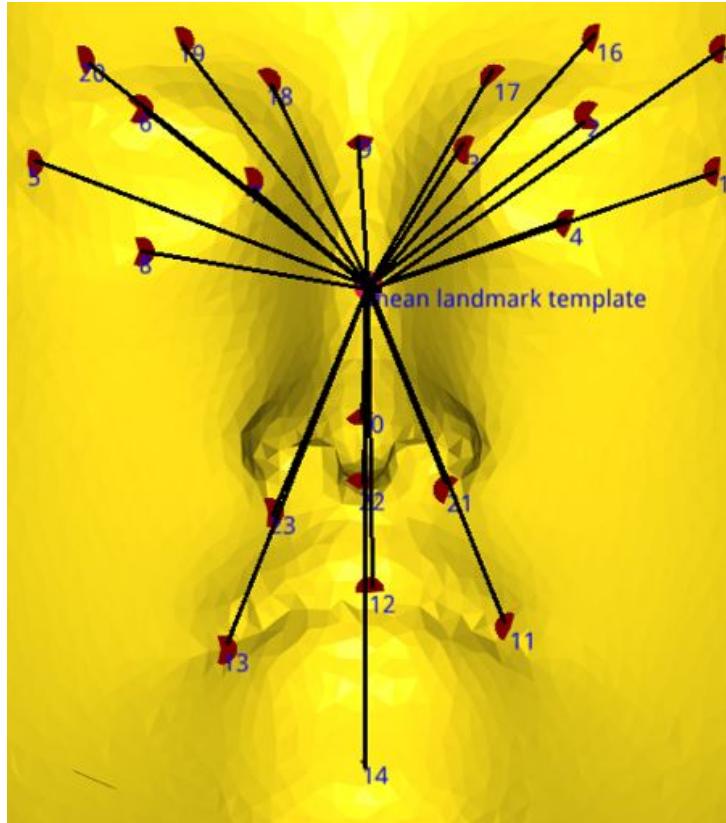


DL landmark placement - template obstacle



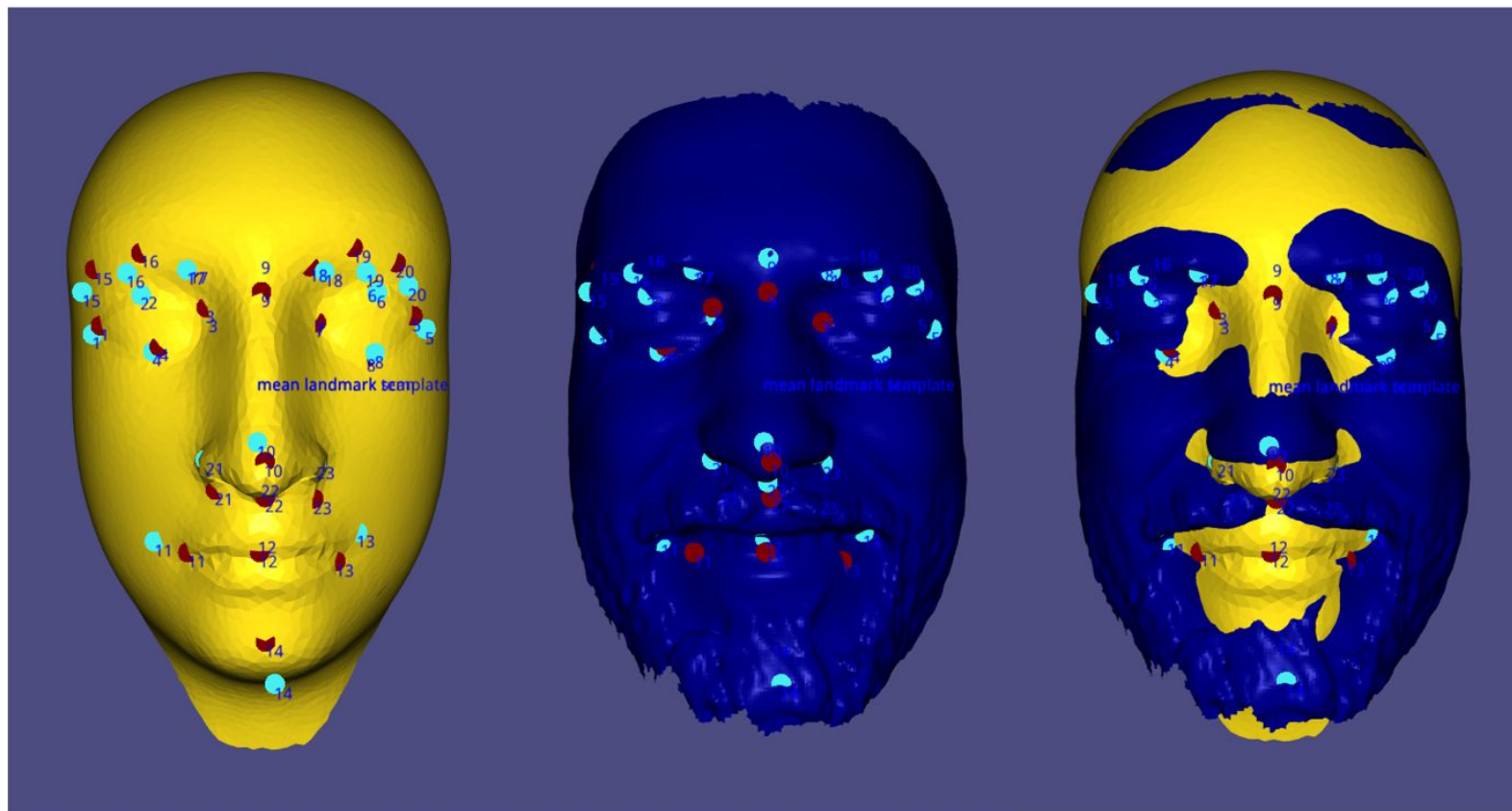


Optimal Scale Factor for Rigid Alignment

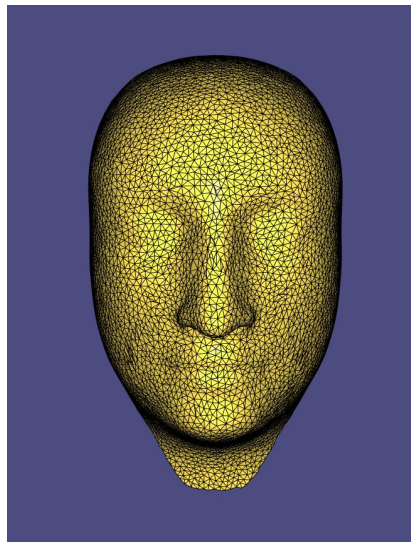


$$\frac{1}{N} \sum_{i=1}^N (lm_i^{template} - mean_lm^{template}) = S * \frac{1}{N} \sum_{i=1}^N (lm_i^{scan} - mean_lm^{scan}) \Rightarrow$$
$$S = \frac{\frac{1}{N} \sum_{i=1}^N (lm_i^{template} - mean_lm^{template})}{\frac{1}{N} \sum_{i=1}^N (lm_i^{scan} - mean_lm^{scan})}$$

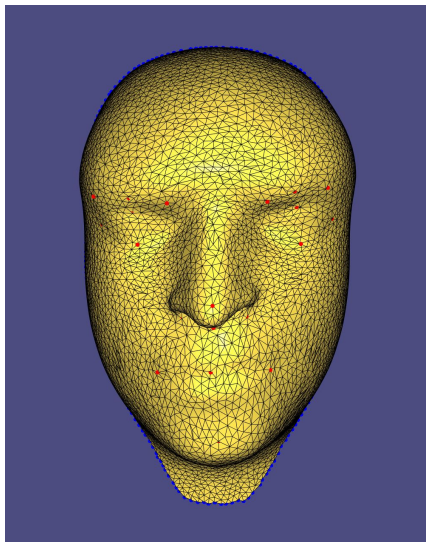
Rigid Alignment



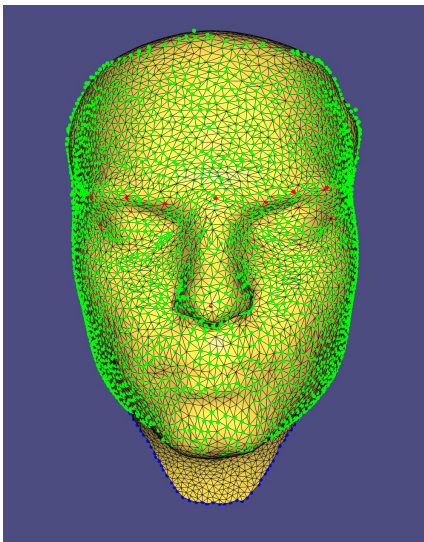
Non-rigid alignment
for lower resolution
template



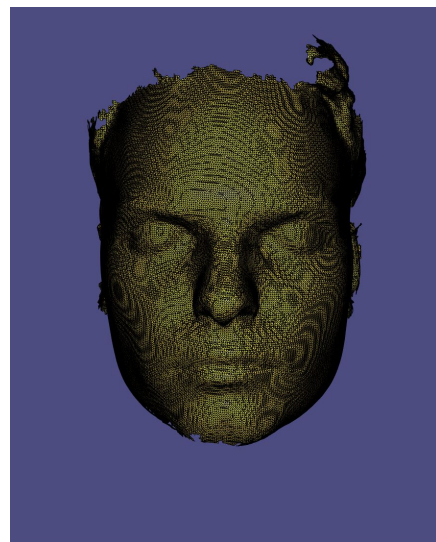
template



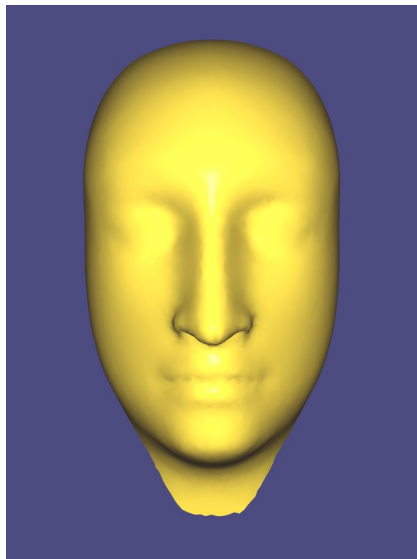
after 5 iterations with
only landmark
constraints + boundary
constraints



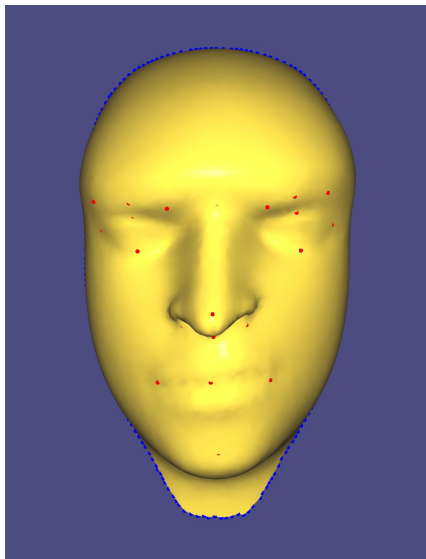
after 5 iterations with
close point constraints
+ landmark constraints
+ boundary constraints



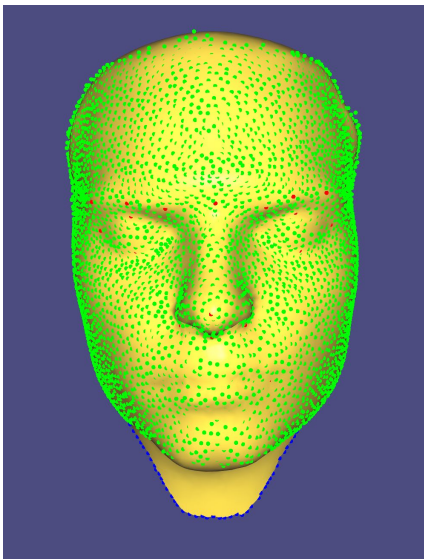
Scan



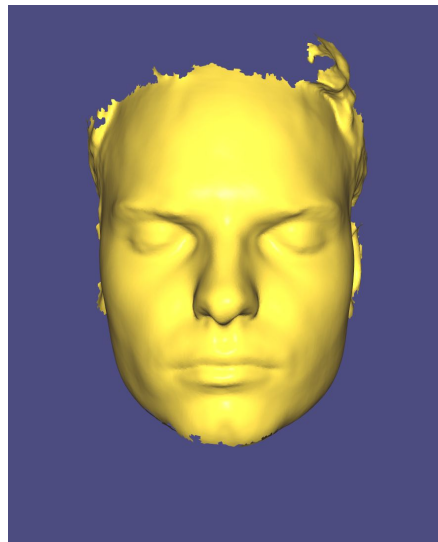
template



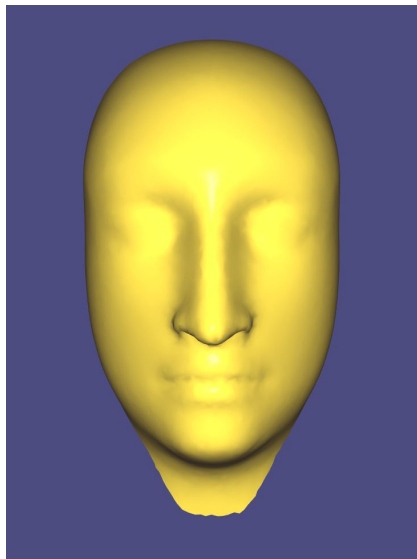
after 5 iterations with
only landmark
constraints + boundary
constraints



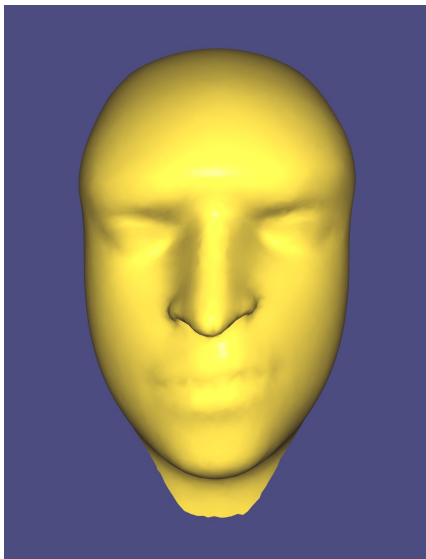
after 5 iterations with
close point constraints
+ landmark constraints
+ boundary constraints



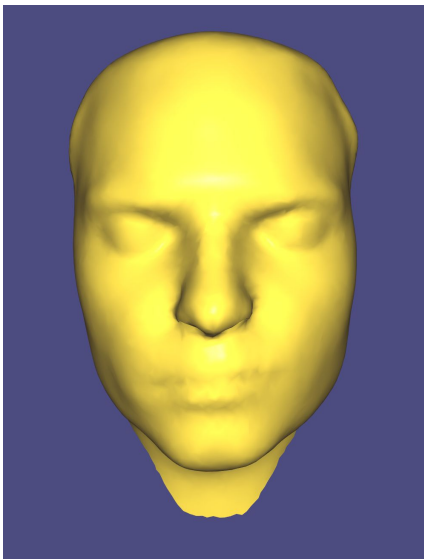
Scan



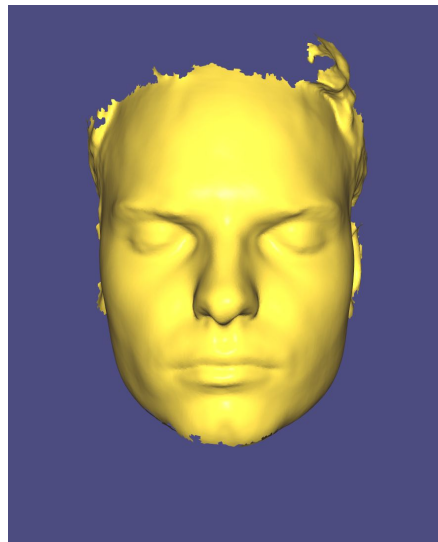
template



after 5 iterations with
only landmark
constraints + boundary
constraints

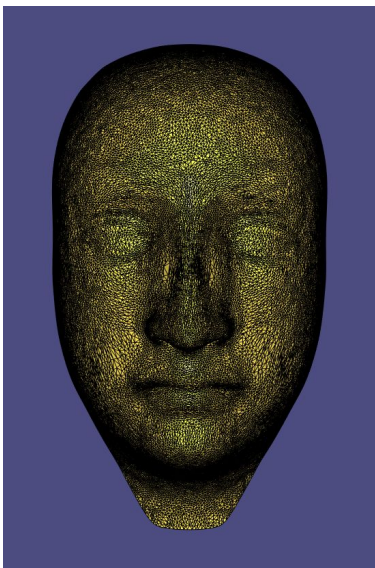


after 5 iterations with
close point constraints
+ landmark constraints
+ boundary constraints

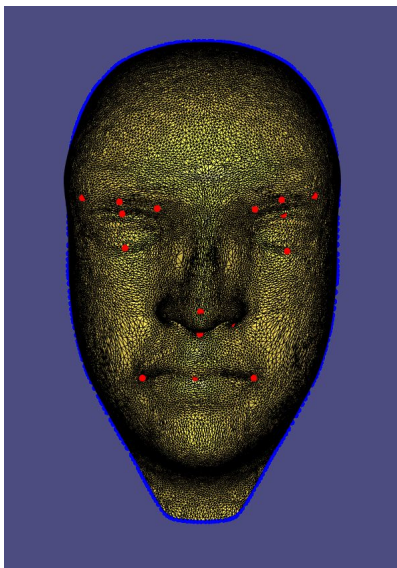


Scan

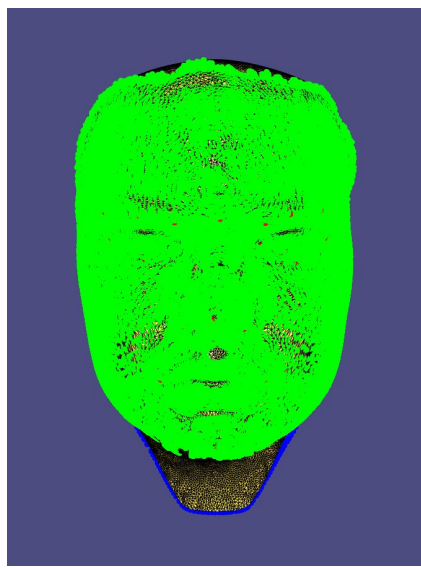
Non-rigid alignment
for high resolution
template



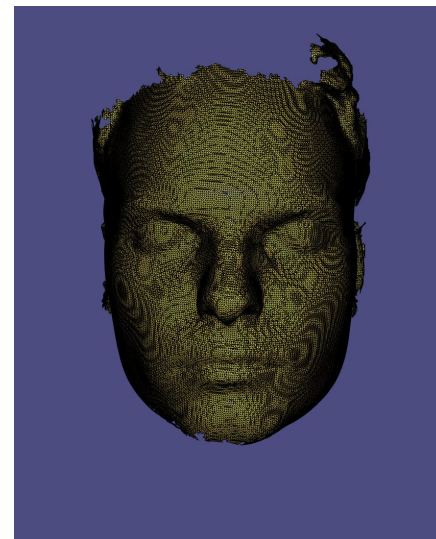
template



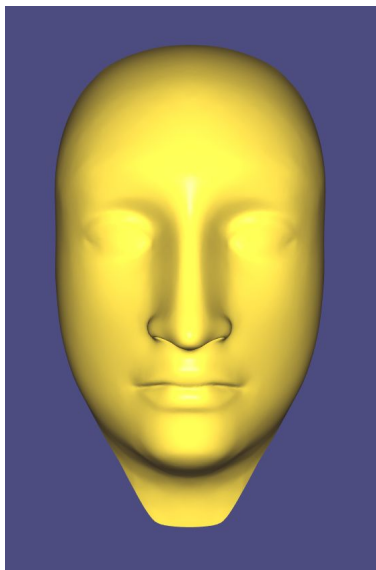
after 5 iterations with
only landmark
constraints + boundary
constraints



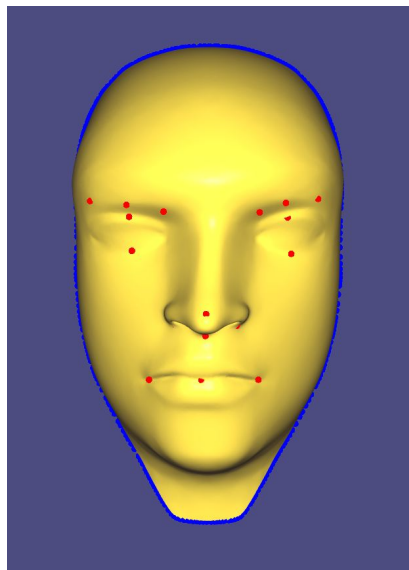
after 5 iterations with
close point constraints
+ landmark constraints
+ boundary constraints



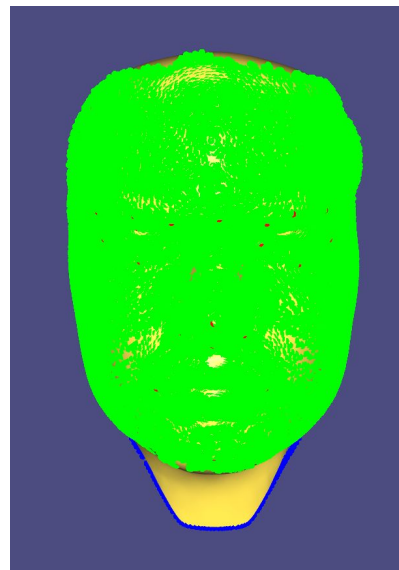
Scan



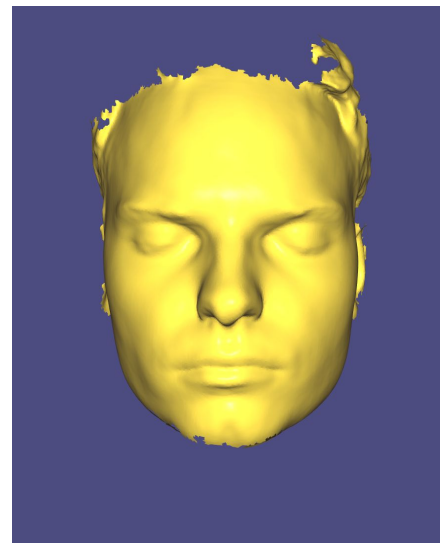
template



after 5 iterations with
only landmark
constraints + boundary
constraints



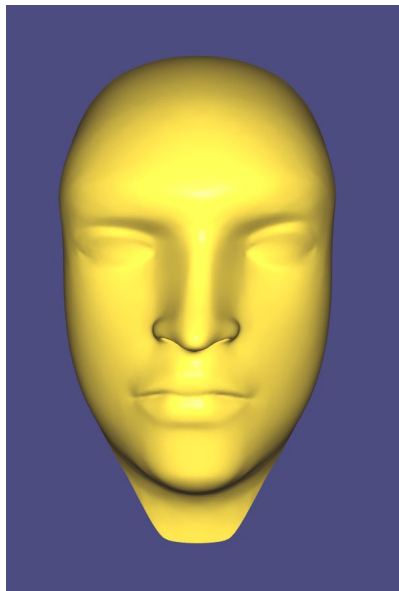
after 5 iterations with
close point constraints
+ landmark constraints
+ boundary constraints



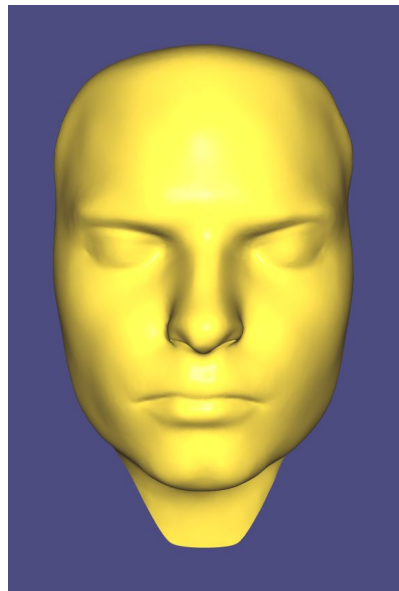
Scan



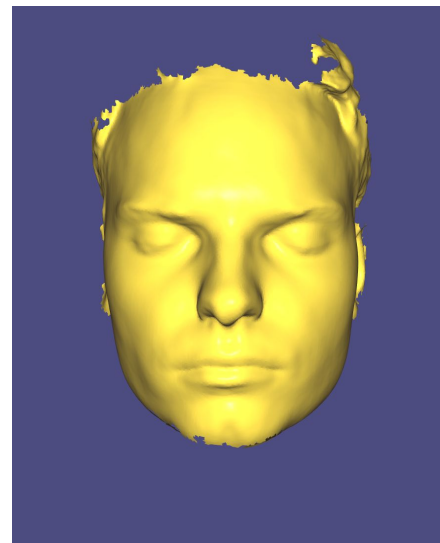
template



after 5 iterations with
only landmark
constraints + boundary
constraints



after 5 iterations with
close point constraints
+ landmark constraints
+ boundary constraints



Scan

Equations for non-rigid-alignment

- lagrange equation:
 - a lot of spikes and discontinuities despite minimizing the laplace energy
- assignment 5 method:
 - worked well for only landmark constraints
 - lots of discontinuities for closepoints
- winner:

$$\begin{bmatrix} L_{\text{cot}} \\ \lambda C_s \\ \lambda C_d \end{bmatrix} \mathbf{x}' = \begin{bmatrix} L_{\text{cot}} \mathbf{x} \\ \lambda C_{ws} \\ \lambda C_{wd} \end{bmatrix}$$

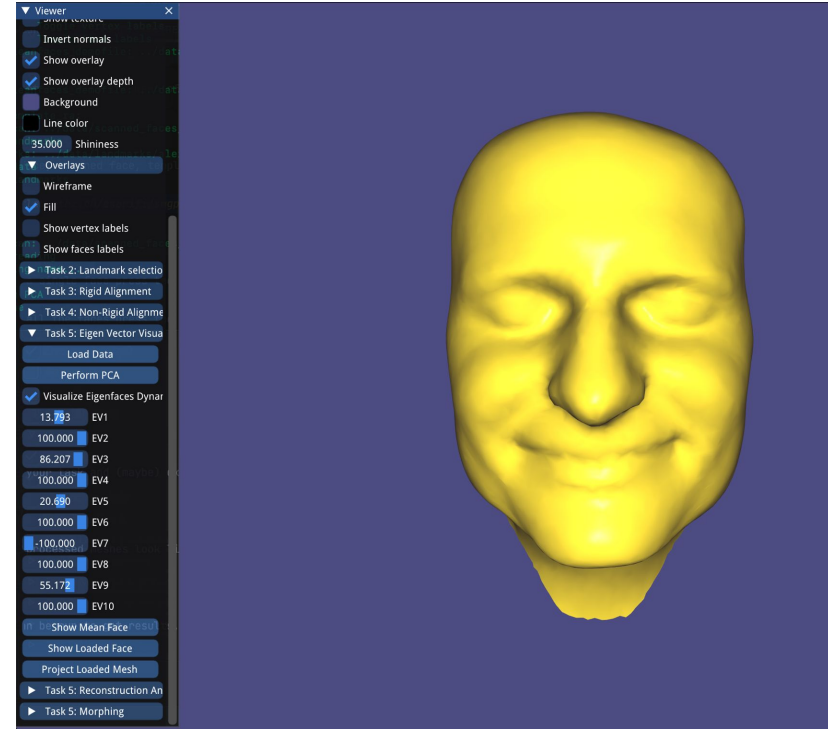
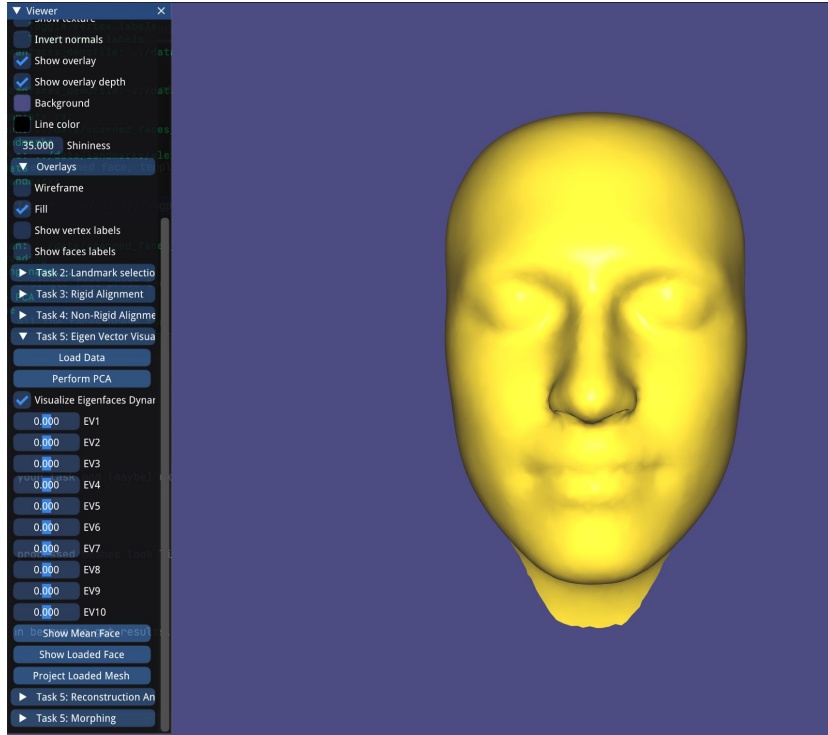
- L_{cot} : unweighted cotangent Laplacian
- C_s : weights for static constraints (boundary, landmarks)
- C_{ws} : weighted coordinates for static constraints (original boundary, target landmarks)
- C_d : weights for dynamic constraints (vertices close enough to target face)
- C_{wd} : weighted coordinates for dynamic constraints (points on target)

PCA

Theory - PCA and SVD

$$\frac{1}{n-1}XX^T = \frac{1}{n-1}(U\Sigma V^T)(U\Sigma V^T)^T = \frac{1}{n-1}U\Sigma^2U^T$$

PCA - Eigenvectors



PCA - morphing

