# Introto Reural Networks

**BA865 – Mohannad Elhamod** 



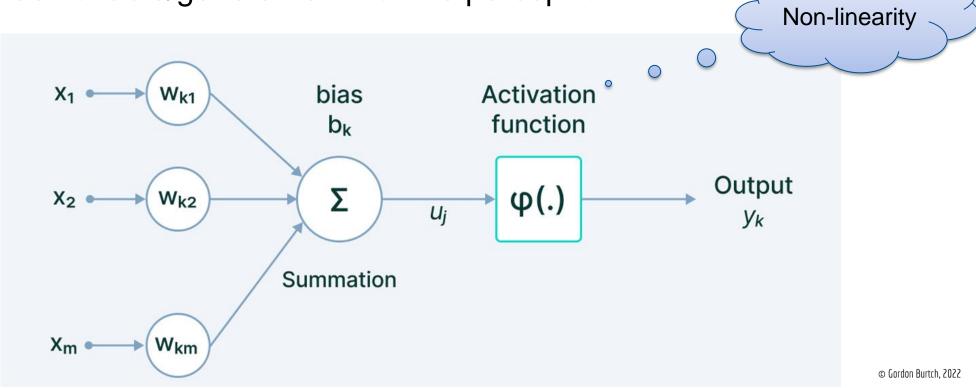
## MLPS

**The Multi-Layer Perceptron** 



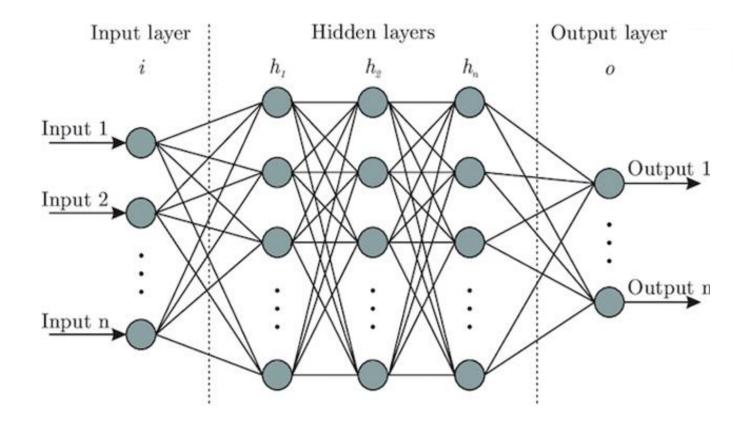
#### **A Neuron**

A more fashionable/general term for the perceptron.





#### **Neural Networks**



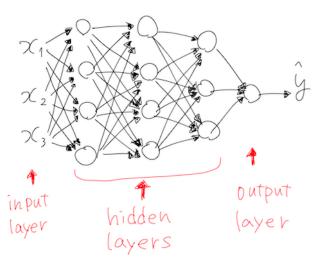


#### **Deep Networks**

- Deep = More and more layers...
- leading to more complexity and better capacity for capturing complex phenomena.

#### 21 22 23 23 4 input hidden butput layer layer



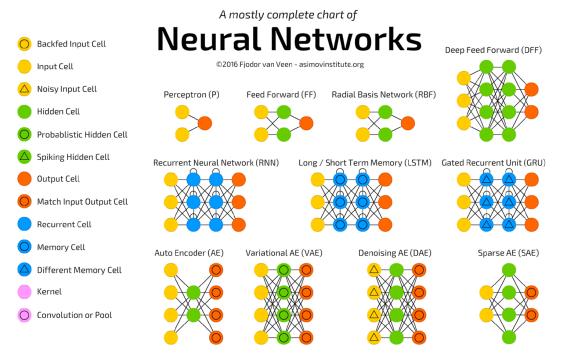


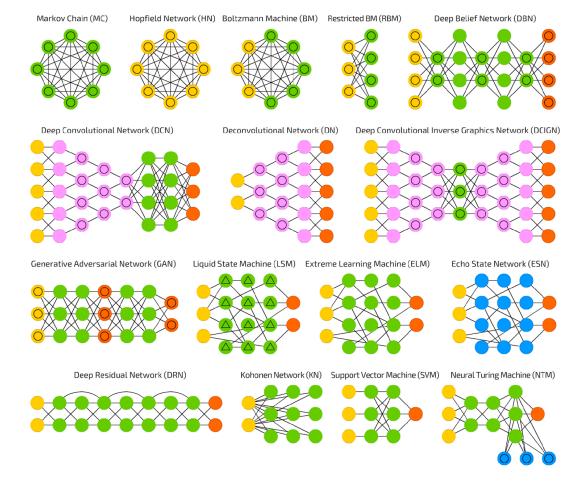




#### MLPs, One of Many Types...

 MLP = FF (Feed Forward) network = FC (Fully-Connected) layers.



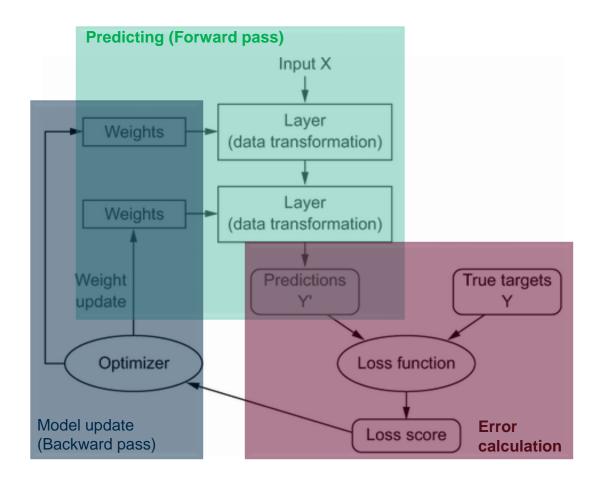




## Disecting The Neural Network

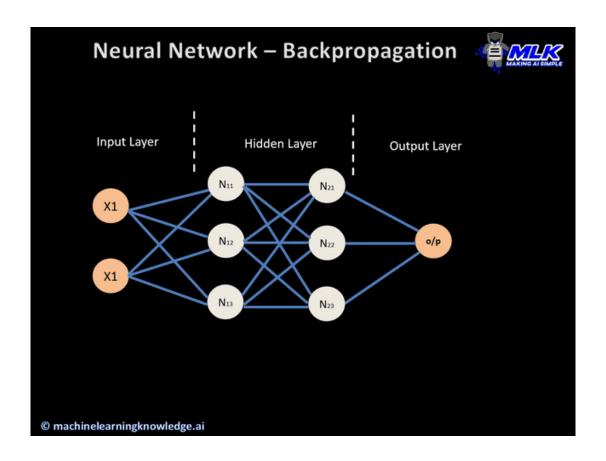


#### The Framework





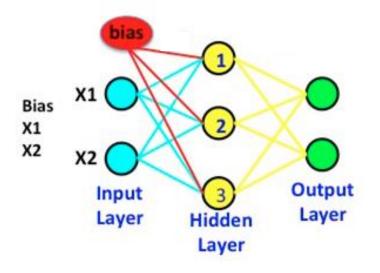
#### The Framework

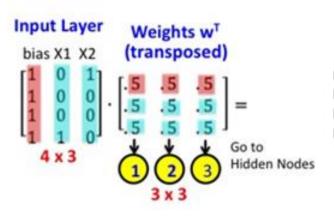


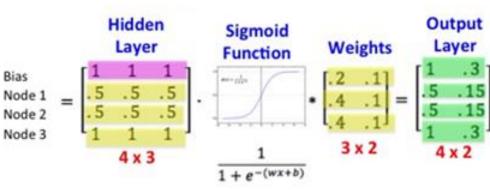


#### **Predicting**

- What is a layer actually doing?
- Each layer is a matrix multiplication followed by a non-linearity!
  - Why bother with the non-linearity?!



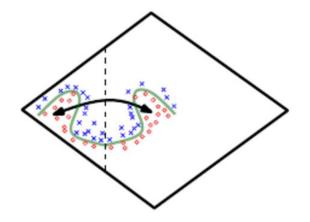


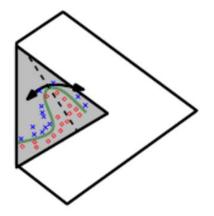




#### **Predicting**

- Demo
- The non-linearities allow the neural net to "warp" a non-linear problem into a linear one!





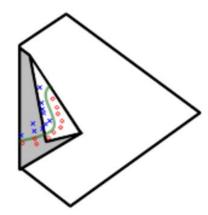


Figure courtesy of Deep Learning Book



#### **Optimization**

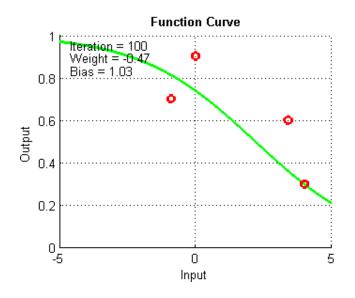
- Using Gradient Descent (or some other optimizer) to "update the network."
  - What do we exactly mean by "updating the network"?



#### **Optimization**

Gradient descent is performed with respect to the weights/biases.

Behold...



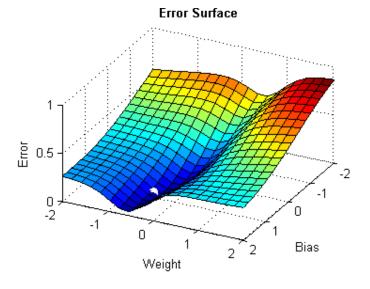
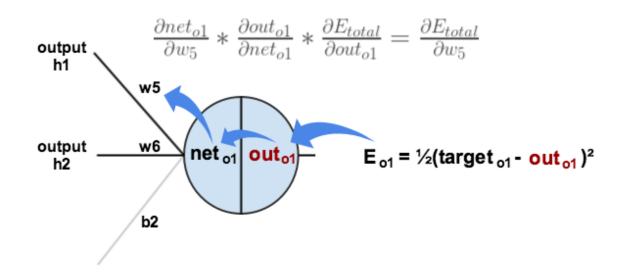


Figure courtesy of Devin Soni



#### **Optimization**

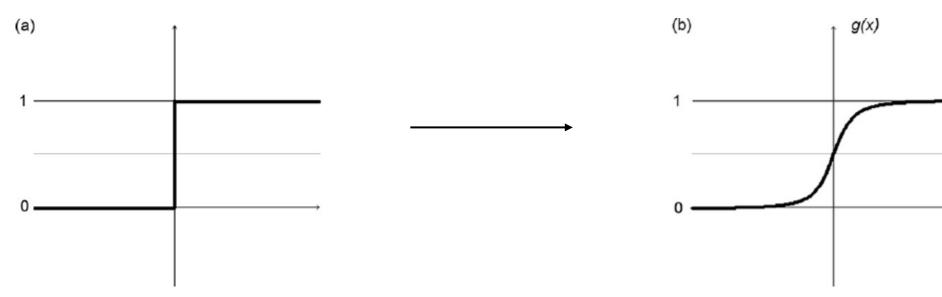
- But how does the update get carried all the way back?
  - Chain rule!
  - This is called back-propagation.
- Luckily, these calculations can be automated with <u>automatic</u> differentiation.





### **Optimization**

- We need to make sure the gradient is non-zero...
  - Otherwise, the gradient can't "flow"!
- Replace the step function with a continuous one!





## Hyper-Parameters



#### **Learning Rate**

- Generally, the most important hyperparameter of them all!
  - Too low: Really slow convergence.
  - Too high: No convergence.

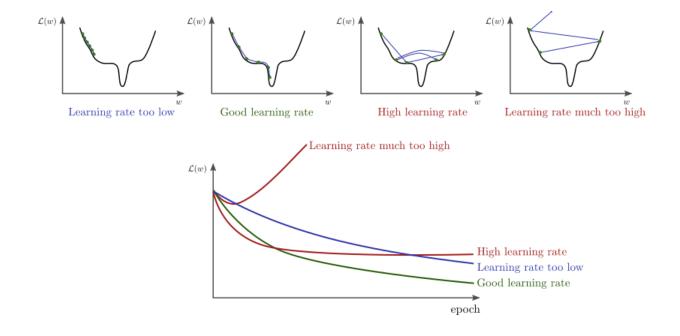


Figure courtesy of Stanford CS class CS231n



#### **Learning Rate: Early Stopping**

- The number of epochs impacts the model's fitness.
- Training needs to stop at the "right" epoch.
- How do we achieve that?
  - Better to stop when validation error stops decreasing for a certain number (n) of epochs.
  - Setting n too small or too large will impact convergence.

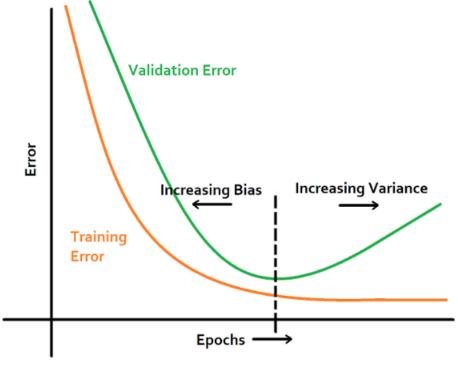


Figure courtesy of RAHUL JAIN



#### **Optimization: Batches**

- Datasets are usually huge and won't fit in GPU memory in its entirety.
- So, we split the dataset into <u>batches</u>.
  - This is also called <u>SGD (Stochastic</u> <u>Gradient Descent)</u> or <u>mini-batch GD</u>.
- What is the effect of using batches?
  - Speeds up convergence.



Figure courtesy of Ashish Singhal



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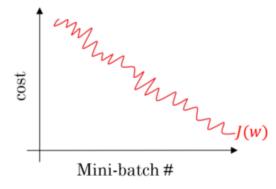
#### **Optimization: Batches**

- Gradient descent will take the model to the closest minima, not necessarily the global minima.
- By taking batches, we introduce noisiness (randomness) to the loss surface, which may help us avoid local minima.

Batch gradient descent

# iterations

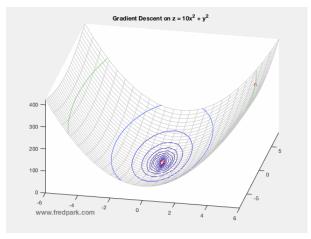
Mini-batch gradient descent

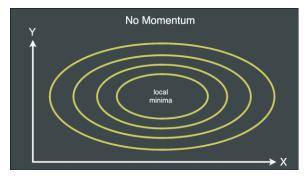




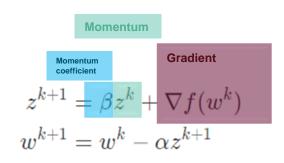
#### **Optimization: Momentum**

 Adding a momentum term (i.e., gradients from previous epochs), helps the convergence process.









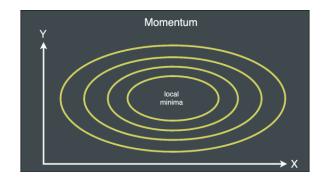
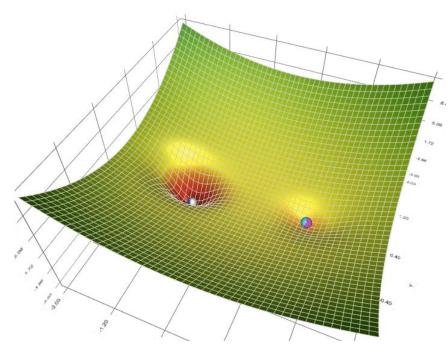


Figure courtesy of Casper Hansen



#### **Optimization: Optimizer**

- Optimizers differ in how they scale the gradient differently over epochs and different weights.
- Different optimizers perform differently for different models and datasets.
- More mathematical info can be found here.



Animation of 5 gradient descent methods on a surface: gradient descent (cyan), momentum (magenta), AdaGrad (white), RMSProp (green), Adam (blue). Left well is the global minimum; right well is a local minimum

Figure courtesy of Lili Jiang



#### **Optimization: Regularization**

- Large models allow modeling more complex data.
  - However, if too large, they may overfit.
- We need a way to dynamically control the complexity.
- How about we add an additional <u>loss term</u> to it?!

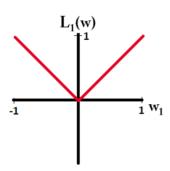
$$\nabla_{W} (L_{Error}) \longrightarrow \nabla_{W} (L_{Error} + \beta L_{Regularization})$$

Trade-off coefficient (for control)



#### **Optimization: Regularization**

- How about we add a <u>loss term</u> for it?!
  - We want to construct a loss term such that, when minimized, the model becomes less complex.
  - We can do that by controlling the magnitudes of the model weights.
- This is also called weight decay.
- Demo



$$L_1(w) = \Sigma_i |w_i|$$

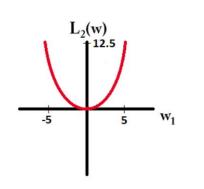


Figure courtesy of Prashant Gupta

$$L_2(w) = \frac{1}{2} \Sigma_i w_i^2$$



#### Weight Initialization

- Has a great impact on optimization.
  - Improper initialization (e.g., all zeros or <u>constants</u>) leads to gradient pathologies.
- Demo



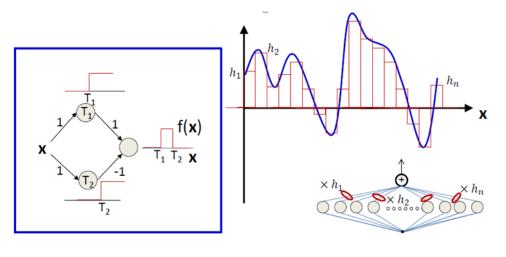
## More Hyper-Parameters Later...



#### **MLPs for Regression**

 Just like they create decision boundaries in classification problems, neurons can be used to create discrete approximations in regression problems.

Demo



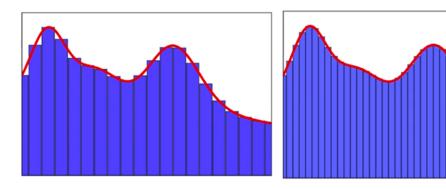






Figure courtesy of Niranjan Kumar