Introto Agural Networks

BA865 – Mohannad Elhamod

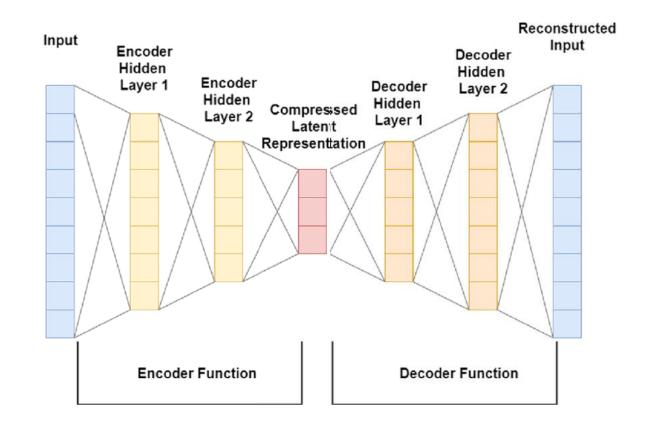


Auto-Encoders



Auto-Encoder

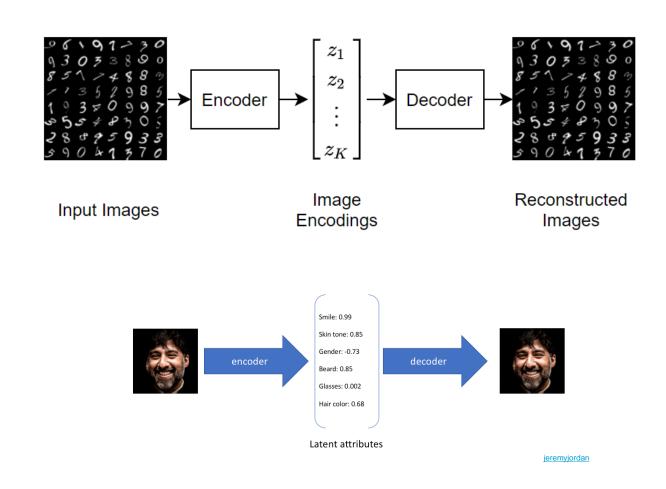
- Given an input, we want to learn a representation (i.e., code, embedding)
- This embedding is the compressed version of the data. It contains the "essential" information in the image.
- The embedding should be sufficient to obtain the desired reconstruction.





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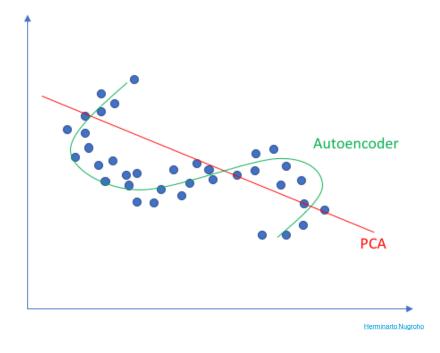




Auto-Encoder

- The embedding is essentially a compressed form of the image.
- It is a <u>non-linear</u> dimensionality reduction method.

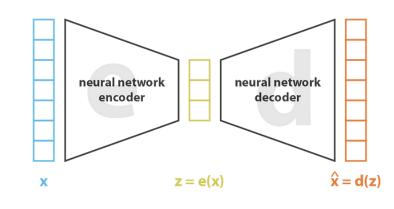
Linear vs nonlinear dimensionality reduction





The Error Function

- The error is the <u>"reconstruction loss"</u>
 - The MSE between the input and the output.



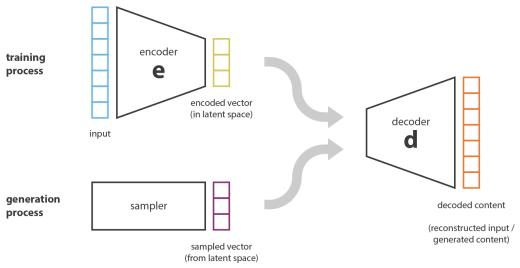
loss =
$$||\mathbf{x} - \hat{\mathbf{x}}||^2 = ||\mathbf{x} - \mathbf{d}(\mathbf{z})||^2 = ||\mathbf{x} - \mathbf{d}(\mathbf{e}(\mathbf{x}))||^2$$

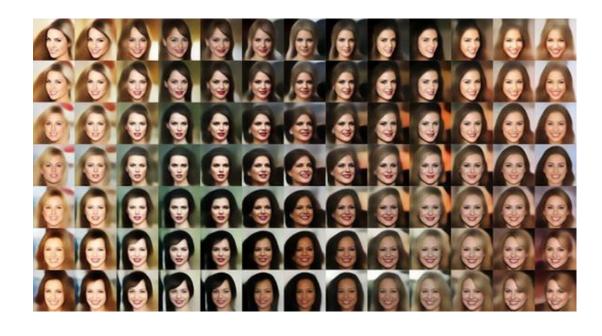
Joseph Rocca



The Auto-Encoder as a Generator

 Once the model is trained, we could use the decoder to generate new content!

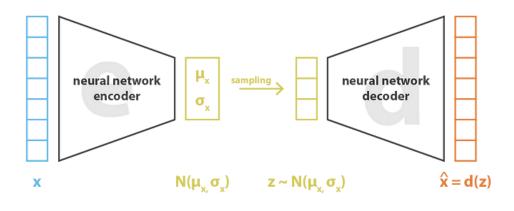






Variational Auto-Encoder

- What if I want the embedding to follow a nice Gaussian distribution
- Demo



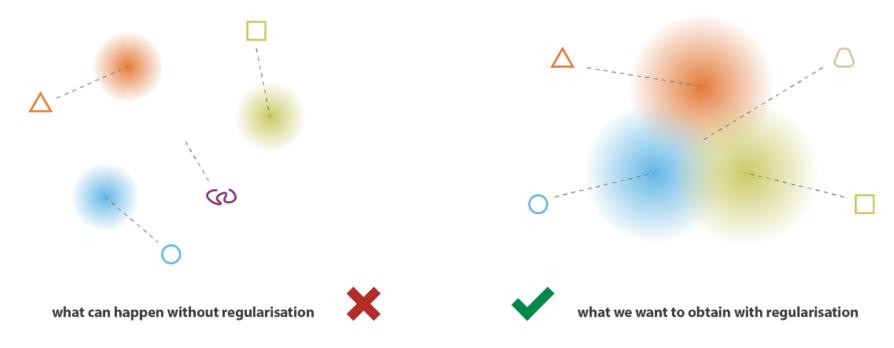
loss =
$$||\mathbf{x} - \hat{\mathbf{x}}||^2 + \text{KL}[N(\mu_x, \sigma_x), N(0, I)] = ||\mathbf{x} - d(z)||^2 + \text{KL}[N(\mu_x, \sigma_x), N(0, I)]$$

Joseph Rocca



Variational Auto-Encoder

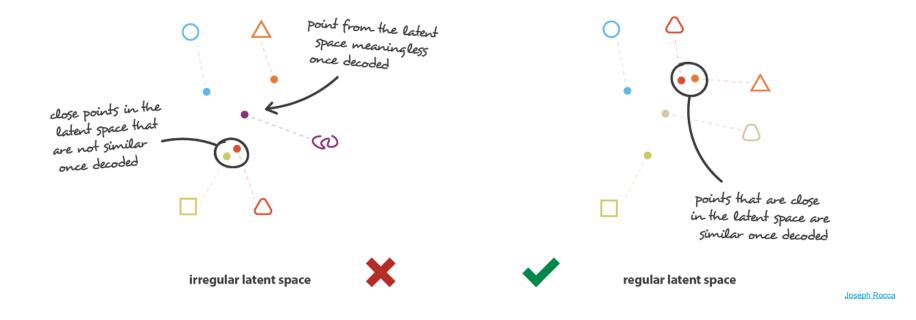
 Consequently, a traversal of the latent space would lead to smoother transitions in the reconstructed data.





Variational Auto-Encoder

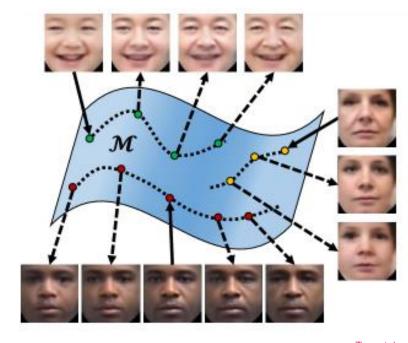
 Consequently, a traversal of the latent space would lead to smoother transitions in the reconstructed data.





Manipulating The Embedding

- Traversing the embedded space in certain specific directions will lead to interesting changes in the image:
 - Age, hair color, etc.
- This is similar to the concept of directionality in word embeddings.



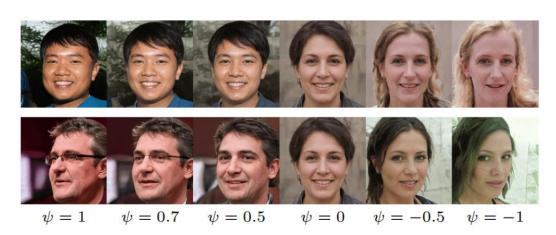
Zhang et al.



Manipulating The Embedding

- Linear interpolation is not interesting.
- Interpolating between images using deep learning is much smoother (<u>Demo</u>, <u>Video</u>).
 - You can even styling an image (<u>Demo</u>)





Karras et al.

Image Modification

- Instead of reconstructing the image, you could modify it (e.g., BW to colored).
- The loss here would be simply the error between the original colored image and the generated colored image (e.g., MSE).

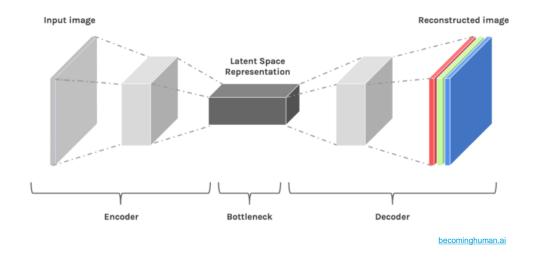
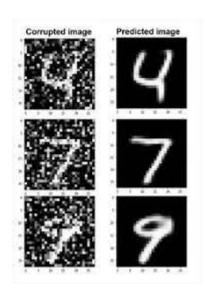




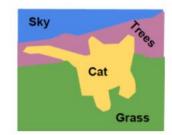
Image Modification



Sketch2pix







Semantic segmentation





Before After



Debugging Neural Nets



Results are bad?

- Check against a benchmark!
 - paperswithcode.com
 - kaggle.com
- Are you overfitting or underfitting?



How do I improve my results?

- Best way: Get more GOOD data
 - If not, clean-up existing data.
- Are you overfitting or underfitting?
 - Overfitting: get more data, use a less complex model, regularization, or transfer learning.
 - <u>Underfitting:</u> get a more complex model.
- Keep it simple!
 - Start with a simple model, simple data, simple code.
 - Test by component (e.g., loss, forward pass, etc.).
 - Test by example (e.g., outliers).
 - Always use CPU in early development to avoid burning through compute units.

