

EPISEN – ING3. SI

Machine Learning



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EPISEN
2024/2025

III. La classification

La classification - Introduction

Acceptance at
a University

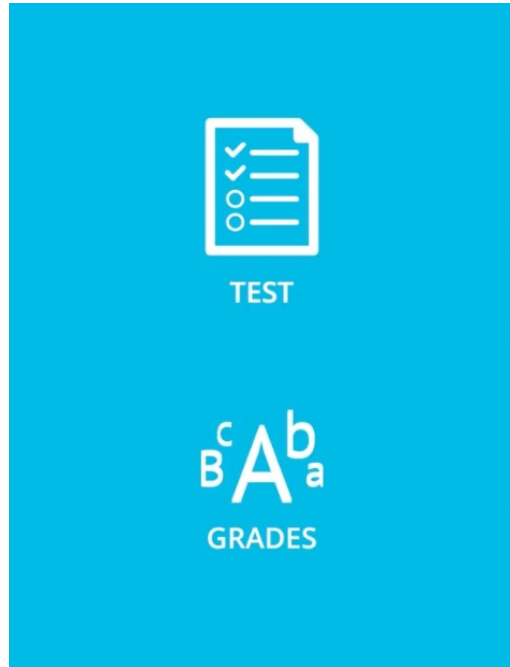


TEST

$B^c A^b_a$

GRADES

La classification - Introduction



STUDENT 1
Test: 9/10
Grades: 8/10

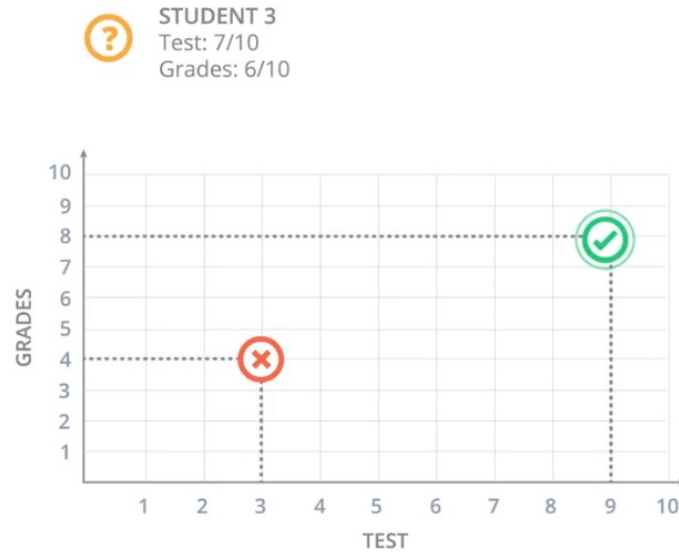


STUDENT 2
Test: 3/10
Grades: 4/10



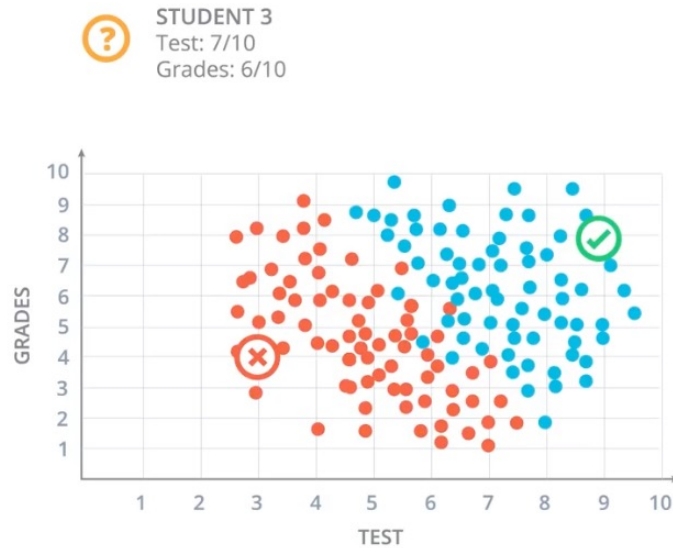
STUDENT 3
Test: 7/10
Grades: 6/10

La classification - Introduction



On analyse ensuite
les données
historiques

La classification - Introduction



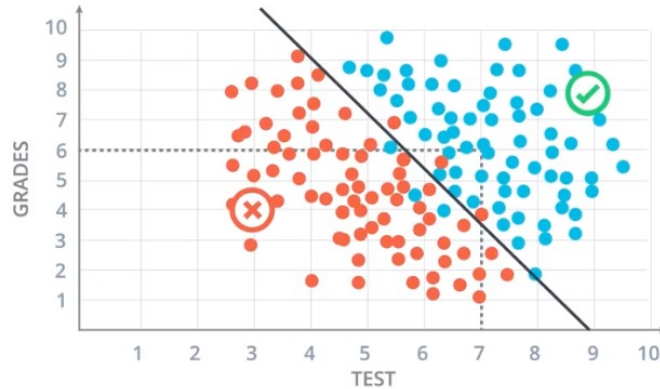
QUIZ

Does the student get Accepted?

- ☐ Yes
☐ No

La classification - Introduction

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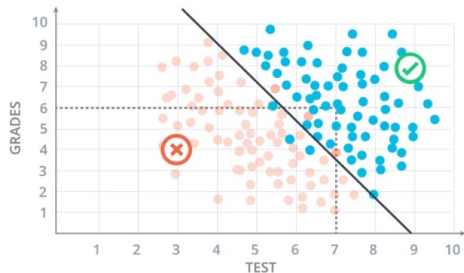
QUIZ

Does the
student get
Accepted?

- ☐ Yes
- ☐ No

La classification - Introduction

Acceptance at
a University



QUIZ

Does the
student get
Accepted?

- ☐ Yes
☐ No

Acceptance at
a University



QUIZ

Does the
student get
Accepted?

- ☐ Yes
☐ No

Dans notre modèle de classification binaire (régression logistique) :

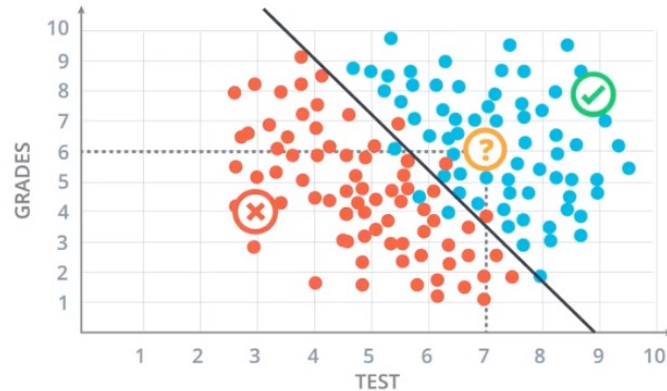
- La droite représente la frontière de décision.
- Les points au-dessus de la droite sont classés comme positifs (étudiants acceptés).
- Les points en dessous de la droite sont classés comme négatifs (étudiants rejetés).

Cette droite est notre modèle de décision. Elle détermine si un étudiant est accepté ou non en fonction de sa position dans l'espace.

La distance d'un point à la droite indique le degré de confiance du modèle dans sa décision.

La classification - Introduction

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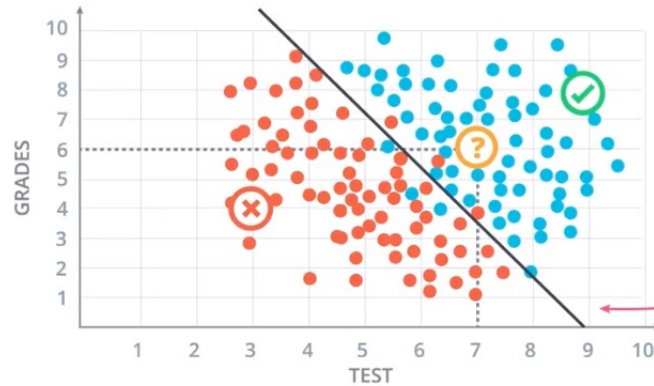
QUIZ

Does the
student get
Accepted?

- ☒ Yes
- ☐ No

La classification - Introduction

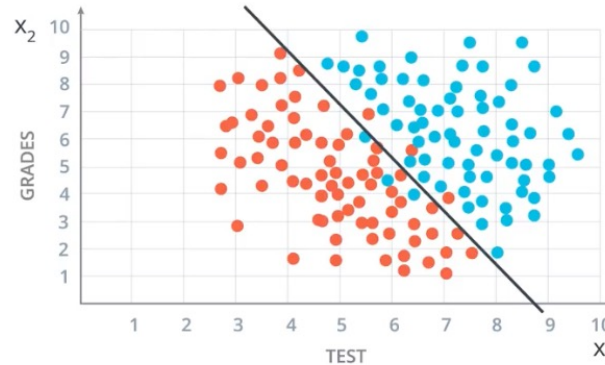
Question



Comment
trouver cette
ligne ?

La classification - Introduction

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BOUNDARY:

A LINE

$$2x_1 + x_2 - 18 = 0$$

Score =

$$2 * \text{Test} + \text{Grades} - 18$$

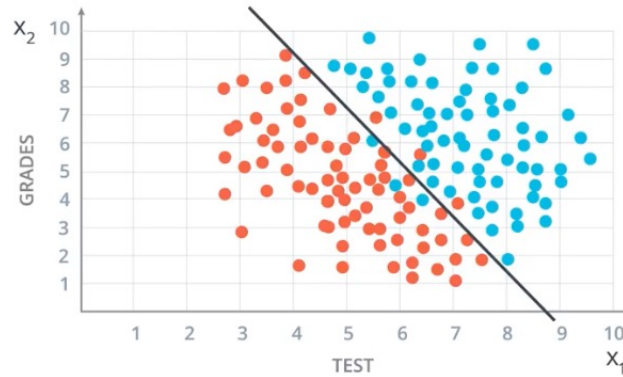
PREDICTION:

Score > 0: **Accept**

Score < 0: **Reject**

La classification - Introduction

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BOUNDARY:

A LINE

$$w_1x_1 + w_2x_2 + b = 0$$

$$Wx + b = 0$$

$$W = (w_1, w_2)$$

$$x = (x_1, x_2)$$

y = label: 0 or 1

PREDICTION:

$$\hat{y} = \begin{cases} 1 & \text{if } Wx + b \geq 0 \\ 0 & \text{if } Wx + b < 0 \end{cases}$$

La classification – dimensions > 2

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GRADES



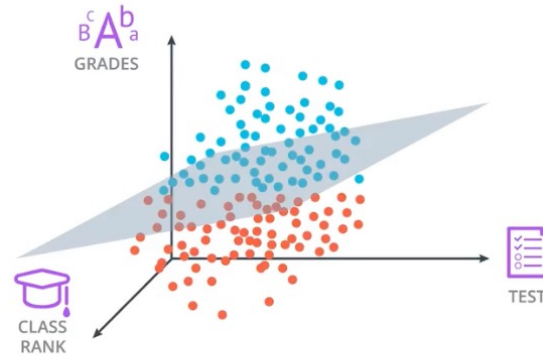
TEST



CLASS RANK

La classification – dimensions > 2

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BOUNDARY:

A PLANE

$$w_1x_1 + w_2x_2 + w_3x_3 + b = 0$$

$$Wx + b = 0$$

PREDICTION:

$$\hat{y} = \begin{cases} 1 & \text{if } Wx + b \geq 0 \\ 0 & \text{if } Wx + b < 0 \end{cases}$$

La classification – dimensions > 2

Acceptance at
a University

	x_1	x_2	x_3	...	x_n	y
	EXAM 1	EXAM 2	GRADES	...	ESSAY	PASS?
STUDENT 1	9	6	5	...	6	1(yes)
STUDENT 2	8	4	8	...	3	0(no)
...	
STUDENT n	6	7	2	...	8	1(yes)

← n columns →

n-dimensional space

x_1, x_2, \dots, x_n

BOUNDARY:

n-1 dimensional hyperplane

$$w_1x_1 + w_2x_2 + \dots + w_nx_n + b = 0$$

$$Wx + b = 0$$

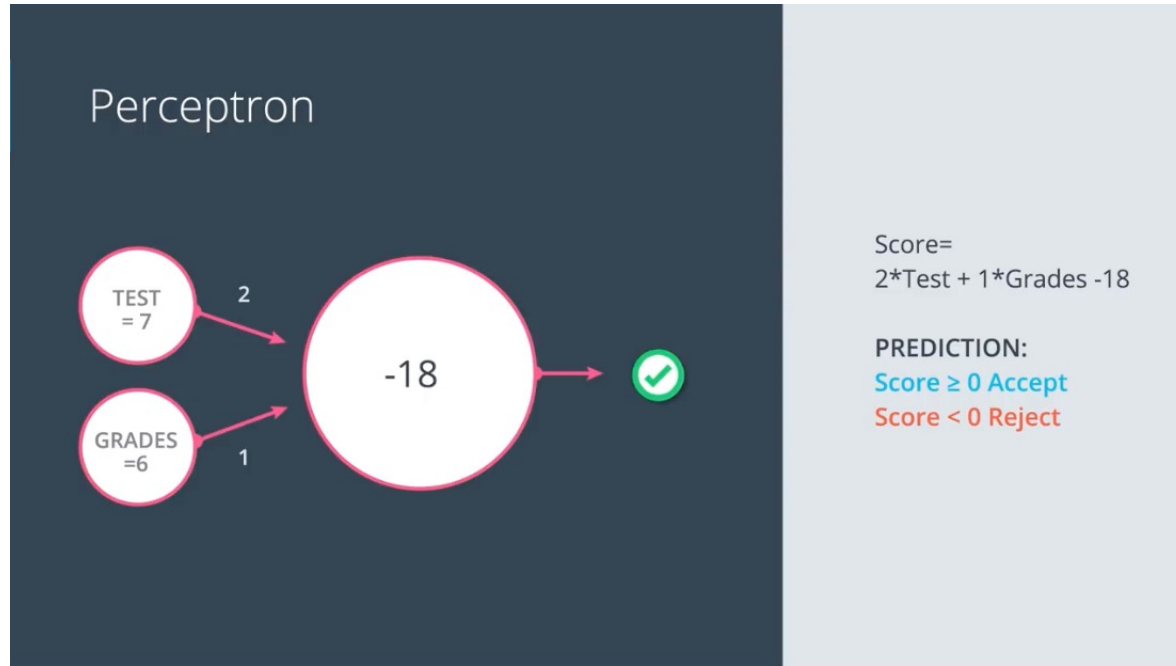
PREDICTION:

$$\hat{y} = \begin{cases} 1 & \text{if } Wx + b \geq 0 \\ 0 & \text{if } Wx + b < 0 \end{cases}$$

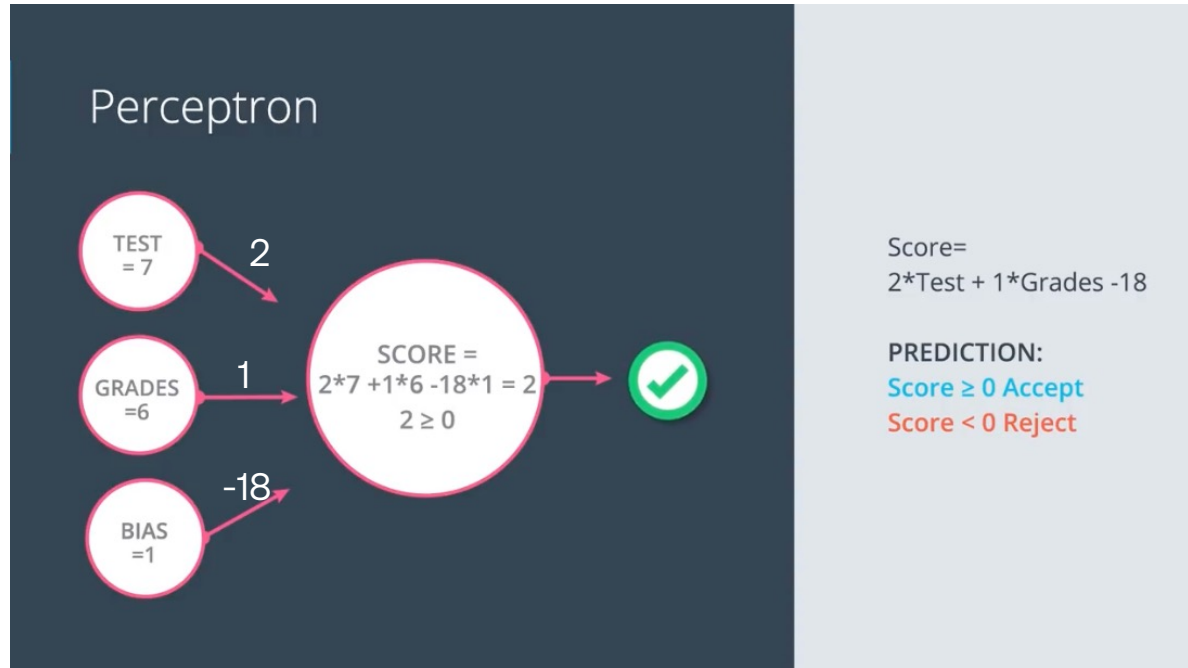
Les Perceptrons



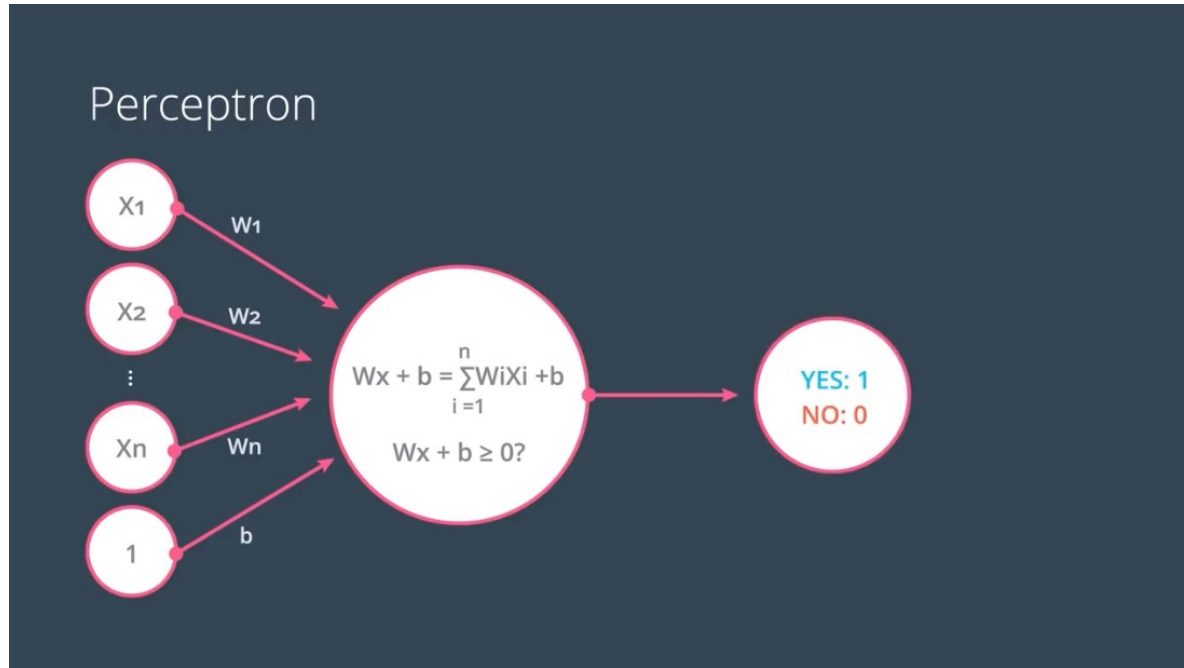
Les Perceptrons



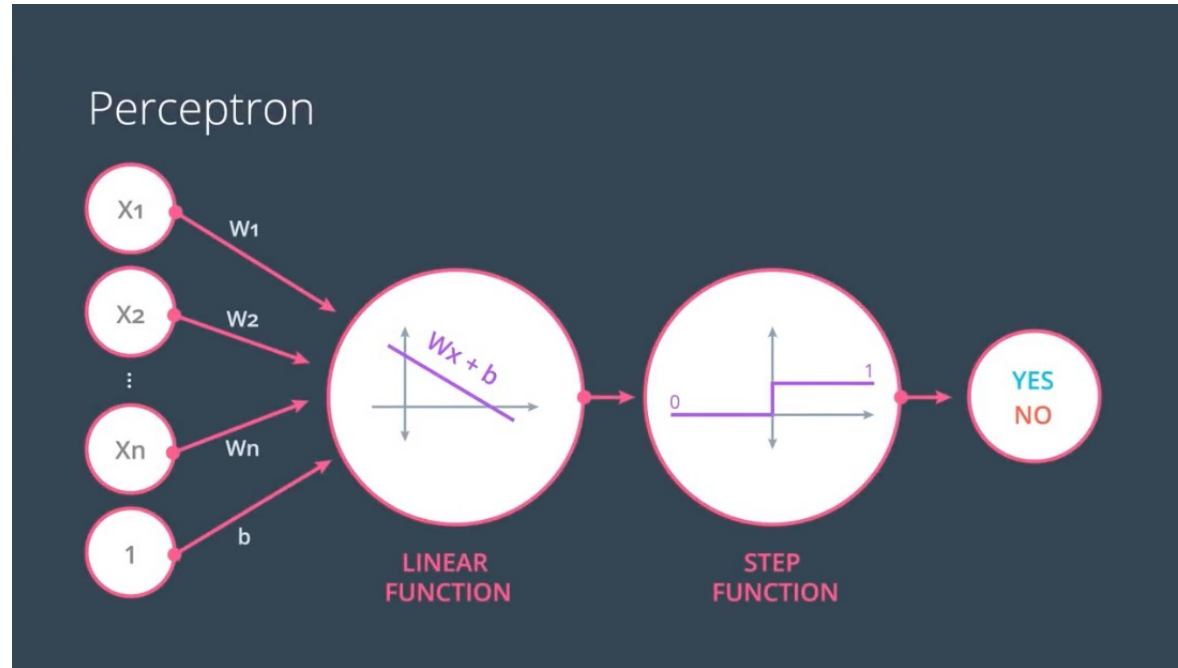
Les Perceptrons



Les Perceptrons

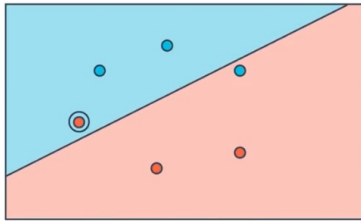


Les Perceptrons



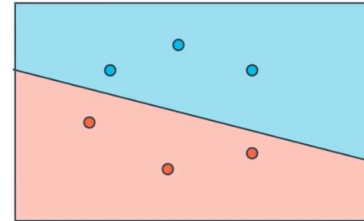
Algorithme du Perceptron

Perceptron Algorithm



1. Start with random weights: w_1, \dots, w_n, b
2. For every misclassified point (x_1, \dots, x_n) :
 - 2.1. If **prediction = 0**:
 - For $i = 1 \dots n$
 - Change $w_i + \alpha x_i$
 - Change b to $b + \alpha$
 - 2.2. If **prediction = 1**:
 - For $i = 1 \dots n$
 - Change $w_i - \alpha x_i$
 - Change b to $b - \alpha$

Perceptron Algorithm



1. Start with random weights: w_1, \dots, w_n, b
2. For every misclassified point (x_1, \dots, x_n) :
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 - 2.2. If **prediction = 1**:
 - For $i = 1 \dots n$
 - Change $w_i - \alpha x_i$
 - Change b to $b - \alpha$

Algorithme du Perceptron - Exercice

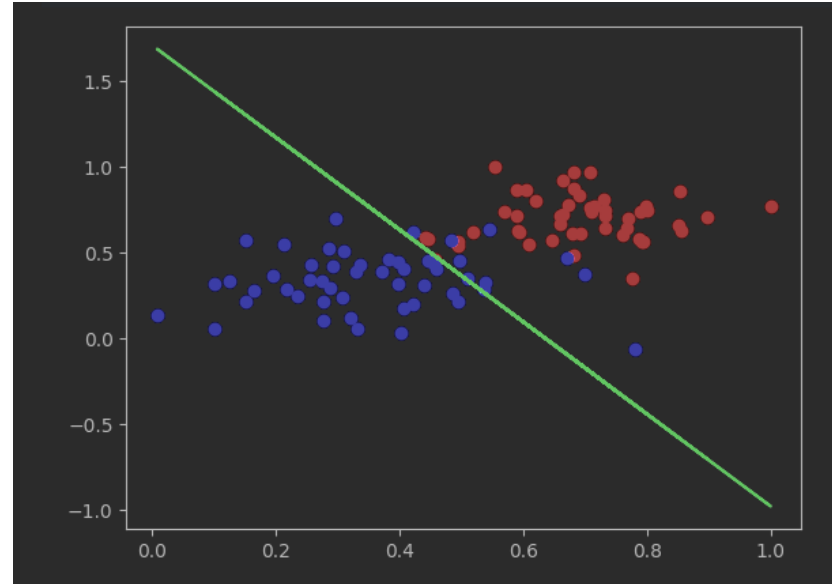
```
import numpy as np
# Setting the random seed, feel free to change it and see different solutions.
np.random.seed(42)

def stepFunction(t):
    if t >= 0:
        return 1
    return 0

def prediction(X, W, b):
    return stepFunction(np.matmul(X,W)+b)[0]

# TODO: Fill in the code below to implement the perceptron trick.
# The function should receive as inputs the data X, the labels y,
# the weights W (as an array), and the bias b,
# update the weights and bias W, b, according to the perceptron algorithm,
# and return W and b.
def perceptronStep(X, y, W, b, learn_rate = 0.01):
    # Fill in code
    return W, b

# This function runs the perceptron algorithm repeatedly on the dataset,
# and returns a few of the boundary lines obtained in the iterations,
# for plotting purposes.
# Feel free to play with the learning rate and the num_epochs,
# and see your results plotted below.
def trainPerceptronAlgorithm(X, y, learn_rate = 0.01, num_epochs = 25):
    x_min, x_max = min(X.T[0]), max(X.T[0])
    y_min, y_max = min(X.T[1]), max(X.T[1])
    W = np.array(np.random.rand(2,1))
    b = np.random.rand(1)[0] + x_max
    # These are the solution lines that get plotted below.
    boundary_lines = []
    for i in range(num_epochs):
        # In each epoch, we apply the perceptron step.
        W, b = perceptronStep(X, y, W, b, learn_rate)
        boundary_lines.append((-W[0]/W[1], -b/W[1]))
    return boundary_lines
```



<https://github.com/elhidali/EPISEN-2024>