

## utility methods:

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### `parseXxx()`:

- We can use `parseXxx()` methods to convert `String` to `primitive` **Form 1:**
- Every wrapper class except `Character` class contains the following `parseXxx()` method to find a `primitive` for the given `String` object. `public static primitive parseXxx(String s);`

#### **Example:**

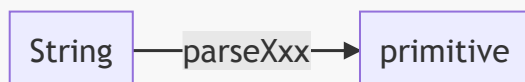
```
int i = Integer.parseInt("10");
double d = Double.parseDouble("10.5");
boolean b = Boolean.parseBoolean("true");
```

#### **Form 2:**

- Every integral type wrapper class [`Byte`, `Short`, `Integer`, `Long`] contains the following `parseXxx()` method to convert specified radix `String` to `primitive`.  
`public static primitive parseXxx(String s, int radix);`
- The allowed range of radix is 2 to 36

#### **Example:**

```
int i = Integer.parseInt("1111", 2);
System.out.println(i); => 15
```



### `toString()`:

- We can `toString()` method to convert wrapper objects or primitives to `String`. **Form 1:**
- Every wrapper class contains the following `toString()` to convert wrapper objects to `String` type.  
`public String toString();\`
- It's an *overridden* version of `Object` class `toString()` method.
- Whenever we are trying to print wrapper object *reference* internally this `toString()` method will be called.

#### **Example:**

```
Integer I = new Integer(10);
String s = I.toString();
System.out.println(s);    => 10
System.out.println(I);    <=> System.out.println(I.toString()); => 10
```

**Form 2:**

- Every wrapper class including `Character` class contains the following *static* `toString()` to convert `primitive` to `String`. `public static String toString(primitive p);`

**Example:**

```
String s = Integer.toString(10);
String s = Boolean.toString(true);
String s = Character.toString('a');
```

**Form 3:**

- `Integer` and `Long` classes containn the following `toString()` method to convert `primitive` to specified radix `String`.  
`public static String toString(primitive p, int radix);`
- The allowed range of radix is 2 to 36

**Example:**

```
String s = Integer.toString(15, 2);
System.out.println(s);    => 1111
```

**Form 4: `toXxxString()`**

- `Integer` and `Long` classes contain the following `toXxxString()` methods:  
`public static String toBinaryString(primitive p);`  
`public static String toOctalString(primitive p);`  
`public static String toHexString(primitive p);`

**Example:**

```
String s = Integer.toBinaryString(10);
System.out.println(s);    => 1010

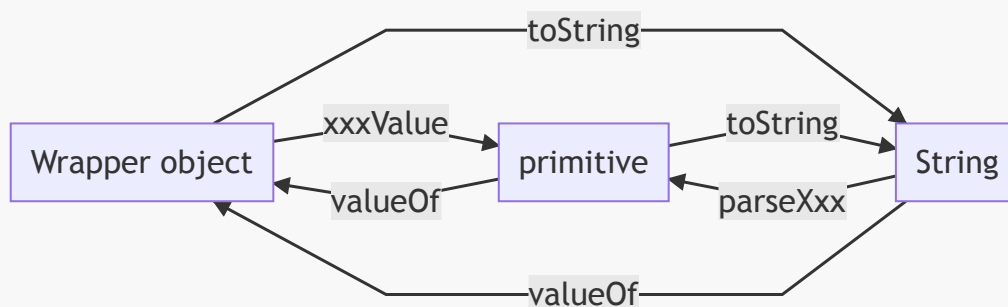
String s = Integer.toOctalString(10);
System.out.println(s);    => 12
```

```
String s = Integer.toHexString(10);
System.out.println(s);
```

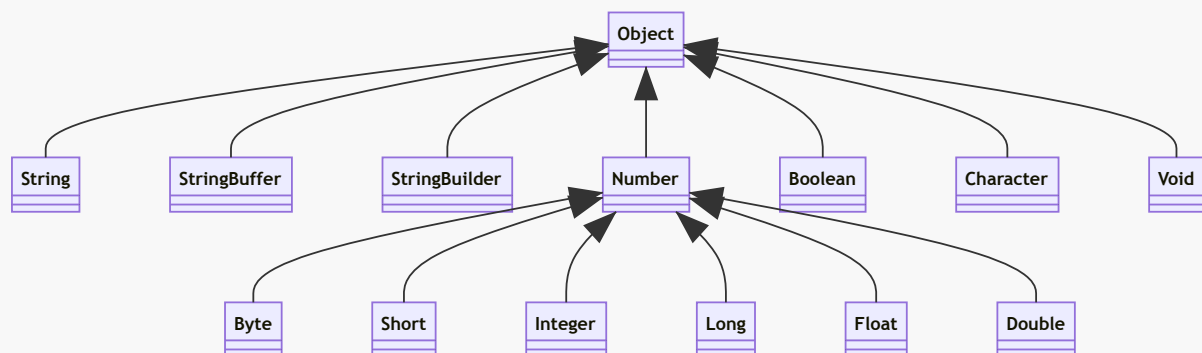
=> a

Wrapper object/primitive  $\xrightarrow{\text{toString}}$  String

## Dancing between String, wrapper object and primitive:



## Partial hierarchy of java.lang package:



### Conclusions:

- The wrapper classes which are not child class of `Number` are `Boolean` and `Character`.
- The wrapper classes which are not direct child of `Object` are `Byte`, `Short`, `Integer`, `Long`, `Float` and `Double`.
- `String`, `StringBuffer` and `StringBuilder` and all wrapper classes are `final` classes.
- In addition to `String` object all wrapper class objects are **immutable**.

- Sometimes `Void` class is also considered as wrapper class.

**Note:**

```
javap java.lang.Void
```

Will give the following output:

- `public final class java.lang.Void extends java.lang.Object`

It's a final class and a direct child of `Object`. It doesn't contain any methods and it contains only one variable: `Void.Type`.

In general we can use `Void` class in reflection to check whether the method's return type is `void` or not.

```
if (getMethod("m1").getReturnType() == Void.Type) {  
    // logic here  
}
```

`Void` is the class representation of `void` keyword in java.