

Title: Chrome DevTools Implementations – Project 2

Author: Eli Cubillo

Course: COMP 484 – Project 2 DevTools Extension

Section 1. JavaScript Debugging Implementation

A debugging demo was added to the bottom of the existing Project 2 interface. The calculator intentionally produced incorrect output because the values retrieved from the DOM were strings, causing concatenation rather than numeric addition.

Screenshot 1: Initial Bug Reproduction

The inputs “5” and “1” produced “5 + 1 = 51,” confirming the string-concatenation error.

Screenshot 2: Breakpoint Placement

A breakpoint was set on the line “const sum = n1 + n2;” inside script.js using the Chrome DevTools Sources panel. Execution paused upon pressing the Add Numbers button.

Screenshot 3: Scope Inspection

While paused on the breakpoint, the Scope panel reported:

n1 = "5"

n2 = "1"

indicating both values were string-typed.

Screenshot 4: Corrected Output After Fix

The code was corrected by converting inputs to numbers using the Number(...) constructor. The calculator then produced the correct output “5 + 1 = 6.”

Section 2. DOM Inspection and Manipulation Implementation

A DOM demonstration section was added to the page using a static list of players. All DOM manipulations were performed through the Chrome DevTools Elements panel.

Screenshot 5: Node Inspection

Right-click Inspect on “Connor Bedard” correctly highlighted the associated element in the DOM tree.

Screenshot 6: Live Text Modification

The text content inside the was edited directly inside Elements, changing “Connor Bedard” to “Eli Cubillo.” The live page reflected the modification immediately.

Screenshot 7: Node Insertion

Using Edit as HTML on the parent , a new Wayne Gretzky element was inserted. The additional list item appeared instantly on the rendered page.

Summary

The JavaScript debugging workflow demonstrated the use of breakpoints, variable inspection, and correction of logic errors following the Chrome DevTools JavaScript tutorial. The DOM workflow demonstrated inspection, live editing, and structural modification of HTML nodes following the Chrome DevTools DOM documentation.

This is your Giga Pet



Name: **Buddy**
Weight: **9 pounds**
Happiness: **12 tail wags (per min)**
Energy: **10 energy (per min)**

Treat Play Exercise Sleep

DevTools JavaScript Debugging Demo

Use this mini calculator to test JavaScript debugging in Chrome DevTools.

Number 1: Number
2:

5 + 1 = 51

```
93      EXPLANATION (for your comment in code):
94      - .text(message) sets the comment text.
95      - .slideToggle() smoothly shows/hides the comment area
96      - .delay() keeps the message visible before sliding b
97      */
98  }
99
100  function addNumbers() {
101    const n1 = document.getElementById("num1").value; n1 = "
102    const n2 = document.getElementById("num2").value; n2 = "
103
104    // BUG: this concatenates strings instead of adding numbers
105    const sum = n1 + n2;
106
107    const resultEl = document.getElementById("add-result");
108    resultEl.textContent = `${n1} + ${n2} = ${sum}`;
109  }
110
111  // hook it up
112  $(function () {
113    $("#add-btn").on("click", addNumbers);
114  });
115
```

Line 105, Column 15 Coverage: n/a

Paused on breakpoint

Breakpoints

- ☐ Pause on uncaught exceptions
- ☐ Pause on caught exceptions
- ☒ script.js

Call Stack

- addNumbers script.js:105

Scope Watch

Local

- this: button#add-btn
- n1: "5"
- n2: "1"
- resultEl: <value unavailable>
- sum: <value unavailable>

Global Window

This is your Giga Pet



DevTools JavaScript Debugging Demo

Use this mini calculator to test JavaScript debugging in Chrome DevTools.

Number 1:

Number 2: 1

Add Numbers

$$5 + 1 = 6$$

Name: **Buddy**
Weight: **10 pounds**
Happiness: **10 tail wags (per min)**
Energy: **10 energy (per min)**

Treat

Play

Exercise

Sleep

This is your Giga Pet



DevTools JavaScript Debugging Demo

Use this mini calculator to test JavaScript debugging in Chrome DevTools.

Number 1:

Number 2:

Result will appear here.

Name: **Buddy**
Weight: **10 pounds**
Happiness: **10 tail wags (per min)**
Energy: **10 energy (per min)**

Treat

Play

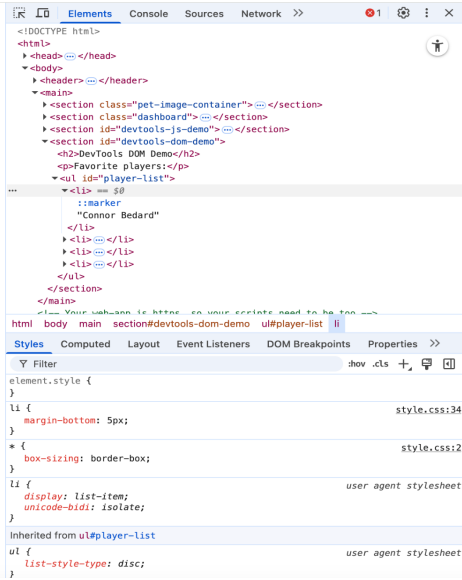
Exercise

Sleep

DevTools DOM Demo

Favorite players:

- Connor Bedard
- Leon Draisaitl
- Nathan MacKinnon
- Cale Makar



A cartoon illustration of a Fire-type Pokémon, possibly a Rhydon. It has orange-brown fur, a large flame-like tail, and a small flame on its forehead. It is standing on all fours, looking towards the left.

Use this mini calculator to test JavaScript debugging in Chrome DevTools.

Result will appear here.

Treat Play Exercise Sleep

Favorite players:

A cartoon illustration of a Fire-type Pokémon, specifically a Vulpix. It has orange fur, large orange eyes, and a large, bushy orange tail. It is standing on all fours and looking towards the left.

Use this mini calculator to test JavaScript debugging in Chrome DevTools.

Result will appear here.

Treat Play Exercise Sleep

Favorite players:

- The screenshot displays the Chrome DevTools interface, specifically the Elements panel. The DOM tree on the left shows the structure of the page, with the following elements visible:

 - `<section class="pet-image-container">`
 - `<section class="dashboard">`
 - `<section id="devtools-js-demo">`
 - `<section id="devtools-dom-demo">` (Selected)
 - `<div devtools DOM Demo />`
 - `<p>Favorite players:</p>`
 - `<ul id="player-list">`
 - ``
 - `::marker` "Eli Cubillo"
 - ``
 - ``
 - `::marker` "Wayne Gretzky"
 - ``
 - ` == $0`

The Styles panel on the right shows the default styles for the selected `ul#player-list` element:

 - `margin-bottom: 5px;`
 - `list-style-type: disc;`

The `user agent stylesheet` is indicated for the `list-style-type` property.