

What do I want to learn or understand better?

Now that we are done with our last sprint I feel that something I would like to get better at for future projects is the planning phase. I would like to learn to plan more how I am going to code, which patterns I should use, how I should design etc, this to improve my code quality and to make the code more modular and reusable as well for avoiding bugs and ugly solutions. Another big part I want to get better at is effort estimation, right now I find it quite hard to be able to estimate how long as task will take, I think this is mainly because of my lack of experience.

How can I help someone else, or the entire team, to learn something new?

During this project I have tried to collaborate with the other members to find the best solutions for the problem we have encountered, I have also tried to share my knowledge and help others when I could.

What is my contribution towards the team's use of Scrum?

I continue with my role as product owner, this week I haven't gotten much new feedback from the stakeholder since she made pretty clear what she was expecting of the app and what was the main functionality that should be implemented to provide value, since previous sprints. This last sprint we were again forced to reprioritise based on the time we had left to develop. The team felt we didn't have time to start with new functionality, so we decided to focus on improving and making some final changes to functionality we had started implementing since previous sprints. As the product owner I think this was a successful strategy, given that we are going to be able to deliver the main functionality the stakeholder was expecting and in this way provide value. The functionality that we decided to leave out of the project scope had been a nice touch to the app but nothing essential.

This week I also gave my point of view as product owner in relation to the scrum master, given that we decided we would change the person taking this role every week and as a consequence nobody had a complete overview of the project, we missed a big part of the negotiation between the product owner and scrum master. This led to the team trying to deliver more than what was possible in time scope. We still feel we made the right decision given that we wanted everybody to have the possibility to try this role.

What is my contribution towards the team's deliveries?

This sprint I have mainly worked on fixing bugs, and adding some extra functionality that was missing. I added functionality to be able to delete contacts on our contact page as well as fixed some bugs on the quiz. I have also spent quite some time discussing and reflecting with the rest of the team.