Individual Reflection W2

What do I want to learn or understand better?
I want to learn more about psychiatric psychosis to better understand how to make the app better fit and be more easily available for the intended users. I also want to learn how to best handle the data to make good graphs and info on the users wellbeing that can help telling if they're doing fine or need help.

How can I help someone else, or the entire team, to learn something new?
As I have worked in Android Studio before I can help with the basics for those in the group who are new to it. I'm also familiar with the design process using Figma since before, so I might be able to help with that as well. There might also be other programs such as Gradle that I've used before that might be new to others.

What is my contribution towards the team's use of Scrum?
So far Scrum has not really been used that much, but we've set up different programs and stuff to make it easier to plan in the future when we have actually started the coding. Using programs such as Figma to make mockups and work on design there so everyone are on the same page about what exactly we're working towards can definitely be helpful for preventing working on different parts that end up incompatible with each other.

What is my contribution towards the team's deliveries?
I worked on a mockup design in Figma that our handed in mockup was partly based on. I also helped with preparing questions for our first customer meeting, helped a bit with the Business Model Canvas, and have been active in discussions about the design in general.