



# RAMP

Rowan Academy of Mobile Programming

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# Agenda – Day 1

- Introduction
- What is a computer program?
- Introducing App Inventor
- Getting hands on with App Inventor
- Lunch Break
- Creating the Mole Mash Game

# Agenda – Day 2

- Complete Mole Mash Game
- Lunch Break
- Creating the Bowling Game

# Agenda – Day 3

- Complete the Bowling Game
- Conceive your own app for classroom use
- Lunch Break
- Implement your app