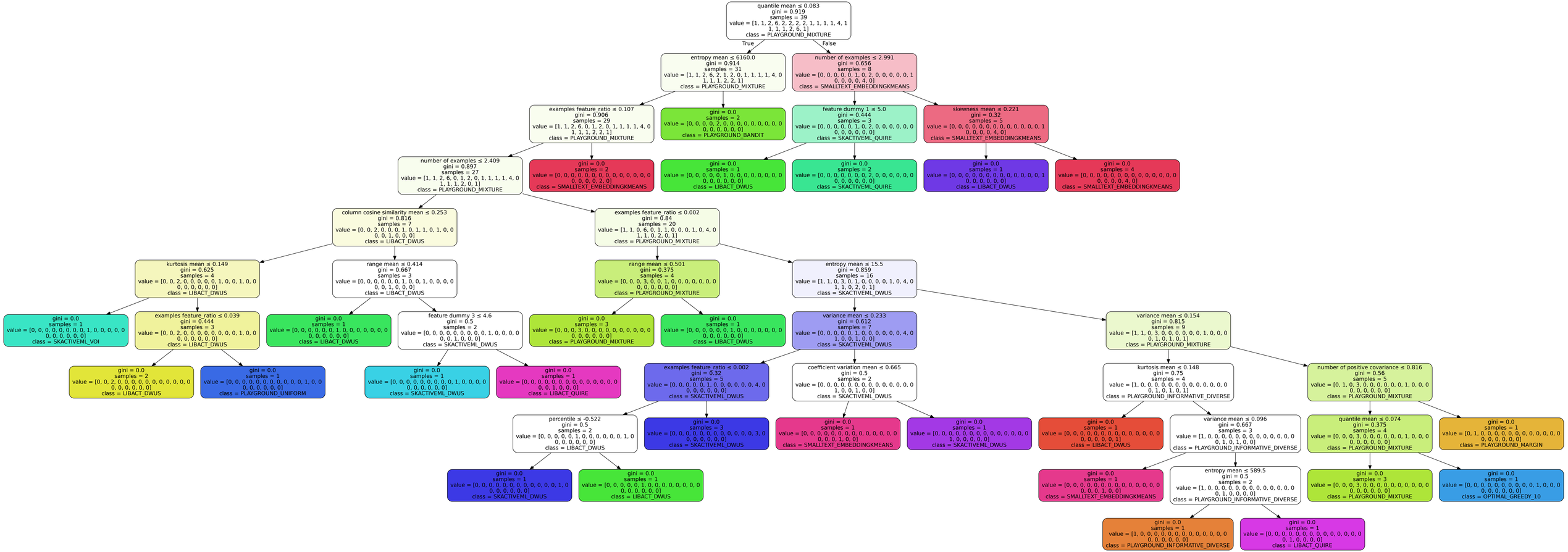
quantile mean ≤ 0.083
gini = 0.919
samples = 39
value = [1, 1, 2, 6, 2, 2, 2, 2, 2, 1, 1, 1, 1, 4, 1
1, 1, 1, 2, 6, 1]
class = PLAYGROUND_MIXTURE
True
False
entropy mean ≤ 6160.0
gini = 0.914
samples = 31
value = [1, 1, 2, 6, 2, 1, 2, 0, 1, 1, 1, 1, 4, 0
1, 1, 1, 2, 2, 1]
class = PLAYGROUND_MIXTURE
number of examples ≤ 2.991
gini = 0.656
samples = 8
value = [0, 0, 0, 0, 0, 1, 0, 2, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 4, 0]
class = SMALLTEXT_EMBEDDINGKMEANS
examples feature_ratio ≤ 0.107
gini = 0.906
samples = 29
value = [1, 1, 2, 6, 0, 1, 2, 0, 1, 1, 1, 1, 4, 0
1, 1, 1, 2, 2, 1]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = PLAYGROUND_BANDIT
feature dummy 1 ≤ 5.0
gini = 0.444
samples = 3
value = [0, 0, 0, 0, 0, 1, 0, 2, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = SKACTIVEML_QUIRE
skewness mean ≤ 0.221
gini = 0.32
samples = 5
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 4, 0]
class = SMALLTEXT_EMBEDDINGKMEANS
number of examples ≤ 2.409
gini = 0.897
samples = 27
value = [1, 1, 2, 6, 0, 1, 2, 0, 1, 1, 1, 1, 4, 0
1, 1, 1, 2, 0, 1]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 2, 0]
class = SMALLTEXT_EMBEDDINGKMEANS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = SKACTIVEML_QUIRE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 4
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 4, 0]
class = SMALLTEXT_EMBEDDINGKMEANS
column cosine similarity mean ≤ 0.253
gini = 0.816
samples = 7
value = [0, 0, 2, 0, 0, 0, 1, 0, 1, 1, 0, 1, 0, 0
0, 0, 1, 0, 0, 0]
class = LIBACT_DWUS
examples feature_ratio ≤ 0.002
gini = 0.84
samples = 20
value = [1, 1, 0, 6, 0, 1, 1, 0, 0, 0, 1, 0, 4, 0
1, 1, 0, 2, 0, 1]
class = PLAYGROUND_MIXTURE
kurtosis mean ≤ 0.149
gini = 0.625
samples = 4
value = [0, 0, 2, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0
0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
range mean ≤ 0.414
gini = 0.667
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0
0, 0, 1, 0, 0, 0]
class = LIBACT_DWUS
range mean ≤ 0.501
gini = 0.375
samples = 4
value = [0, 0, 0, 3, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
entropy mean ≤ 15.5
gini = 0.859
samples = 16
value = [1, 1, 0, 3, 0, 1, 1, 0, 0, 0, 1, 0, 4, 0
1, 1, 0, 2, 0, 1]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = SKACTIVEML_VOI
examples feature_ratio ≤ 0.039
gini = 0.444
samples = 3
value = [0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0
0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
feature dummy 3 ≤ 4.6
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0
0, 0, 1, 0, 0, 0]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 3
value = [0, 0, 0, 3, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
variance mean ≤ 0.233
gini = 0.612
samples = 7
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 4, 0
1, 0, 0, 1, 0, 0]
class = SKACTIVEML_DWUS
variance mean ≤ 0.154
gini = 0.815
samples = 9
value = [1, 1, 0, 3, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0
0, 1, 0, 1, 0, 1]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 2
value = [0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0
0, 0, 0, 0, 0, 1]
class = PLAYGROUND_UNIFORM
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 1, 0, 0, 0]
class = LIBACT_QUIRE
examples feature_ratio ≤ 0.002
gini = 0.32
samples = 5
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 4, 0
0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
coefficient variation mean ≤ 0.665
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
1, 0, 1, 0, 0, 0]
class = SKACTIVEML_DWUS
kurtosis mean ≤ 0.148
gini = 0.75
samples = 4
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 0, 1, 0, 1]
class = PLAYGROUND_INFORMATIVE_DIVERSE
number of positive covariance ≤ 0.816
gini = 0.56
samples = 5
value = [0, 1, 0, 3, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
percentile ≤ -0.522
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0
0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 3, 0
0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 1, 0, 0, 0]
class = SMALLTEXT_EMBEDDINGKMEANS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
1, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 0, 1]
class = LIBACT_DWUS
variance mean ≤ 0.096
gini = 0.667
samples = 3
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 0, 1, 0, 0]
class = PLAYGROUND_INFORMATIVE_DIVERSE
quantile mean ≤ 0.074
gini = 0.375
samples = 4
value = [0, 0, 0, 3, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 1
value = [0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 1, 0, 0, 0]
class = LIBACT_DWUS
entropy mean ≤ 589.5
gini = 0.5
samples = 2
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 0, 1, 0, 0]
class = PLAYGROUND_INFORMATIVE_DIVERSE
gini = 0.0
samples = 3
value = [0, 0, 0, 3, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0
0, 0, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_10
gini = 0.0
samples = 1
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0]
class = PLAYGROUND_INFORMATIVE_DIVERSE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 0, 0, 0, 0]
class = LIBACT_QUIRE