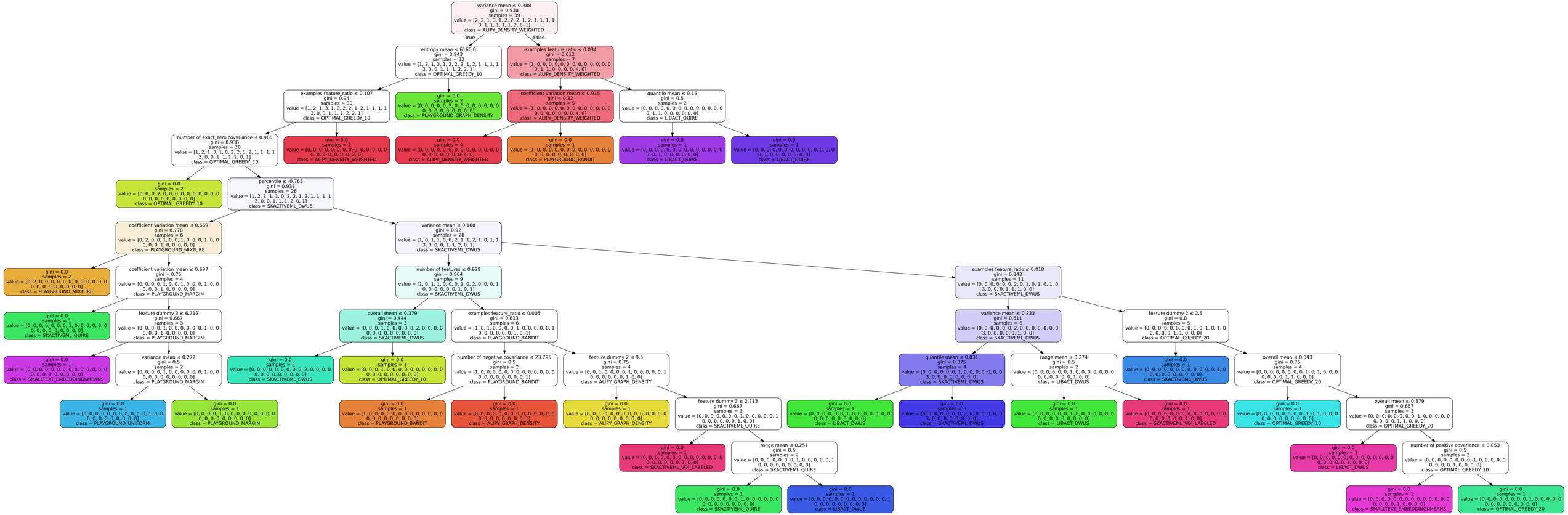
variance mean ≤ 0.288
gini = 0.938
samples = 39
value = [2, 2, 1, 3, 1, 2, 2, 2, 1, 2, 1, 1, 1, 1
3, 1, 1, 1, 1, 1, 2, 6, 1]
class = ALIPY_DENSITY_WEIGHTED
True
False
entropy mean ≤ 6160.0
gini = 0.943
samples = 32
value = [1, 2, 1, 3, 1, 2, 2, 2, 1, 2, 1, 1, 1, 1
3, 0, 0, 1, 1, 1, 2, 2, 1]
class = OPTIMAL_GREEDY_10
examples feature_ratio ≤ 0.034
gini = 0.612
samples = 7
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 1, 0, 0, 0, 0, 4, 0]
class = ALIPY_DENSITY_WEIGHTED
examples feature_ratio ≤ 0.107
gini = 0.94
samples = 30
value = [1, 2, 1, 3, 1, 0, 2, 2, 1, 2, 1, 1, 1, 1
3, 0, 0, 1, 1, 1, 2, 2, 1]
class = OPTIMAL_GREEDY_10
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_GRAPH_DENSITY
coefficient variation mean ≤ 0.915
gini = 0.32
samples = 5
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 4, 0]
class = ALIPY_DENSITY_WEIGHTED
quantile mean ≤ 0.15
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 1, 0, 0, 0, 0, 0, 0]
class = LIBACT_QUIRE
number of exact_zero covariance ≤ 0.985
gini = 0.936
samples = 28
value = [1, 2, 1, 3, 1, 0, 2, 2, 1, 2, 1, 1, 1, 1
3, 0, 0, 1, 1, 1, 2, 0, 1]
class = OPTIMAL_GREEDY_10
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 2, 0]
class = ALIPY_DENSITY_WEIGHTED
gini = 0.0
samples = 4
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 4, 0]
class = ALIPY_DENSITY_WEIGHTED
gini = 0.0
samples = 1
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_BANDIT
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 0, 0, 0, 0, 0, 0, 0]
class = LIBACT_QUIRE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 0, 0, 0, 0, 0, 0, 0]
class = LIBACT_QUIRE
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_10
percentile ≤ -0.765
gini = 0.938
samples = 26
value = [1, 2, 1, 1, 1, 0, 2, 2, 1, 2, 1, 1, 1, 1
3, 0, 0, 1, 1, 1, 2, 0, 1]
class = SKACTIVEML_DWUS
coefficient variation mean ≤ 0.669
gini = 0.778
samples = 6
value = [0, 2, 0, 0, 1, 0, 0, 1, 0, 0, 0, 1, 0, 0
0, 0, 0, 1, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
variance mean ≤ 0.168
gini = 0.92
samples = 20
value = [1, 0, 1, 1, 0, 0, 2, 1, 1, 2, 1, 0, 1, 1
3, 0, 0, 1, 1, 2, 0, 1]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 2
value = [0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
coefficient variation mean ≤ 0.697
gini = 0.75
samples = 4
value = [0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 1, 0, 0
0, 0, 1, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MARGIN
number of features ≤ 0.929
gini = 0.864
samples = 9
value = [1, 0, 1, 1, 0, 0, 0, 1, 0, 2, 0, 0, 0, 1
3, 0, 0, 1, 1, 2, 0, 1]
class = SKACTIVEML_DWUS
examples feature_ratio ≤ 0.018
gini = 0.843
samples = 11
value = [0, 0, 0, 0, 0, 0, 2, 0, 1, 0, 1, 0, 1, 0
3, 0, 0, 0, 1, 1, 1, 0, 0]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 1, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_QUIRE
feature dummy 3 ≤ 6.712
gini = 0.667
samples = 3
value = [0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0
0, 0, 0, 1, 0, 0, 0, 0, 0]
class = PLAYGROUND_MARGIN
overall mean ≤ 0.379
gini = 0.444
samples = 3
value = [0, 0, 0, 1, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
examples feature_ratio ≤ 0.005
gini = 0.833
samples = 6
value = [1, 0, 1, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 0, 0, 1, 0, 1]
class = PLAYGROUND_BANDIT
variance mean ≤ 0.233
gini = 0.611
samples = 6
value = [0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0
3, 0, 0, 0, 0, 0, 1, 0, 0]
class = SKACTIVEML_DWUS
feature dummy 2 ≤ 2.5
gini = 0.8
samples = 5
value = [0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 1, 0, 1, 0
0, 0, 0, 0, 1, 1, 0, 0, 0]
class = OPTIMAL_GREEDY_20
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SMALLTEXT_EMBEDDINGKMEANS
variance mean ≤ 0.277
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_10
number of negative covariance ≤ 23.795
gini = 0.5
samples = 2
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_BANDIT
feature dummy 2 ≤ 9.5
gini = 0.75
samples = 4
value = [0, 0, 1, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 0, 0, 1, 0, 0]
class = ALIPY_GRAPH_DENSITY
quantile mean ≤ 0.031
gini = 0.375
samples = 4
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0
3, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
range mean ≤ 0.274
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 1, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_BANDIT
gini = 0.0
samples = 1
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_BANDIT
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = ALIPY_GRAPH_DENSITY
gini = 0.0
samples = 1
value = [0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = ALIPY_GRAPH_DENSITY
feature dummy 3 ≤ 2.713
gini = 0.667
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 0, 0, 1, 0, 0]
class = SKACTIVEML_QUIRE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
3, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_VOI_LABELED
range mean ≤ 0.251
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_QUIRE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_QUIRE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 1, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 1, 0, 0]
class = OPTIMAL_GREEDY_10
overall mean ≤ 0.379
gini = 0.667
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0
0, 0, 0, 0, 1, 1, 0, 0, 0]
class = OPTIMAL_GREEDY_20
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 1, 0, 0]
class = LIBACT_DWUS
number of positive covariance ≤ 0.853
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0
0, 0, 0, 0, 1, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_20
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 1, 0, 0, 0, 0]
class = SMALLTEXT_EMBEDDINGKMEANS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_20