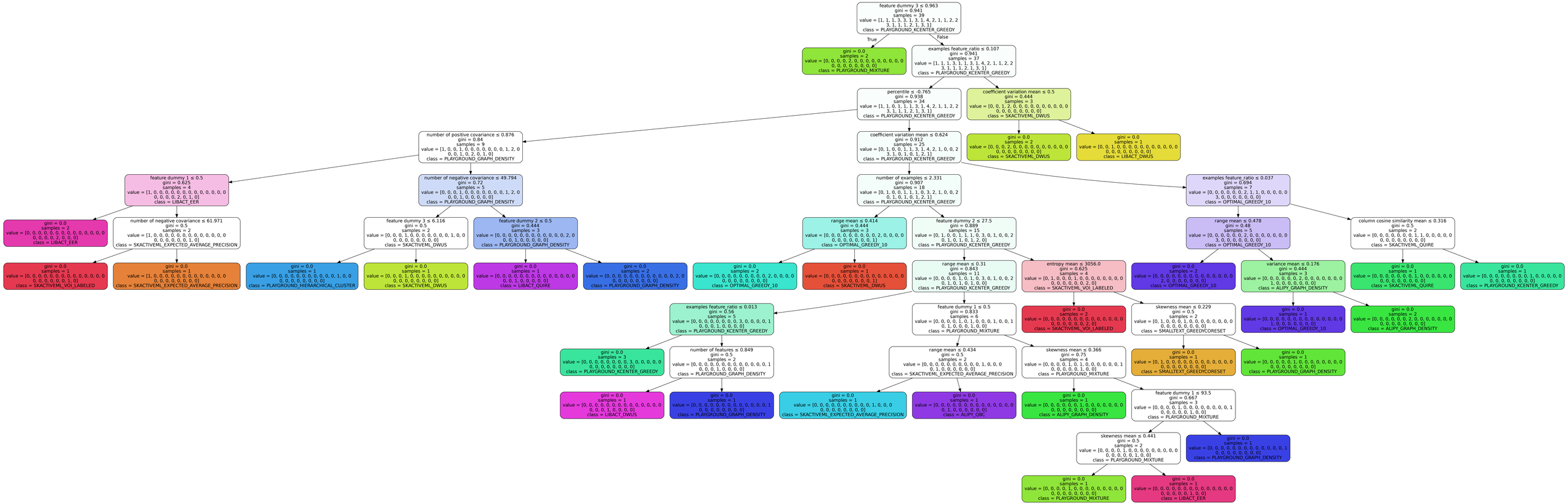
feature dummy 3 ≤ 0.963
gini = 0.941
samples = 39
value = [1, 1, 1, 1, 3, 1, 1, 3, 1, 4, 2, 1, 1, 2, 2, 3, 1, 1, 1, 2, 1, 1, 3, 1]
class = PLAYGROUND_KCENTER_GREEDY
True
False
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
examples feature_ratio ≤ 0.107
gini = 0.941
samples = 37
value = [1, 1, 1, 1, 3, 1, 1, 3, 1, 4, 2, 1, 1, 2, 2, 3, 1, 1, 1, 2, 1, 1, 3, 1]
class = PLAYGROUND_KCENTER_GREEDY
percentile ≤ -0.765
gini = 0.938
samples = 34
value = [1, 1, 0, 1, 1, 1, 1, 3, 1, 4, 2, 1, 1, 2, 2, 3, 1, 1, 1, 2, 1, 1, 3, 1]
class = PLAYGROUND_KCENTER_GREEDY
coefficient variation mean ≤ 0.5
gini = 0.444
samples = 3
value = [0, 0, 1, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
number of positive covariance ≤ 0.876
gini = 0.84
samples = 9
value = [1, 0, 0, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 2, 0, 0, 0, 1, 0, 2, 0, 1, 0]
class = PLAYGROUND_GRAPH_DENSITY
coefficient variation mean ≤ 0.624
gini = 0.912
samples = 25
value = [0, 1, 0, 0, 1, 1, 1, 3, 1, 4, 2, 1, 0, 0, 2, 3, 1, 0, 1, 0, 1, 2, 1, 1]
class = PLAYGROUND_KCENTER_GREEDY
gini = 0.0
samples = 2
value = [0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
gini = 0.0
samples = 1
value = [0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
feature dummy 1 ≤ 0.5
gini = 0.625
samples = 4
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 2, 0, 1, 0]
class = LIBACT_EER
number of negative covariance ≤ 49.794
gini = 0.72
samples = 5
value = [0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 2, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_GRAPH_DENSITY
number of examples ≤ 2.331
gini = 0.907
samples = 18
value = [0, 1, 0, 0, 1, 1, 1, 0, 3, 2, 1, 0, 0, 2, 1, 0, 1, 0, 1, 2, 1, 1]
class = PLAYGROUND_KCENTER_GREEDY
examples feature_ratio ≤ 0.037
gini = 0.694
samples = 7
value = [0, 0, 0, 0, 0, 0, 0, 2, 1, 1, 0, 0, 0, 0, 0, 3, 0, 0, 0, 0, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_10
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = LIBACT_EER
number of negative covariance ≤ 61.971
gini = 0.5
samples = 2
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0]
class = SKACTIVEML_EXPECTED_AVERAGE_PRECISION
feature dummy 3 ≤ 0.116
gini = 0.5
samples = 2
value = [0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_DWUS
feature dummy 2 ≤ 0.5
gini = 0.444
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 1, 0, 0, 0, 0, 0]
class = PLAYGROUND_GRAPH_DENSITY
range mean ≤ 0.414
gini = 0.444
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1]
class = OPTIMAL_GREEDY_10
feature dummy 2 ≤ 27.5
gini = 0.889
samples = 15
value = [0, 1, 0, 0, 1, 1, 1, 1, 0, 3, 0, 1, 0, 0, 2, 0, 1, 0, 1, 1, 2, 0, 0]
class = PLAYGROUND_KCENTER_GREEDY
range mean ≤ 0.478
gini = 0.48
samples = 5
value = [0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 3, 0, 0, 0, 0, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_10
column cosine similarity mean ≤ 0.316
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_QUIRE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1]
class = OPTIMAL_GREEDY_10
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0]
class = SKACTIVEML_DWUS
range mean ≤ 0.31
gini = 0.843
samples = 11
value = [0, 0, 0, 0, 1, 0, 1, 0, 3, 0, 1, 0, 0, 2, 1, 0, 1, 0, 1, 1, 0, 0]
class = PLAYGROUND_KCENTER_GREEDY
entropy mean ≤ 3056.0
gini = 0.625
samples = 4
value = [0, 1, 0, 0, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 2, 0, 1, 0]
class = SKACTIVEML_VOI_LABELED
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_10
variance mean ≤ 0.176
gini = 0.444
samples = 3
value = [0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0]
class = ALIPY_GRAPH_DENSITY
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_QUIRE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_KCENTER_GREEDY
examples feature_ratio ≤ 0.013
gini = 0.56
samples = 5
value = [0, 0, 0, 0, 0, 0, 0, 0, 3, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_KCENTER_GREEDY
feature dummy 1 ≤ 0.5
gini = 0.833
samples = 6
value = [0, 0, 0, 0, 1, 0, 1, 0, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_VOI_LABELED
skewness mean ≤ 0.229
gini = 0.5
samples = 2
value = [0, 1, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = SMALLTEXT_GREEDYCORESET
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0]
class = OPTIMAL_GREEDY_10
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = ALIPY_GRAPH_DENSITY
gini = 0.0
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 3, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_KCENTER_GREEDY
number of features ≤ 0.849
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_GRAPH_DENSITY
range mean ≤ 0.434
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0]
class = SKACTIVEML_EXPECTED_AVERAGE_PRECISION
skewness mean ≤ 0.366
gini = 0.75
samples = 4
value = [0, 0, 0, 0, 1, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0]
class = LIBACT_DWUS
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0]
class = PLAYGROUND_GRAPH_DENSITY
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0]
class = PLAYGROUND_GRAPH_DENSITY
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0]
class = SKACTIVEML_EXPECTED_AVERAGE_PRECISION
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0]
class = ALIPY_QBC
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0]
class = ALIPY_GRAPH_DENSITY
feature dummy 1 ≤ 93.5
gini = 0.667
samples = 3
value = [0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0]
class = PLAYGROUND_MIXTURE
skewness mean ≤ 0.441
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0]
class = PLAYGROUND_GRAPH_DENSITY
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
class = PLAYGROUND_MIXTURE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0]
class = LIBACT_EER