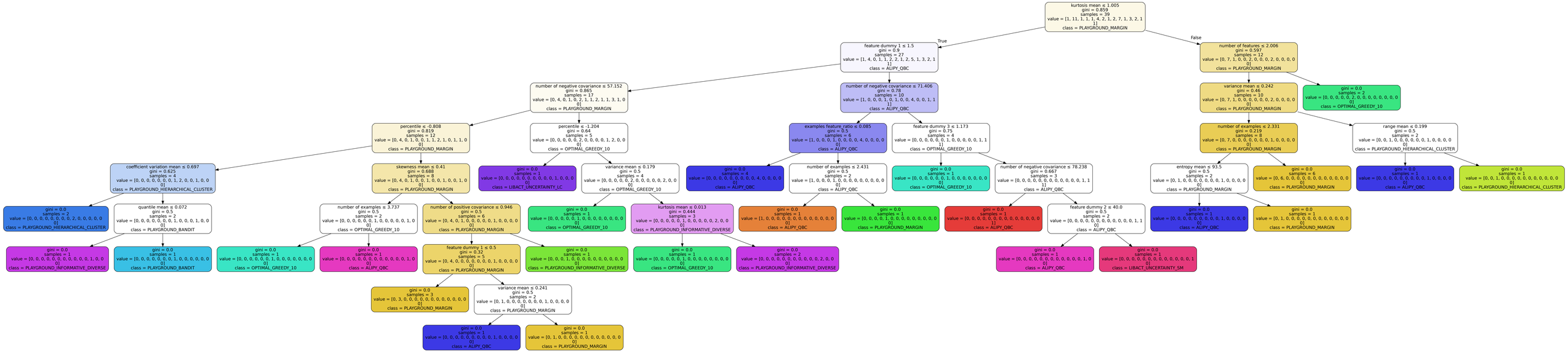
kurtosis mean ≤ 1.005
gini = 0.859
samples = 39
value = [1, 11, 1, 1, 1, 4, 2, 1, 2, 7, 1, 3, 2, 1
1]
class = PLAYGROUND_MARGIN
True
False
feature dummy 1 ≤ 1.5
gini = 0.9
samples = 27
value = [1, 4, 0, 1, 1, 2, 2, 1, 2, 5, 1, 3, 2, 1
1]
class = ALIPY_QBC
number of features ≤ 2.006
gini = 0.597
samples = 12
value = [0, 7, 1, 0, 0, 2, 0, 0, 0, 2, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
number of negative covariance ≤ 57.152
gini = 0.865
samples = 17
value = [0, 4, 0, 1, 0, 2, 1, 1, 2, 1, 1, 3, 1, 0
0]
class = PLAYGROUND_MARGIN
number of negative covariance ≤ 71.406
gini = 0.78
samples = 10
value = [1, 0, 0, 0, 0, 1, 0, 1, 0, 0, 4, 0, 0, 1, 1
1]
class = ALIPY_QBC
variance mean ≤ 0.242
gini = 0.46
samples = 10
value = [0, 7, 1, 0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = OPTIMAL_GREEDY_10
percentile ≤ -0.808
gini = 0.819
samples = 12
value = [0, 4, 0, 1, 0, 0, 1, 1, 2, 1, 0, 1, 1, 0
0]
class = PLAYGROUND_MARGIN
percentile ≤ -1.204
gini = 0.64
samples = 5
value = [0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 1, 2, 0, 0
0]
class = OPTIMAL_GREEDY_10
examples feature ratio ≤ 0.085
gini = 0.5
samples = 6
value = [1, 0, 0, 0, 1, 0, 0, 0, 4, 0, 0, 0, 0, 0
0]
class = ALIPY_QBC
feature dummy 3 ≤ 1.173
gini = 0.75
samples = 4
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 1, 1
1]
class = OPTIMAL_GREEDY_10
range mean ≤ 0.199
gini = 0.5
samples = 2
value = [0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0
0]
class = PLAYGROUND_HIERARCHICAL_CLUSTER
number of examples ≤ 2.331
gini = 0.219
samples = 8
value = [0, 7, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
coefficient variation mean ≤ 0.697
gini = 0.625
samples = 4
value = [0, 0, 0, 0, 0, 0, 0, 1, 2, 0, 0, 1, 0, 0
0]
class = PLAYGROUND_HIERARCHICAL_CLUSTER
skewness mean ≤ 0.41
gini = 0.688
samples = 8
value = [0, 4, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0
0]
class = LIBACT_UNCERTAINTY_LC
variance mean ≤ 0.179
gini = 0.5
samples = 4
value = [0, 0, 0, 0, 0, 2, 0, 0, 0, 0, 0, 2, 0, 0
0]
class = OPTIMAL_GREEDY_10
gini = 0.0
samples = 4
value = [0, 0, 0, 0, 0, 0, 0, 0, 4, 0, 0, 0, 0, 0
0]
class = ALIPY_QBC
number of examples ≤ 2.431
gini = 0.5
samples = 2
value = [1, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = ALIPY_QBC
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0
0]
class = OPTIMAL_GREEDY_10
number of negative covariance ≤ 78.238
gini = 0.667
samples = 3
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1
1]
class = ALIPY_QBC
entropy mean ≤ 93.5
gini = 0.5
samples = 2
value = [0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 6
value = [0, 6, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0
0]
class = ALIPY_QBC
gini = 0.0
samples = 1
value = [0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_HIERARCHICAL_CLUSTER
gini = 0.0
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_HIERARCHICAL_CLUSTER
quantile mean ≤ 0.072
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 1, 0
0]
class = PLAYGROUND_BANDIT
number of examples ≤ 3.737
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 1, 0
0]
class = OPTIMAL_GREEDY_10
number of positive covariance ≤ 0.946
gini = 0.5
samples = 6
value = [0, 4, 0, 1, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = OPTIMAL_GREEDY_10
kurtosis mean ≤ 0.013
gini = 0.444
samples = 3
value = [0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 2, 0, 0
0]
class = PLAYGROUND_INFORMATIVE_DIVERSE
gini = 0.0
samples = 1
value = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = ALIPY_QBC
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = ALIPY_QBC
feature dummy 2 ≤ 40.0
gini = 0.5
samples = 2
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1
0]
class = ALIPY_QBC
gini = 0.0
samples = 1
value = [0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0
0]
class = PLAYGROUND_BANDIT
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_INFORMATIVE_DIVERSE
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0
0]
class = OPTIMAL_GREEDY_10
feature dummy 1 ≤ 0.5
gini = 0.32
samples = 5
value = [0, 4, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0
0]
class = ALIPY_QBC
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0
0]
class = ALIPY_QBC
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1
0]
class = LIBACT_UNCERTAINTY_SM
gini = 0.0
samples = 3
value = [0, 3, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
variance mean ≤ 0.241
gini = 0.5
samples = 2
value = [0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN
gini = 0.0
samples = 1
value = [0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0
0]
class = ALIPY_QBC
gini = 0.0
samples = 1
value = [0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
0]
class = PLAYGROUND_MARGIN