EML6281

Homework 2

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In [20]:
         # import libraries
          import numpy as np
          from numpy import square as sqr
          import math
          from math import sin
          from math import cos
          from IPython.display import Image
         def determine_transformation_about_vector(m, theta):
 In [6]:
              # normalize the vector which is being rotated about
             m_hat = m / np.linalg.norm(m)
             mx = m_hat[0]
             my = m_hat[1]
             mz = m_hat[2]
             # convert theta to radians
             theta = theta*math.pi/180
             # term for simplification
             v = 1 - cos(theta)
             # transformation to A from B
             A_R_B = np*array([[sqr(mx)*v + cos(theta), mx*my*v-mz*sin(theta), mx*mz*v+my*sin(theta)],
                                [mx*my*v+mz*sin(theta), sqr(my)*v + cos(theta), my*mz*v-mx*sin(theta)],
                                [mx*mz*v-my*sin(theta), my*mz*v + mx*sin(theta), sqr(mz)*v+cos(theta)]])
              return A_R_B
In [10]: def get_axis_and_angle(R):
              # extract matrix componants
              r11 = R[0,0]
              r12 = R[0,1]
              r13 = R[0,2]
              r21 = R[1,0]
              r22 = R[1,1]
              r23 = R[1,2]
              r31 = R[2,0]
              r32 = R[2,1]
              r33 = R[2,2]
              # calculate theta
              cosTheta = (r11+r22+r33-1)/2
                    = math.acos(cosTheta)
              if r32 - r23 > 0:
                 mx = math.sqrt((r11-cosTheta)/(1-cosTheta))
              else:
                  mx = -math.sqrt((r11-cosTheta)/(1-cosTheta))
              if r13 - r31 > 0:
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my = math.sqrt((r22-cosTheta)/(1-cosTheta))

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else:
    my = -math.sqrt((r22-cosTheta)/(1-cosTheta))

if r21 - r12 > 0:
    mz = math.sqrt((r33-cosTheta)/(1-cosTheta))

else:
    mz = -math.sqrt((r33-cosTheta)/(1-cosTheta))

if math.fabs(mx) > math.fabs(my):
    my = (r12+r21)/(2*mx*(1-cosTheta))

if math.fabs(mx) > math.fabs(mz):
    my = (r13+r31)/(2*mx*(1-cosTheta))

return [mx,my,mz], theta*180/math.pi
```

Problem 2.9

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In [17]: # first rotation
    A_R_C = determine_transformation_about_vector([1,0,0],35)
#print(A_R_C)

# second rotation
C_R_B = determine_transformation_about_vector([0,1,0],120)

# rotation from B to A
A_R_B = A_R_C@C_R_B

# rotation from A to B
B_R_A = A_R_B.transpose()

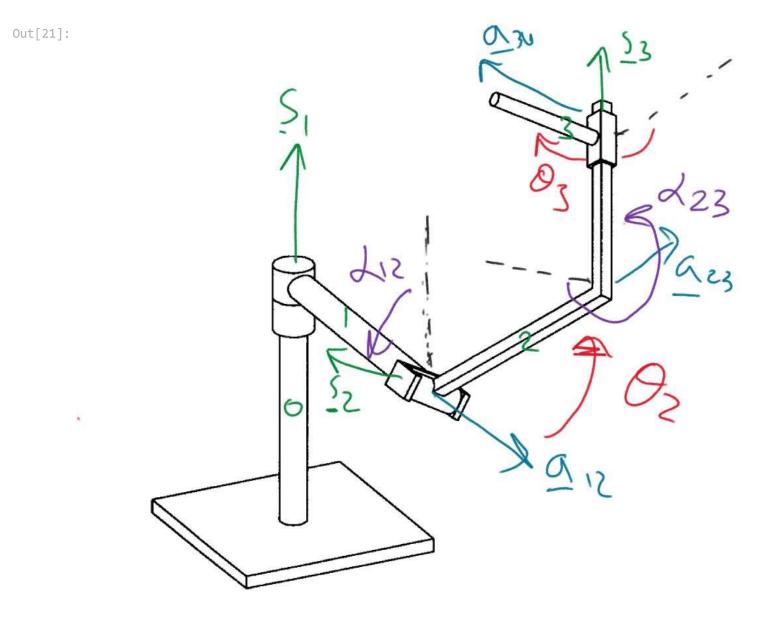
m, theta = get_axis_and_angle(B_R_A)

print('Axis of rotation:',m)
print('Angle of rotation:',theta,"\N{DEGREE SIGN}")
```

Axis of rotation: [-0.1710538177903302, -0.9396607715965427, -0.296273903241481] Angle of rotation: 123.03915140249427 °

Problem 3.4

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In [21]: Image('3-4.JPG', width=700)
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In [29]: print('The vairable parameters for this manipulator are \u03B8_2, \u03B8_3, & S_3.')

The vairable parameters for this manipulator are θ_2 , θ_3 , & S_3.