

Elias Kountouris

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Technical Skills

Languages	C++, C, Python, Javascript, Go, Rust, Bash, SQL, Java
Tools / Frameworks	PyTorch, Tensorflow, Numpy, React.js, Node.js, Django, Git
Technologies	KiCAD, VSCode, SPICE, SolidWorks, AutoCAD, AWS, Microsoft Azure, Arch Linux

Experience

- Waterloo Rocketry - Electrical Team** September 2021 - Present
- Designed and created sensor schematics, PCB, and firmware for rocket's CAN to collect data on rocket health during tests
 - Wrote firmware for the boards, using with I²C and SPI, to interact with sensors and control the rocket in real-time
 - Manufactured and debugged data acquisition system's power boards using reflow oven and oscilloscopes
- Zappos - Software Developer** June 2020 - September 2020
- Utilized PyTorch to create a sentiment analysis algorithm to analyze reviews of products and adjust on-site product recommendations accordingly. Improved site retention by 10%
 - Implemented natural language processing with PyTorch to improve site search results by analyzing search queries for key topics

Feautred Projects

- Keypad PCB and Firmware - C, KiCAD**
- Designed and created PCBs for custom keypad
 - Developed firmware for the keypad. Firmware was later contributed to the open source QMK library

- Synbiolic - AI Drug Discovery - Python, PyTorch, React, Django, Azure**
- Microsoft Image Cup 2020 North American Finalist
 - Probabilistic model to produce possible drug candidates and decrease drug discovery time
 - Developed first iteration of stacked RNN algorithm for small molecule generation in PyTorch

- TakeAways - Chrome Extension - Javascript**
- Chrome extension which quickly produces summaries of web pages to make it easier to skim through dense web articles
 - Created web scraper and filter algorithm to identify article text on a website and prepare it for processing
 - Designed algorithm to use noun frequency to heuristically determine the most common topics so that they may be presented to the user

- Chess Engine - Javascript, TensorflowJS**
- Developed chess AI using Alpha-Beta searching to evaluate board positions
 - Implemented heuristic techniques to optimize move searching
 - Trained evaluation function using TensorflowJS and database of over 20,000 chess games
 - Incorporated open source libraries to produce intuitive user interface

- Polynomial Regression Calculator - C++**
- Created custom Matrix class to support matrix algebra in C++
 - Implemented Vandermonde Matrix algorithm for polynomial regression

Education

University of Waterloo	2021 - 2026
Candidate for Bachelor of Applied Science in Mechatronics Engineering	GPA: 3.97