Illia Lebid

Front End Software Developer

Summary:

- 4+ years of professional experience in the Information Technology industry;
- Experienced in front-end & mobile applications (React, Angular, Next.js, React Native);
- Experience with JavaScript-related languages (TypeScript, CoffeeScript);
- Experience with microservices and REST principles;
- Experience with unit and end-to-end testing;
- Grasp of object-oriented and functional programming design concepts and patterns;
- Hands-on exposure to Docker, including containerizing applications, managing dependencies efficiently, orchestrating containers, and proficient CLI usage;
- Understanding of design approach, ability to create good UI from scratch;
- Experience working in large distributed teams.

Education:

Bachelor's Degree, Information Technologies Department, Kyiv National University of Technologies and Design, Ukraine

Work Experience:

DataArt Solutions, Inc., (www.dataart.com)	
Software Developer	2021 – 2023
Freelance (www.the-loop.tv)	
Software Developer	2021 – 2021
KaaloT (www.kaaiot.com)	
Software Developer	2018 – 2020
Volta One (www.volta.one)	
Software Developer	2018 – 2019
Freelance UpWork	
Software Developer	2018 – 2018

Recently Completed Projects:

OnSolve

Client: OnSolve

Description: Platform for managing critical alerts

Languages: JavaScript, Typescript

Environments: React, React Native, Redux, React hooks, React Context API, React ducks, Git,

Lens, Jest, Next.js, Docker, Lens

Position: Software Developer

Activities:

- Developed and maintained web front-end and mobile applications using JavaScript / TypeScript, utilizing React.js for web development and React Native for mobile app development.
- Implemented and adhered to best practices in mobile app/web frontend architecture, emphasizing design patterns suitable for both web and mobile platforms.
- Communications with the client:
- Implemented stateful and stateless components into the new web portal.
- Build reusable code and utility library for future use
- Designed and implemented visually appealing, user-friendly interfaces for both web and mobile applications.
- Incorporated APIs and web services into both web and mobile applications to ensure consistent connectivity and functionality.
- Collaborated with the backend in the design architecture of the REST services
- Contribute to code reviews

The Loop

Client: A creative studio

Description: The project aimed to remake the old project with a static site, including

administration features with netlifyCMS and SEO-friendly indexing on search engines. The UI part was created with GatsbyJS using modern technologies and approaches, including code splitting and lazy loading of big amounts of

high-quality images and videos.

Languages: JavaScript

Environments: Gatsby, Redux, React hooks, Styled Components, NetlifyCMS, GraphQL, Git

Position: Software Developer

Activities:

Front-end development;

- Communications with the client:
- Investigating clients' needs;
- Managing tasks, risks, and time estimation.

IoT Platform

Client: IT software company

Description: The project's goal was to develop real-time vehicle tracking in a distributed

platform

Languages: JavaScript, Typescript

Environments: Angular, RxJS, Angular Material, SCSS, Nightwatch, Git, GitLab

Position: Software Developer

Activities:

Creating brand new application components;

- Creating UI components;
- Providing appropriate unit test coverage for new and existing components;
- Troubleshooting and addressing server issues;
- Mentorship and code review for junior colleagues.

Widget Management System

Client: IT software company

Description: The project was about IoT experience with business-ready IoT dashboards.

Connecting and managing IoT devices via the cloud using graphical UI or REST

API. Collecting and visualizing telemetry using a built-in dashboard.

Languages: JavaScript, TypeScript

Environments: React, Redux-thunk, Lodash, ImmutableJS, Redux, SCSS, Jasmine,

NightwatchJS, Node.js, Jenkins, Docker, Git, Nginx, Next.js

Position: Software Developer

Activities:

Stabilize and refactor project;

- Creating new application components and improving the existing ones;
- Investigating features before implementation;
- Providing appropriate unit test coverage for new and existing components;
- Scaffolding and writing E2E tests;
- Troubleshooting and addressing server issues;
- Mentorship and code review for junior colleagues.

Aggregation of Small Projects

Client: IT software company

Description: The project aimed to convert mockups into UI components.

Languages: JavaScript, CoffeeScript

Environment: React, ¡Query, ¡Query UI, Gulp, Parcel, Flexbox, CSS grid, PHP, Yii

Position: Software Developer

Activities:

- Converting Figma design into UI components;
- Working with Google Maps API to feed data on the map;
- Search engine management: automation of creation, management, and control of ads status/prices based on internal analytics (Google Analytics), gathering all statistics to client servers;
- Development of internal project analytics;
- Full support and requirements management of marketing, client support, SEO, and business analytics departments;
- Full implementation of the client-side pages.

Skills:

Programming and Markup Languages:

JavaScript, ES6, ES7, Typescript, CSS, HTML, Hugo, Flexbox, CSS grid

Technologies and Frameworks:

React, Angular, Redux, React Native, Redux-Saga, React-Thunk, GraphQL, RxJs, Lodash, ImmutableJS, Nightwatch.JS, Socket.IO, jQuery, AJAX, History API, localStorage, Google Maps, OAuth, Facebook, Bash, Next.js, Docker

Testing Environments:

Jest

Development Environments:

IntelliJ IDEA, macOS, Linux, Ubuntu, VMWare, Virtualbox, Source Tree, Postman

Continuous Integration and Repository Management: Jenkins, GitHub, Bitbucket, GitLab

Bug Tracking Systems:

Jira

Source Version Control:

Git (including graphical tools), SVN, CVS