Elias Leverett

web.nmsu.edu/~elias0

EDUCATION

Bachelor of Science - Computer Science (GPA: 3.64) **New Mexico State University**

December 2023 Las Cruces, NM

WORK EXPERIENCE

Software Developer Intern - Steele Consulting

Summer 2022

El Paso, Texas

- Trained to be a Full Stack Developer, learned Angular Framework for TypeScript, how to work with databases using PostgreSQL, and how to create APIs.
- Trained in Android development using Android Studio with Kotlin, to be placed on a team to develop an app for another company.
- Trained in using GitHub and with working in a group development environment. Developed programs and websites with team members.

Webmaster - New Mexico State University Honors College

2021-current

Las Cruces, New Mexico

- Updated, maintained, and debugged the website for New Mexico State University's Honors College.
- Coordinated with management to create forms, programs, and web pages used in promoting and applying for New Mexico State University's Honors and Internship Programs, and Capstone services.
- Maintained and implemented new technology throughout the Honors College, including setting up computers, televisions, and projectors, as well as assisting colleagues with technology problems.

Climbing Wall Attendant - New Mexico State University Activity Center Las Cruces, New Mexico

2023-current

- - Collaborated with team members to maintain, clean, and operate the campus rock climbing wall.
 - Helped run summer camps, teaching teenagers and younger children how to rock climb.

ACTIVITIES

Sandia National Laboratories: TracerFIRE Forensics Competition - 1st place

2022

Socorro, New Mexico

Competed with other teams in a cybersecurity based competition, using Arkime, Velociraptor, and other digital forensics software to earn points and learn about how to manage cyber attacks.

Steele Consulting Game Jam - 1st place

2022

El Paso, Texas

Competed with other teams to develop a playable game using Angular, TypeScript, SCSS, and HTML. Involved working with teammates under time pressure, alternating roles in a pair programming format.

TSA Game Development Competition

2020

Competed with other teams to develop a playable game, done with a partner.

SKILLS

Languages: Python, TypeScript / JavaScript, Java / Kotlin, HTML, CSS / SCSS, C, C++, C#, PostgreSQL

Frameworks: Angular

Developer tools: Eclipse, Visual Studio Code, Git/Github, Node.js