Java / Android

Debugging / Logging

```
private final String TAG = this.getClass().getName();
...
Log.d(TAG, "button clicked");
Log.e(TAG, "error");
...
```

Exit from the App

```
finish();
```

Toast / Popup

Layout

Align Content of Element

```
android:gravity="center"
```

Align the Element itself

```
android:layout_gravity="right"
```

Table Layout

make rows bigger (higher) than others

```
<TableRow
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_weight="1">
```

all columns the same width

```
<TableLayout xmlns:android="http://schemas.android.com/apk/res/android"
...
android:stretchColumns="*"
... >
```

All elements (eg Buttons) **same width** (in a row)

```
<Button
   android:layout_height="match_parent"
   android:layout_width="0dp"
   android:layout_weight="0.5"/>
```

Radio Buttons

```
<RadioGroup
   android:id="@+id/rgFont"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_toEndOf="@id/tvFont"
   android:layout_below="@id/tvSizeLabel">

   <RadioButton
        android:id="@+id/rbUbuntu"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="@string/rbUbuntuText"
        />

   <RadioButton
        .../>
```

```
<RadioButton
... />
</RadioGroup>
```

 \rightarrow Events

Seek-Bar

```
<SeekBar
...
android:layout_centerVertical="true"
android:max="36"
android:min="12"
android:progress="24"/>
```

→ Event-Handling

Rounded Buttons

res/drawable \rightarrow new \rightarrow Drawable resource File rounded button.xml

```
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android"
    android:shape="rectangle">
        <solid android:color="#4CAF50" />
        <corners android:bottomRightRadius="20dp"
            android:bottomLeftRadius="20dp"
            android:topRightRadius="20dp"
            android:topLeftRadius="20dp"/>
        </shape>
```

main_acitvity.xml

```
<Button
...
android:background="@drawable/rounded_button"
android:backgroundTint="@color/dark_grey" />
```

Set Background of rounded Buttons

```
btAnswers.get(clickedIndex).setBackgroundTintList(ContextCompat.getColor
StateList(this, R.color.red));
```

Get Additional Values from .xml

```
int val = getResources().getInteger(R.integer.testInt1);
```

misc.xml

Fonts

```
Typeface font;
font = Typeface.defaultFromStyle(Typeface.ITALIC);
font = ResourcesCompat.getFont(getApplicationContext(),R.font.ubuntu);
```

Create font in: /res/font

Events

TextChangeListener

```
etInputYouWantToListenTo.addTextChangedListener(new TextWatcher() {
    @Override
    public void beforeTextChanged(CharSequence charSequence, int i, int i1, int i2) {
        // ...    }
    @Override
    public void onTextChanged(CharSequence charSequence, int i, int i1, int i2) {
        // ...    }
    @Override
    public void afterTextChanged(Editable editable) {
        // ...    }
}
```

OnClickListener

Inner Anonymous Class

```
btClear.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
        onClear(view);
    }
});
```

Inner Class

```
android:onClick="onEnter"
```

```
public void onEnter(View view){...}
```

OnCheckedChangeListener // Radio Buttons

OnProgressChanged // Seekbar

```
private void onProgressChanged(SeekBar seekBar, int progressValue,
boolean b){
   // ...
}
```

Reading from a file

```
Creating a File:
```

```
\mbox{Res} \rightarrow \mbox{new Android Resource Directory} \rightarrow \mbox{raw} \\ \mbox{Raw} \rightarrow \mbox{new File}
```

```
InputStream inputStream =
  getApplicationContext().getResources().openRawResource(R.raw.questions);
BufferedReader reader = new BufferedReader(new
InputStreamReader(inputStream));
```