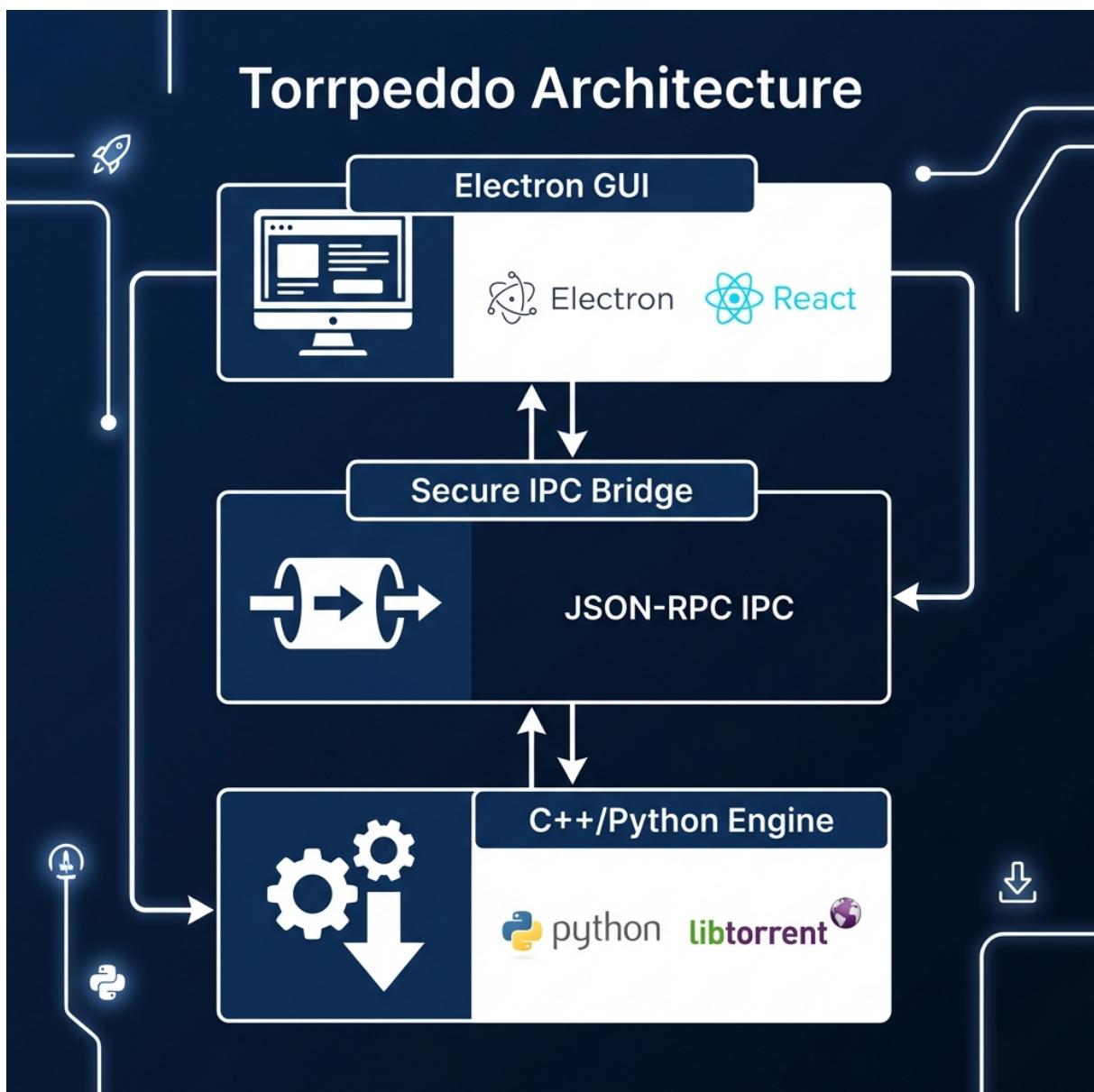


# TORRPEDDO PROJECT BOOK



## Executive Summary

Torrpeddo is an industrial-grade, premium torrent client designed for the modern desktop. By combining the speed of the C++ `libtorrent` engine with the versatility of the Electron framework, Torrpeddo offers a seamless, high-performance experience that bridges the

gap between complex network protocols and professional user interfaces.

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## Architectural Deep Dive

Torpedo follows a decoupled architectural pattern, separating the presentation layer from the core logic and network engine. This is achieved through three primary layers:

### 1. Frontend: Electron Framework

[What is Electron?](#)

**Benefits for Torpedo:**

- \*\*Visual design tools

to create a native UI

### 2. The Bridge: IPC (Inter-Process Communication)

[What is IPC?](#)

**Implementation: Secure JSON-RPC**

Communication layer

## Why this approach?

- \*\*Deco

touching th

## 3. Backend Engine: Python & libtorrent

The Core

### Multi-threaded Performance:

- \*\*Engin

polling, an

fragments

## Development Process & Methodology

The Torpedo project followed a "Platform-First" methodology:

1. \*\*Engin

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