	Midterm2 - Draft Name
1.	<ul> <li>[5]When a function only includes recursive calls as the <i>outermost</i> computation, we say it is:</li> <li>A. higher-order</li> <li>B. pure</li> <li>C. total</li> <li>D. tail-recursive</li> </ul>
2.	<ul> <li>[5]Dictionaries, as we have implemented them, could also have been implemented using existing data structures. What are these?</li> <li>A. Maybe and Int</li> <li>B. List and Nat</li> <li>C. Maybe and Either</li> <li>D. List and Tuples/Pairs</li> </ul>
3.	<ul> <li>[5] This is the meaning of a program in some language</li> <li>A. Context</li> <li>B. Grammar</li> <li>C. Syntax</li> <li>D. Evaluation</li> <li>Semantics</li> </ul>
4.	<ul> <li>[5] This describes the symbols or notation of a programming language</li> <li>A. Inference Rules</li> <li>B. Operators</li> <li>C. Semantics</li> <li>D. Syntax</li> </ul>
5.	<ul> <li>[5] Which of the following constructors is not a value which can be evaluated from a lettuce program?</li> <li>A. Error</li> <li>B. BinVal</li> <li>C. NumVal</li> <li>D. String</li> </ul>
6.	[5] The following code is an example of which kind of syntax?
	Let 'x' (Plus (Num 5) (Bin True)) (Mult (Ident 'x') (Ident 'y'))
	A. Abstract Syntax B. Concrete Syntax
7.	[5] The following code is an example of which kind of syntax?
	Num 5
	A Abstract Syntax B. Concrete Syntax

8. [5] The following code is an example of which kind of syntax?

if  $x > 5 \n$  then  $4 \n$  else x + 15

- A. Abstract Syntax
- B. Concrete Syntax
- 9. [5] The following code is an example of which kind of syntax?

5 \* 5

- A. Abstract Syntax
- **B.** Concrete Syntax
- 10. [5] The following code is an example of which kind of syntax?

let  $x = 5 \ n \ in \ x + x$ 

- A. Abstract Syntax
- **B.** Concrete Syntax
- 11. [5] Which is the correct way to read an inference rule?
  - Numerator
    - Denominator
  - Recursion
  - Evaluation
  - Input
  - Output
  - Premise
  - $\overline{\text{Conclusion}}$
- 12. [5] Which constructor/lettuce expression should replace the question marks in the rule below?

 $\frac{\sigma \vdash e_1 \Downarrow v_1 \quad \sigma[x \mapsto v_1] \vdash e_2 \Downarrow v_2}{\sigma \vdash ??? \ x \ e_1 \ e_2 \ \Downarrow v_2}$ 

- A. Ident
- B. Plus
- C. Let
- D. IfThenElse

13. [5] Which constructor/lettuce expression should replace the question marks in the rule
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$$\frac{x \in \sigma}{\sigma \vdash ??? \ x \ \Downarrow \sigma(x)}$$

- A. Bin
- B. Num
- C. Let
- D. Ident

# 14. [5] Which constructor/lettuce expression should replace the question marks in the rule below?

$$\frac{\sigma \vdash e_1 \Downarrow \mathtt{True} \quad \sigma \vdash e_2 \Downarrow v_2}{\sigma \vdash ???? \ e_1 \ e_2 \ e_3 \ \Downarrow v_2}$$

- A. And
- B. Or
- C. Let
- D. IfThenElse

## 15. [5] This type handles errors when a dictionary lookup fails because the key isn't present

- A. Dict
- B. Environment
- C. Bool
- D. Int
- E. Nat
- Maybe
- G. Value
- H. Expr

### 16. [5] This is the type of the result of a Lettuce program's computation

- ${\bf A}.$  Dict
- B. Environment
- C. Bool
- D. Int
- E. Nat
- F. Maybe
- G Value
- H. Expr

### 17. [5] This type is the type of Lettuce programs before they have been evaluated

- A. Dict
- B. Environment
- C. Bool
- D. Int
- E. Nat
- F. Maybe
- G. Value
- H. Expr

#### 18. [5] We used this Type to implement the environment( $\sigma$ ) for the Lettuce interpreter:

A. Dict

- B. Environment
- C. Bool
- D. Int
- E. Nat
- F. Maybe
- G. Value
- H. Expr
- 19. [5] What is the process of ensuring our program's inputs and outputs are the right kind of thing? (For instance, if I give a number to the absolute value function, I would expect to get a number back)
  - A. Inference Rules
  - B. Denotational Semantics
  - C Type Checking
  - D. Well-Formedness
  - E. Big-Step Operational Semantics
- 20. [5] This is the style of notation we prefer to write our evaluation rules in. It lends itself nicely to creating proof trees
  - **A.** Inference Rules
  - B. Denotational Semantics
  - C. Type Checking
  - D. Well-Formedness
  - E. Big-Step Operational Semantics
- 21. [5] This is the property of a lettuce program where each variable is always defined before it is used
  - A. Inference Rules
  - B. Denotational Semantics
  - C. Type Checking
  - D. Well-Formedness
  - E. Big-Step Operational Semantics
- 22. [5] What is the name of the type of semantics we have defined for evaluating Lettuce programs?
  - A. Inference Rules
  - B. Denotational Semantics
  - C. Type Checking
  - D. Well-Formedness
  - Big-Step Operational Semantics
- 23. [5] Evaluate the following Lettuce Expression:

- **A**. 27
- B. 20
- C. 33
- D. 34

24. [5] Evaluate the following Lettuce Expression:

- **A**. 19
- B. 13
- C. 16
- D. 20

25. [5] Evaluate the following Lettuce Expression:

let 
$$x = 2$$
  
in  $x + x$ 

- **A**. 4
- B. 2
- C. 6
- D. Error