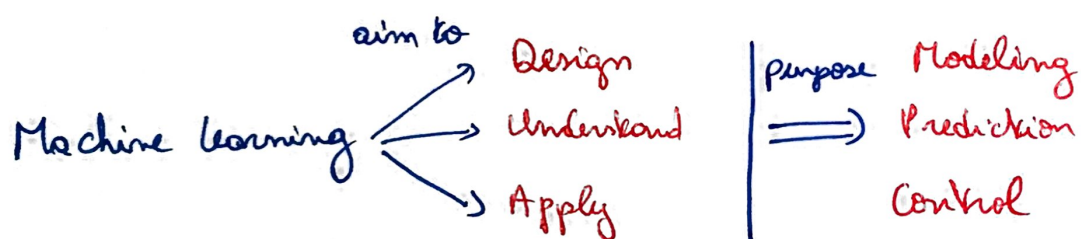


Objectives:

- Understand the goal of machine learning from a movie recommender example
- Understand elements of supervised learning, and the difference between the training set and the test set.
- Understand the difference of classification and Regression - two representative kinds of supervised learning.

What is Machine learning?

Machine learning as a discipline aims to **Design, understand and apply** computer programs that learn from **experience** (i.e. data) for the purpose of **modeling, prediction and control**. We will start with **Prediction** as a core machine learning task.



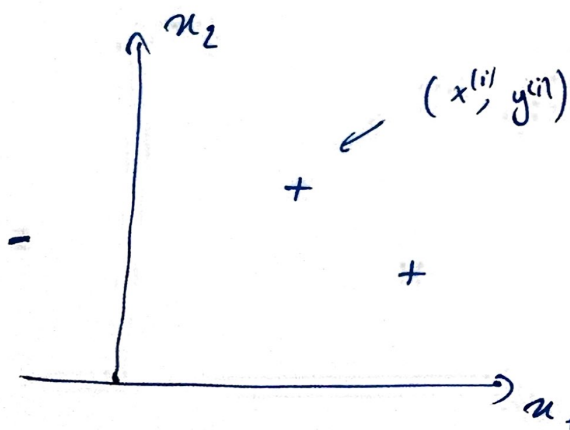
$$S_m = \left\{ (x^{(i)}, y^{(i)}) , i = 1, \dots, m \right\}$$

\uparrow training set \uparrow feature vectors \mathbb{R}^2 \uparrow labels $\{-1, 1\}$

$$h: X \rightarrow \{-1, 1\}$$

\uparrow classifier that maps the $x \rightarrow$ labels

The classifier divide the space in 2 parts \rightarrow part 1 labels +1
 \rightarrow part 2 label -1



$$E_m(h) = \frac{1}{m} \sum_{i=1}^m \left[\left[h(x^{(i)}) \neq y^{(i)} \right] \right]$$

\uparrow fraction of errors
 a Training error.
 $= 1$ if error
 $= 0$ otherwise

Classification maps feature vectors to categories. The number of categories need not be two - they can be as many as needed.

Regression maps feature vectors to real numbers.

A Concrete Example of a supervised learning Task:

We have a movie recommending system that reads description of each movie and determines some important characteristics of the movie. In particular, it examines whether each of the criterion below is true for that movie.

1. Is it a comedy movie?
2. Is it an action movie?
3. Was the movie directed by Spielberg?
4. Do dinosaurs appear in the movie?
5. Is it a Disney film?

When the recommending system reads descriptions of "Jurassic Park", the answers for the five questions above will be "no, yes, yes, yes, no"

$$\begin{array}{c} \nearrow \\ \text{feature vector} \end{array} X_{\text{Jurassic Park}} = [0, 1, 1, 1, 0] \quad (\text{Dimension of } X \text{ is } 5)$$

If the person like a movie \Rightarrow label = +1, dislike = -1

We try to create a recommender system from the training data to predict whether someone will like the movie.

Different types of learning:

labelled training and test examples \rightarrow Supervised learning

Using knowledge from one task to solve another task \rightarrow Transfer learning

learning to navigate a robot \rightarrow Reinforcement learning

Deciding which examples are needed to learn \rightarrow active learning

Data with no annotation \rightarrow Unsupervised learning

Training and test examples with limited annotation \rightarrow Semi-Supervised learning