

Lab Assignment 09
SENG102, Spring 2022/23

Question01:

Create a `Shape` class that has a method `calculateArea()` that calculates the area of the shape. Then create two subclasses, `Rectangle` and `Circle`, that extend the `Shape` class.

- In the `Rectangle` class, create a method `calculateArea()` that calculates the area of a rectangle using the formula `length * width`.
- In the `Circle` class, create a method `calculateArea()` that calculates the area of a circle using the formula `pi * radius^2`.

Next, create a `ShapeCalculator` class that has two methods, `calculateArea(Rectangle r)` and `calculateArea(Circle c)`. Each of these methods should call the `calculateArea()` method of the appropriate shape and return the calculated area.

You are required to use the following Main class:

```
public class Main {  
    public static void main(String[] args) {  
        Rectangle r = new Rectangle(5, 10);  
        Circle c = new Circle(7);  
        ShapeCalculator calculator = new ShapeCalculator();  
        double rectangleArea = calculator.calculateArea(r);  
        System.out.println("The area of the rectangle is " + rectangleArea);  
        double circleArea = calculator.calculateArea(c);  
        System.out.println("The area of the circle is " + circleArea);  
    }  
}
```

Sample output for this main should be:

The area of the rectangle is 50.0

The area of the circle is 153.93804002589985

Hint: Use `Math.PI`.

Question02:

Now addition to your code you need to overload methods, by following:

1. Change calculateArea in a way that user can enter a custom pi number in double form to be used in calculation process.
2. Change calculateArea in a way that user can add a Boolean as an input, which will affect the calculation of rectangle. In case of a true Boolean value, code will only multiply length by length instead of length by width.

You should use the following Main code:

```
public class Main {  
  
    public static void main(String[] args) {  
  
        Rectangle r = new Rectangle(5, 10);  
  
        Circle c = new Circle(7);  
  
        double pii = 3.14;  
  
        ShapeCalculator calculator = new ShapeCalculator();  
  
        double rectangleArea = calculator.calculateArea(r);  
  
        System.out.println("The area of the rectangle is " + rectangleArea);  
  
        double rectangleArea2 = calculator.calculateArea(r,true);  
  
        System.out.println("The area of the square is " + rectangleArea2);  
  
        double rectangleArea3 = calculator.calculateArea(r,false);  
  
        System.out.println("The area of the not square is " + rectangleArea3);  
  
        double circleArea = calculator.calculateArea(c);  
  
        System.out.println("The area of the circle is " + circleArea);  
  
        double circleArea2 = calculator.calculateArea(c,pii);  
  
        System.out.println("The area of the circle is " + circleArea2);  
  
    }  
}
```

Output should be:

```
The area of the rectangle is 50.0  
  
The area of the square is 25.0
```

The area of the not square is 50.0

The area of the circle is 153.93804002589985

The area of the circle is 153.86