

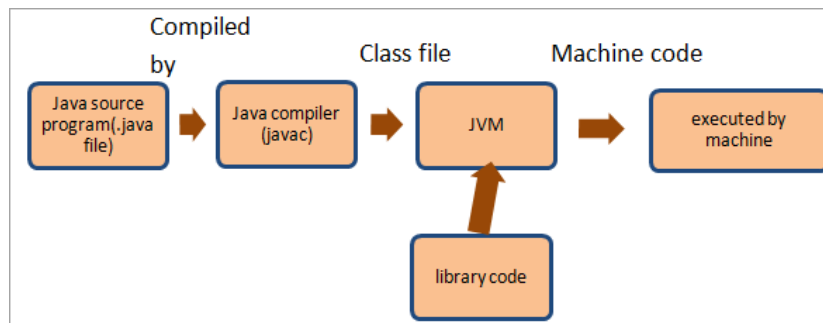
Statements written with **red** are the answers of the questions and statements written in **orange** are explanations.

### Question a- Features/Characteristics of Java

- 1- Which of the followings is not a feature of Java Language?
  - a- Architecture Neutral
  - b- Portable
  - c- Robust
  - d- Multithreaded
  - e- Use of pointers**

### Question b- JVM, JRE, JDK, Common errors

- 1- Draw the diagram of the “flow of a Java program”.



- 2- Which of the codes will cause a logic error?
  - a- 

```
public void getName()  
{ return this.name;  
} //compile time error
```
  - b- 

```
String[] arr = {"Elif","Ebru","Kevser","Bilgesu"};  
for(int i=0;i<=arr.length;i++) {  
    System.out.println(arr[i]);  
} //It will throw ArrayIndexOutOfBoundsException at iteration 4 → (runtime)
```
  - c- 

```
public static void main(String[] args)  
{  
    int c;  
    for (c=1; c<=10; c++) ;  
    {  
        System.out.println("Count is " +c);  
    }  
}
```**  
**//logic error → due to misplaced semicolon**
  - d- 

```
public static void main(String args[])  
{  
    int a = 4, b = 6;
```

```

int Sum = a + b;
System.out.println("Sum of variables is " + sum);
} //Sum vs sum → compile time error

```

```

e- public static void main(String args[])
{
    int a = 7, answer;
    int i;
    for (i = 1, i <= 10; i++) {
        answer = a * i;
        System.out.println(answer);
    }
} // Should have been for(i=1; i<=10; i++) → compile time

```

### Question c- Casting

Which one of the following codes work?

a- `int it = 120;`  
`float ft;`  
`ft = it;`

b- `int it;`  
`float ft = 3.1444f;`  
`it = ft; // "Explicit cast needed to convert float to int."`

c- `double db = 3.8644951;`  
`float ft;`  
`ft = db;`

d- `float ft = 3.8444f;`  
`float sum;`  
`sum = 2.0 + ft;`  
`sum = (float) (2.0 + ft);`

//This will not work because 2.0 on the right-hand-side of the last expression is a double-precision number, so "ft" is first converted to a double-precision number before it is added to "2.0", then right-hand-side is of type "double" while the left-hand-side is of type "float"

#### Question d- Constructors

True – False

- We can define a constructor in Interface -F
- There are three kinds of constructors in Java -F (2: Default and Parameterized)
- Constructors cannot be static -T
- Constructors can be declared as protected -T

#### Question e- Inheritance and polymorphism

- 1- Choose the true statements
  - a- A class can extend itself
  - b- The subclass inherits fields and methods from the superclass without any of them having to be rewritten.
  - c- For the subclass to inherit fields and methods from the superclass, they need to be overridden.
  - d- Superclass constructors are not inherited (Constructors are not members, so they are not inherited by subclasses, but the constructor of the superclass can be invoked from the subclass)
  - e- Method Overloading is runtime polymorphism (method overriding is runtime polymorphism)

#### Question f- Loops, break, continue, if-else

- 1- Will this code compile, if your answer is no, explain the reason.

```
public class Example {  
    public static void main(String args[]){  
        for (int i=0; i<=6; i++)  
        {  
            if (i==4)  
            {  
                continue;  
                System.out.print("Inside of the if statement ");  
            }  
            System.out.print(i+" ");  
        }  
    }  
}
```

No. It gives an unreachable statement error. System.out.print(" Inside the if statement "); cannot be reached.

### Question g- Abstract class and interfaces

True- False

- Abstract class must have only abstract methods. -F
- Interface can have only abstract, default and static methods. -T (Since Java 8)
- Interface can provide the implementation of abstract class. -F
- Abstract class can have final, non-final, static and non-static variables. -T

### Question h- Exception handling and final keyword

Can the following codes be compiled? Why? :

a- This code will compile:

```
try {  
  
}  
catch (Exception e) {  
  
}  
catch (ArithmeticException a) {  
}
```

It cannot. This first handler catches exceptions of type Exception so it catches any exception, including ArithmeticException. The second handler could never be reached.

b- try {  
    throw new Exception();  
}  
System.out.println("Between try and catch blocks");  
catch(Exception e) { }

It cannot. We can not put any statements between try-catch blocks.

```
c- try{  
    int num=1/0;  
    System.out.println(num);  
}  
finally{  
    System.out.println("This is final block");  
}
```

It can. A try statement does not have to have a catch block if it has a finally block.

**Question i- Threads**

Give three differences between Runnable and Callable interfaces.

Runnable:

- 1- It cannot be passed to invokeAll method.
- 2- Cannot throw a checked exception.
- 3- Uses the run() method to define a task

Callable:

- 1- It can be passed to invokeAll method.
- 2- It can throw an exception.
- 3- It uses the call() method to define a task.

**Question j- Synchronization**

Why must wait() method be called from the synchronized block?

java.lang.IllegalMonitorStateException exception will be thrown if wait method is not called.