Matching tutor to student

rules and mechanisms for efficient two-stage learning in neural circuits

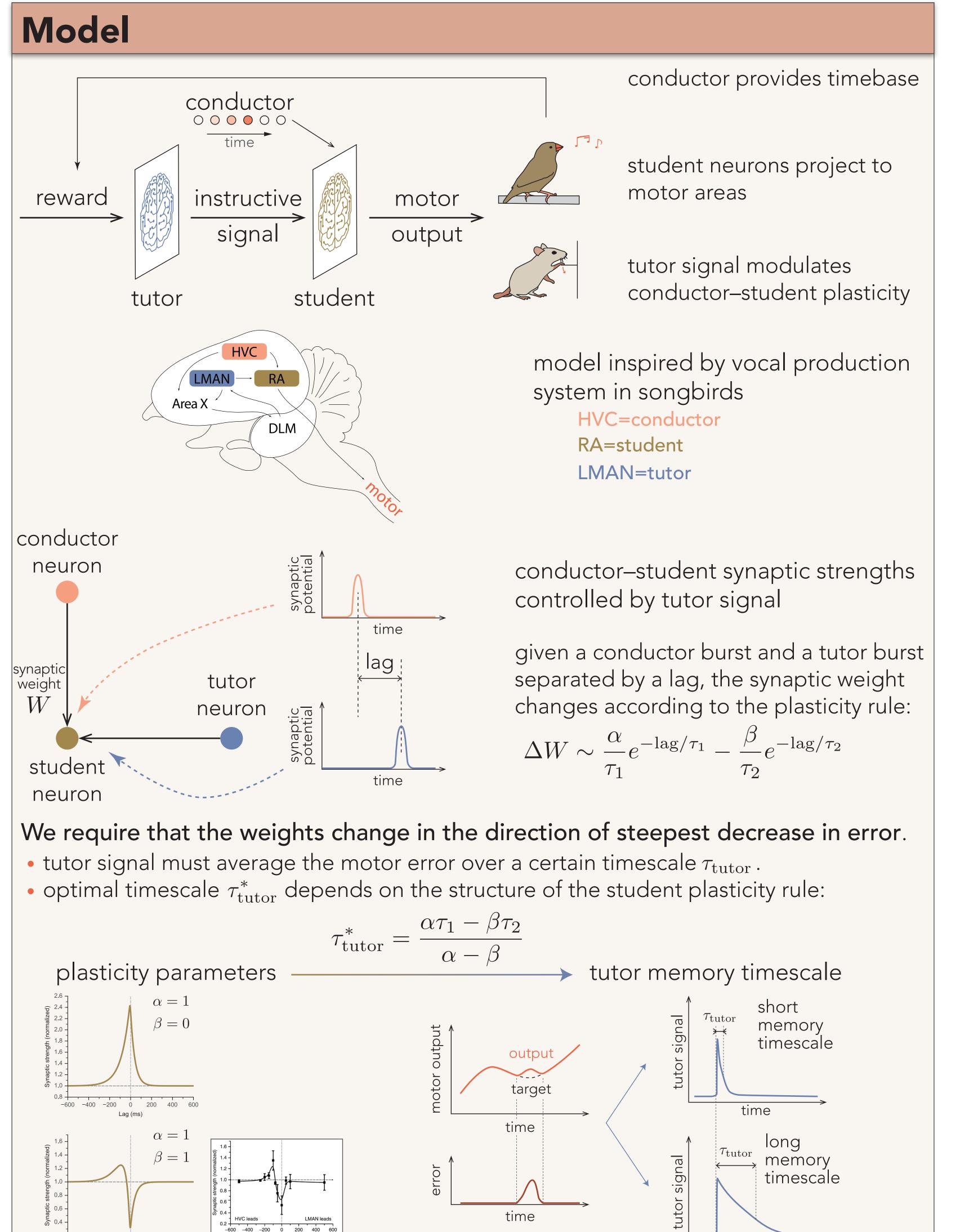
Overview

Learning in the brain often occurs in stages: one brain region (the **tutor**) learns first before information is transferred to a downstream circuit (the **student**).

We investigate a two-stage learning model in which one area processes a reward signal to generate an input that guides learning in the downstream area.

We find:

- fast learning requires a match between tutor signal and student plasticity rule.
- the matched tutor requires a memory trace of the output error.
- results apply in both rate-based and spiking networks.
- during learning, firing in student neurons becomes burstier, and connections are pruned, as seen in songbirds.



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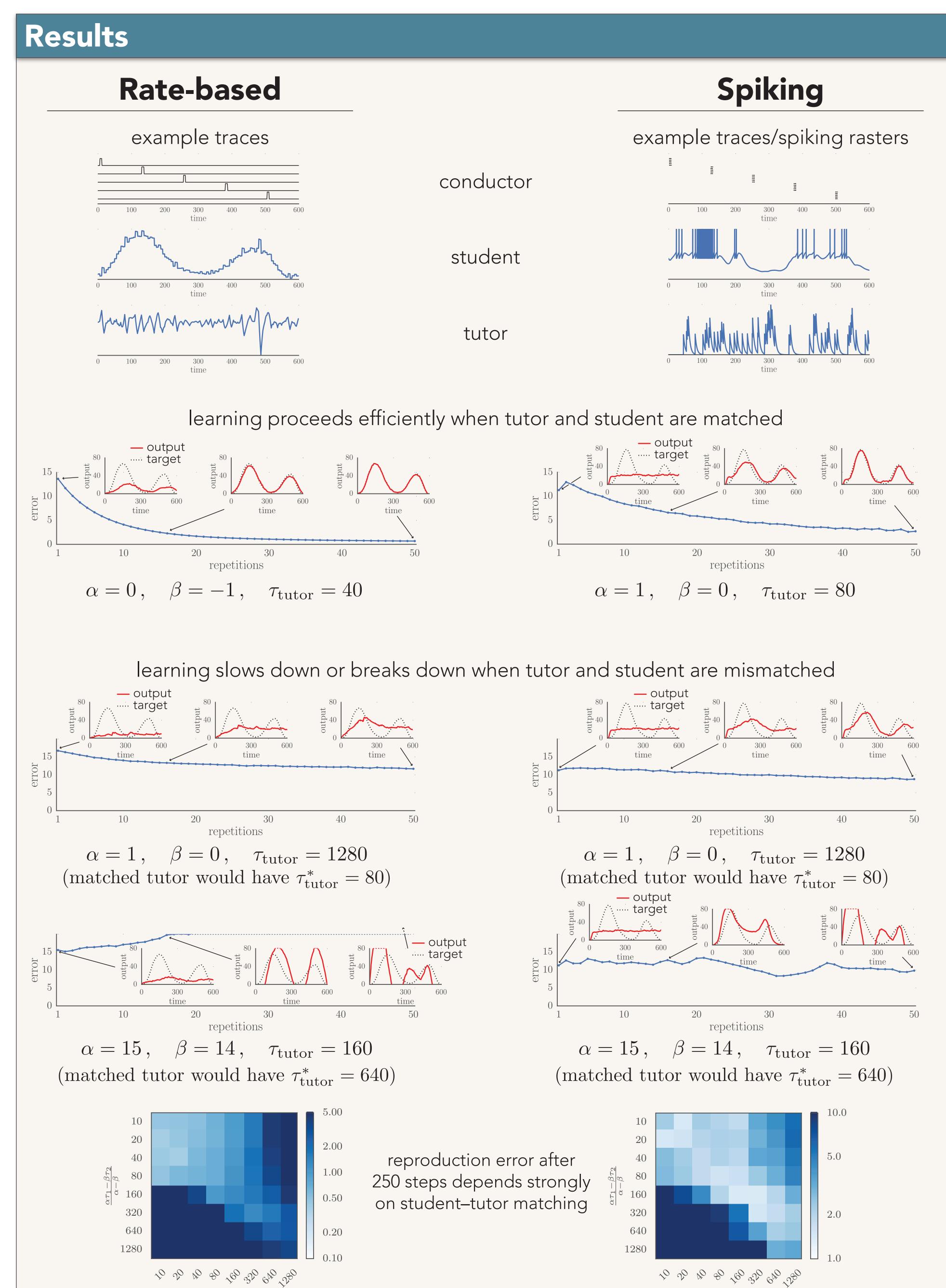
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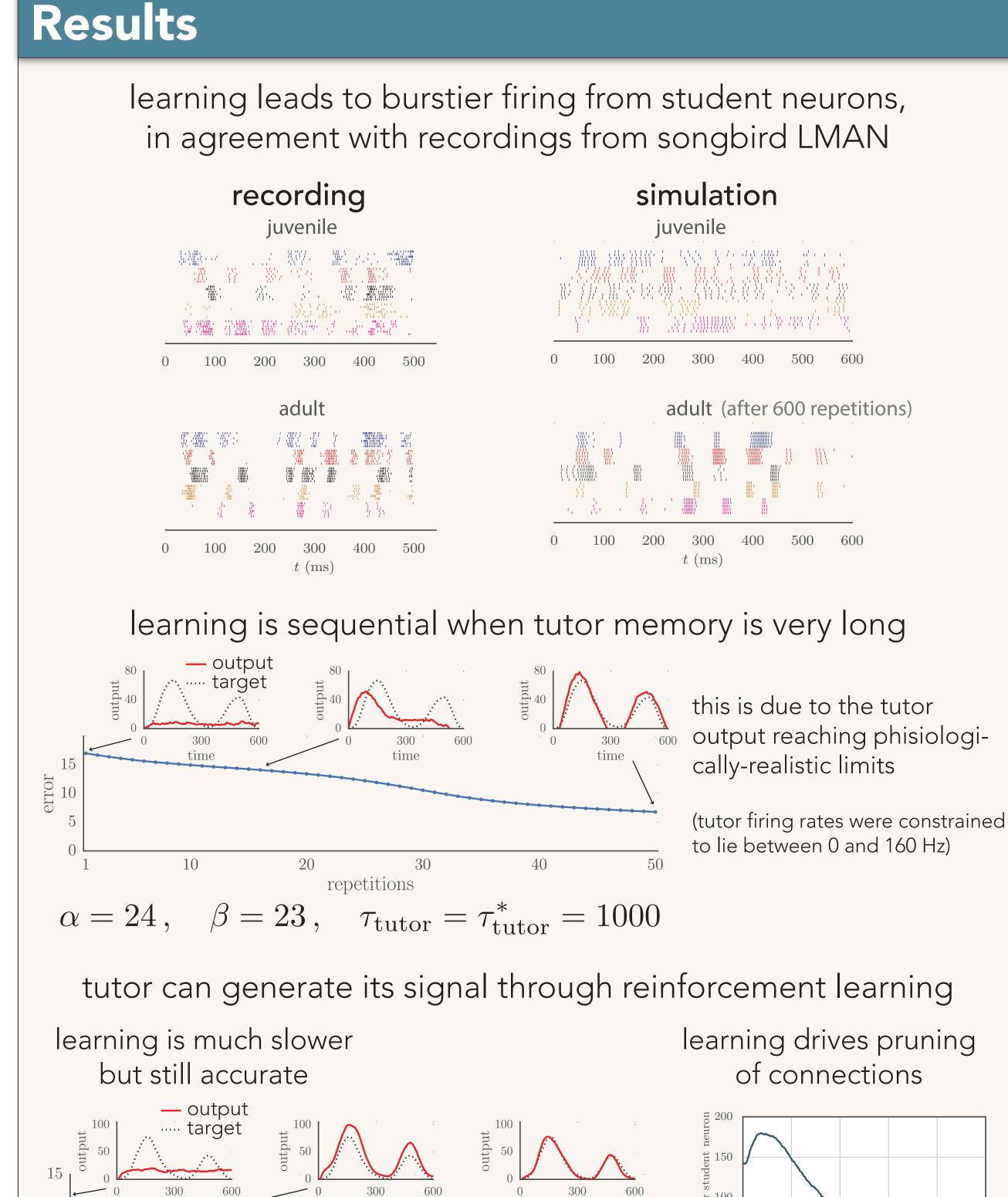


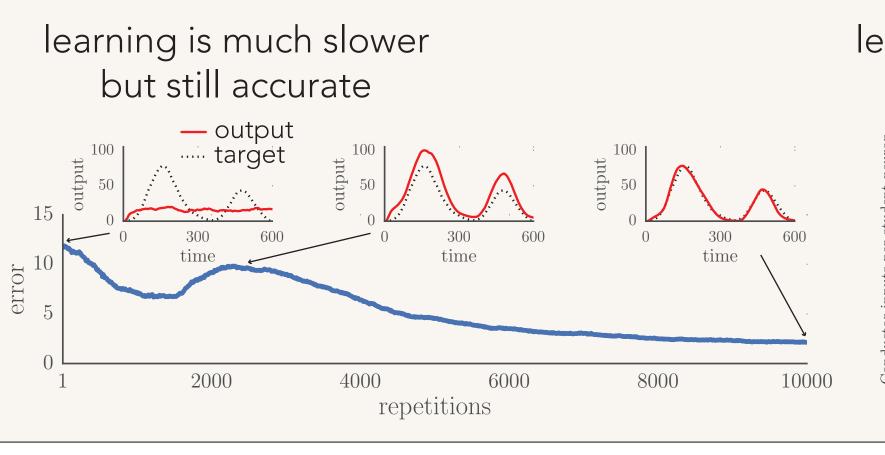


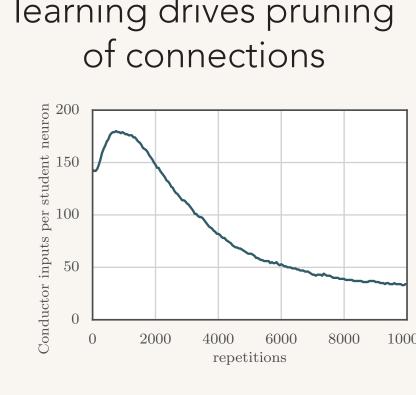












Conclusion

Fiete et al. (2007). J. Neurophysiology 98(4).

Mehaffey and Doupe (2015). Nature Neuroscience 18(9).

We built a framework for investigating information transfer between brain regions. We used a gradient descent approach on a rate-based model to predict the structure of the teaching signal that best matches the synaptic plasticity rule in the student cir-

Using computer simulations, we showed that departures from our matching rule can lead to slowed or even abolished learning, and that our results hold in spiking as well as in rate-based networks. Finally, we showed how the tutor circuit can generate its signal using a reinforcement-learning strategy.

For details, see our preprint on the arXiv at https://arxiv.org/abs/1608.08040 Andalman and Fee (2009). PNAS 106(30).

